

# Benjamin Gee

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## EDUCATION

**University of British Columbia**  
Vancouver, BC  
Bachelor in Computer Science  
Expected Grad. May 2018  
Cum. GPA: 3.7

**University of British Columbia**  
Vancouver, BC  
Bachelor in Science  
Major in Biochemistry  
Graduated May 2015

## TECHNICAL SKILLS

### Languages:

Proficient  
Java • SQL • HTML • CSS  
Familiar  
C • C++ • JavaScript • Python

### Frameworks:

Spring • AngularJS • Django • libGDX

### Tools:

Git • Vim • MySQL • Swing

## AWARDS

UBC ePortfolio People's Choice  
UBC Entrance Scholarship

## EXPERIENCE

**Allocadia Software** May 2016 – present  
Java Developer Intern Vancouver, BC  
Software development on a Spring MVC application used by marketers to optimize spending and manage budgets. Heavily involved in both frontend and backend bug fixes and participating in the current UI redesign. Participated in sprint plannings, code reviews and daily scrums.

- Implemented a copy function for budgets using Java8 streams to process and filter specific budgets to copy.
- Redesigned a search bar component of the UI, creating an instant search functionality with milliseconds delay
- Worked heavily on fixing critical frontend and backend bugs and time-sensitive patch issues.

**University of British Columbia** Jan 2016 – May 2016  
Undergraduate Teaching Assistant Vancouver, BC  

- Held office hours and labs helping students learn and understand object-oriented programming, Java design patterns and data structures.

## PROJECTS

### 2D Android Game

#### Personal Project

Designed a 2D animated game in Java using the libGDX game development framework to run and port the game to Android. Designed all the pixel art used in the game with Piskel.

### Airline Administrative System

#### Academic Project

A Java application designed in Swing using JDBC and MySQL to model an airline administrative system. Designed the relational database and implemented queries to filter searches and aggregate data.

### Study Buddy Web Application

#### nwHacks Hackathon Project

A Django application built by 5 members in a 24 hour period that allows students to create and post study locations and to view and find other study buddies. Worked on incorporating the Google Maps API to allow for a map view, GeoPoint markers and address display.