



# CS

# BRANDON BANKERT

COMPUTER SCIENCE | [HTTPS://BBANKERT.GITHUB.IO](https://bbankert.github.io)

## OBJECTIVE

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I want to create the scripts that would make video games playable for everyone; as well as enjoyable for everyone.

## PROGRAMMING LANGUAGES

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Python  
C++  
JavaScript  
Java  
Bash (Unix/ Linux Shell Scripting)  
HTML  
SQL

Japanese (Studying)

## EXPERIENCE

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### IT CO-OP • UNIVERSITY OF PENNSYLVANIA • 3/2017 – 7/2017

My roles were to help the professors and graduate students with any technical issues they would have on a day-to-day basis: (not limited to)

Network errors, Printer Issues of any kind, responding to emails and phone calls in a timely manner, as well as any troubleshooting problems they may have had with programs they used and AV issues.

### FRONT END SALES MONITOR • WEIS MARKETS • 12/2014 – 8/2015

Assisted costumers with any issues they may have had with either the store or the employees. Handled the money for transfers to the bank as needed. Also, supervised the employees with any questions they had and any extra help they may have needed.

## EDUCATION

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### DREXEL UNIVERSITY • 9/2015 – 7/2017

GPA: 3.31 (on a 4.0 scale)

Important Classes:

Computer Programming I, II, III

Advanced Programming Strategies

### TEMPLE UNIVERSITY • 8/2017 – CURRENT

GPA: 3.89

Important Classes:

Math Concepts in Computing I



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[HTTPS://GITHUB.COM/BBANKERT/ALL](https://github.com/bbankert/all)



7173169375

WEBSITE:



**CS**

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## PROJECTS

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### Independent Game Project:

- Worked as project manager and developer
- As project manager, I kept everyone on track with deadlines
- As developer, I made the combat systems as well as some of the AI for the enemies.



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