```
section .data
      msg1 db "Valor da base: "
      tam_msg1 equ $ - msg1
      aux equ 2
      msg2 db "Valor da altura: "
      tam_msg2 equ $ - msg2
      msg3 db "Area do triangulo: "
      tam_msg3 equ $ - msg3
section .bss
      x resb 1
      y resb 1
      r resb 1
section .text
global _start
_start:
      mov eax, 4
      mov ebx, 1
      mov ecx, msg1
      mov edx, tam_msg1
      int 0x80
      mov eax, 3
      mov ebx, 0
      mov ecx, x
      mov edx, 2
      int 0x80
      mov eax, 4
      mov ebx, 1
      mov ecx, msg2
      mov edx, tam_msg2
      int 0x80
      mov eax, 3
      mov ebx, 0
      mov ecx, y
      mov edx, 2
      int 0x80
```

```
mov al, [x]
mov bl, [y]
sub al, '0'
sub bl, '0'
mul bl
mov bl, aux
div bl
add al, '0'
mov [r], al
int 0x80
mov eax, 4
mov ebx, 1
mov ecx, msg3
mov edx, tam_msg3
int 0x80
mov eax, 4
mov ebx, 1
mov ecx, r
mov edx, 1
int 0x80
```

mov eax, 4 mov ebx, 1 mov [ecx], byte 0xa mov edx, 1 int 0x80

exit:

mov eax, 1 int 0x80