BAYERO UNIVERSITY, KANO

FACULTY OF COMPUTER SCIENCES AND INFORMATION TECHNOLOGY
DEPARTMENT OF COMPUTER SCIENCE

GUIDELINES FOR UNDERGRADUATE PROJECT
(CSC4600)

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5. Chapter Five – Summary, Conclusion and Recommendations

This chapter presents summary of the study findings and inference/conclusions drawn from them. Its purpose is to provide an outline of the main and essential findings of the study without the details already presented in Chapter Four. It shall incorporate a section on recommendation, including suggestions on areas of further work. Its outline usually includes the following: -

- Introduction
- Summary of the Findings
- Conclusion
- Recommendation

The Conclusions section should be a summary of the aims of project and a restatement of its main results, i.e. what has been learnt and what it has achieved. An effective set of conclusions should not introduce new material. Instead it should briefly draw out, summarise, combine and reiterate the main points that have been made in the body of the project report and present opinions based on them.

The Conclusions section marks the end of the project report proper. Be honest and objective in your conclusions.

Finally, you may also have a future work section. It is quite likely that by the end of your project you will not have achieved all that you planned at the start; and in any case, your ideas will have grown during the course of the project beyond what you could hope to do within the available time. The Future Work section is for expressing your unrealised ideas. It is a way of recording that 'I have thought about this', and it is also a way of stating what you would like to have done if only you had not run out of time. A good **Future Work** section should provide a starting point for someone else to continue the work which you have begun.