

Jaypee Institute of Information Technology, Sector-62 Noida

Department of CSE/IT



Major Project

JSphinx

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Introduction

- JSphinx is a development over CMU Sphinx which integrates phonetic analysis & speaker identity with already existing speech to text API.
- Provides a common speaker identity
- Improves speech to text performance across cultures and geographies

Problem Statement

Many applications use speech recognition, and use learning to adapt to the accent of the user. However, a big problem is that if a user has N devices, he has to train all the devices individually to adapt to his accent.

Also, each user trains his own device, even though many users from the same geolocation have similar accents, therefore are applying similar training. There is no way to use this fact to increase the performance of the application in existence thus far.

JSphinx will try to overcome these problems.

Objective

To create a speech-to-text API that is a development over CMU Sphinx that addresses the problems of re-training over new devices and maps the users according to their geolocation.



Speech signal



Feature extraction

Speech features



Decoder

Word Sequence



"RECOGNITION RESULTS"

Generative models for sequence

Acoustic models $P(X|I)$

Language models $P(I)$



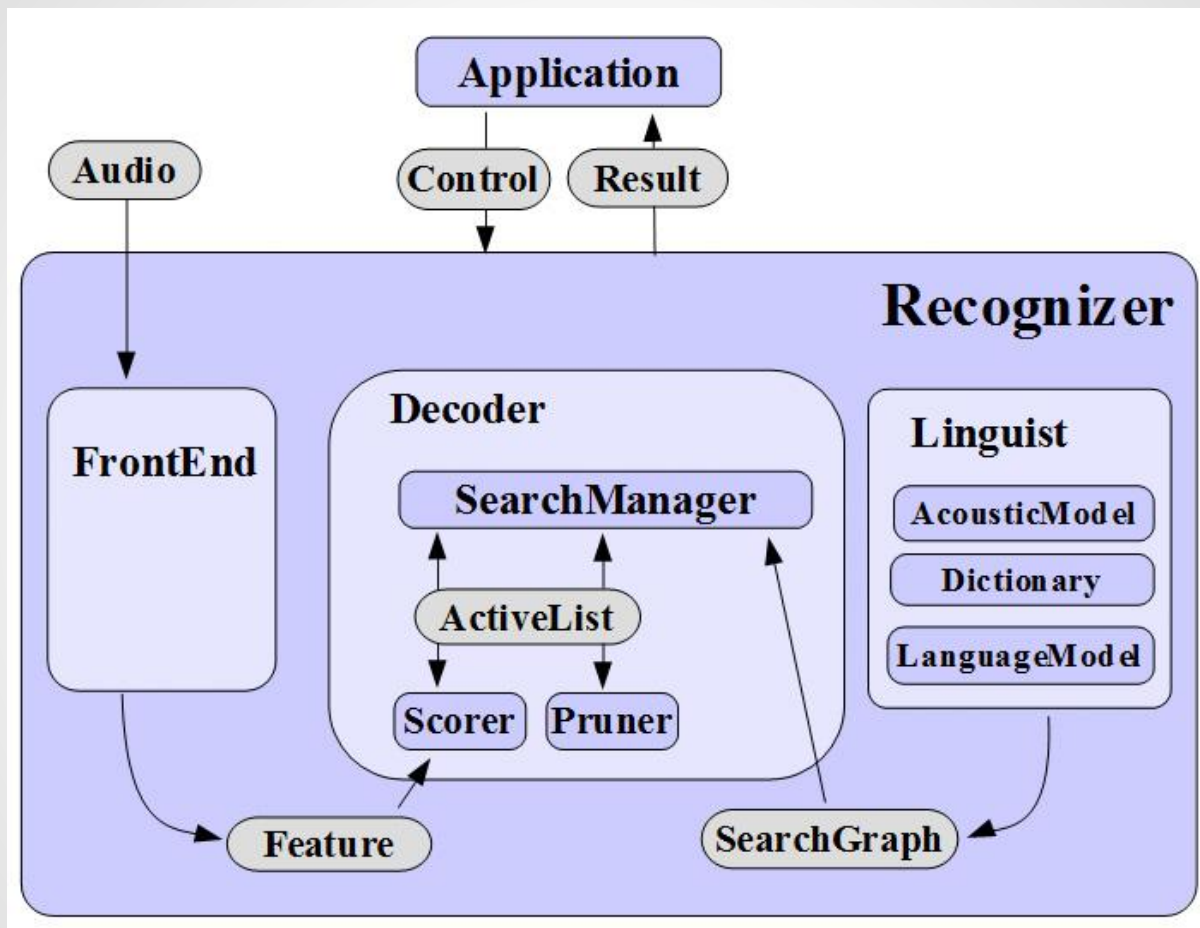
Need of JSphinx

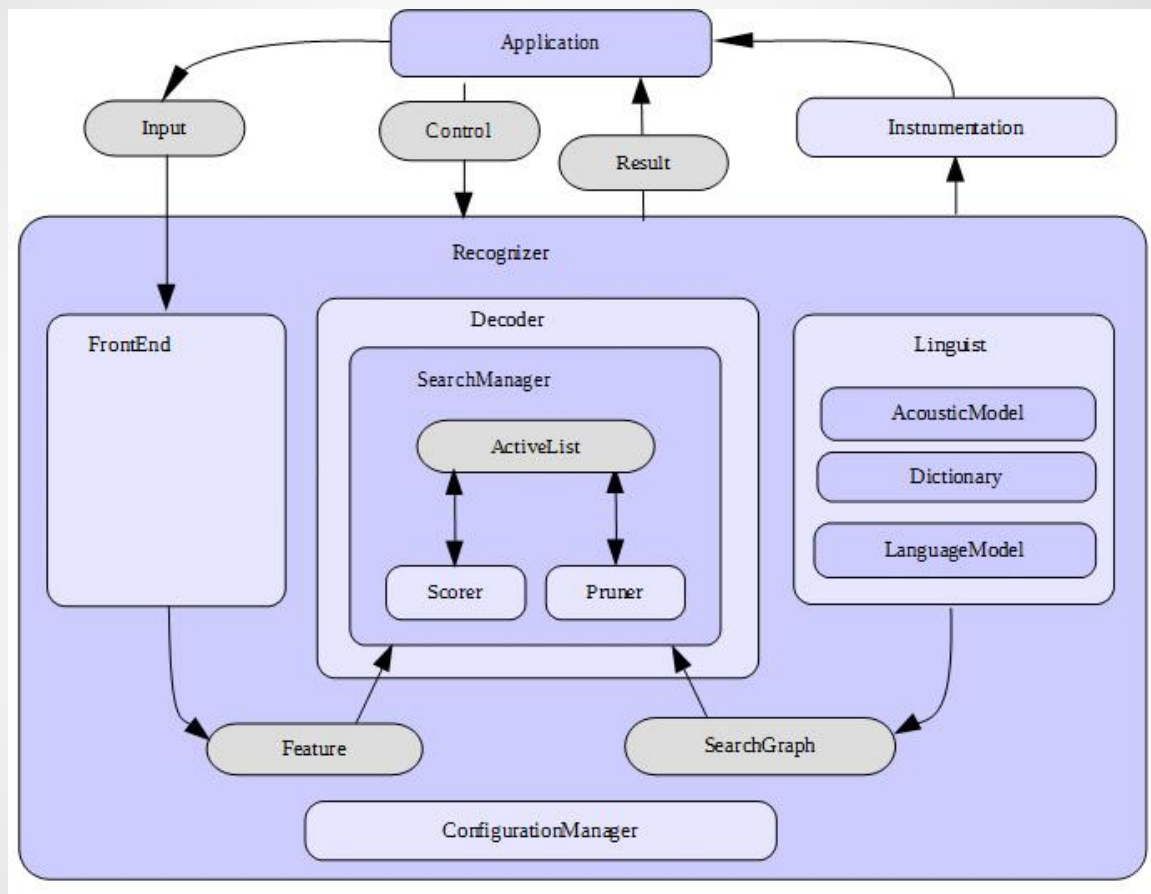
- Provide a common speaker identity: This is intended to share and sync the learning/training data on one device with all other devices of the same user.
- Improve speech to text performance across cultures and geographies

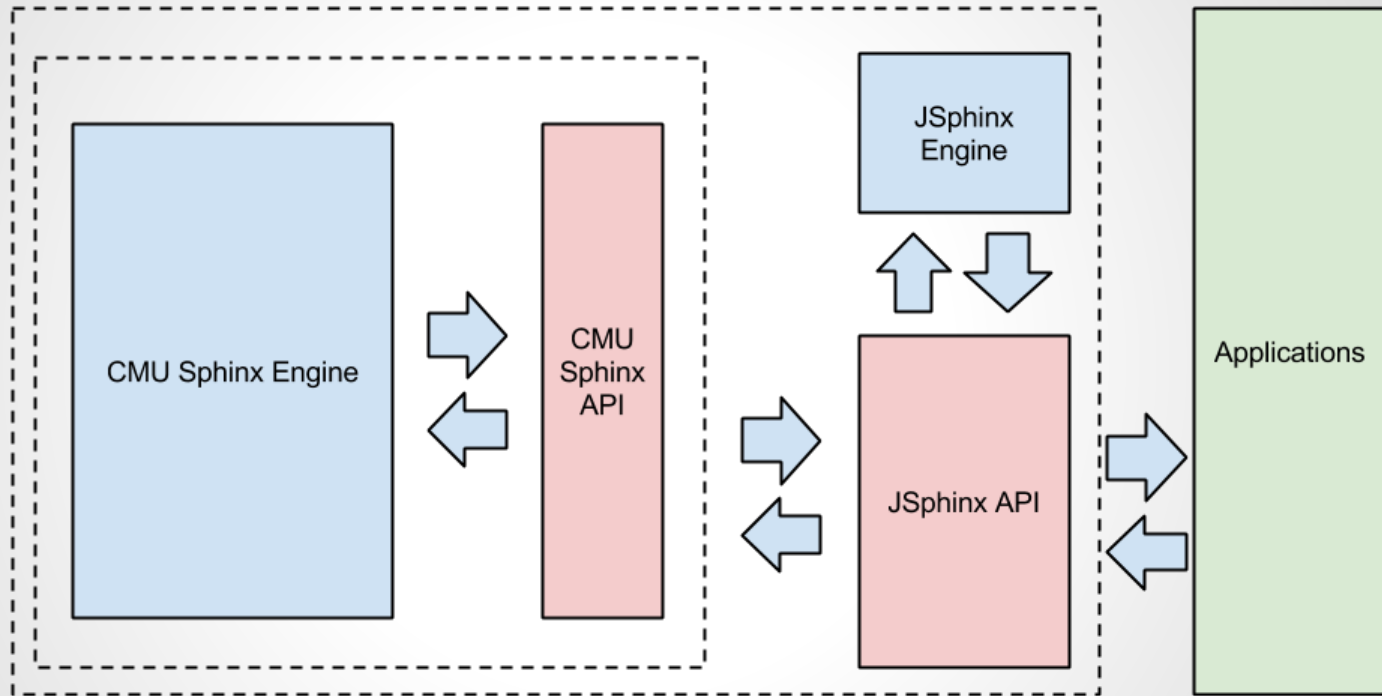
Implementation

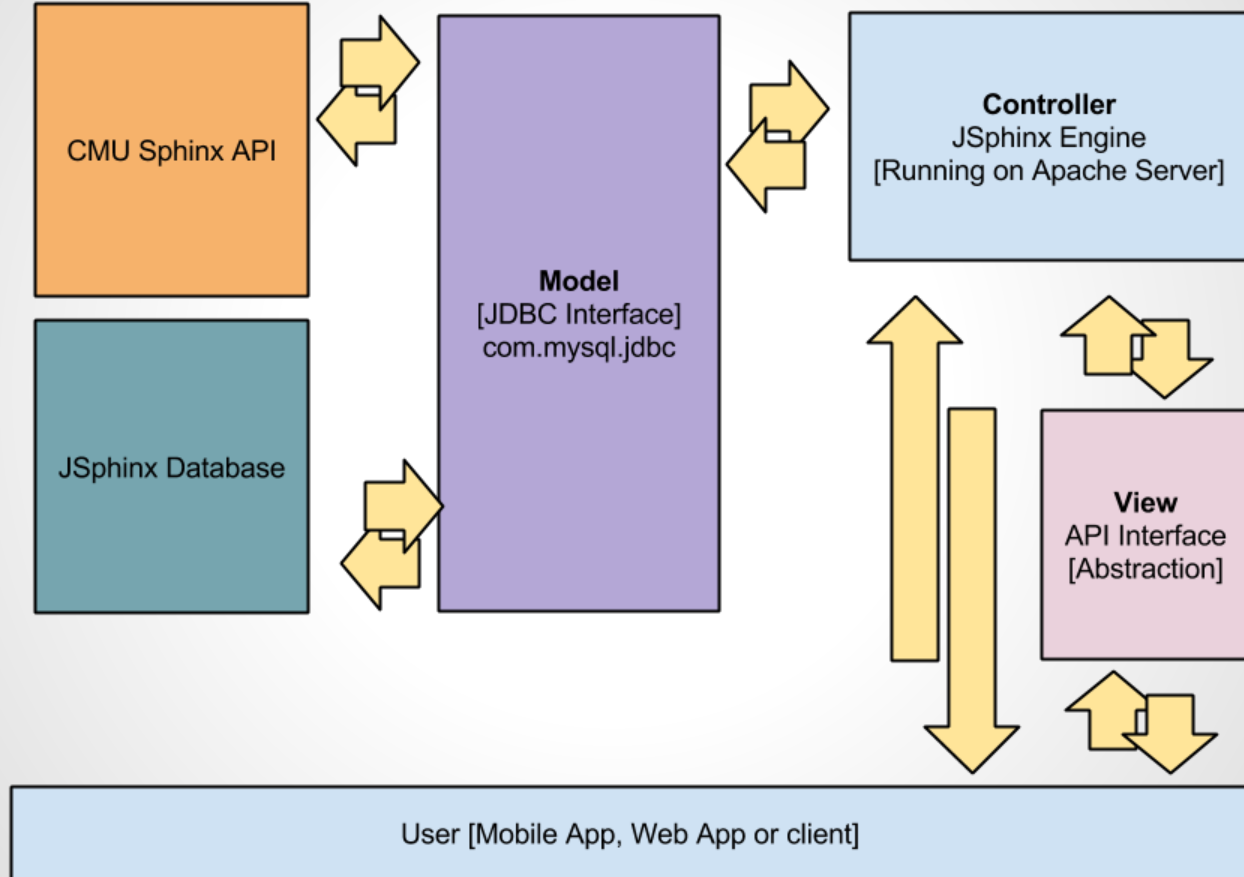
- Platform : Netbeans IDE
- Language : Java
- API : CMU Sphinx

The API has been tested for a set of commands and words.

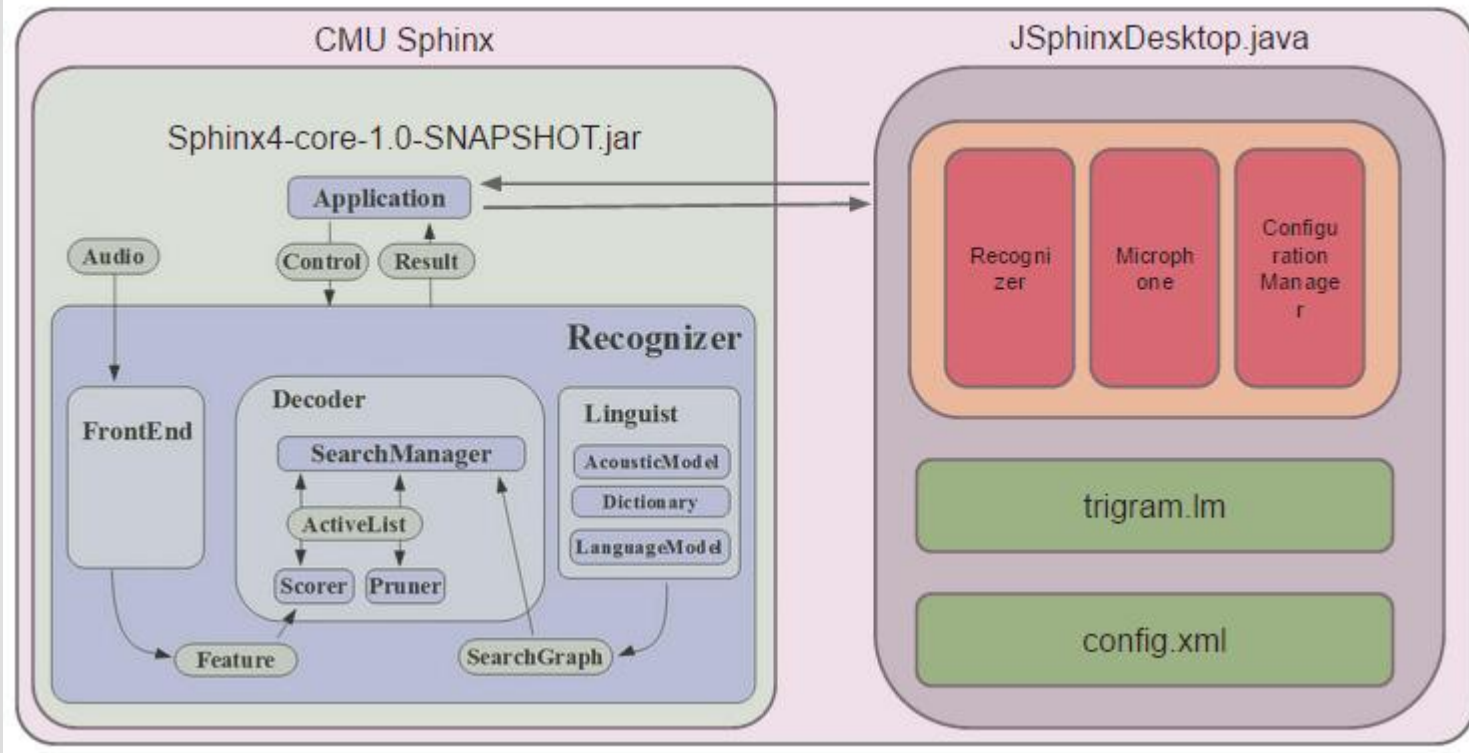








Jphinx.Desktop



Applications

API is intended to be ported across various mobile and non-mobile devices such as cellular phones, tablets, laptops, desktop computers, etc.

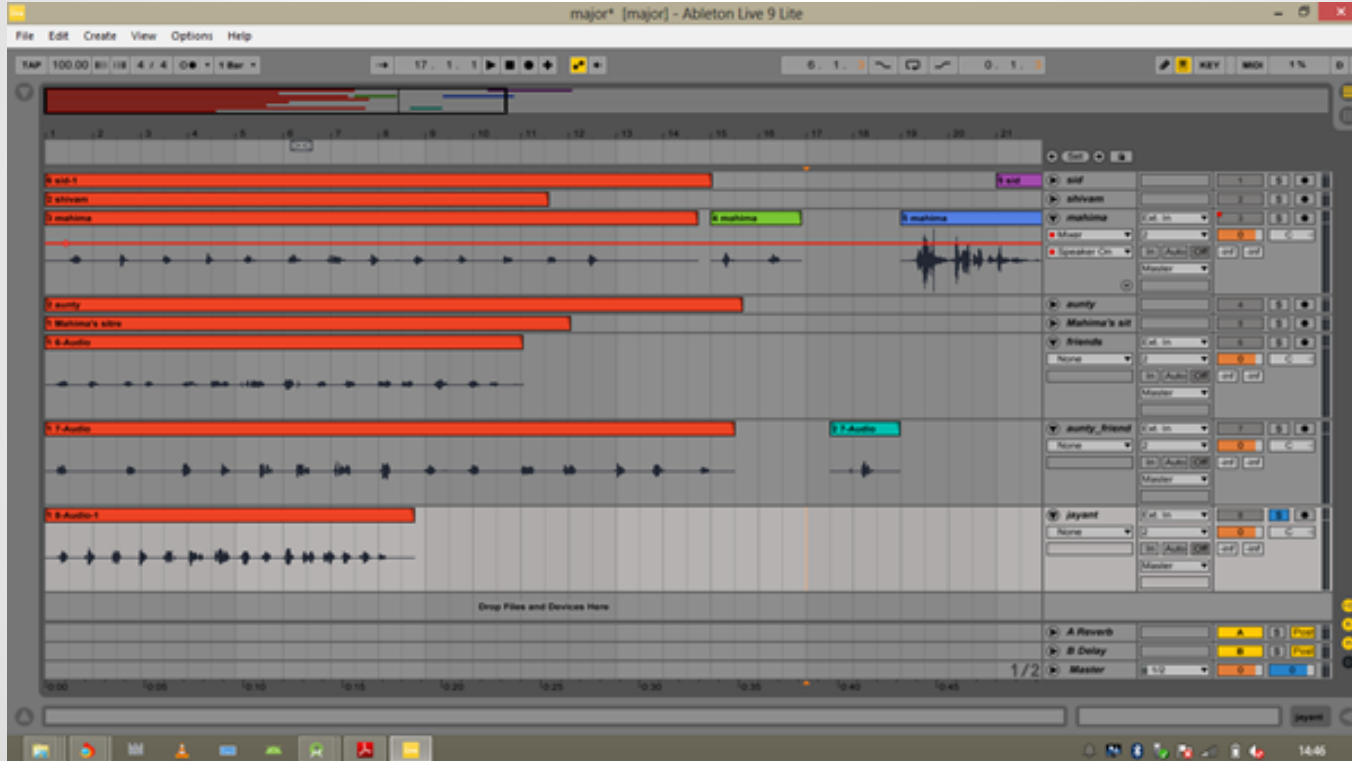
Phase 1 - Conclusion

- Successfully implemented CMU SPHINX
- Successfully created .Im files for the samples
- Successfully implemented Speech-to-Text recognition.
- Successfully designed the interface for the first deliverable of the JSphinx api - Mobile application

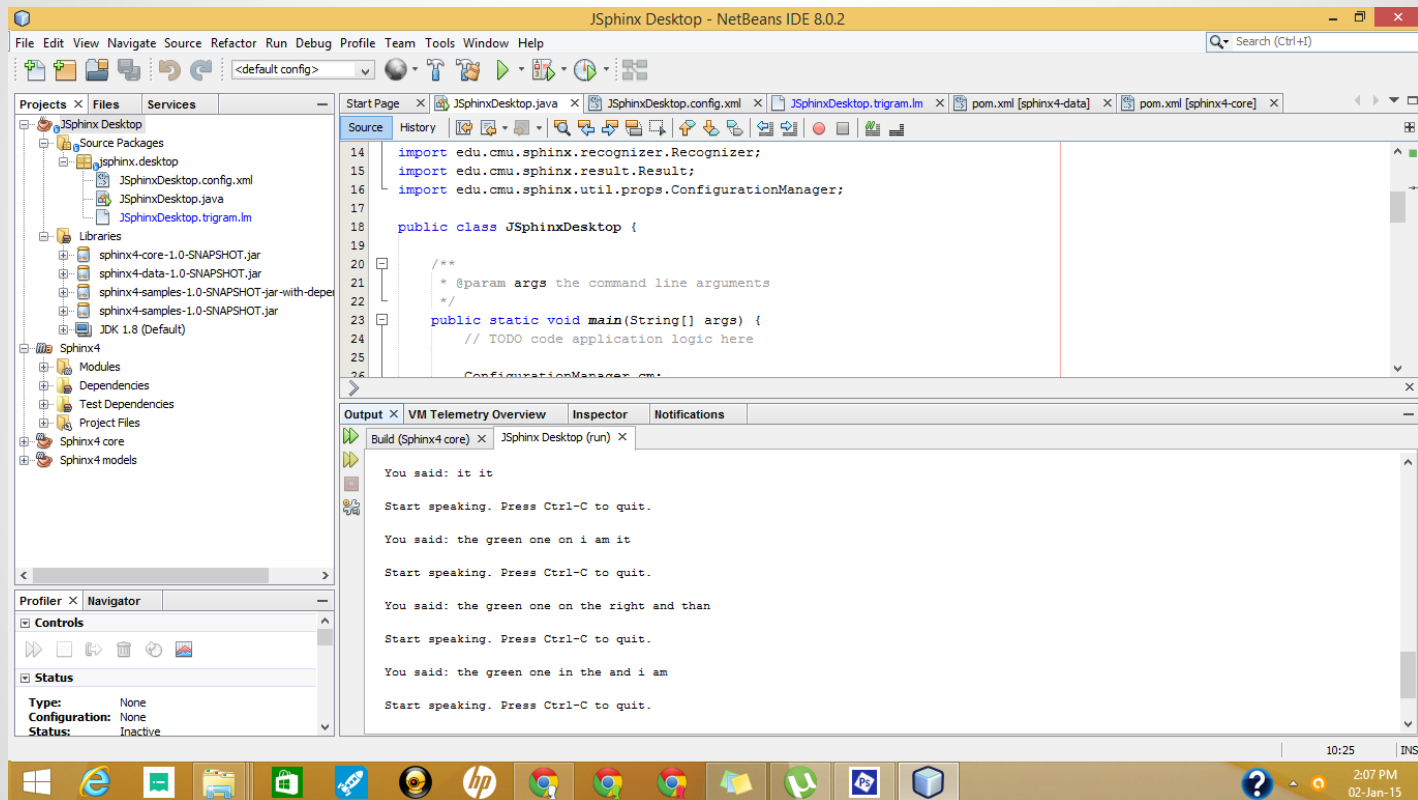
Phase 1 - Future Work

- shall customize the API according to demographic divisions across the country
- training modules shall be developed for the different regions of India - West, North , East , South
- client shall be able to save the training state, and can use it on multiple mobile devices
- make deliverables for the mobile devices - Android,iOS

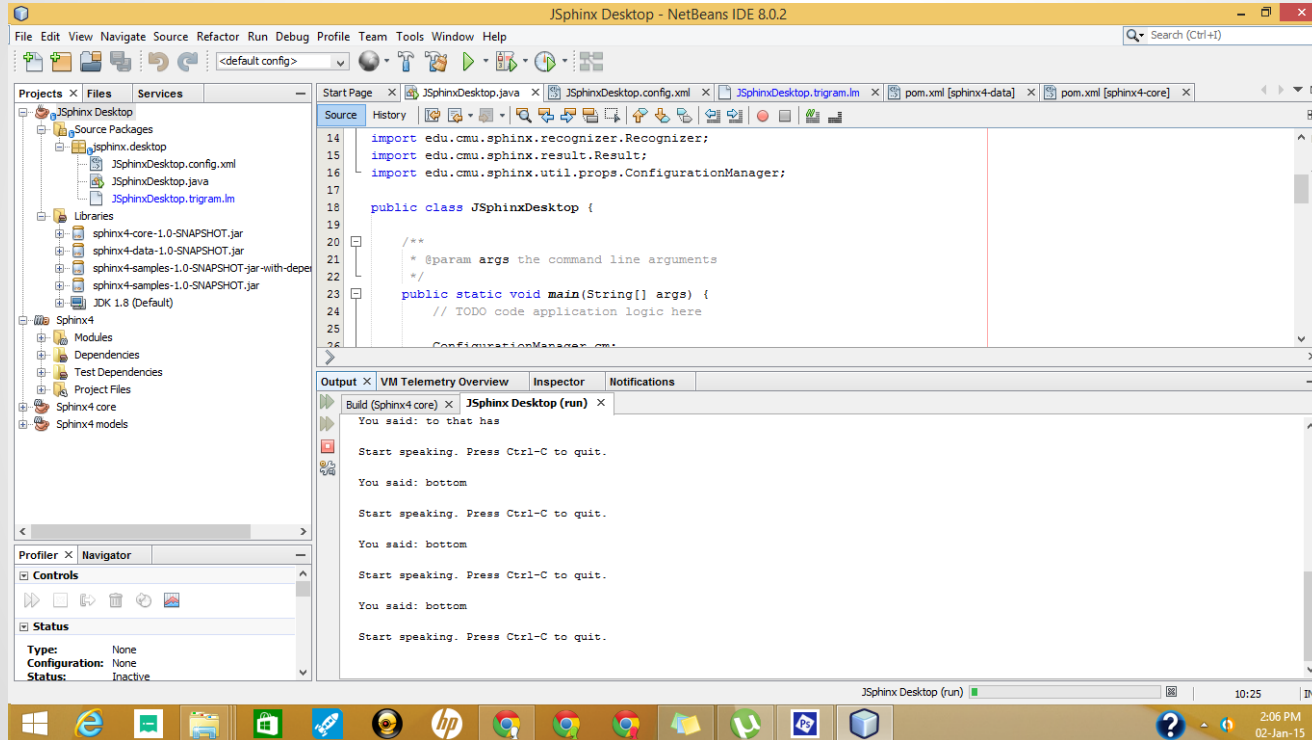
Screenshot : Building Training Set



Screenshot: Running JSphinx desktop for sentences



Screenshot : Running JSphinx Desktop for single words



References

- <http://cmusphinx.sourceforge.net/wiki/>
- <http://mobyle.pasteur.fr/cgi-bin/portal.py#forms::hmmbuild>
- Singh, R., Seltzer, M., Raj, B., and Stern, R.M, Speech in noisy environments: robust automatic segmentation, feature extraction, and hypothesis combination , Proc. ICASSP 2001, Salt Lake City.
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