Cpp Binary Serialization Library documentation

Description:

1) This library is compatible with both C++ 17 and 20 versions.
2) The library serializes data in binary format.
3) The `SerializationBinary` class is located in the `szon` namespace.
4) Creating an instance of the class will look like this:
`szon::SerializationBinary serialization;`
5) The `SerializationBinary` class can be inherited.

Method description:
*To ensure the correct operation of all methods, it is better to specify the data type when using the method, for example:
`SerializeArrayOfData<int>(ptr_to_array, size, file_path);`

1) `SerializeArrayOfData(ptr_to_array, size, file_path);`
   This method serializes an array of data, the data type of the array can be any.

2) `DeserializeArrayOfData(ptr_to_array, size, file_path);`
   This method deserializes the data into the array passed as the first parameter.

3) `SerializeData(data, file_path);`
   This method serializes a single variable, the data type can be any.

4) `DeserializeData(data, file_path);`
   This method deserializes the data into the variable passed as the first parameter.

5) `IsFileEmpty(data, file_path);`
   This method returns true if the file is empty, false if there is any data in the file.

6) `ResetFileReadPosition();`
   This method resets the position at which file reading starts.
    *It should be used after deserializing all data.

7) `ClearFile(file_path);`
   This method erases all data from the file.

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