Brandon Leung

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EDUCATION

University of California, San Diego (UCSD)

Sep. 2015 – Dec. 2021 (Expected)

- Current M.S. student in Machine Learning & Data Science, expected graduation December 2021. GPA 3.86.
- B.Sc. in Computer Science, graduated August 2019. GPA 3.88 (Magna Cum Laude, with highest distinction).

Relevant coursework: Statistics, Statistical Machine Learning, Computer Vision, Linear Algebra, Recommender Systems, Robotics Planning/Learning/Sensing, Algorithm Analysis/Design, Operating Systems, Computer Networking, Computer Security, Theory of Computation, Computer Architecture.

RESEARCH INTERESTS & EXPERIENCE

- 2D Computer Vision (recognition, detection, semantic segmentation).
- 3D Computer Vision (recognition, detection, single view reconstruction, 3D completion).
- **Deep Learning** (unsupervised learning, adversarial attacks, continual learning, long-tailed learning, robustness, network distillation).
- Transfer Learning (low-shot learning, meta learning, transfer learning, domain adaptation).
- **NLP** (sentiment analysis, clustering, style transfer, generative modeling).
- Statistics/Data Science (Bayesian & Frequentist statistical modeling, regression models, hypothesis testing).

SIGNIFICANT PROJECTS

Drone Flight Dataset for Neural Network Vision Assessment

(Jun. 2017 - Present)

- Project leader & main developer of a novel drone flight system, recruiting 13 to collect a 120,000 image dataset.
- Conducted experiments showing severe vulnerabilities (30% drop) in neural networks like ResNet to pose & camera shake. Published to CVPR. Extensively used Python, PyTorch, OpenCV, and ROS in an Ubuntu environment.

Improving 3D Reconstructions with Self-Supervised Machine Learning

(Aug. 2020 – Present

- Developed a novel neural network refinement algorithm to generate 3D meshes from a single image.
- Used self-supervised learning & symmetry regularization; beats state-of-the-art (up to 47%), across many datasets.

Self-Driving Cars using 2D/3D Action and Explanation Prediction

(Feb. 2021 – Present)

- Guided formulation & development of a model fusing 2D images & 3D pointclouds for self-driving car navigation.
- 2D & 3D explanations from Faster R-CNN & MVX-Net are jointly predicted with actions, justifying model decisions.
- Annotated new action & explanation annotations labels from Amazon Turk to add to the Waymo Open dataset.

Statistical Linguistic Analysis for User Chat Message Logs

(Feb. 2021 – Jul. 2021)

- Built an interactive dashboard to analyze user chat logs and describe their linguistic behavior.
- Applied NLP transformer models (RoBERTa, GPT-2) to sentiment analysis, clustering, style transfer, & generation.
- Developed with Voilà. Tested with pytest and documented with Sphinx. Deployed using AWS (EC2 and S3).

PUBLICATIONS

Catastrophic Child's Play: Easy to Perform, Hard to Defend Adversarial Attacks

Published, CVPR 19

Brandon Leung, Chih-Hui Ho, Erik Sandstrom, Yen Chang, and Nuno Vasconcelos

In progress, MS Thesis

Black-Box Test-Time Shape REFINEment for Single View 3D Reconstruction Brandon Leuna

In progress, CVPR 22

Explainable 3D Object-Induced Action Decisions for Autonomous Vehicles *Arth Dharaskar, Allen Cheung, Brandon Leung, Chih-Hui Ho, and Nuno Vasconcelos*

PROFESSIONAL EXPERIENCE

Graduate Student Researcher

Statistical Visual Computing Lab, UCSD

Jun. 2017 - Now

• Researching deep learning based computer vision under Prof. Nuno Vasconcelos, with a focus in 2D/3D detection, domain adaptation, GANs, 3D reconstruction, self-supervised learning, and explainable neural networks.

Software Engineer, Intern

Himax Imaging

Summers 2015 & 2016

• Developed internal quality control programs in Java for a R&D/fabrication company specializing in CMOS image sensors used in smartphone cameras and car backup cameras.

AWARDS

- NSF Graduate Research Fellowship, Mar. 2020
- Sloan Foundation Graduate Research Fellowship, Sep. 2019
- STARS Graduate Fellowship, Sep. 2019
- UCSD ECE Departmental Graduate Fellowship, Sep. 2019
- UCSD Undergraduate Research Award, May 2019, awarded to 2 graduating UCSD ECE students each year.
- · Qualcomm Alumni Scholarship, Sep. 2018
- NSF REU Research Grant, Sep. 2018
- Phi Beta Kappa Academic Honor Society Inductee, Jun. 2018
- Ledell Research Scholarship for Science and Engineering, Jun. 2018
- Caledonian Honor Society Inductee, Muir College at UCSD, May 2018
- University of California LEADS Scholarship Recipient, Apr. 2017

TEACHING EXPERIENCE

TA, Data Science Theoretical Foundations II	UCSD	Fall Quarter 2018
 DSC 40A, with Professor Janine Tiefenbruck. 		
TA, Data Science Theoretical Foundations II	UCSD	Spring Quarter 2018
 DSC 40B, with Professor Janine Tiefenbruck. 		
TA, Introduction to Programming Java	UCSD	Winter Quarter 2018
 CSE 8A, with Professor Christine Alvarado. 		

ADDITIONAL EXPERIENCE

IT Technician UCSD Aug. 2016 – Feb. 2017

Provided tier 1 networking, software, and hardware IT support for the over 35,000 students and staff at UCSD.

RMA Technician Alpha Networks Summer 2014

• Troubleshot and repaired routers, modems, switches, and other networking components at Alpha Network's RMA division.

OUTREACH & MENTORSHIP

SRIP Research Mentor UCSD Summers 2018 – 2021

• SRIP is a summer internship program which funds promising undergraduate students to do research.

GEAR Research Mentor UCSD 2019 – 2020

• GEAR is a year-long internship program which funds promising sophomore students to do research.

ENLACE Research Mentor UCSD Summers 2018 & 2019

• ENLACE is a high school outreach program promoting diversity in research, especially in Hispanic communities.

ACADEMIC SERVICES

Conference Reviewer

- ECCV 2020 Workshop on Imbalance Problems in Computer Vision (IPCV)
- ICCV 2021
- CVPR 2021

TECHNICAL SKILLS

- Expertise in: Python, PyTorch, PyTorch3D, OpenCV, Numpy, Pandas, Plotly, Jupyter Notebooks, pytest, Sphinx, Bash, Docker, Kubernetes, Vim.
- Experience with: Java, C, HTML/CSS, JavaScript, AWS, Matlab.

LANGUAGES

English, Cantonese.