

ShaderProgram



```
graph BT; A[BlinnPhongShader] --> B[ShaderProgram];
```

A diagram showing a vertical arrow pointing upwards from the text 'BlinnPhongShader' to the text 'ShaderProgram'. Both texts are enclosed in rectangular boxes with thick black borders. The boxes are stacked vertically, with 'BlinnPhongShader' at the bottom and 'ShaderProgram' at the top. The arrow is a simple black line with a triangular head pointing towards the 'ShaderProgram' box.

BlinnPhongShader