Brandon Leung

<u>BrandnLeung@gmail.com</u> | ☐ (949) 394-8599☐ <u>b7leung.github.io</u> | ⑤ Citizenship: United States

EDUCATION

University of California, San Diego (UCSD)

Sep. 2015 – Apr. 2022

- M.S. in Machine Learning & Data Science. GPA 3.86/4.
- B.S. in Computer Science, graduated August 2019. GPA 3.88/4 (Magna Cum Laude, with highest distinction).

SIGNIFICANT PROJECTS

Drone Flight Dataset for Neural Network Classification Robustness [details]

Sep. 2018 – Present

- Lead software developer of a novel drone flight system, led a team of 13 towards 120,000 image dataset.
- Conducted experiments showing neural network vulnerabilities to pose & camera shake which was improved by 32%. Extensively used Python, PyTorch, OpenCV, and ROS in an Ubuntu environment.
- Emphasized clean code & software engineering practices (e.g. version control, DRY, tests, docs, OOD, modularity)

Refining Single View 3D Reconstructions with Self-Supervised Machine Learning [details]

Jan. 2021 - Present

- Developed a novel neural network refinement algorithm to generate 3D meshes from a single image.
- Used self-supervised learning & symmetry regularization; beats state-of-the-art (up to 47%), across many datasets.

Self-Driving Cars using 2D/3D Action and Explanation Prediction [details]

Feb. 2021 - Present

- Guided formulation & development of a model fusing 2D images & 3D pointclouds for self-driving car navigation.
- 2D & 3D explanations from Faster R-CNN & MVX-Net are jointly predicted with actions, justifying model decisions.
- Annotated new action & explanation annotations labels from Amazon Turk to add to the Waymo Open dataset.

Statistical Linguistic Analysis for User Chat Message Logs [details]

Feb. 2021 – Jul. 2021

- Built an interactive dashboard to analyze user chat logs and describe their linguistic behavior.
- Applied NLP transformer models (RoBERTa, GPT-2) to sentiment analysis, clustering, style transfer, & generation.
- Used Jupyter Notebooks & Voilà. Tested with pytest; documented with Sphinx. Deployed using AWS (EC2 and S3).

SELECTED PUBLICATIONS

- Leung, Ho, & Vasconcelos. Black-box test-time shape refinement for single view 3d reconstruction. Published in CVPRW 2022.
- Leung*, Ho*, Sandstrom, Chang, & Vasconcelos. (2019). *Catastrophic child's play: Easy to perform, hard to defend adversarial attacks*. Published in CVPR 2019.
- Leung. Understanding Learned Visual Invariances Through Hierarchical Dataset Design and Collection. MS Thesis 2022.
- Leung, Singh, Horodniceanu. Domain adaptation for real-world single view 3d reconstruction. ArXiv:2108.10972 2020.

PROFESSIONAL EXPERIENCE

Graduate Student Researcher

Statistical Visual Computing Lab, UCSD

Jun. 2017 - Present

Researching & developing software relating to machine learning & computer vision under Prof. Nuno Vasconcelos.
Focus in 2D/3D detection, domain adaptation, 3D rec., self-supervised learning, efficient ML, and explainable ML.

Software Engineer, Intern

Himax Imaging

Summers 2015 & 2016

• Developed internal quality control programs in Java for a R&D/fabrication company specializing in CMOS image sensors used in smartphone cameras and car backup cameras.

AWARDS AND ADDITIONAL EXPERIENCE

- NSF Graduate Research Fellowship (GRFP), Mar. 2020.
- Sloan Foundation Graduate Fellowship, Sep. 2019.
- UCSD Undergraduate Research Award, May 2019, awarded to 2 graduating UCSD ECE students yearly.
- NSF REU Research Grant, Sep. 2018.
- Teaching Assistant at UCSD, Data Science Theory (DSC 40A/B) and Programming (CSE 8A), Jan. 2018 Jan. 2019.
- UCSD Research Program Mentor, 2018 2021, mentored students for UCSD's SRIP, GEAR, and ENLACE programs.
- Conference Reviewer at ECCV 2020, ICCV 2021, CVPR 2021, CVPR 2022.
- IT Technician, UCSD, 2016 2017, gave networking, software, and hardware support for UCSD's students & staff.

TECHNICAL SKILLS

- Expertise in: Python, PyTorch, Jupyter Notebooks, OpenCV, Numpy, Plotly, Bash, Docker, pytest, Sphinx.
- Experience with: Java, C, C++, HTML/CSS, JavaScript, AWS, Matlab, Amazon Turk.