



Components of a Machine And how it works



اَللّٰهُمَّ ارْزُقْنِيْ عِلْمًا نَّافِعًا وَاسِعًا عَمِيْقًا

اَللّٰهُمَّ ارْزُقْنِيْ رِزْقًا وَّاسِعًا حَلَالًا طَيِّبًا
مُّبَارَكًا مِنْ عِنْدِكَ

|| Mr. Robo: Machine

Mr. Robo is a Machine. Mr. Robo can be given instructions to perform many tasks.



Mr. Robo: Machine

These are the possible **words** that Mr. Robo understands.



Instructions	
Action Code	
Move	0 0 0 1
Charge	0 1 0 0
Direction Code	
Left	0 0
Right	0 1
Up	1 0
Down	1 1
Step Code	
Zero Step	0 0 0
One Step	0 0 1
Two Step	0 1 0
Three Step	0 1 1

Mr. Robo: Operation Code

Mr. Robo understands only a predefined set of words. These set of words are called **Operation Codes**.



Instructions	
Action Code	
Move	0 0 0 1
Charge	0 1 0 0
Direction Code	
Left	0 0
Right	0 1
Up	1 0
Down	1 1
Step Code	
Zero Step	0 0 0
One Step	0 0 1
Two Step	0 1 0
Three Step	0 1 1

Mr. Robo: Instruction

We combine these operation code to make a complete **Instruction**. For example,

0001 01 001

is a complete instruction that move Robo one step right.



Instructions	
Action Code	
Move	0 0 0 1
Charge	0 1 0 0
Direction Code	
Left	0 0
Right	0 1
Up	1 0
Down	1 1
Step Code	
Zero Step	0 0 0
One Step	0 0 1
Two Step	0 1 0
Three Step	0 1 1

Mr. Robo: Instruction

Mr. Robo only understands the **Instruction** when you give in the specific order.

Action Code	Direction Code	Step Code
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Instructions	
Action Code	
Move	0 0 0 1
Charge	0 1 0 0
Direction Code	
Left	0 0
Right	0 1
Up	1 0
Down	1 1
Step Code	
Zero Step	0 0 0
One Step	0 0 1
Two Step	0 1 0
Three Step	0 1 1

Mr. Robo: Input

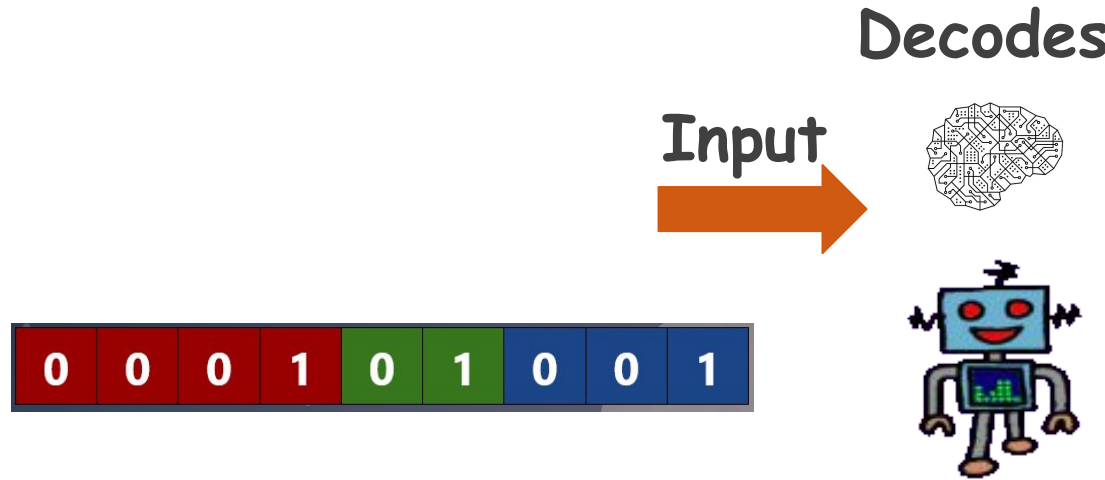
Mr. Robo takes these instructions as 0 or 1 through its tray. The tray is called **Input Device**.



Instructions	
Action Code	
Move	0 0 0 1
Charge	0 1 0 0
Direction Code	
Left	0 0
Right	0 1
Up	1 0
Down	1 1
Step Code	
Zero Step	0 0 0
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Three Step	0 1 1

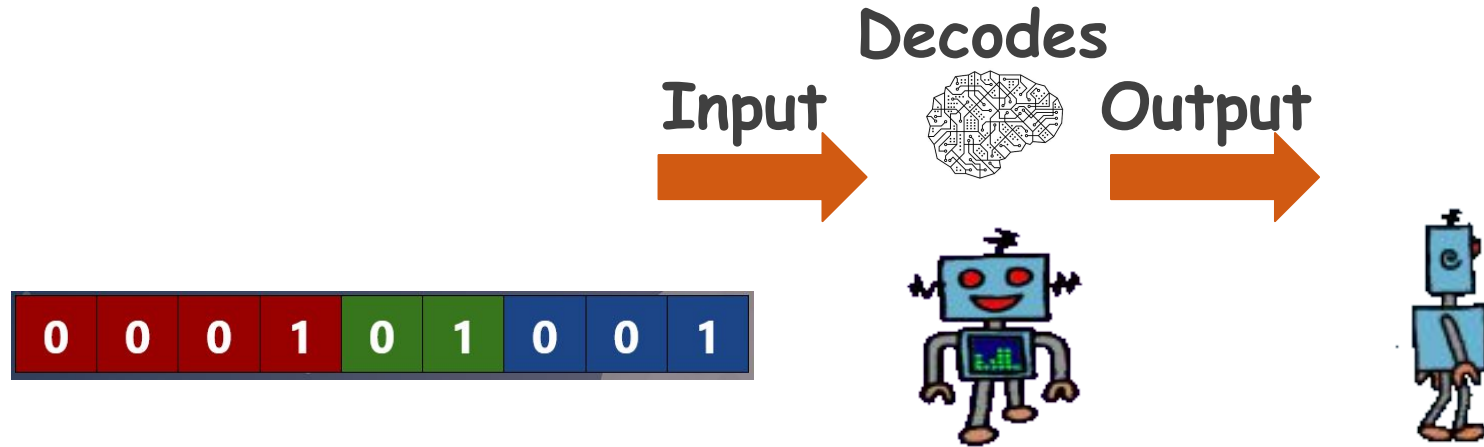
Mr. Robo: CPU (Brain)

The Brain (**Central Processing Unit**) of Mr. Robo **Decodes** the instruction.



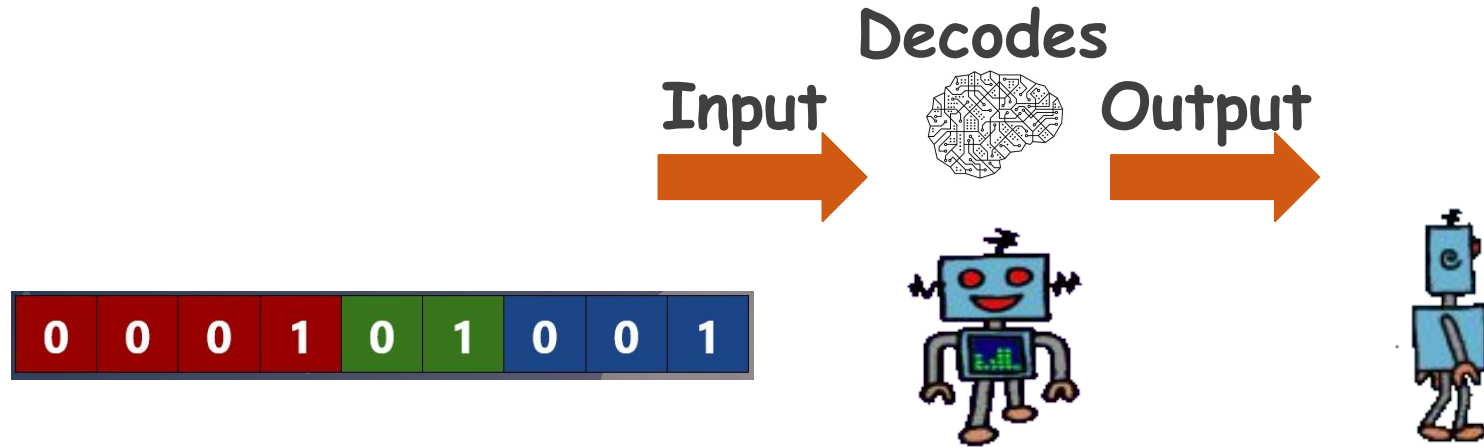
Mr. Robo: Instruction Cycle

In order to process the information, CPU (brain) first **fetches** the instruction, **decodes** it and then **executes** it to give output. This is called **Instruction Cycle**.



Mr. Robo: Computation Step

One instruction is called one **Computation Step** because this is a unit task that CPU (Brain) can perform.



Mr. Robo: Why Understand 0 and 1?

Why Mr. Robo understands only 0 and 1?



Mr. Robo: Why Understand 0 and 1?

Because Mr. Robo is an **Electric Machine** that can understand **0** (no or low electricity in wires) and **1** (electricity or high electricity in wires) naturally.



Mr. Robo: Binary Language

Thus, Mr. Robo understands a language that has only two alphabets (0 and 1). This language is called **Binary Language**.



Mr. Robo: Machine Language

So, binary is the **Mother Tongue** or **Natural Language** of the Mr. Robo. Technically, it is also called **Machine Language**.



Mr. Robo: Binary Language

Why **Binary**? Why not any other language? Binary is so difficult for Us to Remember.



Mr. Robo: Input

Mr. Robo takes these instructions as 0 or 1 through its tray. The tray is called **Input Device**.

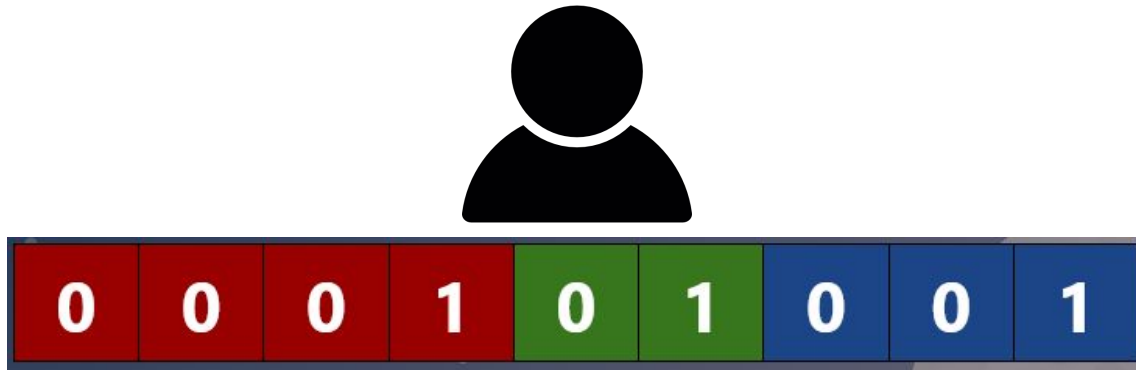


Instructions	
Action Code	
Move	0 0 0 1
Charge	0 1 0 0
Direction Code	
Left	0 0
Right	0 1
Up	1 0
Down	1 1
Step Code	
Zero Step	0 0 0
One Step	0 0 1
Two Step	0 1 0
Three Step	0 1 1

Mr. Robo: Binary Language

What if there is someone, who understands binary language and we tell him the instruction in **English** and he converts that into **Binary**.

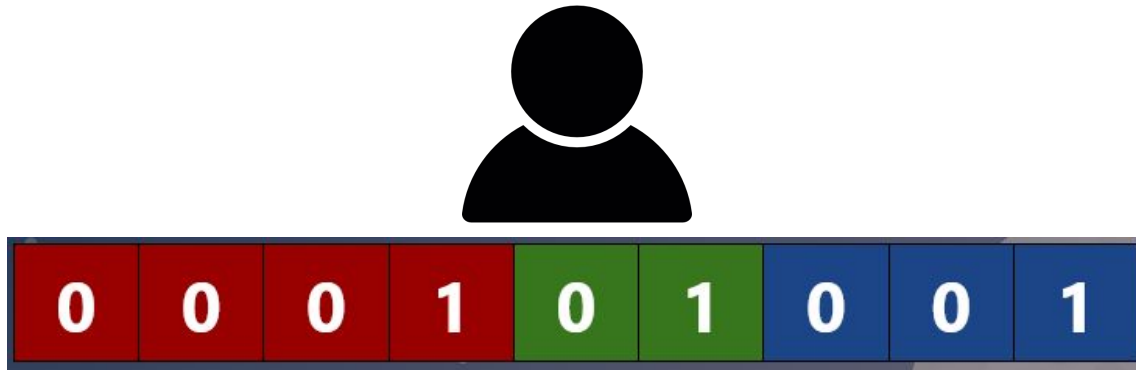
Move **Right** **One** **Step**



Mr. Robo: Compiler

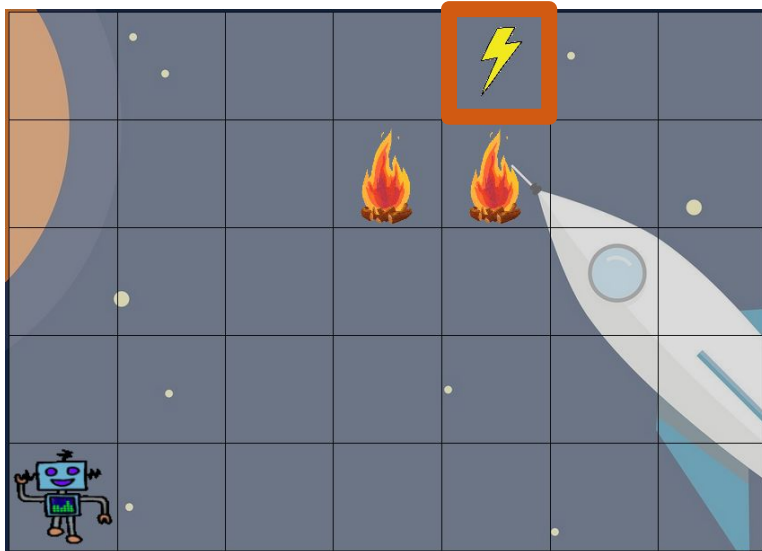
Such translator is called **Compiler**.

Move Right One Step



Mr. Robo: How to move?

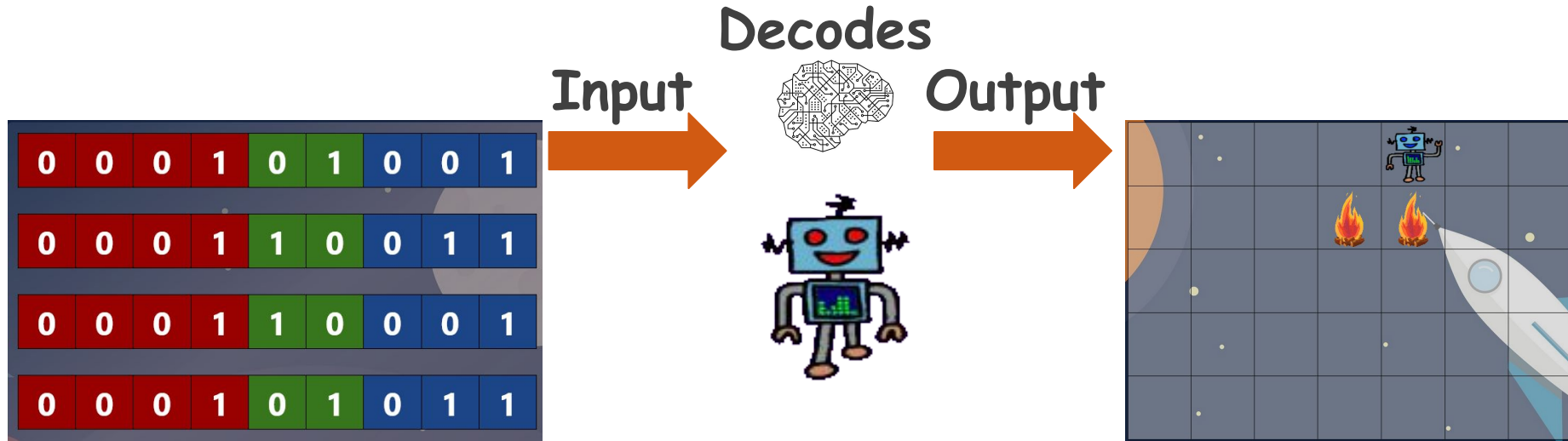
We need Mr. Robo to go to Charge location with these available Operation Codes. What do we do?



Instructions	
Action Code	
Move	0 0 0 1
Charge	0 1 0 0
Direction Code	
Left	0 0
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Up	1 0
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Zero Step	0 0 0
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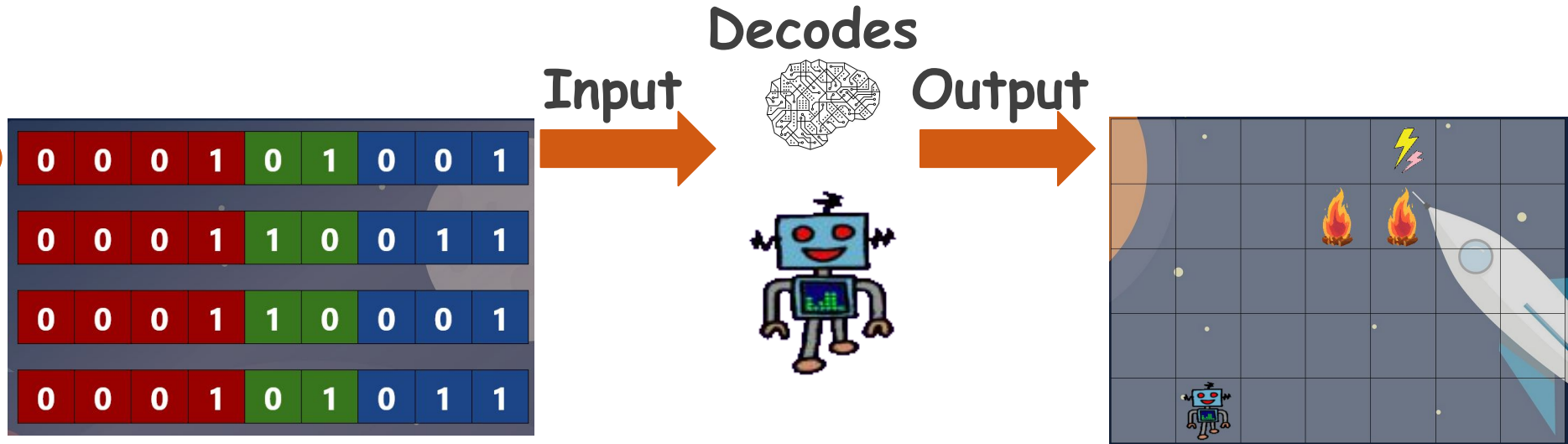
Mr. Robo: Multiple Computation Steps

If we need Mr. Robo to move at some location for that we do not have single instruction, we need to instruct in terms of **Multiple Computation Steps**.



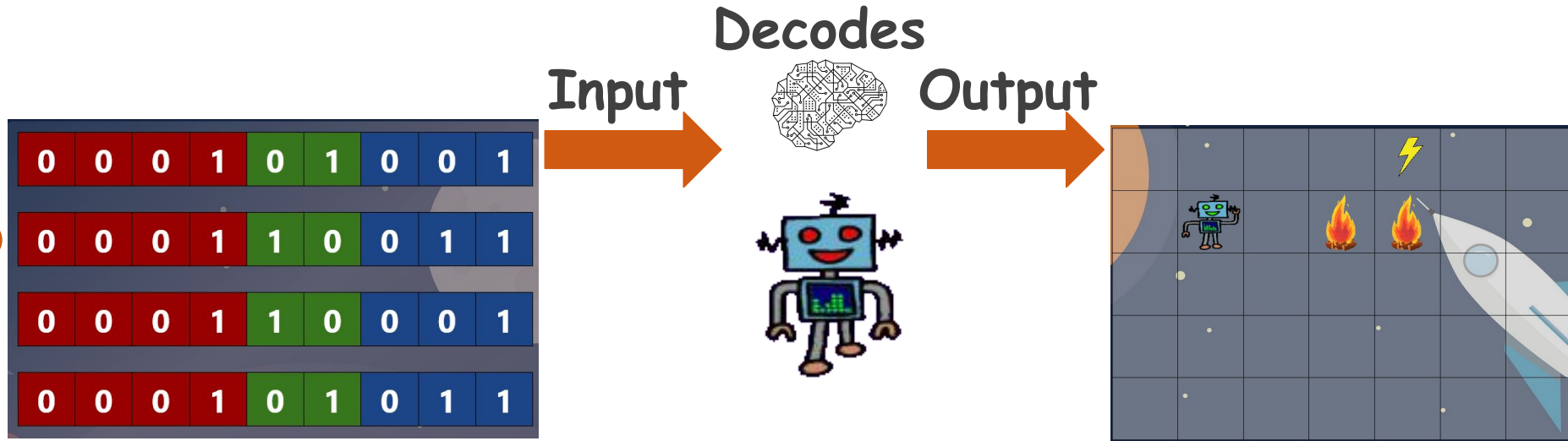
Mr. Robo: After 1st Instruction

These set of Instructions are executed by brain (CPU) one by one in the given sequence.



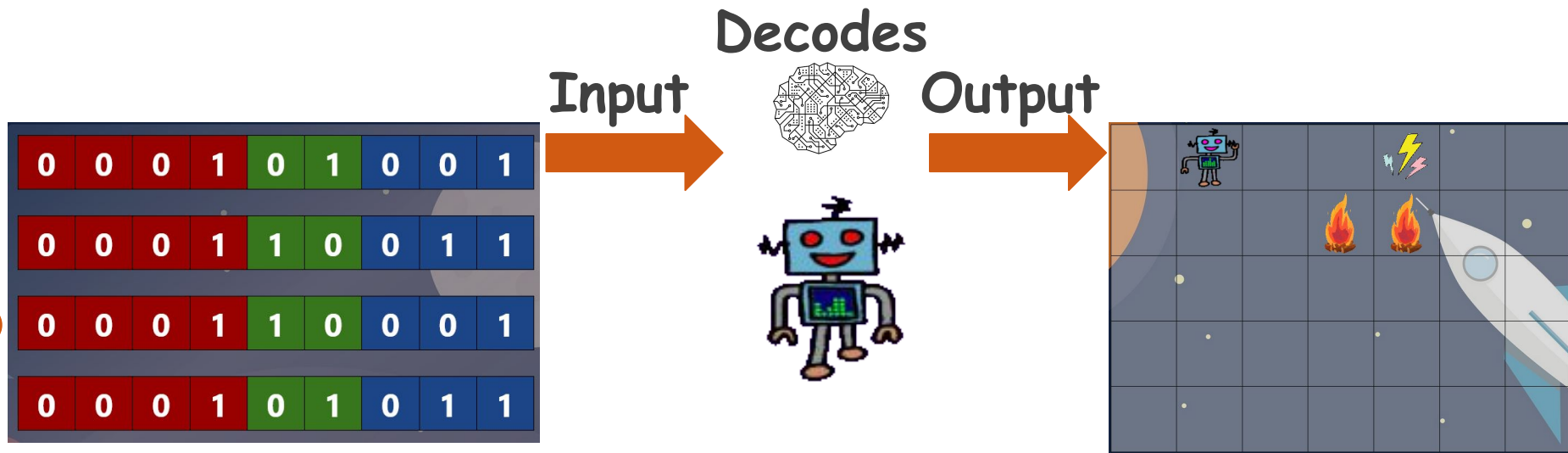
Mr. Robo: After 2nd Instruction

These set of Instructions are executed by brain (CPU) one by one in the given sequence.



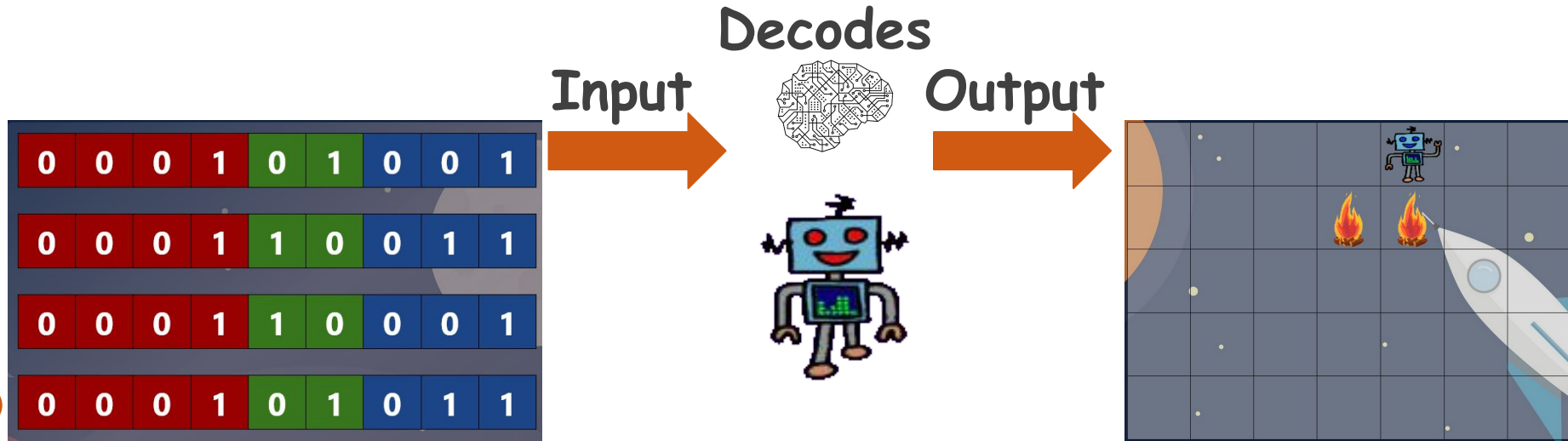
Mr. Robo: After 3rd Instruction

These set of Instructions are executed by brain (CPU) one by one in the given sequence.



Mr. Robo: After 4th Instruction

These set of Instructions are executed by brain (CPU) one by one in the given sequence.



Mr. Robo: Summary

- Mr. Robo is an electronic machine that understand **binary** language.
- Mr. Robo has predefined **operation codes** to perform an action.
- We can give Mr. Robo an **instruction** that consist of operation code in a specific sequence.
- A useful task may consist of multiple instructions; these set of instructions are called **program**.
- Giving Instruction in binary language is difficult therefore, we prefer to give instruction in **English like language**.
- However Mr Robo do not understand English; therefore, we need **compiler** to convert it to binary language.

Action Code

Move	0 0 0 1
Charge	0 1 0 0

Direction Code

Left	0 0
Right	0 1
Up	1 0
Down	1 1

Step Code

Zero Step	0 0 0
One Step	0 0 1
Two Step	0 1 0
Three Step	0 1 1

0 0 0 1 0 1 0 0 1

|| Mr. Robo: Why we are Studying this?

You Should ask why we are studying Mr. Robo? What it has to do with Computers and Programming?
i.e.

Your subject: Programming Fundamentals

Computer: An Electronic Device

Computer is also an Electric Machine that can understand 0 (no or low electricity in wires) and 1 (electricity or high electricity in wires).

00000000

Computer: An Electronic Device

Computer only understand 0 and 1.

00000000

Binary Language

Computer understands a language that has only two alphabets (0 and 1). This language is called **Binary Language**.

00000000

Machine Language

So, binary is the **Mother Tongue** or **Natural Language** of the Computer. Technically, it is also called **Machine Language**.

00000000

Operation Codes

Using the combinations of these 0s and 1s, computers can understand different operations that it has to perform.

For Example:

- Addition: 0000
- Subtraction: 0001
- Multiplication: 0010
- Division: 0011
- Load data: 11110000
- Store data: 11110001

| Instruction

We combine these operation codes to make a complete **Instruction**.

For example, let's suppose we want the computer to add 7 and 7. Let's assume 7 is represented by 0111.

0000 0111 0111

0000 0111 0111 is a complete instruction.

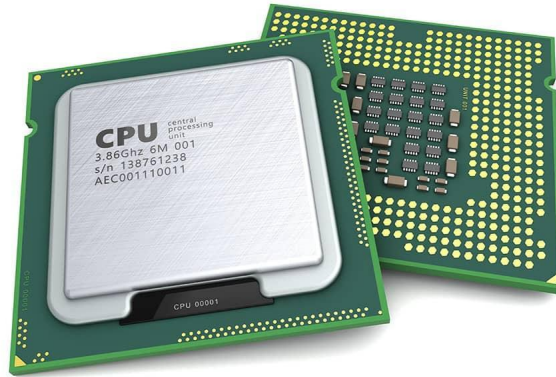
| Instruction: Where is it Processed?

Now, the question is where does the **Computer** Process this **Instruction**?

0000 0111 0111

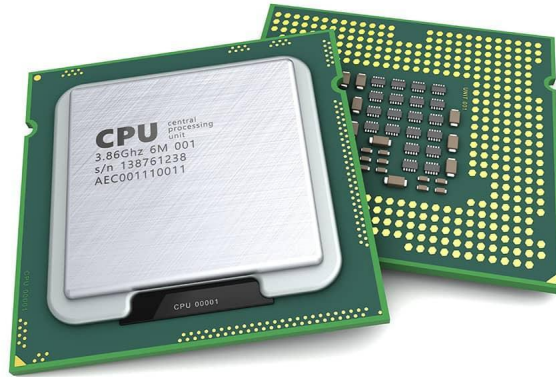
|| CPU (Brain)

The Brain (**Central Processing Unit**) of Computer **Decodes** the instruction.



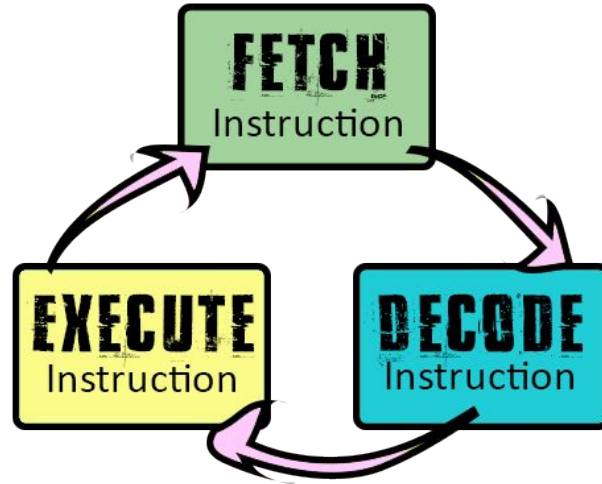
|| CPU (Brain)

The Brain (**Central Processing Unit**) of Computer **Decodes** the instruction.



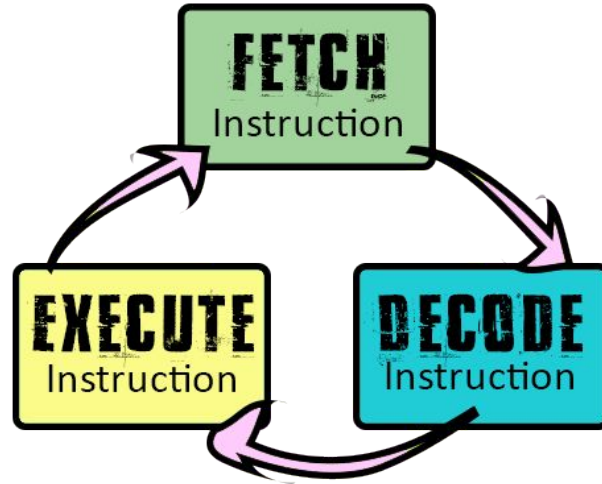
Instruction Cycle

In order to process the information, CPU (brain) first **fetches** the instruction, **decodes** it and then **executes** it to give output. This is called **Instruction Cycle**.



Computation Step

One instruction is called one **Computation Step** because this is a unit task that CPU (Brain) can perform.



Why Binary Language?

Now, the question is:

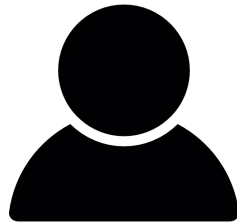
Why **Binary**? Why not any other language?

Binary is so **difficult for Us** to Remember.

What if?

What if there is someone, who understands binary language and we tell him the instruction in **English** and he converts that into **Binary**.

Addition 7 7

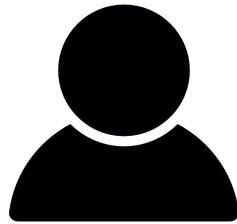


0000 0111 0111

| Compiler

Such translator is called **Compiler**.

Addition 7 7



0000 0111 0111

High Level Programming

To make it easier for humans, scientists developed **High Level Languages** (similar to english language) to instruct Computers

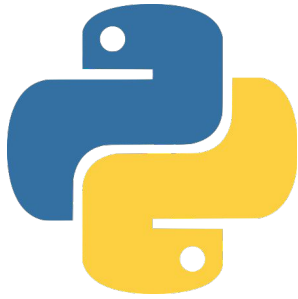
High Level Language

```
#include <iostream>
using namespace std;

int main()
{
    int a = 5, b = 8;
    int result;
    result = a + b;
    cout << result;
    return 0;
}
```

High Level Languages

There are many High Level Languages.



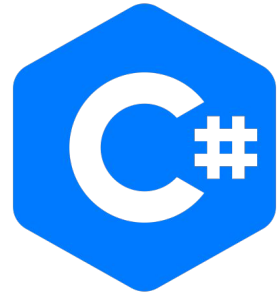
Python



C++



Java



C#

High Level Language: This Course

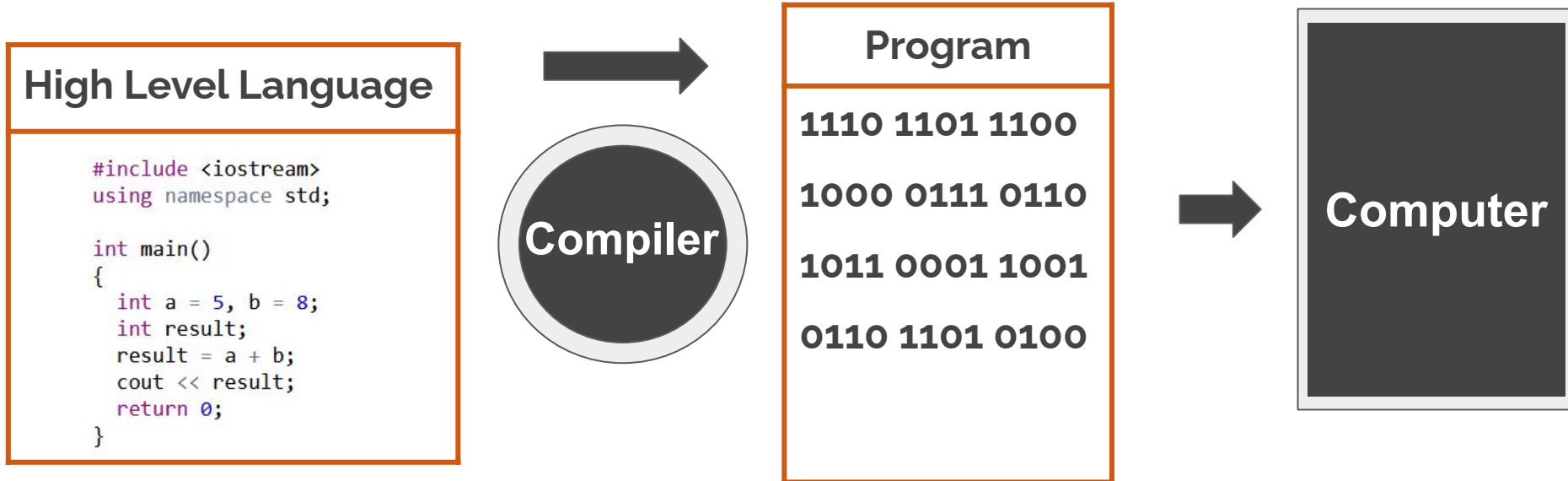
We will work in C++ in this Course.



C++

Holistic View of Compiler

Compilers convert the **High Level** Language into **Machine** Language.



Learning Objective

Define the **Major Components** of the **Computer** and how it works.



Self Assessment

- What is the **Difference** between single computational step and multiple computational step?
- What is **Machine** Language?
- Why computer use the **Binary Language**?
- What is the Role of **Compiler**?
- In which language, it is easy for **Programmers** to write their **Programs**? Binary or High Level Language?



Conclusion

- One instruction is called **one Computation Step** because this is a unit task that CPU can perform.
- Some tasks cannot be done in single computational step, therefore, we provide **multiple computational steps** to the CPU to solve those tasks
- **Binary** is the only language that the computer understands, therefore it is also known as **Machine language**
- **Compiler** is a computer program that converts the complete program written in high level language into the machine language.
- Writing code in a low level language (binary language) is very difficult; therefore, programmers write code in a **high level language** that is understandable by humans