Game Jam

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What the player sees:

You are in a room.

One wall is see thru and there is an audience watching you.

The voice over says "Oh hey! A new contestant! You have one hour to find your way out of this room. If you do so, you win an amazing sports car! Don;t worry, you are in a perfectly safe environment!"

The room sort of looks like an office room and a living room at the same time.

There are 2 door on each of the 3 walls that do not have the audience.

One of these doors might be your escape?

What _we_ know:

There is no escape. There is no car to win.

The doors on one side of the room just teleport you to a door on the other side of the room.

You have more than an hour - or maybe you have less. The hour is a lie. When you start a new game, the time is randomly chosen from 30 minutes to 6 hours. When your time runs out, poison fills the room, or the ceiling crushes you, or you get hit by an arrow, or something.

There are clocks around the room. They all show random time.

Some objects are very unsafe. Some are keys, some are clues to find keys.

The narrator is the goldfish.

Puzzle A - The safe.

The player first appears in the room looking right at a wall safe.

The announcer says "Hm, I bet the key is in that safe. Wonder where the combination is?"

On the table under the safe is a ripped piece of paper with one number on it "-5-" (dash five dash).

Announcer: "Oh look, there is one of the numbers! I bet the other pieces of paper are around here somewhere!"

Three more pieces of paper. "4-" (Four dash) is in the filing cabinet, "-9-" is in the toaster. "-7" is in the book on the desk (slightly peeking out, so it is obvious).

Player collects all 4 number, then clicks on safe. It opens, and a key is in it. Player takes key. Key opens door marked "4957".

Opening that door brings you back into the room again. The furniture has been arranged a bit differently, but things look normal.

Puzzle B - Coin to Key

There is a TV now in the room. It is showing a weather forecast of RAIN. Announcer: "Oh, it will rain soon! Wear protection!""

There is a yellow raincoat hanging on a coat rack.

Clicking on the coat gives you a coin.

Using the coin on the vending machine gives you a slice of bread.

Using the bread on the toaster makes a message appear on the toast: "Look behind the eiffel tower."

There is a poster on the wall with an Eiffel Tower on it. Clicking on that gives you a key with a 1/4 Moon handle.

The key opens the door with the same ½ moon on it (the other doors have different moon phases on them).

Stepping through the door brings you into a black room with one door. Opening that door brings you back into the room again.

There are now naked dolls hanging on nooses from the ceiling.