

GP aka Kriging (MLclass SUPAERO 2018)

Prof. Joseph Morlier

1/ First Hour (GP)
2/ Second Hour (SB0)

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A bit of History

Kriging (Pioneer)	Gaussian Processes (link with AI)
Developed by Daniel Krige – 1951 ; formalized by Georges Mathéron in the 60's (Mines Paris)	Neural network with infinite neurons tend to Gaussian Process 1994
Evaluation: minimize error variance	Evaluation: Marginal Likelihood

Krige, D. G., 1951, A statistical approach to some basic mine valuation problems on the Witwatersrand: J. Chem. Metal. Min. Soc. South Africa, v. 52, p. 119-139.

Matheron, G., 1963b, Principles of geostatistics: Economic Geol., v. 58, p. 1246-1266.

Neal, R. Priors for infinite networks. Tech. rep., University of Toronto, 1994.

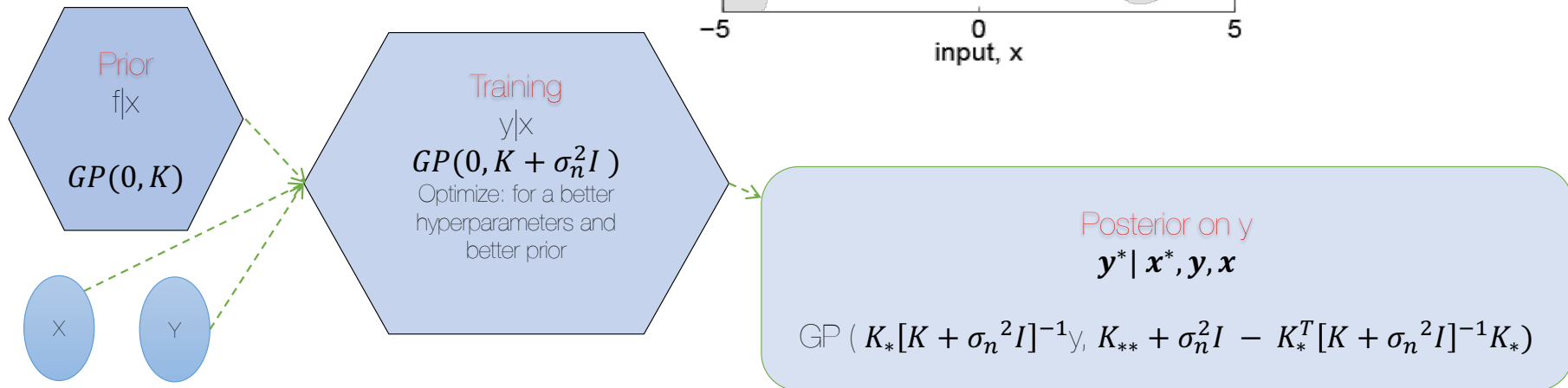
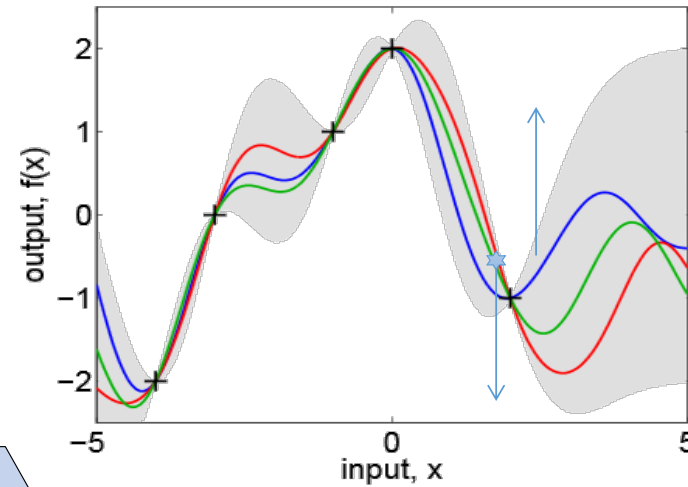
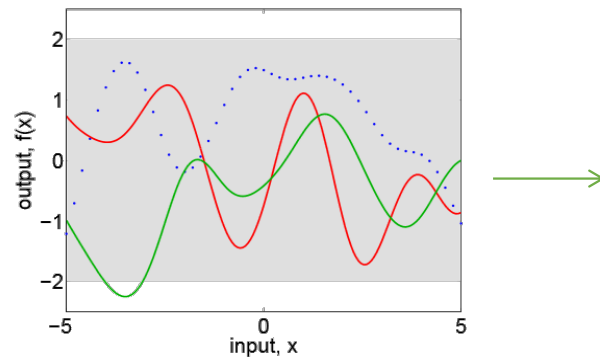
Williams, C. K. I., and Rasmussen, C. E. Gaussian processes for regression. *Advances in Neural Information Processing Systems 8* (1996), 514-520.



<http://extrapolated-art.com>

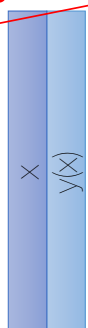
Gaussian Process Regression

Image Source: <http://mlg.eng.cam.ac.uk/teaching/4f13/1314/>



Matrix view of Gaussian Process

1/ Get your inputs/outputs data



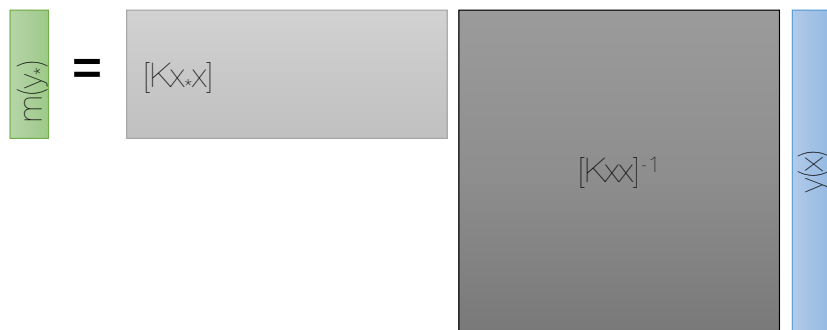
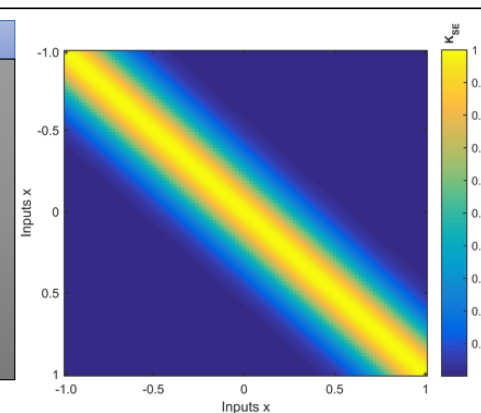
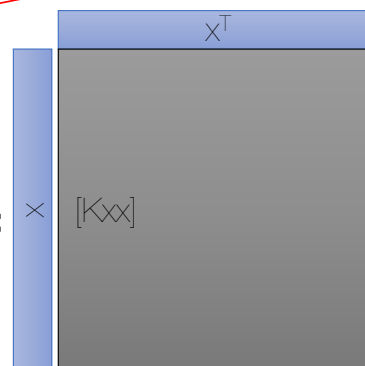
2/ You want to predict at x^*



3/ Choose a Kernel/Construct K_{xx} and Hyperparameters tuning

$$k(x, x') = \theta_1^2 \exp\left(-\frac{(x - x')^2}{2\theta_2^2}\right)$$

=



$$m(x_*) = K_*[K_{xx}]^{-1}y$$

4/ compute mean



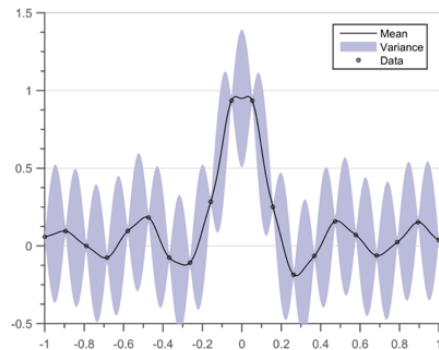
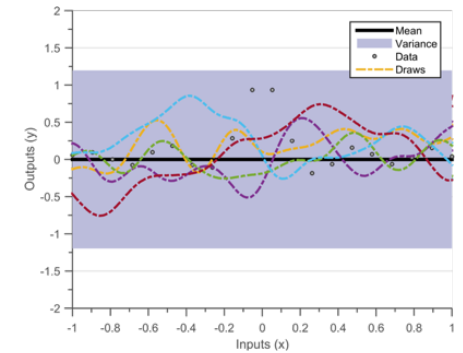
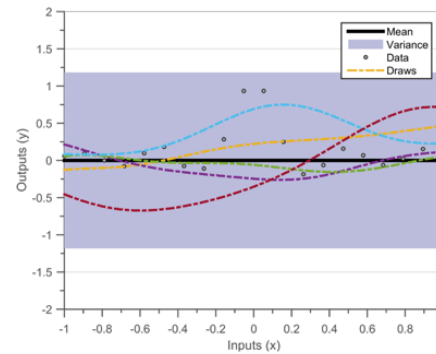
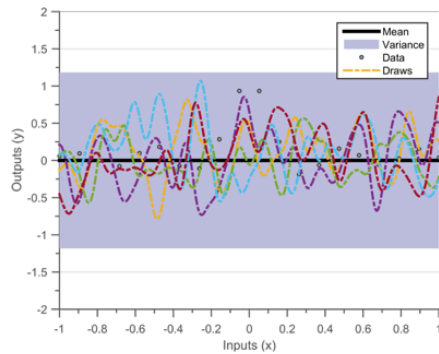
$$var(x_*, x'_*) = K_{**} - K_*^T[K_{xx}]^{-1}K_*$$

and variance of estimate

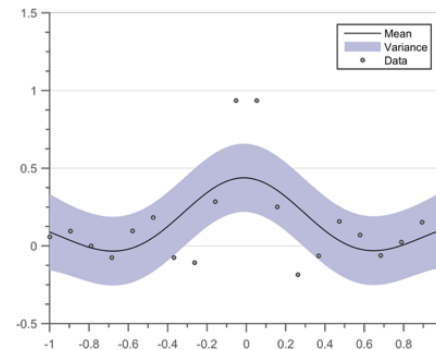
Optimizing Marginal Likelihood (ML)

$$ML = \log(p(y|X, \theta)) = -\frac{1}{2}y^TK^{-1}y - \frac{1}{2}\log|K| - \frac{n}{2}\log(2\pi)$$

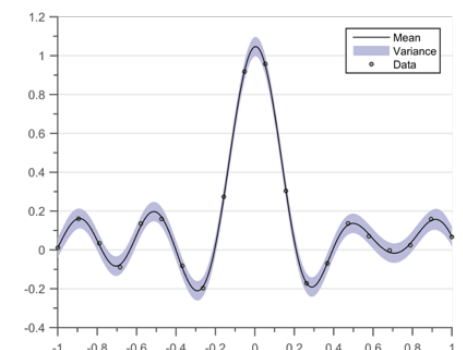
- It is a combination of **data-fit term**, a **complexity penalty** term and a **normalization term**



ML = -8.2



ML = -35.3



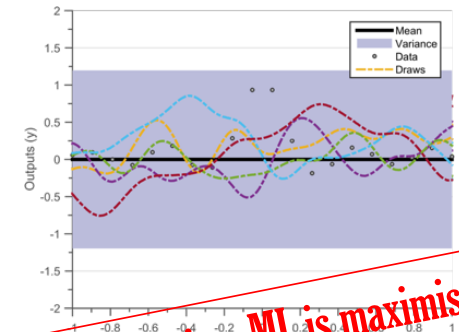
ML = 6,04

Hyperparameters tuning

$$k(x, x') = \theta_1^2 \exp\left(-\frac{(x - x')^2}{2\theta_2^2}\right)$$

Only two hyperparameters:

- The lengthscale θ_2 or ℓ determines the length of the 'wiggles' in your function.
- The output variance θ_1^2 or σ^2 determines the average distance of your function away from its mean. It's just a scale factor.
- A third hyperparameter θ_3 or σ_n^2 is often used (noise) $GP(0, K + \sigma_n^2 I)$



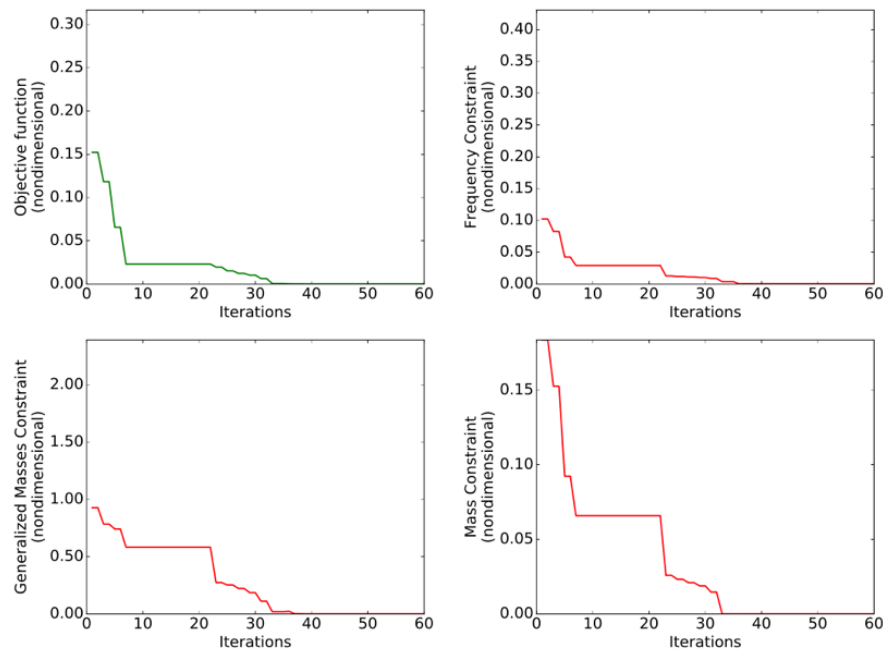
3/ Hyperparameters tuning. ML is maximised,
 θ^* is found

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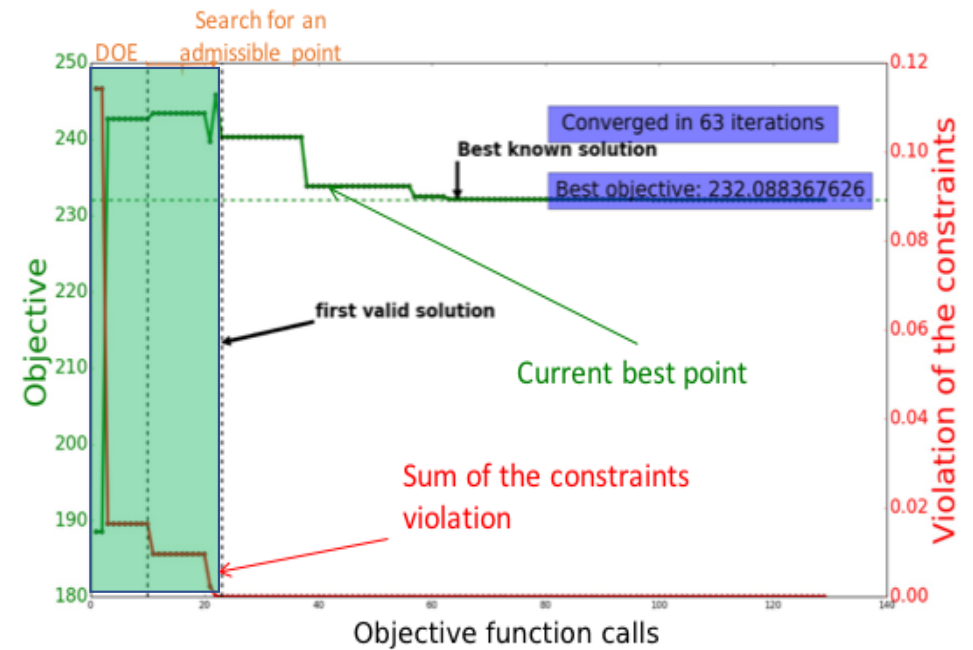
New paradigm for Surrogate Based Optimization (SBO)

Gradient based Optimality, Feasibility



Stopping criteria: tolfun, tolx, maxiter

SBO Exploration, Exploitation



Stopping criteria: Max Budget (Function calls)

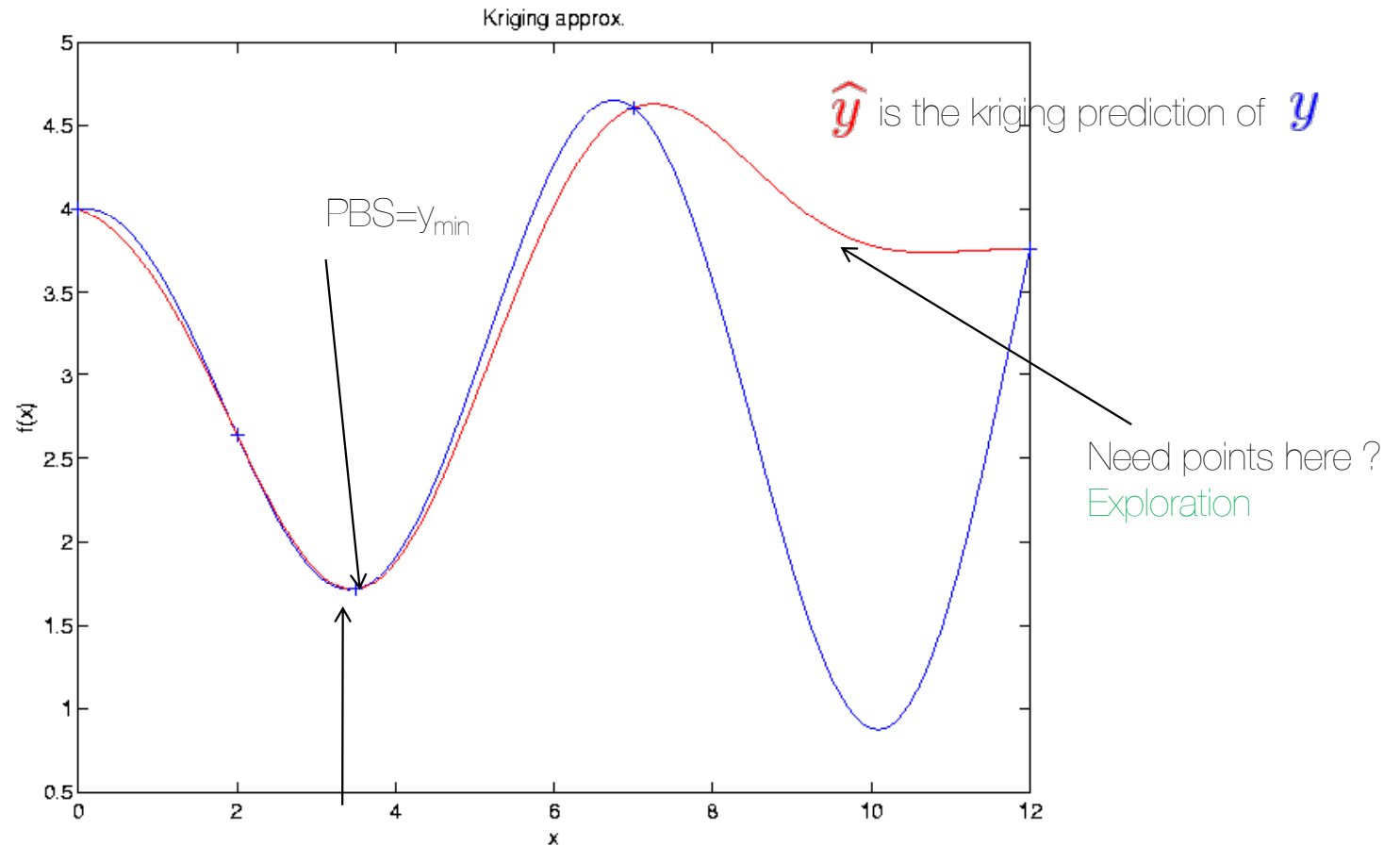
The goal is: find min of $f(x)$ by sampling + and Kriging updating

Where do I need to update my sampling?

We note the present best solution (PBS= y_{\min})

At every x there is some chance of improving on the PBS.

Then we ask: Assuming an improvement over the PBS, where is it likely be largest?



In supervised mode ... have a look to $\max(\text{RMSE})$

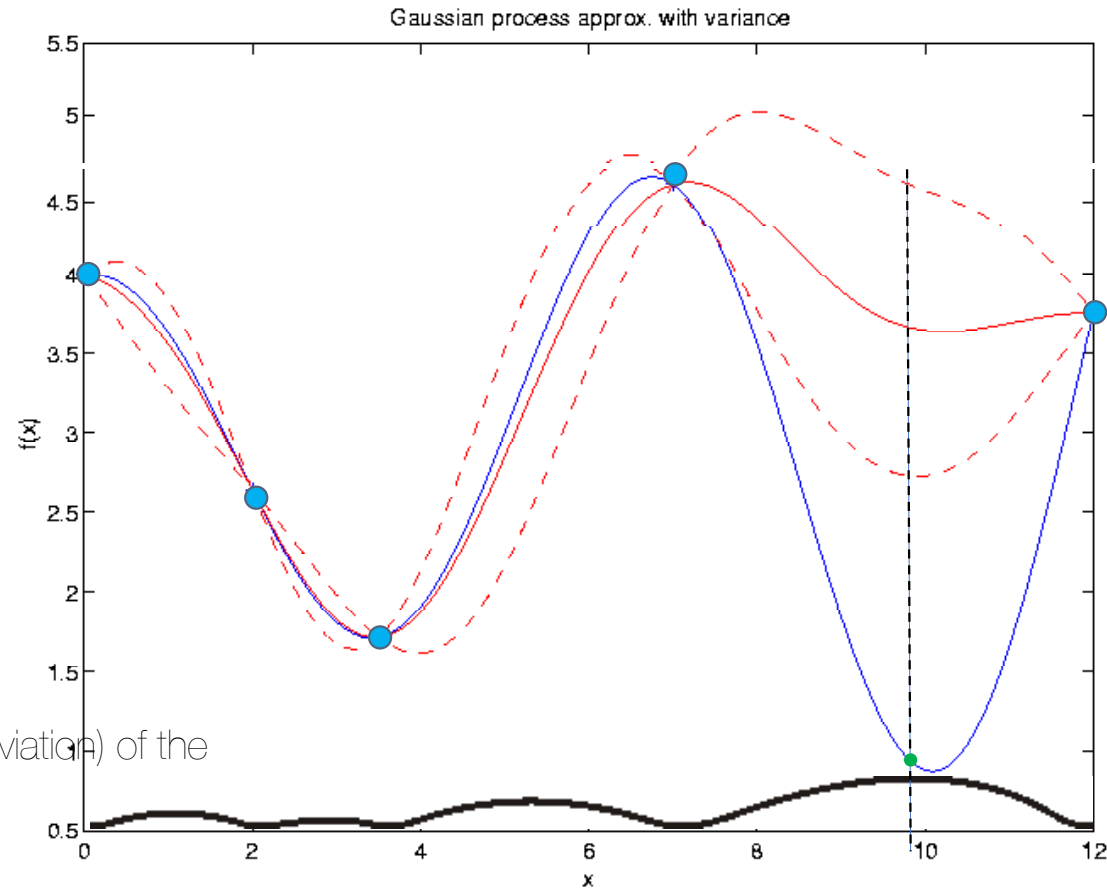
Not possible to compute
the error: we don't know
for each x the true value of
the function —

But.... Can we use GP
properties?

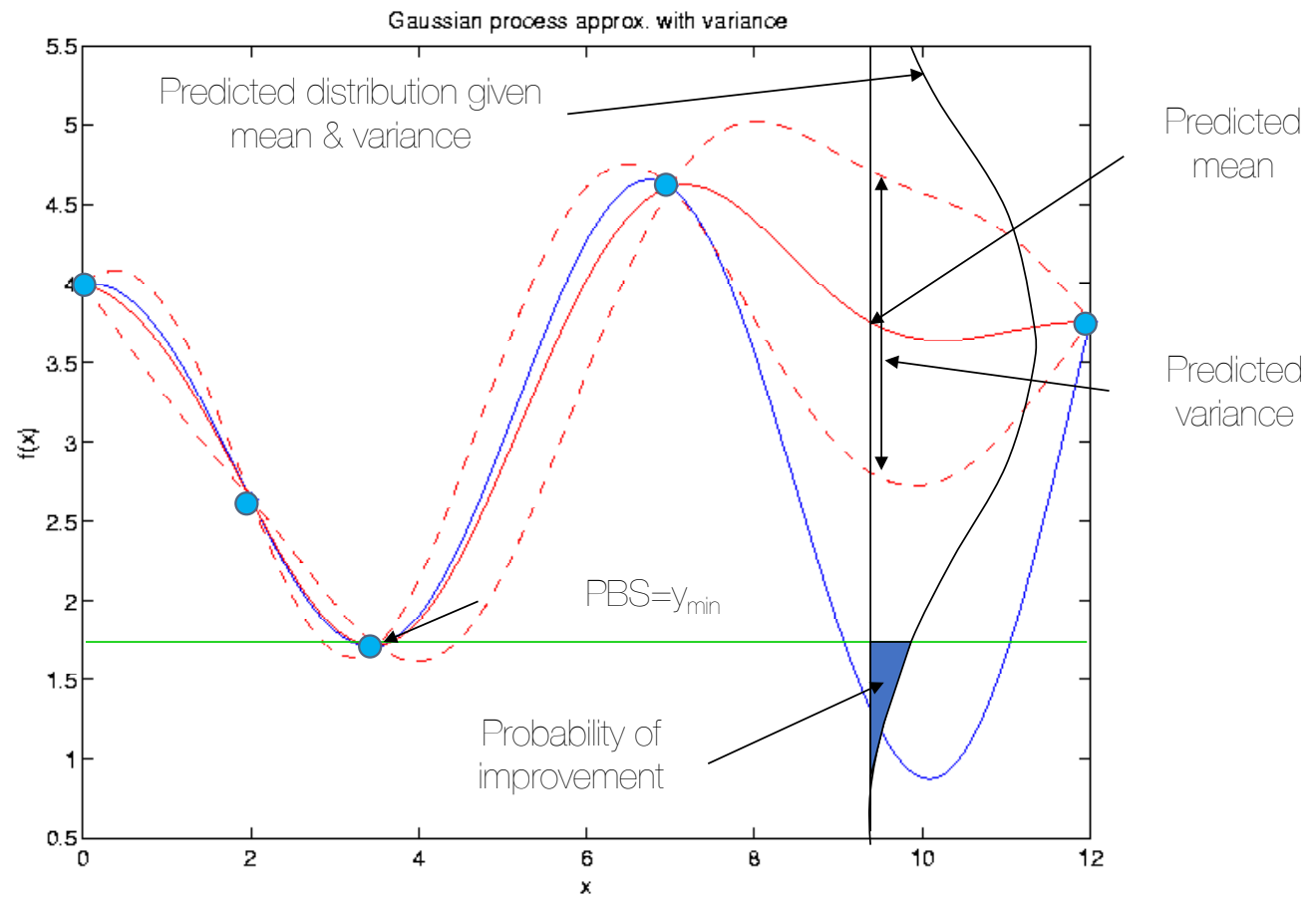
\hat{y} is the kriging prediction of y

\hat{s} is the estimation error (standard deviation) of the
prediction (often noted σ_y)

PBS= y_{\min}



Probability of improvement



Improvement ... explicitly

- *Improvement* : $I(\mathbf{x}) = \max(y_{\min} - \hat{Y}(\mathbf{x}), 0)$
- *Expected Improvement* :

$$\boxed{\text{EI}(x) = \mathbb{E}[\max(0, y_{\min} - \hat{y}(x))]}$$

$$E[I(\mathbf{x})] = \int_{-\infty}^{y_{\min}} (y_{\min} - \hat{y}) \varphi\left(\frac{y_{\min} - \mu_{\hat{Y}}(\mathbf{x})}{\sigma_{\hat{Y}}(\mathbf{x})}\right) d\hat{y}$$

$$E[I(\mathbf{x})] = (y_{\min} - \mu_{\hat{Y}}(\mathbf{x})) \Phi\left(\frac{y_{\min} - \mu_{\hat{Y}}(\mathbf{x})}{\sigma_{\hat{Y}}(\mathbf{x})}\right) + \sigma_{\hat{Y}}(\mathbf{x}) \varphi\left(\frac{y_{\min} - \mu_{\hat{Y}}(\mathbf{x})}{\sigma_{\hat{Y}}(\mathbf{x})}\right)$$

global optimum can be found because $P[l(x)] = 0$ when $s = 0$ so that there is no probability of improvement at a point which has already been sampled \rightarrow guarantees global convergence

|
Exploitation

|
Exploration

Φ : cumulative distribution function $\mathcal{N}(0, 1)$ ϕ : probability density function $\mathcal{N}(0, 1)$

***Jones, D. R., Schonlau, M., & Welch, W. J. (1998). Efficient global optimization of expensive black-box functions. Journal of Global optimization, 13(4), 455-492.**

Infill Criteria : $\max(\text{Expected improvement})$

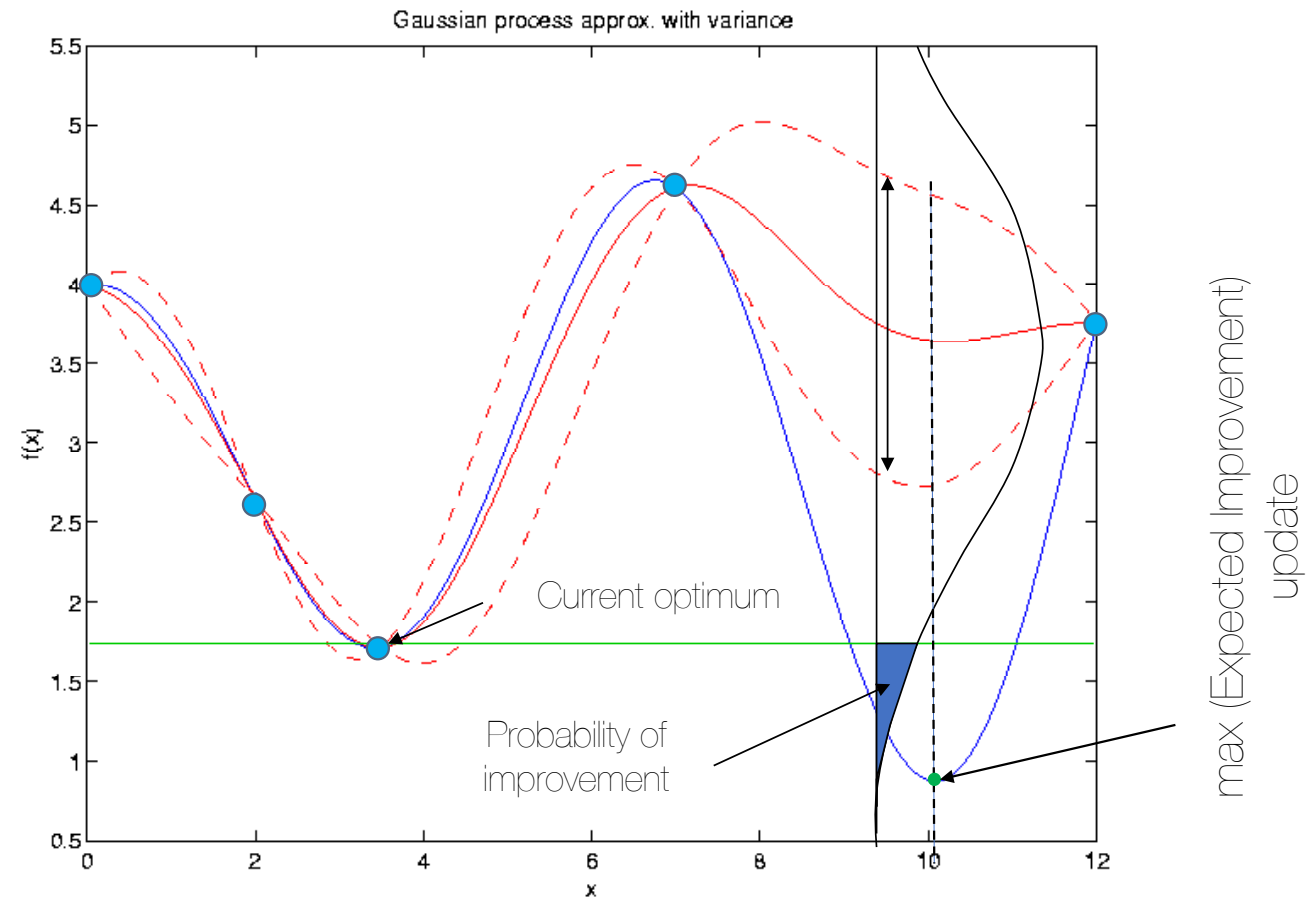
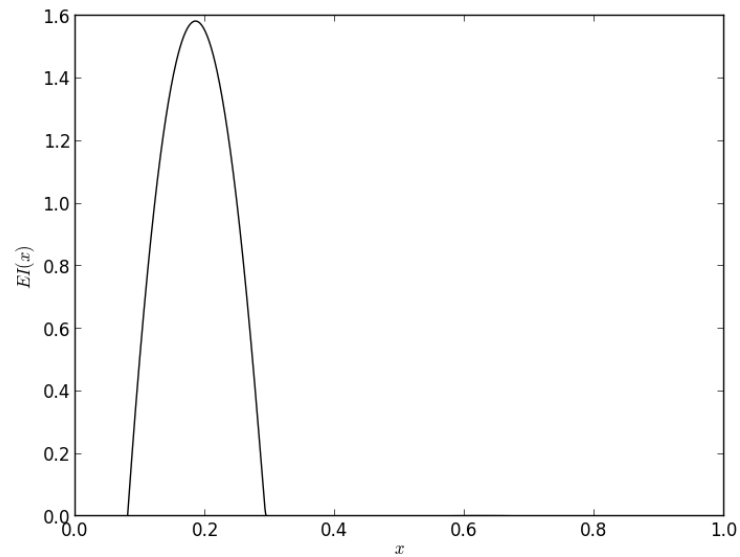


Illustration on 1D example

$$\begin{cases} \min (6x - 2)^2 \sin(12x - 4) \\ \text{s.t.} \\ 0 \leq x \leq 1 \end{cases}$$

— EI function



★ Enrichment Samples

• Training Samples

— True function

---- Kriging function

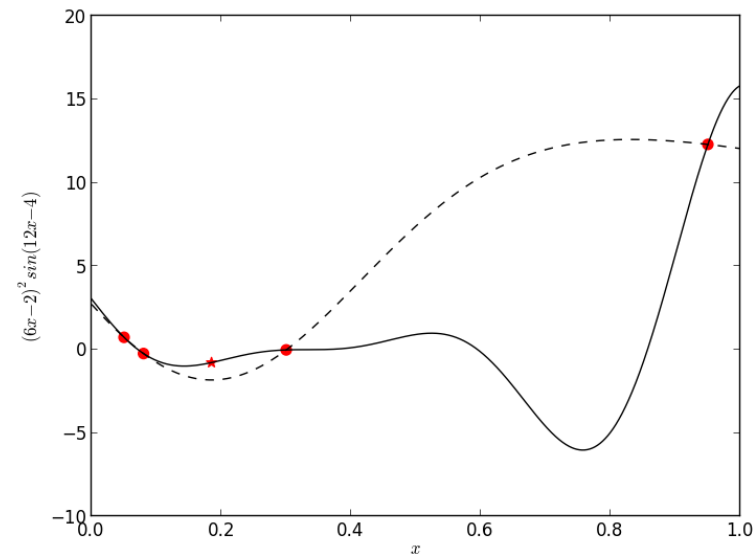
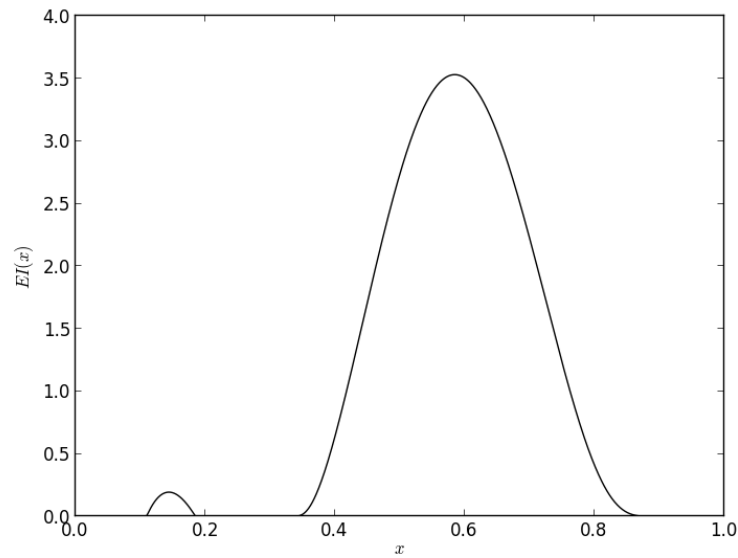


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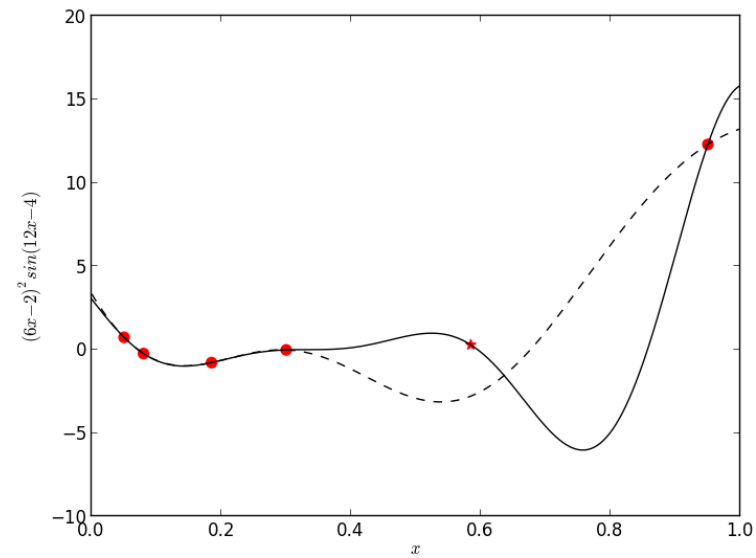
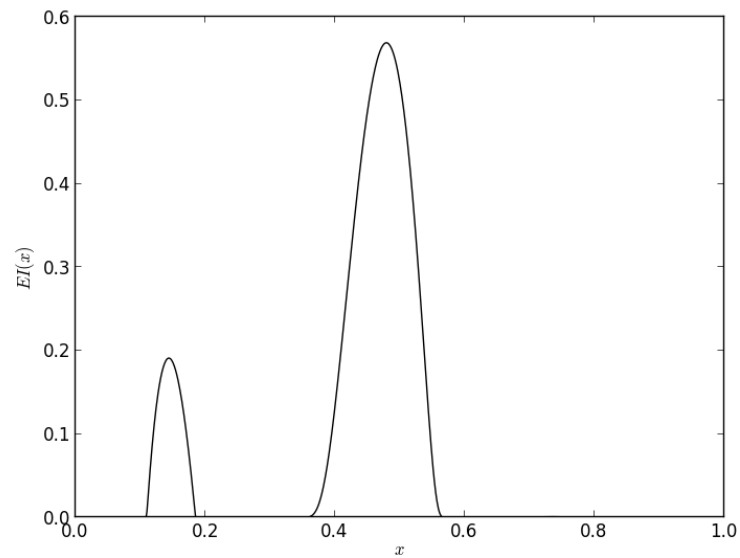


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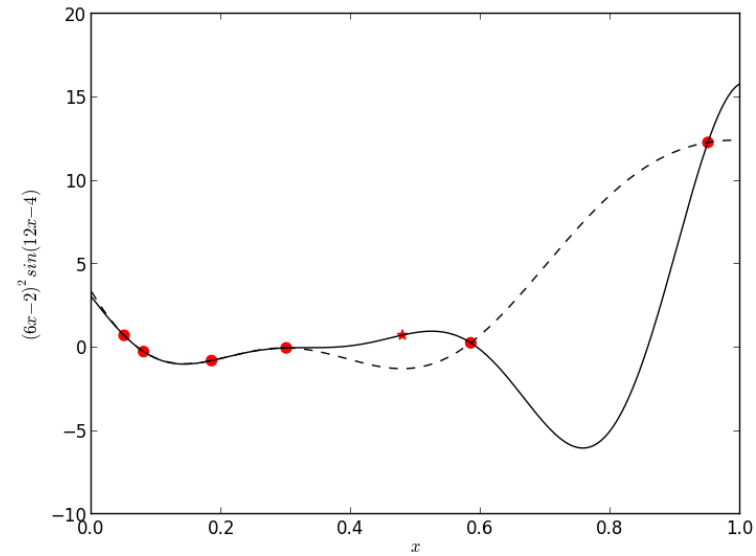
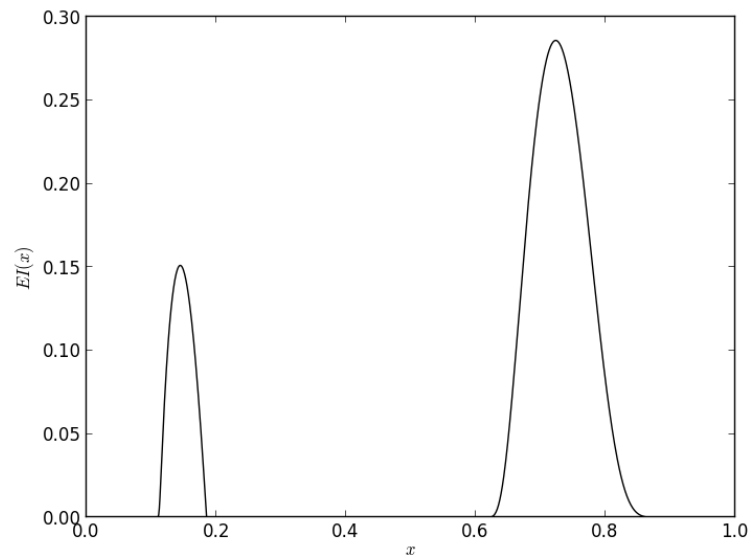


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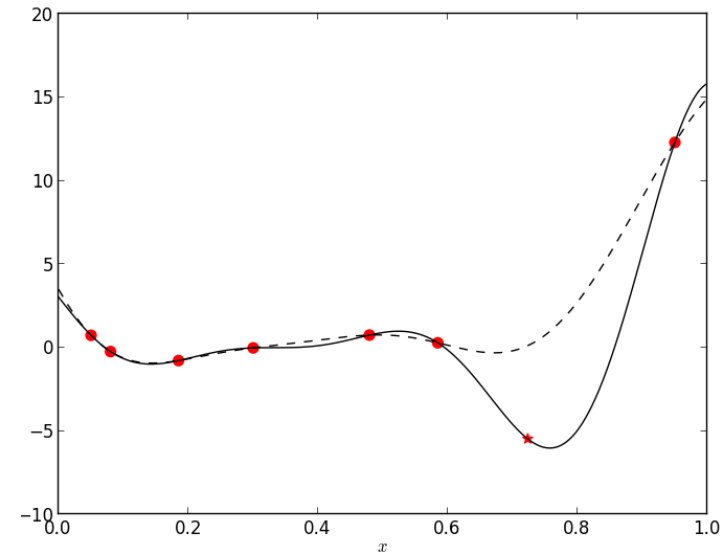
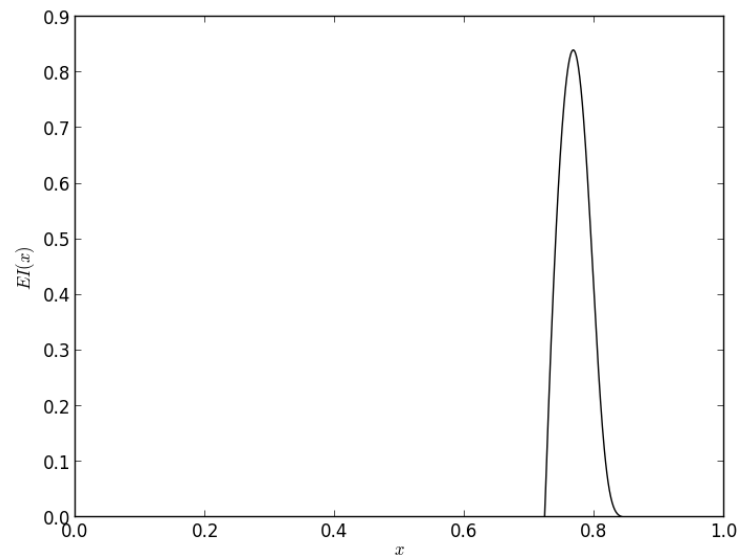


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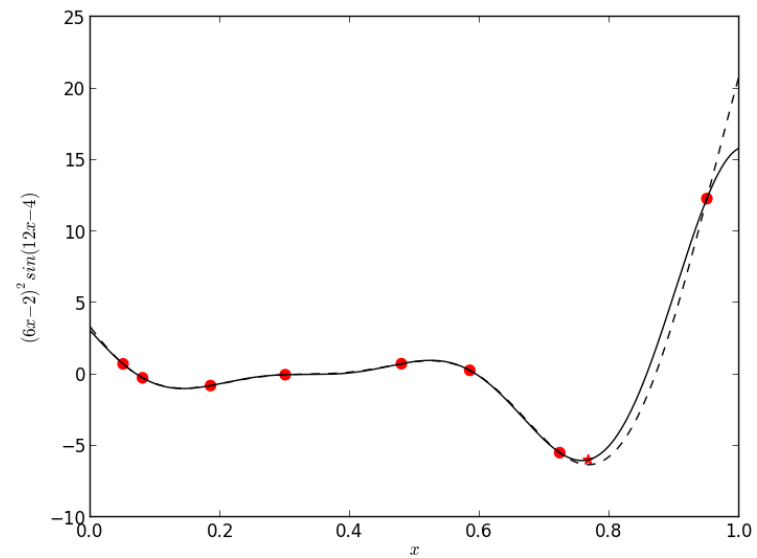


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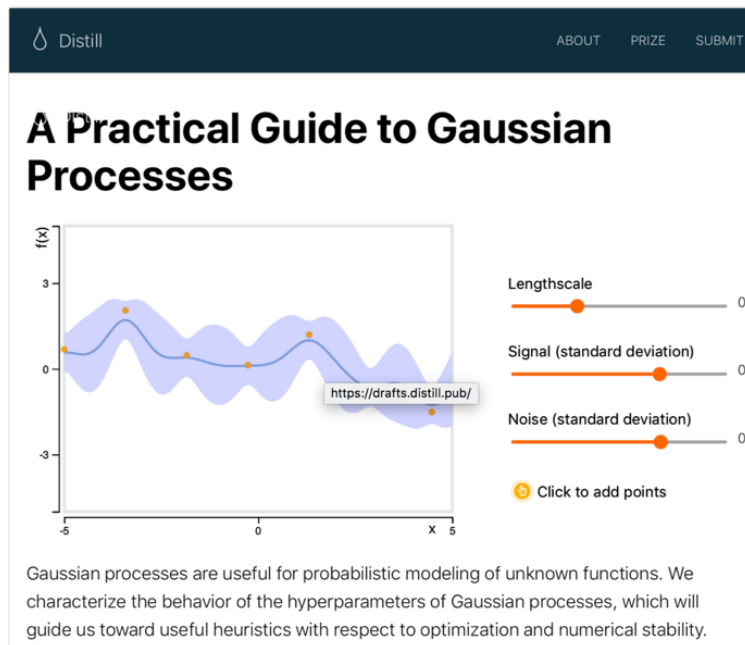


A good starting point x_0 =Rasmussen's book (ML)

A good starting point x_0 =Forrester's book (Aerospace)

- <https://drafts.distill.pub/gp/>

C. E. Rasmussen & C. K. I. Williams, Gaussian Processes for Machine Learning, the MIT Press, 2006, ISBN 026218253X. © 2006 Massachusetts Institute of Technology. www.GaussianProcess.org/gpml



Gaussian Processes for Machine Learning

Engineering Design via Surrogate Modelling

A Practical Guide

Alexander I. J. Forrester, András Sóbester and Andy J. Keane

University of Southampton, UK