

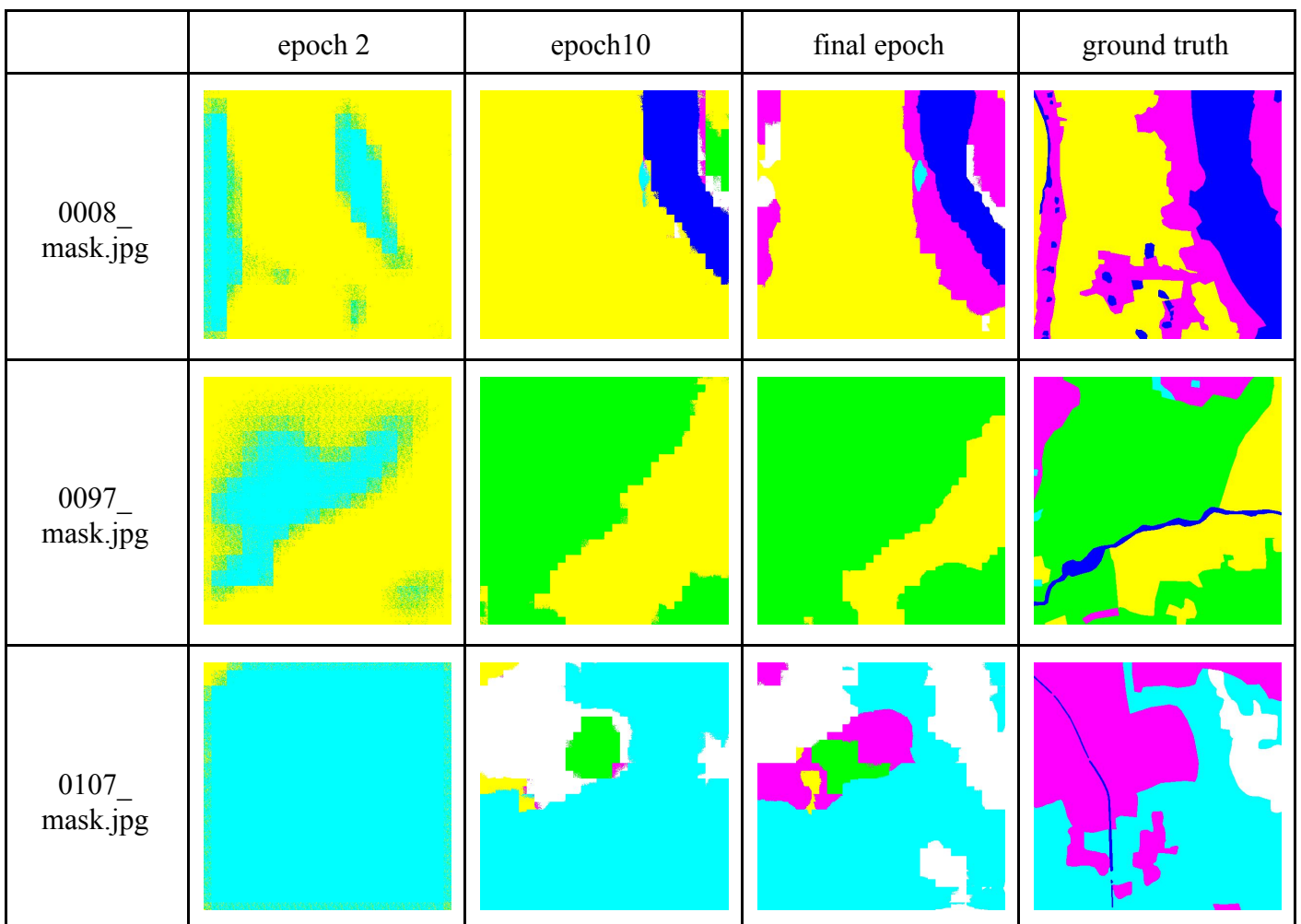
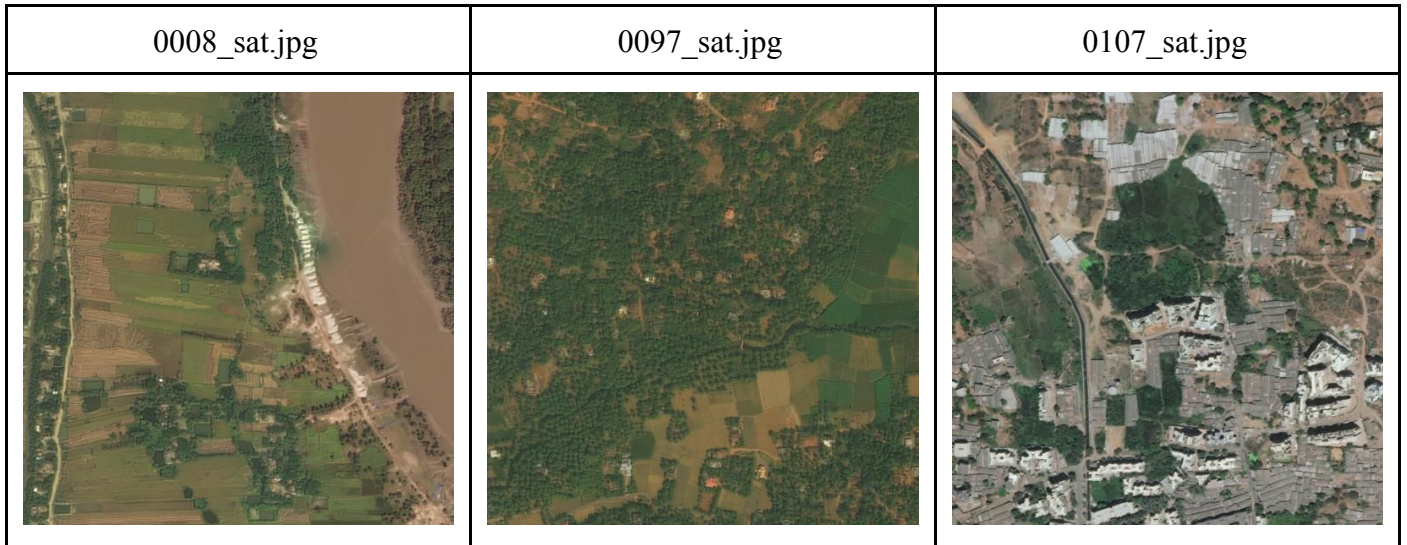
DLCV HW3 Report

Name: 張景程 Dep.: 電機三 Student ID: B04901138

1. (5%) Print the network architecture of your VGG16-FCN32s model.

| Layer (type) | Output Shape | Param # |
|------------------------------|-----------------------|----------|
| input_1 (InputLayer) | (None, 512, 512, 3) | 0 |
| block1_conv1 (Conv2D) | (None, 512, 512, 64) | 1792 |
| block1_conv2 (Conv2D) | (None, 512, 512, 64) | 36928 |
| block1_pool (MaxPooling2D) | (None, 256, 256, 64) | 0 |
| block2_conv1 (Conv2D) | (None, 256, 256, 128) | 73856 |
| block2_conv2 (Conv2D) | (None, 256, 256, 128) | 147584 |
| block2_pool (MaxPooling2D) | (None, 128, 128, 128) | 0 |
| block3_conv1 (Conv2D) | (None, 128, 128, 256) | 295168 |
| block3_conv2 (Conv2D) | (None, 128, 128, 256) | 590080 |
| block3_conv3 (Conv2D) | (None, 128, 128, 256) | 590080 |
| block3_pool (MaxPooling2D) | (None, 64, 64, 256) | 0 |
| block4_conv1 (Conv2D) | (None, 64, 64, 512) | 1180160 |
| block4_conv2 (Conv2D) | (None, 64, 64, 512) | 2359808 |
| block4_conv3 (Conv2D) | (None, 64, 64, 512) | 2359808 |
| block4_pool (MaxPooling2D) | (None, 32, 32, 512) | 0 |
| block5_conv1 (Conv2D) | (None, 32, 32, 512) | 2359808 |
| block5_conv2 (Conv2D) | (None, 32, 32, 512) | 2359808 |
| block5_conv3 (Conv2D) | (None, 32, 32, 512) | 2359808 |
| block5_pool (MaxPooling2D) | (None, 16, 16, 512) | 0 |
| fc_conv1 (Conv2D) | (None, 16, 16, 4096) | 18878464 |
| fc_conv2 (Conv2D) | (None, 16, 16, 4096) | 16781312 |
| conv2d_1 (Conv2D) | (None, 16, 16, 7) | 28679 |
| conv2d_transpose_1 (Conv2DTr | (None, 512, 512, 7) | 200704 |
| activation_1 (Activation) | (None, 512, 512, 7) | 0 |
| Total params: 50,603,847 | | |
| Trainable params: 50,603,847 | | |
| Non-trainable params: 0 | | |

2. (10%) Show the predicted segmentation mask of validation/0008_sat.jpg, validation/0097_sat.jpg, validation/0107_sat.jpg during the early, middle, and the final stage during the training stage. (For example, results of 1st, 10th, 20th epoch)



(final epoch指的是training時earlystopping前的model，epoch 1的時候model還沒學到什麼東西，整張圖幾乎都同個顏色，因此這裡以epoch 2的output來做比較，Q4比較不同model的部分也同理)

3. (15%) Implement an improved model which performs better than your baseline model. Print the network architecture of this model.

(1)VGG16-FCN16s :

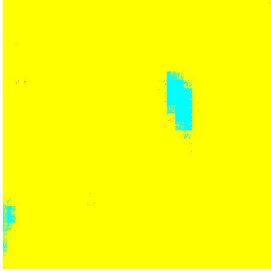
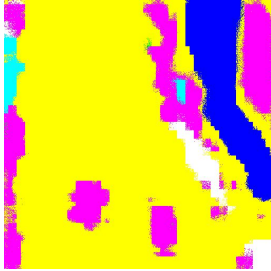
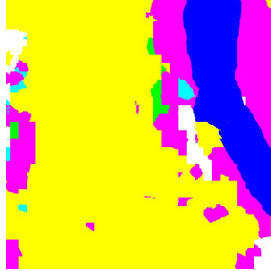
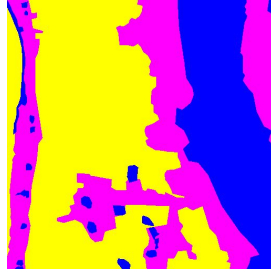
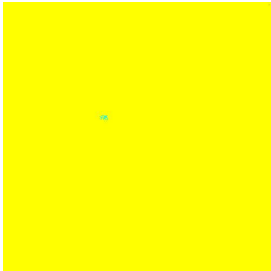
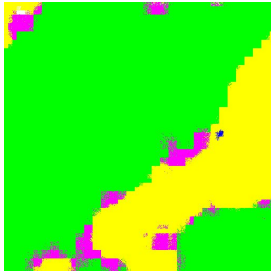
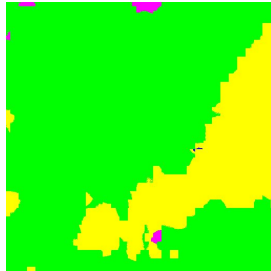
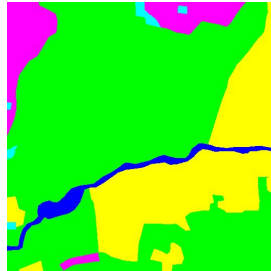
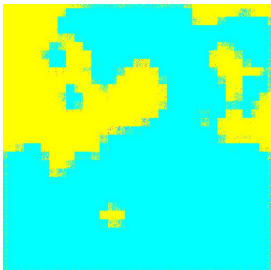

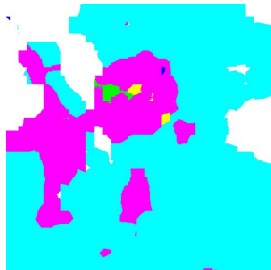
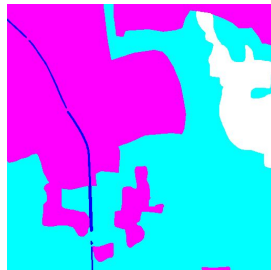
| Layer (type) | Output Shape | Param # | Connected to |
|---------------------------------|-----------------------|----------|--|
| input_1 (InputLayer) | (None, 512, 512, 3) | 0 | |
| block1_conv1 (Conv2D) | (None, 512, 512, 64) | 1792 | input_1[0][0] |
| block1_conv2 (Conv2D) | (None, 512, 512, 64) | 36928 | block1_conv1[0][0] |
| block1_pool (MaxPooling2D) | (None, 256, 256, 64) | 0 | block1_conv2[0][0] |
| block2_conv1 (Conv2D) | (None, 256, 256, 128) | 73856 | block1_pool[0][0] |
| block2_conv2 (Conv2D) | (None, 256, 256, 128) | 147584 | block2_conv1[0][0] |
| block2_pool (MaxPooling2D) | (None, 128, 128, 128) | 0 | block2_conv2[0][0] |
| block3_conv1 (Conv2D) | (None, 128, 128, 256) | 295168 | block2_pool[0][0] |
| block3_conv2 (Conv2D) | (None, 128, 128, 256) | 590080 | block3_conv1[0][0] |
| block3_conv3 (Conv2D) | (None, 128, 128, 256) | 590080 | block3_conv2[0][0] |
| block3_pool (MaxPooling2D) | (None, 64, 64, 256) | 0 | block3_conv3[0][0] |
| block4_conv1 (Conv2D) | (None, 64, 64, 512) | 1180160 | block3_pool[0][0] |
| block4_conv2 (Conv2D) | (None, 64, 64, 512) | 2359808 | block4_conv1[0][0] |
| block4_conv3 (Conv2D) | (None, 64, 64, 512) | 2359808 | block4_conv2[0][0] |
| block4_pool (MaxPooling2D) | (None, 32, 32, 512) | 0 | block4_conv3[0][0] |
| block5_conv1 (Conv2D) | (None, 32, 32, 512) | 2359808 | block4_pool[0][0] |
| block5_conv2 (Conv2D) | (None, 32, 32, 512) | 2359808 | block5_conv1[0][0] |
| block5_conv3 (Conv2D) | (None, 32, 32, 512) | 2359808 | block5_conv2[0][0] |
| block5_pool (MaxPooling2D) | (None, 16, 16, 512) | 0 | block5_conv3[0][0] |
| fc_conv1 (Conv2D) | (None, 16, 16, 4096) | 18878464 | block5_pool[0][0] |
| fc_conv2 (Conv2D) | (None, 16, 16, 4096) | 16781312 | fc_conv1[0][0] |
| conv2d_1 (Conv2D) | (None, 16, 16, 7) | 28679 | fc_conv2[0][0] |
| conv2d_transpose_1 (Conv2DTrans | (None, 32, 32, 7) | 784 | conv2d_1[0][0] |
| conv2d_2 (Conv2D) | (None, 32, 32, 7) | 3591 | block4_pool[0][0] |
| add_1 (Add) | (None, 32, 32, 7) | 0 | conv2d_transpose_1[0][0] conv2d_2[0][0] |
| conv2d_transpose_2 (Conv2DTrans | (None, 512, 512, 7) | 50176 | add_1[0][0] |
| activation_1 (Activation) | (None, 512, 512, 7) | 0 | conv2d_transpose_2[0][0] |
| Total params: 50,457,694 | | | |
| Trainable params: 50,457,694 | | | |
| Non-trainable params: 0 | | | |

(2) VGG16-FCN8s :


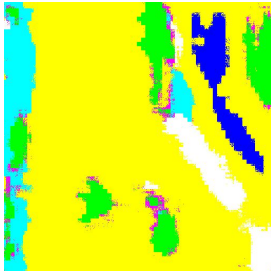
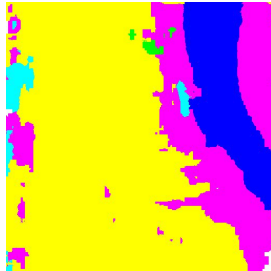
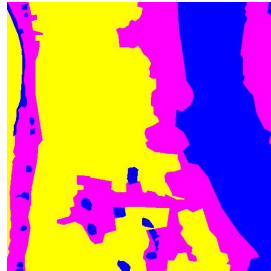
| Layer (type) | Output Shape | Param # | Connected to |
|---------------------------------|-----------------------|----------|--|
| input_1 (InputLayer) | (None, 512, 512, 3) | 0 | |
| block1_conv1 (Conv2D) | (None, 512, 512, 64) | 1792 | input_1[0][0] |
| block1_conv2 (Conv2D) | (None, 512, 512, 64) | 36928 | block1_conv1[0][0] |
| block1_pool (MaxPooling2D) | (None, 256, 256, 64) | 0 | block1_conv2[0][0] |
| block2_conv1 (Conv2D) | (None, 256, 256, 128) | 73856 | block1_pool[0][0] |
| block2_conv2 (Conv2D) | (None, 256, 256, 128) | 147584 | block2_conv1[0][0] |
| block2_pool (MaxPooling2D) | (None, 128, 128, 128) | 0 | block2_conv2[0][0] |
| block3_conv1 (Conv2D) | (None, 128, 128, 256) | 295168 | block2_pool[0][0] |
| block3_conv2 (Conv2D) | (None, 128, 128, 256) | 590080 | block3_conv1[0][0] |
| block3_conv3 (Conv2D) | (None, 128, 128, 256) | 590080 | block3_conv2[0][0] |
| block3_pool (MaxPooling2D) | (None, 64, 64, 256) | 0 | block3_conv3[0][0] |
| block4_conv1 (Conv2D) | (None, 64, 64, 512) | 1180160 | block3_pool[0][0] |
| block4_conv2 (Conv2D) | (None, 64, 64, 512) | 2359808 | block4_conv1[0][0] |
| block4_conv3 (Conv2D) | (None, 64, 64, 512) | 2359808 | block4_conv2[0][0] |
| block4_pool (MaxPooling2D) | (None, 32, 32, 512) | 0 | block4_conv3[0][0] |
| block5_conv1 (Conv2D) | (None, 32, 32, 512) | 2359808 | block4_pool[0][0] |
| block5_conv2 (Conv2D) | (None, 32, 32, 512) | 2359808 | block5_conv1[0][0] |
| block5_conv3 (Conv2D) | (None, 32, 32, 512) | 2359808 | block5_conv2[0][0] |
| block5_pool (MaxPooling2D) | (None, 16, 16, 512) | 0 | block5_conv3[0][0] |
| fc_conv1 (Conv2D) | (None, 16, 16, 4096) | 18878464 | block5_pool[0][0] |
| fc_conv2 (Conv2D) | (None, 16, 16, 4096) | 16781312 | fc_conv1[0][0] |
| conv2d_1 (Conv2D) | (None, 16, 16, 7) | 28679 | fc_conv2[0][0] |
| conv2d_transpose_1 (Conv2DTrans | (None, 32, 32, 7) | 784 | conv2d_1[0][0] |
| conv2d_2 (Conv2D) | (None, 32, 32, 7) | 3591 | block4_pool[0][0] |
| add_1 (Add) | (None, 32, 32, 7) | 0 | conv2d_transpose_1[0][0] conv2d_2[0][0] |
| conv2d_transpose_2 (Conv2DTrans | (None, 64, 64, 7) | 784 | add_1[0][0] |
| conv2d_3 (Conv2D) | (None, 64, 64, 7) | 1799 | block3_pool[0][0] |
| add_2 (Add) | (None, 64, 64, 7) | 0 | conv2d_transpose_2[0][0] conv2d_3[0][0] |
| conv2d_transpose_3 (Conv2DTrans | (None, 512, 512, 7) | 12544 | add_2[0][0] |
| activation_1 (Activation) | (None, 512, 512, 7) | 0 | conv2d_transpose_3[0][0] |
| Total params: 50,422,645 | | | |
| Trainable params: 50,422,645 | | | |
| Non-trainable params: 0 | | | |

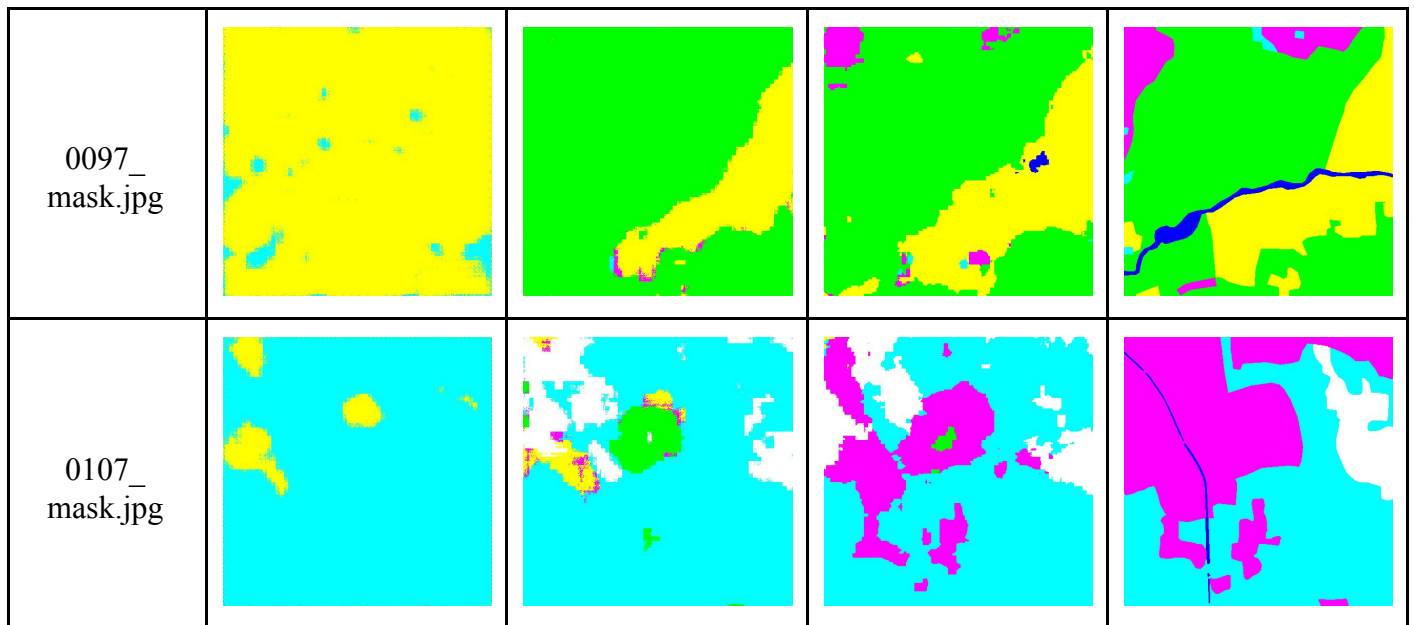
4. (10%) Show the predicted segmentation mask of validation/0008_sat.jpg, validation/0097_sat.jpg, validation/0107_sat.jpg during the early, middle, and the final stage during the training process of this improved model.

VGG16-FCN16s :

| | epoch 2 | epoch 10 | final epoch | ground truth |
|-------------------|---|---|--|---|
| 0008_ mask.jpg |  |  |  |  |
| 0097_ mask.jpg |  |  |  |  |
| 0107_ mask.jpg |  |  |  |  |

VGG16-FCN8s :

| | epoch 2 | epoch 10 | final epoch | ground truth |
|-------------------|---|---|--|---|
| 0008_ mask.jpg |  |  |  |  |



5. (15%) Report mIoU score of both models on the validation set. Discuss the reason why the improved model performs better than the baseline one. You may conduct some experiments and show some evidences to support your discussion.

| | FCN_32s | FCN_16s | FCN_8s |
|----------|----------|----------|----------|
| class #0 | 0.71774 | 0.74861 | 0.75908 |
| class #1 | 0.87164 | 0.86890 | 0.87564 |
| class #2 | 0.25933 | 0.29304 | 0.34733 |
| class #3 | 0.74692 | 0.76598 | 0.78900 |
| class #4 | 0.70425 | 0.74807 | 0.73500 |
| class #5 | 0.65134 | 0.64684 | 0.64123 |
| mean_IoU | 0.658988 | 0.678574 | 0.691213 |

由上面第四小題的output圖片比較可以看出，和baseline的32s model的結果相比，16s和8s的結果好上許多，而8s的又比16s稍好一些，從mean_IoU值來看也是相同結果，推測是因為16s和8s的model架構中都有將前面幾層還沒經過MaxPooling壓縮的layer接到後面來，因此可以保存更多圖片的細節，使得在做segmentaion時可以將細微的地方切得更好，從圖片也可觀察到，比起FCN_32s，這兩個improved model 的結果多了更多的細節，像是一些零星的有色碎塊，而不是整大片都相同的顏色，這都會使得mean_IoU的值有所提升。

6. (5%) [bonus] Calculate the result of $d/dw G(w)$:

objective function:

$$G(w) = - \sum_n [t^{(n)} \log x(z^{(n)}; w) + (1 - t^{(n)}) \log (1 - x(z^{(n)}; w))] \geq 0$$

$w^* = \arg \min_w G(w)$ choose the weights that minimise the network's surprise about the training data

$$\frac{d}{dw} G(w) = \sum_n \frac{dG(w)}{dx^{(n)}} \frac{dx^{(n)}}{dw} = - \sum_n (t^{(n)} - x^{(n)}) z^{(n)} = \text{prediction error} \times \text{feature}$$

$w \leftarrow w - \eta \frac{d}{dw} G(w)$ iteratively step down the objective (gradient points up hill) 39

Bonus:

$$\frac{d}{dw} G(w) = \sum_n \frac{dG(w)}{dx^{(n)}} \frac{dx^{(n)}}{dw}$$

$$x_i = \frac{1}{1 + e^{-a}},$$

$$a = \sum_{j=1}^n z_j w_{ij}$$

$$\frac{\partial G}{\partial w_{ij}} = - \left(\frac{t_i}{x_i} - \frac{1-t_i}{1-x_i} \right) \frac{dx_i}{dw_{ij}}$$

$$= - \frac{t_i - x_i}{x_i (1-x_i)} \cdot \frac{\partial x_i}{\partial a} \cdot \frac{\partial a}{\partial w_{ij}}$$

$$= - \frac{t_i - x_i}{x_i (1-x_i)} \cdot (x_i (1-x_i)) \cdot z_j$$

$$= - z_j (t_i - x_i)$$

$$\Rightarrow \frac{d}{dw} G(w) = - \sum_n (t^{(n)} - x^{(n)}) z^{(n)}$$