		Label
City/Settlement Name		
Campaign/World Name		
Region/Nation Rough		
Region/Nation Rough Population (in thousands)		
Party Name thousands)		
Transportation Label		
Price per mile/settlement		
○ Land ○ Sea ○ Air ○ Arcane/Planar		
Price per mile/settlement	Inns, Taverns, and Shops	Label
○ Land ○ Sea ○ Air ○ Arcane/Planar	○ Inn ○ Tavern ○ Shop Specialties	
	○ Inn ○ Tavern ○ Shop Specialties	
Price per mile/settlement	○ Inn ○ Tavern ○ Shop Specialties	
○ Land ○ Sea ○ Air ○ Arcane/Planar	○ Inn ○ Tavern ○ Shop Specialties	
Guilds, Houses, or Factions Label	○ Inn ○ Tavern ○ Shop Specialties	
	○ Inn ○ Tavern ○ Shop Specialties	
	○ Inn ○ Tavern ○ Shop Specialties	
	Specialties Specialties	
	Chan C Tourse C Chan	
	○ Inn ○ Tavern ○ Shop Specialties	
	Local Map	