



# Google Docs Portfolio

**Title:** *Brian Emanuel – Writer & Content Creator*

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## Specialties

Game Reviews • Scriptwriting • Tier Lists • Reactions • Storytelling

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## About Me

Passionate about gaming narratives and the culture around them, I create content that's both sharp and entertaining. I mix critical thinking with real-player experiences—whether I'm reviewing PS4 roguelikes, ranking iconic bosses, or reacting to new game drops.

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## Selected Writing Samples

### 1. Lies of P Review: Still Worth It in 2025?

*YouTube Script – Game Review*

**Summary:** In-depth look at Lies of P after 100+ hours of play. Highlights combat depth, replay value, and design flaws.

**Excerpt:**

“Parrying is king — it's satisfying, punishing, and addictive. You're encouraged to experiment with weapon hilts and blades, which keeps builds feeling fresh every playthrough.”

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### 2. Top 10 PS4 Roguelikes – Tier List Breakdown

*YouTube Script – Gaming Tier List*

**Summary:** Ranks 10 popular PS4 roguelikes. Commentary includes humor, mechanics breakdown, and audience fit.

**Excerpt:**

“Dead Cells is like if Hades had a punk phase. It’s kinetic, stylish, and every run feels new.”

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### **3. Bloodborne PC Port Reaction: Is It Real This Time?**

*YouTube Script – Reaction/News*

**Summary:** Reacts to recent PC port rumors. Blends humor, fan frustration, and hype analysis.

**Excerpt:**

“If I had a dollar for every Bloodborne PC leak, I could afford a PS6. But this time... the source might actually be legit.”