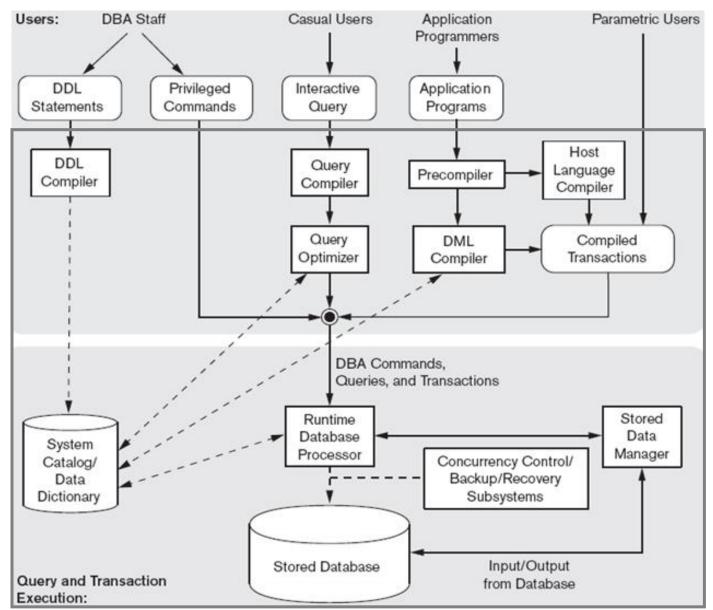
Chapter 2 Database System Concepts and Architecture





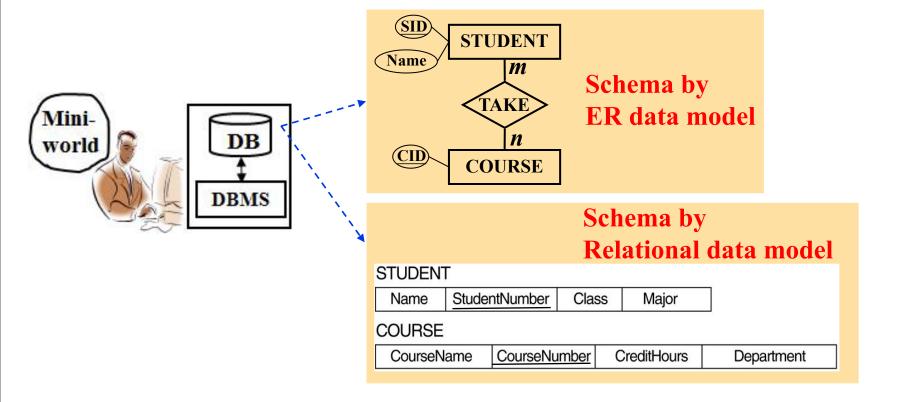
Database System Concepts and Architecture

- Data models, schemas, and instances
- Three-schema architecture and data independence
- Database languages and interfaces
- The database system environment
- Centralized and client/server architectures for <u>DBMSs</u>
- Classification of database management systems

Data Models

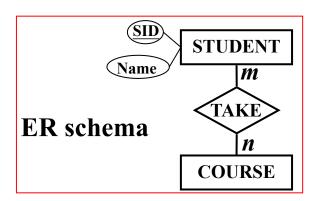
Data Model

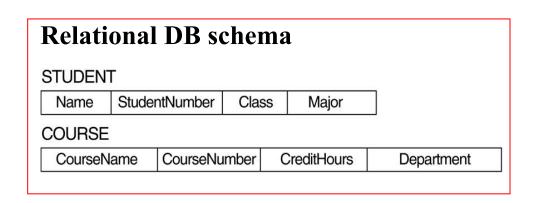
- A set of concepts to describe the structure of a database,
 and certain constraints that the database should obey.
 - ER data model: {entity, relationship, attribute, key, ...}
 - Relational data model: {relation, tuple, attribute, primary key, ...}



Categories of data models

- Conceptual (high-level, semantic) data models:
 - Provide concepts that are close to the way many users perceive data,
 e.g. ER model.
 - Also called entity-based or object-based data models.
- Physical (low-level, internal) data models:
 - Provide concepts that describe details of how data is stored in the computer.
- Implementation (representational) data models:
 - Provide concepts that fall between the above two, balancing user views with some computer storage details, e.g. relational model.





History of Data Models

Network Model:

- the first one to be implemented by Honeywell in 1964-65 (IDS System). Adopted heavily due to the support by CODASYL (CODASYL DBTG report of 1971).
- Later implemented in a large variety of systems IDMS (Cullinet now CA), DMS 1100 (Unisys), IMAGE (H.P.), VAX -DBMS (Digital Equipment Corp.).

Hierarchical Data Model:

implemented in a joint effort by IBM and North American Rockwell around 1965. Resulted in the IMS family of systems. The most popular model. Other system based on this model: System 2k (SAS inc.)

Relational Model:

 proposed in 1970 by E.F. Codd (IBM), first commercial system in 1981-82. Now in several commercial products (SQL Server, ORACLE, DB2, INFORMIX, SYBASE).

History of Data Models

Object-oriented Data Model(s):

- several models have been proposed for implementing in a database system.
- One set comprises models of persistent O-O Programming Languages such as C++ (e.g., in OBJECTSTORE or VERSANT), and Smalltalk (e.g., in GEMSTONE).
- Additionally, systems like O₂, ORION (at MCC then ITASCA), IRIS (at H.P.- used in Open OODB).

Object-Relational Models:

Most Recent Trend. Started with Informix Universal Server.
 Exemplified in the latest versions of SQL Server, Oracle-10i, and DB2 etc. systems.

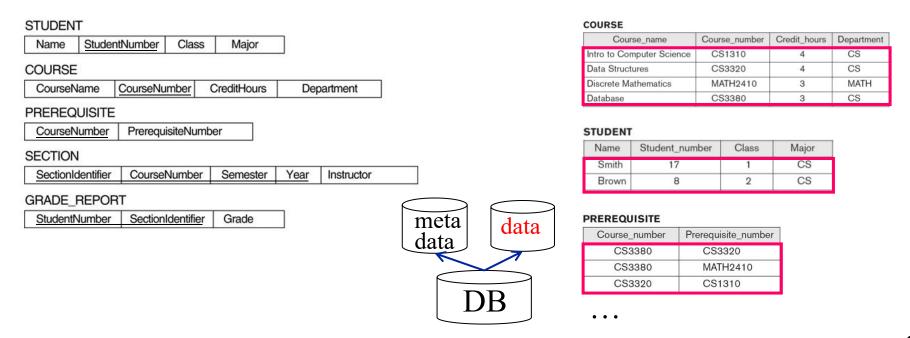
Schemas versus Instances

• Database Schema:

✓ The description of a database. Includes descriptions of the database structure and the constraints that should hold on the database.

Database Instance:

✓ The actual data stored in a database at a *particular moment in time*. Also called database state (or occurrence).



Database Schema Vs. Database State

Database State:

✓ Refers to the content of a database at a moment in time.

Initial Database State:

✓ Refers to the database when it is loaded

Valid State:

✓ A state that satisfies the structure and constraints of the database; e.g., constraint: age ≤ 120, CreditHours ≤ 4

Distinction

✓ The database schema changes *very infrequently*. The database state changes *every time the database is updated*.

✓ Schema is also called intension, whereas state is called

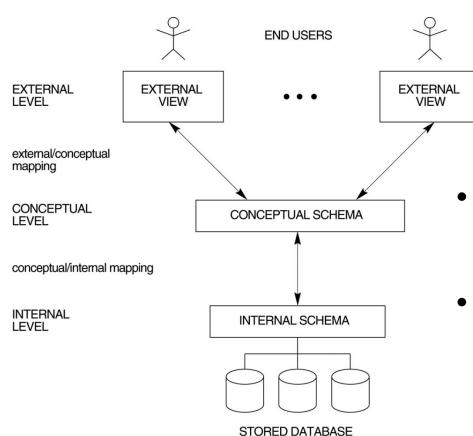
extension.

neta	data	COURSE	CourseName	CourseNumber	CreditHours	Department
lata			Intro to Computer Science	CS1310	4	CS
			Data Structures	CS3320	4	CS
			Discrete Mathematics	MATH2410	3	MATH
\perp D	\mathbf{B}		Database	CS3380	3	CS



Three-Schema Architecture

- Proposed to support DBMS characteristics of:
 - ✓ Support of **multiple views** of the data.
 - **✓** Program-data independence.

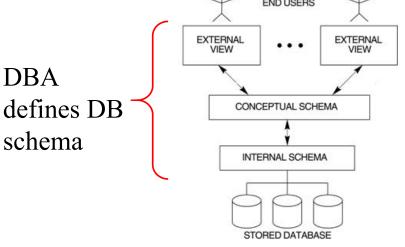


- **Mappings** among schema levels are needed to transform requests and data.
- Programs refer to an external schema, and are mapped by the DBMS to the internal schema for execution.

Three-Schema Architecture

- Defines DBMS schemas at *three levels*:
 - ✓ External schemas

 at the external level to describe the various user views. Usually uses the same data model as the conceptual level.
 - ✓ Conceptual schema at the conceptual level to describe the structure and constraints for the whole database for a community of users. Uses a conceptual or an implementation data model.
 - ✓ Internal schema at the internal level to describe physical storage structures and access paths. Typically uses a *physical* data model.



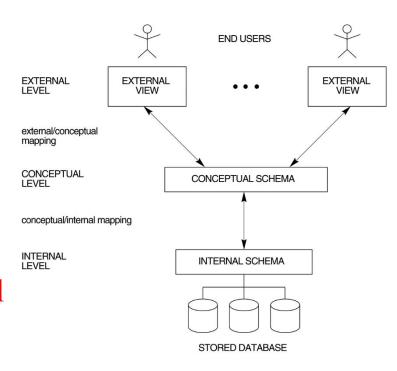
Data Independence

Logical Data Independence:

✓ The capacity to change the conceptual schema without having to change the external schemas and their application programs.

• Physical Data Independence:

✓ The capacity to change the internal schema without having to change the conceptual schema.

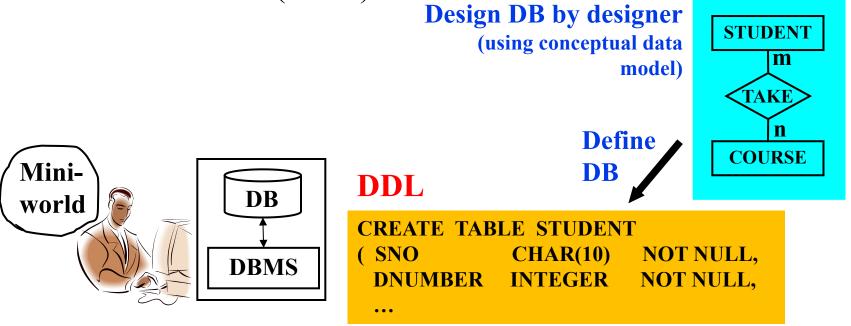


• When a schema at a lower level is changed, only the **mappings** between this schema and higher-level schemas need to be changed in a DBMS that fully supports data independence. The higher-level schemas themselves are *unchanged*.



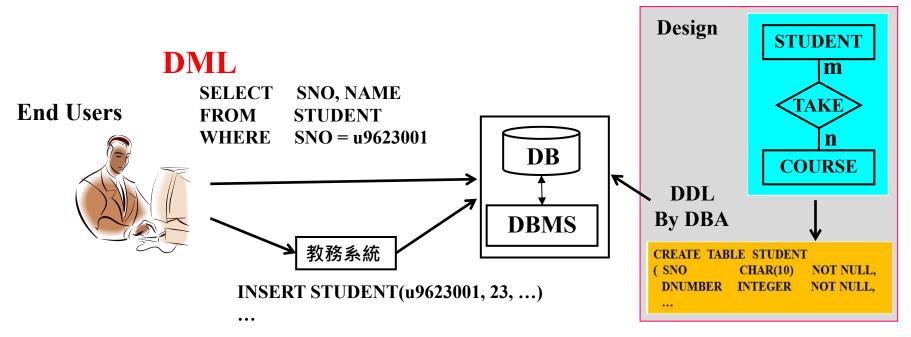
DBMS Languages

- DDL and DML
- Data Definition Language (DDL):
 - ✓ Used by the DBA and database designers to specify the *conceptual schema* of a database.
- In many DBMSs, the DDL is also used to define internal and external schemas (views).



DBMS Languages

- Data Manipulation Language (DML):
 - Used to specify database retrievals and updates.
 - Stand-alone DML commands can be applied directly (query language).
 - DML commands (data sublanguage) can be *embedded* in a general-purpose programming language (host language), such as Java, C or Delphi.



DBMS Languages

High Level or Non-procedural Languages:

- Also called *declarative* languages.
- e.g., SQL, are set-oriented and specify what data to retrieve than how to retrieve.

Low Level or Procedural Languages:

record-at-a-time; they specify how to retrieve data and include constructs such as looping.

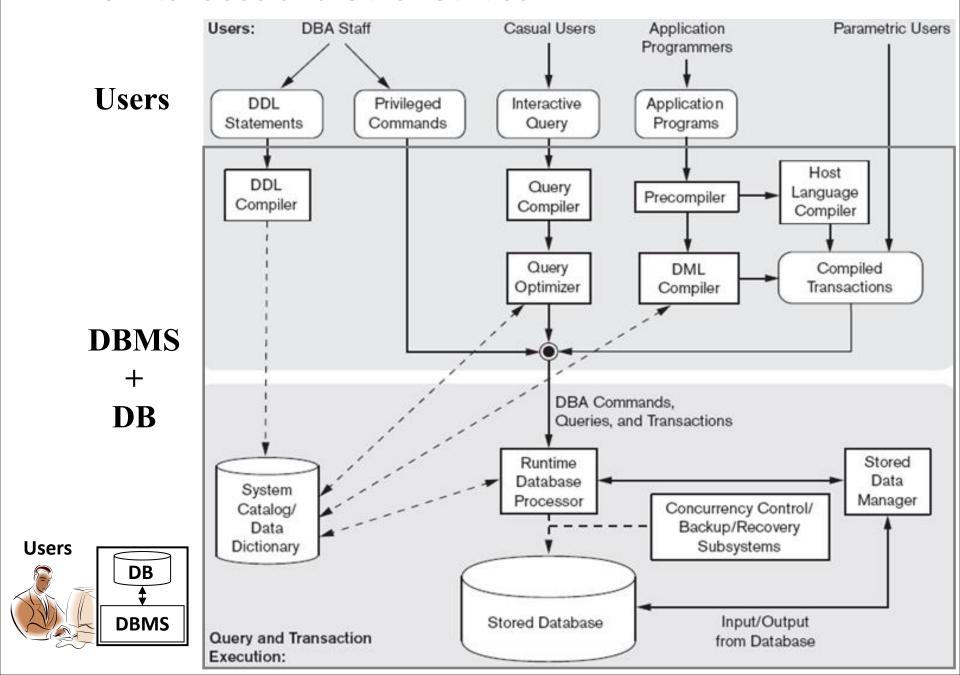
```
SELECT SNO, NAME FROM STUDENT WHERE SEX = M
```

```
for (i = 0, TotalStuNum, i++)
  if (Student[i].Sex == M)
    print(Student[i].Sno, Student[i].Name)
```

FIGURE 9.14 Program segment JDBC2, a JAVA program segment that uses JDBC for a query with a collection of tuples in its result.

```
//Program Segment JDBC2:
                                   // Procedural language: JAVA
     import java.io.*;
0)
     import java.sql.* ←
1)
     class printDepartmentEmps {
2)
3)
        public static void main (String args []) throws SQLException, IOException {
        try { Class.forName("oracle.jdbc.driver.OracleDriver")
4)
        } catch (ClassNotFoundException x) {
5)
           System.out.println ("Driver could not be loaded");
6)
7)
8)
        String dbacct, passwrd, Iname;
9)
        Double salary :
10)
        Integer dno ;
        dbacct = readentry("Enter database account:") ;
11)
12)
        passwrd = readentry("Enter pasword:") ;
        Connection conn = DriverManager.getConnection
13)
           ("jdbc:oracle:oci8:" + dbacct + "/" + passwrd);
14)
15)
        dno = readentry("Enter a Department Number: ") ;
        String q = "select LNAME, SALARY from EMPLOYEE where DNO = " +
16)
        dno.tostring() ;
        Statement s = conn.createStatement() ; set-at-a-time
17)
                                                                    // embedded SQL
18)
        ResultSet r = s.executeQuery(q);
19)
        while (r.next()) {
                                                 record-at-a-time
           lname = r.getString(1) ;
salary = r.getDouble(2) ;
20)
21)
           system.out.printline(lname + salary);
22)
23)
24)
```

DBMS Interfaces and Other Utilities



DBMS Interfaces

- Stand-alone query language interfaces (e.g., SQL).
- Programmer interfaces for embedding DML in programming languages:
 - Pre-compiler Approach
 - Procedure (Subroutine) Call Approach
- User-friendly interfaces:
 - Menu-based, popular for browsing on the web
 - Forms-based, designed for naïve users
 - Graphics-based (Point and Click, Drag and Drop etc.)
 - Natural language: requests in written English



Other DBMS Interfaces

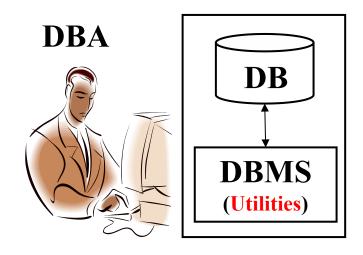
- Speech as Input and Output
- Web Browser as an interface
- Parametric interfaces (e.g., bank tellers) using function keys.
- Interfaces for the DBA:
 - Creating accounts, granting authorizations
 - ✓ Setting system parameters



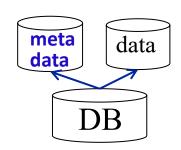


Database System Utilities

- To perform certain functions such as:
 - ✓ *Loading* data stored in files into a database. Includes data conversion tools.
 - ✓ *Backing up* the database periodically on tape.
 - ✓ *Reorganizing* database file structures.
 - ✓ *Report generation* utilities.
 - ✓ *Performance monitoring* utilities.
 - ✓ Other functions, such as *sorting*, *user monitoring*, *data compression*, etc.



Other Tools



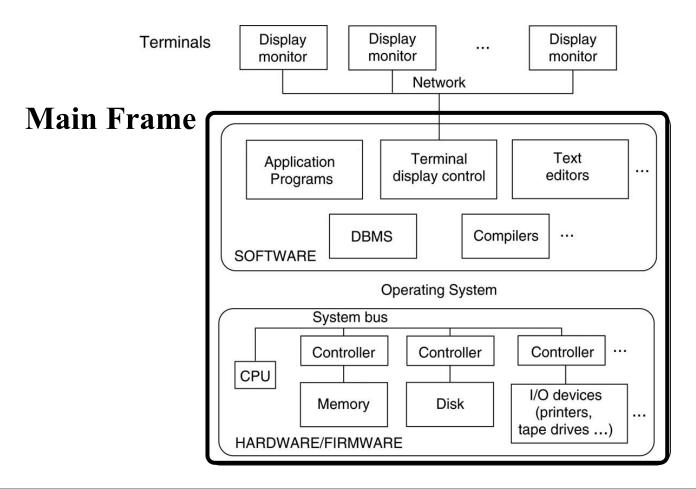
- Data dictionary / repository:
 - ✓ Used to store schema descriptions and constraints
- Information repository
 - ✓ Extended data dictionary
 - ✓ Including other information such as *design decisions*, *application program descriptions*, *user information*, *usage standards*, etc.
- Application Development Environments and CASE (computer-aided software engineering) tools:
 - ✓ Examples Power builder (Sybase), Builder (Borland)



Centralized and Client-Server Architectures

Centralized DBMS:

 combines everything into single system including- DBMS software, hardware, application programs and user interface processing software.

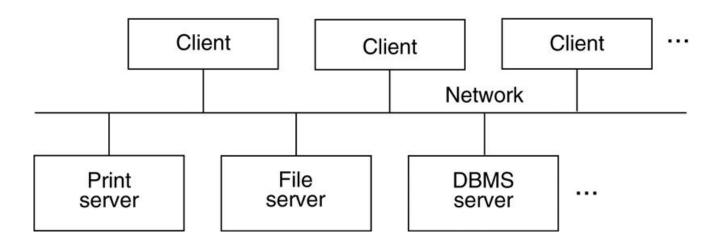


Basic Client-Server Architectures

- Specialized Servers with Specialized functions
 - Printer, file, email, Web, DBMS servers

DBMS Servers

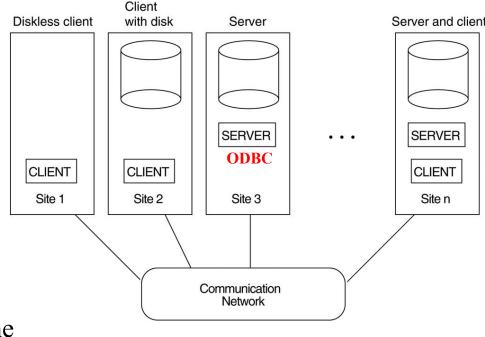
- Provides database query and transaction services to the clients
- Sometimes called query and transaction servers



Two Tier Client-Server Architecture

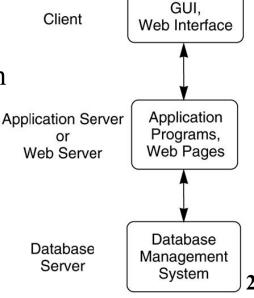
- User Interface Programs and Application Programs run on the client side
- Interface called ODBC (Open Database Connectivity)
 - ✓ provides an **Application Program Interface (API)** allow client side programs to call the DBMS. Most DBMS vendors provide ODBC drivers.
- A client program may connect to several DBMSs.
- Other variations of clients are possible:

e.g., in some DBMSs, more functionality is transferred to clients including data dictionary functions, optimization and recovery across multiple servers, etc. In such situations the server may be called the **Data Server**.



Three Tier Client-Server Architecture

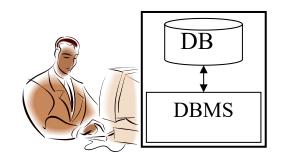
- Common for Web applications
- Intermediate Layer called Application Server or Web Server:
 - stores the web connectivity software and the rules and business logic (constraints) part of the application used to access the right amount of data from the database server
 - acts like a conduit for sending partially processed data between the database server and the client.
- Additional Features- Security:
 - encrypt the data at the server before transmission
 - decrypt data at the client





Classification of DBMSs

- Based on the data model used:
 - Traditional: Relational, Network, Hierarchical.
 - Emerging: Object-oriented, Object-relational.
- Other classifications:
 - Single-user (typically used with micro- computers) vs.
 multi-user (most DBMSs).
 - Centralized (uses a single computer with one database) vs.
 distributed (uses multiple computers, multiple databases)



Variations of Distributed Environments

- Homogeneous DDBMS
- Heterogeneous DDBMS
- Federated (or Multidatabase) Systems
 - Loosely coupled and have a degree of local autonomy

