

glm::mat4x4



```
graph BT; A["u22::math::Matrix4x4<br/>< float >"] --> B["glm::mat4x4"]
```

A diagram illustrating a relationship between two C++ types. At the bottom is a light gray rectangular box containing the text "u22::math::Matrix4x4" on the first line and "< float >" on the second line. A solid blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box above it. The white box contains the text "glm::mat4x4".

u22::math::Matrix4x4
< float >