## MLDS HW2 - Video Captioning

學號:B04901066 系級:電機三 姓名:洪國喨

1. Model description (2%)

使用keras實作, input=(1450,80+15(輸出句子長度),4096),

兩層LSTM(512

), Dropout(0.25)

output=( 1450, 80+15 , 3221(字典大小)) (activation='softmax')

因為觀察發現輸出句子通常很短,因此未實作將上個timestep output回授至下個LSTM輸 入,影響為training時間變長。

- 2. Attention mechanism(2%)
- ---How do you implement attention mechanism? (1%)

使用qithub code:

https://github.com/datalogue/keras-attention/blob/master/models/custom\_recurrents.pv 複製hidden state到序列,然後以 權重矩陣 乘上 重複的隱藏狀態,計算attention probabilities,再求出context vector。接著更新狀態:計算"r"、"z"gate, r-gate決定是否 記憶狀態,z-gate決定step的幅度,求得proposal hidden state,最後依此更新狀態即 可。

---Compare and analyze the results of models with and without attention mechanism. (1%)

正在跑...

- 3. How to improve your performance (1%)
- ---Write down the method that makes you outstanding
- ---Describe the model or technique (0.5%)
- ---Why do you use it (0.5%)
- 一開始字典直接使用單字(即將caption以空格分開),訓練出來的模型輸出一直是 'A man is a is a a a.', 'A woman is.'...之類的句子,因此我決定在字典動手腳,字典本來存單字 ,改成存詞組甚至片語,採用以下演算法對caption做前處理:

取代逗號、句號為空白

取代" a "為" a\_",取代" an "為" an\_",取代" the "為" the\_",

取代" one "為" one\_",取代" two "為" two\_",取代" three "為" three\_",

取代" some "為" some\_",取代" there is "為" there\_is ",取代" there are "為" there are "

取代" is "為" is\_",取代" are "為" are\_"

最後以空格切出詞組放入字典即可。

如此訓練出來的模型BLEU@1至少是2.0起跳。

因為未實作output回授,所以也未實作Schedule Sampling和Beamsearch

4. Experimental results and settings (1%)