

SndfileHandle::writeRaw



```
graph LR; A[SndfileHandle::writeRaw] --> B[sf_write_raw]
```

A diagram showing a call from `SndfileHandle::writeRaw` to `sf_write_raw`. The first box, `SndfileHandle::writeRaw`, is shaded gray and has a black border. A blue arrow points from its right side to the second box, `sf_write_raw`, which is white with a black border.

sf_write_raw