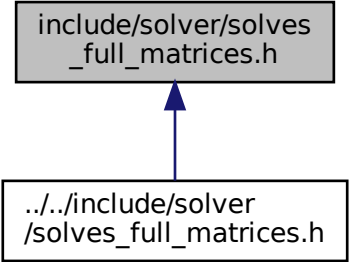


include/solver/solves  
\_full\_matrices.h



../../include/solver  
/solves\_full\_matrices.h