PepeFit
Project Plan

1 Introduction

This plan covers the content and enablement portions of the PepeFit Closed-Alpha project.

2 Project organization

Team Member	Role A	Role B	E-mail
Ege Uçak	Software Project Manager	Software Developer	b21527467@cs.hacettepe.edu.tr
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Berk Can Özen	Software Tester	Software Developer	b21485591@cs.hacettepe.edu.tr

3 Development process and measurements

The PepeFit team will use OpenUP; adapted to address the fact that we are also doing content development, not just coding. And the development process model we use is WaterFall development model. We will track the progress using Asana and Discord. We will have weekly review meetings. We will control our codes using GitHub.

4 Project milestones and objectives

This section covers objectives for the entire PepeFit project.

1. Automating a gym
2. Having different kinds of memberships
3. Group training
4. Enabling people to see their progress for losing weight or building muscle mass.
5. Seeing and setting training schedule
6. Achievements

Phase	Iteration	Primary objectives (risks and use case scenarios)	Scheduled start or milestone	Target velocity
Inception / Warm-up	I1	1. Visit a gym (Gym owners might not help) 2. Determine requirements (Requirements might not be clear) 3. Determining technologies to be used (There might be not many	06/03/2018 13/03/2018	7 days

		documentation)		
		4. Create schedule (Schedule might change)		
Elaboration	I2	1. Train people for using git (They might not understand) 2. Database architecture (Design might be inefficient) 3. Design architecture (Design might be inefficient) 4. UI design (It might be hard to use)	14/03/2018 18/03/2018	4 days
Elaboration	I3	1. Determine use cases (It might be hard to determine) 2. Create risk management report (We might not see all risks) 3. Create config/change management report 4. Make coding standards (Not every member will follow them)	19/03/2018 21/03/2018	4 days
Construction	I4	1. Construct database 2. Create login screen 3. Create front-end	21/03/2018 28/03/2018	7 days
Construction	I5	1. Add more features	29/03/2018 19/04/2018	21 days
Verification	I6	1. Test software 2. Risk management report 3. Config change report	20/04/2018 18/05/2018	27 days

5   Deployment

➢ The project plan is improved according to customers / stakeholders requests.

➢ Ensure to optimize usage of service according to customers and users .

➢ It must be traceable by a team to ensure that the project is effective and efficient.

➢ Ensure that all release and deployment packages can be tested and verified, if appropriate.

➢ Ensure that change is managed during the release and deployment activities.

6   Lessons learned

When we are planning a project we have seen the importance of creating and following a schedule for completing the project on time.