



Table: **armor**

Columns:

<u>item_id</u>	bigint UN
<u>armor_id</u>	bigint UN AI PK
armor_name	varchar(255)
armor_type	varchar(255)
armor_stealth	varchar(255)
armor_class	varchar(255)

Table: **characters**

Columns:

<u>character_id</u>	bigint UN AI PK
character_name	varchar(255)
<u>class_id</u>	bigint UN
<u>race_id</u>	bigint UN
<u>weapon_id</u>	bigint UN
<u>armor_id</u>	bigint UN
<u>spell_id</u>	bigint UN

**Table: class**

**Columns:**

<u>class_id</u>	bigint UN AI PK
class_name	varchar(255)

**Table: homebrew\_items**

**Columns:**

<u>homebrew_id</u>	bigint UN AI PK
hb_name	varchar(255)
homebrew_descr	text
hb_rarity	char(20)
oname	char(20)

**Table: items**

**Columns:**

<u>item_id</u>	bigint UN AI PK
weapon_id	bigint UN
armor_id	bigint UN
spell_id	bigint UN
magic_id	bigint UN
potion_id	bigint UN
iname	varchar(255)
itype	varchar(255)
irarity	varchar(255)

**Table: locations**

**Columns:**

<u>location_id</u>	bigint UN AI PK
loc_name	varchar(255)
loc_environment	varchar(255)
loc_realm	varchar(255)
location_descr	text
<u>shop_id</u>	bigint UN
oname	char(20)

### Table: **monsters**

#### Columns:

<b><u>monster_id</u></b>	bigint UN AI PK
monster_name	varchar(255)
monster_descr	text
monster_cr	smallint
monster_type	varchar(255)
<b>oname</b>	char(20)

### Table: **npcs**

#### Columns:

<b><u>npc_id</u></b>	bigint UN AI PK
npc_first	varchar(255)
npc_last	varchar(255)
npc_class	varchar(255)
npc_race	varchar(255)
npc_occupation	varchar(255)
npc_realm	varchar(255)
<b><u>shop_id</u></b>	bigint UN
<b>oname</b>	char(20)

### Table: **organization**

#### Columns:

<b><u>organization_id</u></b>	bigint UN AI PK
<b>oname</b>	char(20)
org_owner	varchar(255)

### Table: **potions**

#### Columns:

<b><u>potion_id</u></b>	bigint UN AI PK
potion_name	varchar(255)
potion_descr	text
potion_rarity	char(20)
<b><u>homebrew_id</u></b>	bigint UN
<b>oname</b>	char(20)

**Table: race**

**Columns:**

<u>race_id</u>	bigint UN AI PK
race_name	varchar(255)

**Table: shops**

**Columns:**

<u>shop_id</u>	bigint UN PK
shop_name	varchar(255)
shop_location	varchar(255)
shop_owner	varchar(255)
<u>location_id</u>	bigint UN
<u>npc_id</u>	bigint UN
oname	char(20)

**Table: spells**

**Columns:**

<u>item_id</u>	bigint UN
<u>spell_id</u>	bigint UN AI PK
spell_name	varchar(255)
spell_class	varchar(255)
spell_damage	varchar(255)
spell_length	varchar(255)
spell_level	int

**Table: weapons**

**Columns:**

<u>item_id</u>	bigint UN
<u>weapon_id</u>	bigint UN AI PK
weapon_name	varchar(255)
weapon_stat	varchar(255)
weapon_type	varchar(255)
weapon_properties	varchar(255)
weapon_damage_die	varchar(255)