

BAYERO UNIVERSITY, KANO

FACULTY OF COMPUTER SCIENCES AND INFORMATION TECHNOLOGY
DEPARTMENT OF COMPUTER SCIENCE

GUIDELINES FOR UNDERGRADUATE PROJECT (CSC4600)

© FCSIT, BUK

1. Chapter One – Introduction

This chapter introduces the entire project. Accordingly, it is structured as follows:

- Background of the study
- Statement of the problem
- Aim and objectives
- Significance of the study
- Scope and limitation
- Methodology
- Definition of Terms (definition of non computer terms as used in the study)