# WasteIncineratorService

#### Intro

WasteIncineratorService is the final project assigned by Prof. anatali for the major course of Software Engineering.

You can find the requirements of the application here.

### **QAK**

The majority of the project has been modeled using QAK (Quasi Actor Kotlin), a meta-model created at UNIBO.

QAK has its own DSL developed using xText that compiles directly into Kotlin code.

QAK allowed us to design the application with a higher level of abstraction, introducing the following main concepts:

- Actor: active entity modelled as finite state machines capable of sending and receiving messages.
- Context: an environment that contains some actors and abilitates them to communicate with other actors both in the same or in another context
- Interactions: abstractions of the main communications strategies (requests, dispatches, events).

We chose to use QAK because it helps bridge the abstraction gap, allowing us to maintain a higher level of technology independence during the initial phases of development.

You can find a detailed description of QAK here.

### **Development process**

We adopted a Scrub inspired development process, where the main assignement was divided in a series of sub-problems each faced during in a Sprint.

At the end of each Sprint we produced an executable version of the system covering some of the requirements.

### **Sprints**

Sprint Name	Description	QAK	UserDoc	Output
WIS_Sprint0	requirements analysis	sprint0.qak	sprint0.md	

PROF

WIS_Sprint1	OpRobot and WIS responsibilities and business logic, first working prototype in virtual environment.	sprint1.qak	sprint1.md	•
WIS_Sprint2	Connection of the virtual environment to a real monitoring device deployed on a phisical Raspberry.	sprint2.qak, monitoring- device.qak	sprint2.md	
WIS_Sprint3	User interface, MQTT Broker, and dockerization.	sprint3.qak	sprint3.md sprint3.pdf	

# Credits

# Developed by

- b3nny01
- jjulespop

QAK infrastructure and BasicRobot project by

• Prof. anatali