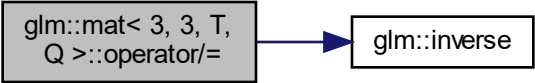


glm::mat< 3, 3, T,
Q >::operator/=



```
graph LR; A["glm::mat< 3, 3, T,  
Q >::operator/="] --> B["glm::inverse"]
```

A diagram showing a call to the glm::inverse function. On the left, a grey rectangular box contains the text 'glm::mat< 3, 3, T, Q >::operator/='. A blue arrow points from the right side of this box to a white rectangular box on the right, which contains the text 'glm::inverse'.

glm::inverse