thread_local_variable _type_uuid

- m_Uuid1
- m_Uuid2

+ thread_local_variable _type_uuid()
+ thread_local_variable _type_uuid()
+ thread_local_variable _type_uuid()
+ operator==()
+ operator!=()
+ operator>()
+ operator<()
+ operator>=()
+ operator<=()
+ operator=()
and 9 more...
- thread_local_variable _type_uuid()