# **Brandon Leung**

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#### **EDUCATION**

University of California, San Diego (UCSD)

Sep. 2015 - Feb. 2022 (Expected)

- Current M.S. student in Machine Learning & Data Science, expected graduation February 2022. GPA 3.86/4.
- B.Sc. in Computer Science, graduated August 2019. GPA 3.88/4 (Magna Cum Laude, with highest distinction).

**Relevant coursework:** Statistical Machine Learning, Computer Vision, Probability & Statistics, Linear Algebra, Recommender Systems, Robotics Planning/Learning/Sensing, Algorithm Analysis/Design, Operating Systems, Computer Networking, Computer Security, Theory of Computation, Computer Architecture.

#### **RESEARCH INTERESTS & EXPERIENCE**

- 2D Computer Vision (recognition, detection, semantic segmentation).
- 3D Computer Vision (recognition, detection, single view reconstruction, 3D completion).
- Deep Learning (unsupervised learning, adversarial attacks, continual learning, long-tailed learning, robustness, network distillation).
- Transfer Learning (low-shot learning, meta learning, transfer learning, domain adaptation).
- NLP (sentiment analysis, clustering, style transfer, generative modeling).
- Statistics/Data Science (Bayesian & Frequentist statistical modeling, regression models, hypothesis testing).

#### **SIGNIFICANT PROJECTS**

#### Drone Flight Dataset for Neural Network Classification Robustness [details]

Sep. 2018 – Present

- Project leader & main developer of a novel drone flight system, recruiting 13 to collect a 120,000 image dataset.
- Published to CVPR; conducted experiments showing neural network vulnerabilities to pose & camera shake which we improve by 32%. Extensively used Python, PyTorch, OpenCV, and ROS in an Ubuntu environment.

#### Refining Single View 3D Reconstructions with Self-Supervised Machine Learning [details]

Jan. 2021 - Present

- Developed a novel neural network refinement algorithm to generate 3D meshes from a single image.
- Used self-supervised learning & symmetry regularization; beats state-of-the-art (up to 47%), across many datasets.

#### Self-Driving Cars using 2D/3D Action and Explanation Prediction [details]

Feb. 2021 - Present

- Guided formulation & development of a model fusing 2D images & 3D pointclouds for self-driving car navigation.
- 2D & 3D explanations from Faster R-CNN & MVX-Net are jointly predicted with actions, justifying model decisions.
- Annotated new action & explanation annotations labels from Amazon Turk to add to the Waymo Open dataset.

### Statistical Linguistic Analysis for User Chat Message Logs [details]

Feb. 2021 - Jul. 2021

- Built an interactive dashboard to analyze user chat logs and describe their linguistic behavior.
- Applied NLP transformer models (RoBERTa, GPT-2) to sentiment analysis, clustering, style transfer, & generation.
- Used Jupyter Notebooks & Voilà. Tested with pytest; documented with Sphinx. Deployed using AWS (EC2 and S3).

#### Domain Adaptation for Real-World Single View 3D Reconstruction [details]

Jun. 2020 - Dec. 2020

- Studied the application of several domain adaptation methods (MMD, Deep CORAL, DANN) to 3D reconstruction.
- · Proposed a new architecture, involving multitask learning with domain adversarial learning.

#### **Review and Unification of Unsupervised Domain Adaptation [details]**

Jul. 2020 - Nov. 2020

- · Formulated a unified taxonomy to generalize methods in the unsupervised domain adaptation literature.
- · Critically analyzed Contrastive Adaptation Networks, indicating areas of modification to improve it.

#### **Connect Four AI Using Reinforcement Learning [details]**

Mar. 2020 - Jun. 2020

- Developed an AI to play Connect Four, using Q-Learning and Monte-Carlo policy iteration.
- Formally described the game as a Markov decision process; generated episodes using self-play.

#### **SELECTED PUBLICATIONS**

- Leung, B.\*, Ho, C. H.\*, Sandstrom, E., Chang, Y., & Vasconcelos, N. (2019). Catastrophic child's play: Easy to perform, hard to defend adversarial attacks. In Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR).
- Leung,B.,et.al.(2021). Black-box test-time shape refinement for single view 3d reconstruction. ArXiv:2108.09911, MS Thesis in progress
- Leung, B., Singh, S., & Horodniceanu, A. (2020). Domain adaptation for real-world single view 3d reconstruction. ArXiv:2108.10972
- Leung, B., Ho, C. H., Persekian, A., Orozco, D., Chang, Y., Sandstrom, E., Liu, B., & Vasconcelos, N. (2019). *Oowl500: Overcoming dataset collection bias in the wild*. <u>ArXiv:2108.10992</u>

#### PROFESSIONAL EXPERIENCE

#### **Graduate Student Researcher**

#### Statistical Visual Computing Lab, UCSD

Jun. 2017 - Present

 Researching machine learning & computer vision under Prof. Nuno Vasconcelos, with a focus in 2D/3D detection, domain adaptation, GANs, 3D reconstruction, self-supervised learning, and explainable neural networks.

#### Software Engineer, Intern

#### **Himax Imaging**

Summers 2015 & 2016

• Developed internal quality control programs in Java for a R&D/fabrication company specializing in CMOS image sensors used in smartphone cameras and car backup cameras.

#### **AWARDS**

- NSF Graduate Research Fellowship, Mar. 2020.
- Sloan Foundation Graduate Fellowship, Sep. 2019.
- STARS Graduate Fellowship, Sep. 2019.
- UCSD ECE Departmental Graduate Fellowship, Sep. 2019.
- UCSD Undergraduate Research Award, awarded to 2 graduating UCSD ECE students each year, May 2019.
- Qualcomm Alumni Scholarship. Sep. 2018.
- NSF REU Research Grant, Sep. 2018.
- Phi Beta Kappa Academic Honor Society Inductee, Jun. 2018.
- Ledell Research Scholarship for Science and Engineering, Jun. 2018.
- Caledonian Honor Society Inductee, Muir College at UCSD, May 2018.
- University of California LEADS Scholarship, Apr. 2017.

#### **TEACHING EXPERIENCE**

| TA, Data Science Theoretical Foundations II                     | UCSD | Fall Quarter 2018   |
|---|------|---------------------|
| <ul> <li>DSC 40A, with Professor Janine Tiefenbruck.</li> </ul> |      |                     |
| TA, Data Science Theoretical Foundations II                     | UCSD | Spring Quarter 2018 |
| <ul> <li>DSC 40B, with Professor Janine Tiefenbruck.</li> </ul> |      |                     |
| TA, Introduction to Programming Java                            | UCSD | Winter Quarter 2018 |
| <ul> <li>CSE 8A, with Professor Christine Alvarado.</li> </ul>  |      |                     |

## ADDITIONAL EXPERIENCE

**IT Technician UCSD** Aug. 2016 - Feb. 2017

Provided tier 1 networking, software, and hardware IT support for the over 35,000 students and staff at UCSD.

RMA Technician **Alpha Networks** Summer 2014

 Troubleshot and repaired routers, modems, switches, and other networking components at Alpha Network's RMA division.

#### **OUTREACH & MENTORSHIP**

### **SRIP Research Mentor**

**UCSD** 

Summers 2018 – 2021

• Mentored students in the Spring/Summer Research Intern Program (SRIP) in computer vision research.

**GEAR Research Mentor** 

**UCSD** 

Mentored students in Guided Engineering Apprenticeship in Research (GEAR) program in computer vision research.

#### **ENLACE Research Mentor**

**UCSD** 

Summers 2018 & 2019

 Mentored students in ENLACE, a high school outreach program promoting diversity in research, especially in Hispanic communities.

#### **ACADEMIC SERVICES**

- Conference Reviewer: ICCV 2021, CVPR 2021, ECCV 2020 Workshop on Imbalance Problems in Computer Vision (IPCV).
- Volunteer & Staff Member: CVPR 2020 Area Chair Meeting, San Diego

#### **TECHNICAL SKILLS**

- Expertise in: Python, PyTorch, PyTorch3D, OpenCV, Numpy, Pandas, Plotly, Jupyter Notebooks, pytest, Sphinx, Bash, Docker, Kubernetes, Vim.
- Experience with: Java, C, HTML/CSS, JavaScript, AWS, Matlab, Amazon Turk.

#### LANGUAGES

English, Cantonese.