Ben Gee

✓ bmgee27@gmail.com♠ github.com/b3ngeein linkedin.com/in/geeben

FDUCATION

University of British Columbia

Vancouver, BC
Bachelor in Computer Science
Expected Grad. May 2018
Cum. GPA: 3.7

University of British Columbia

Vancouver, BC Bachelor in Science Major in Biochemistry Graduated May 2015

TECHNICAL SKILLS

Languages:

Proficient
Java • MySQL • HTML • CSS
Familiar
C • C++ • JavaScript • Python

Frameworks:

Spring • AngularJS • Django • Swing • libGDX

Tools:

Git • Vim

AWARDS

UBC ePortfolio People's Choice UBC Entrance Scholarship

EXPERIENCE

Allocadia Software

Java Developer Intern

May 2016 – present Vancouver, BC

Software development on a Spring MVC application used by marketers to optimize spending and manage budgets. Heavily involved in both frontend and backend bug fixes and participating in the current UI redesign. Participated in sprint plannings, code reviews and daily scrums.

- Implemented a copy function for budgets using Java8 streams to process and filter specific budgets to copy.
- Redesigned a search bar component of the UI, creating an instant search functionality with milliseconds delay
- Worked heavily on fixing critical frontend and backend bugs and time-sensitive patch issues.

University of British Columbia

Undergraduate Teaching Assistant

Jan 2016 – May 2016 Vancouver, BC

 Held office hours and labs helping students learn and understand object-oriented programming, Java design patterns and data structures.

PROJECTS

2D Android Game

Personal Project

Designed a 2D animated game in Java using the libGDX game development framework to run and port the game to Android. Designed all the pixel art used in the game with Piskel.

Airline Administrative System

Academic Project

A Java application designed in Swing using JDBC and MySQL to model an airline administrative system. Designed the relational database and implemented queries to filter searches and aggregate data.

Study Buddy Web Application

nwHacks Hackathon Project

A Django application built by 5 members in a 24 hour period that allows students to create and post study locations and to view and find other study buddies. Worked on incoporating the Google Maps API to allow for a map view, GeoPoint markers and address display.