Ment-Ed

A common place for students, mentors and recruiters.

The Team

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Problem Statement:

- The recent COVID pandemic has disrupted many sectors, especially the educational and industrial sectors. The enormous number of layoffs due to COVID19 and difficulties faced by students due to the closing down of their institutes inspired us to do something about providing users with the best opportunities virtually

- Students find it difficult during lockdown to have proper mentorship regarding studies and they spend a lot of time on internet finding the right resources and solutions even for a small issue. It would be a great help for students to get a mentor for helping them to develop skills and project.

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Our solution:

- Our E-learning portal gives students an opportunity to connect to mentors from different parts of the world and to learn from their experiences. It will also works as a peer to peer network, that lets students help each other out through a community of similar interest.

- This portal provides ex-employers with an opportunity to earn an additional income and a chance to help the young students and developers who are seeking their help. This would also help them sharpen/revise their skills. Also through the platform top-performing candidates, gets an opportunity to land in an interview with a recruiter of their choice.

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Our solution:

- Recruiters find to hard to find the right candidates from the plethora of applicants. Our Portal provides recruiters the opportunity to connect with our top-performing candidates (who have passed our skill verification test). Thus instead of taking the hazzle of going through long process of hiring, the recruiters can go through the handful of potential candidates on this portal by accepting to connect with them.

System Features

Point System
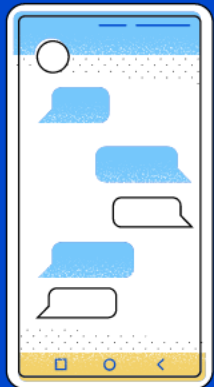
Point System for both students and mentors.

Community Section

Where people can connect to other like minded people through.

Skills Verification and Tracking

A test/exam section to verify their skills and gain points to make it easy forthe recruiters/mentors.

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Gamification and Personalized learning path

Gamification features can turn learning into a friendly competition.

E-commerce and Subscriptions

A way to pay for services.

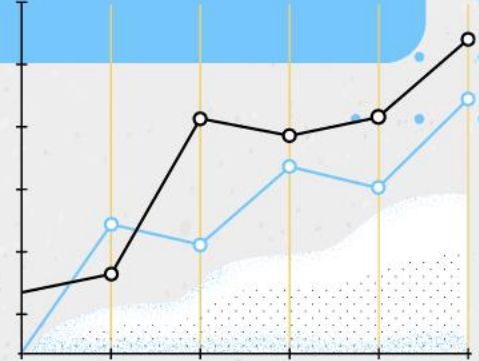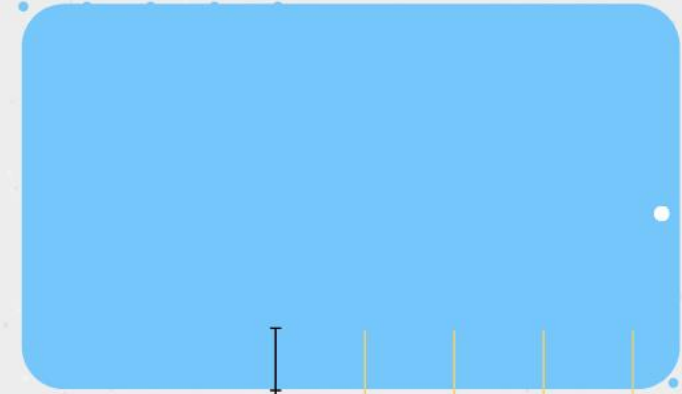## Chat-Bot

Guides users about Interface, directions to use site and counselling.

Point System

Point System is maintained for both students and mentors.

Upon reaching a certain level of points in the scoreboard and if the user have at least 2 verified skills, they can connect with recruiters and request for a meeting with them.

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Community Section

People can connect to other like minded people through this community option.

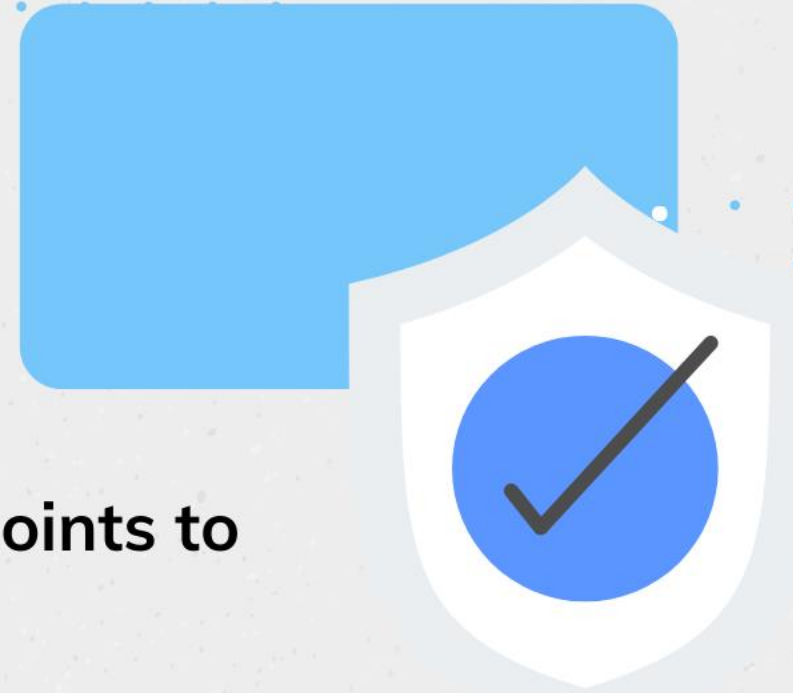Students can post about the project idea they need assistance and will get mentors.

Mentors can get help in the form of interns for their research based projects from the common community.

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Skills Verification and Tracking

A test/exam section to verify their skills and gain points to make it easy for the recruiters/mentors.

Progress details of each course/test. Learners could submit a writing sample or upload results to a question.

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Gamification and Personalized learning path

Gamification features can turn learning into a friendly competition.

It will engage learners, speed them through the modules, and increase compliance.

Users can maintain a timetable for all the courses and tests and get reminders before the scheduled time.
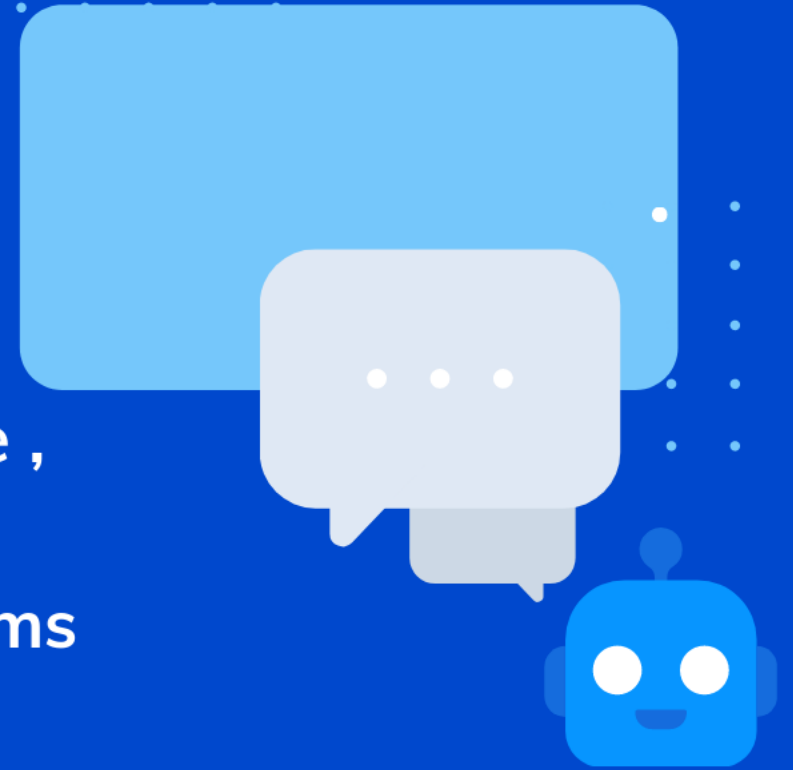
E-commerce and Subscriptions

To complete a course or learning module, users provide their email address, make a one-time payment, or agree to a monthly subscription.

Students can also access the E-Library which has both paid and free material.

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Chat Bot

Guides users about Interface, directions to use site , for proper functioning, one to one meet, seek professional counselling, create common chat rooms etc.

Thank You.

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