

```
glm::detail::_swizzle  
_base2< N, T, Q, E0,  
E1, E2, E3,(E0==E1||E0  
==E2||E0==E3||E1==E2||E1  
==E3||E2==E3)>::operator*=
```

```
glm::detail::_swizzle  
_base2< N, T, Q, E0,  
E1, E2, E3,(E0==E1||E0  
==E2||E0==E3||E1==E2||E1  
==E3||E2==E3)>::operator+=
```

```
glm::detail::_swizzle  
_base2< N, T, Q, E0,  
E1, E2, E3,(E0==E1||E0  
==E2||E0==E3||E1==E2||E1  
==E3||E2==E3)>::operator-=
```

```
glm::detail::_swizzle  
_base2< N, T, Q, E0,  
E1, E2, E3,(E0==E1||E0  
==E2||E0==E3||E1==E2||E1  
==E3||E2==E3)>::operator/=
```

```
glm::detail::_swizzle  
_base2< N, T, Q, E0,  
E1, E2, E3,(E0==E1||E0  
==E2||E0==E3||E1==E2||E1  
==E3||E2==E3)>::operator=
```

```
glm::detail::_swizzle  
_base2::_apply_op
```

```
graph LR; A[operator*=] --> D[_apply_op]; B[operator+=] --> D; C[operator-=] --> D; E[operator/=] --> D; F[operator=] --> D;
```