

## Web Apps Project Idea

Online Board Game

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### Main Objective



Replicate the Board Game
"Mystery Game" from Parker
Brothers.



Recreate the basis of the game.



Intent to limit the technologies used to those we've learn in the course.



Play the game in a single workstation.



Play the game online up to 4 players. (same session)



Improve the knowledge of HTML/CSS/JS.



Lack of experience creating online games.

#### Challenges



Time

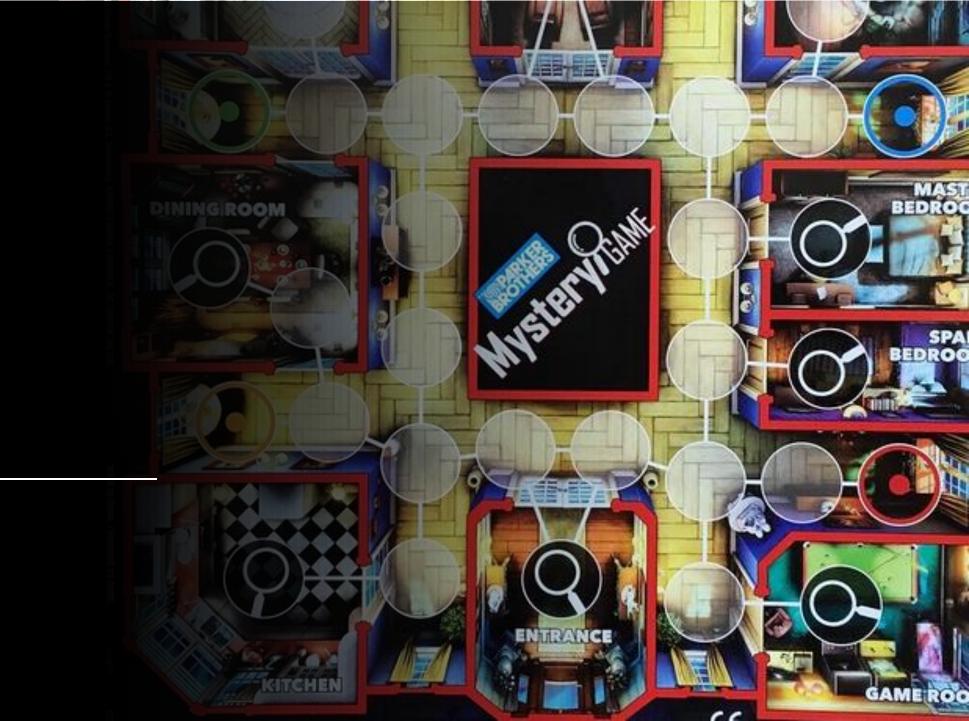


Decision to not use a framework.

#### Mystery Game

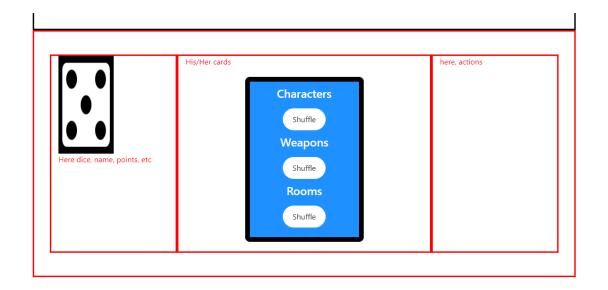






Prototype

## Drafts



sitting room	theatre room	garden room
dinning room	center	master bedroom
		spare bedroom
kitchen room	entrance room	game room

```
▶ (8) ["ro1", "ro2", "ro3", "ro4", "ro5", "ro6", "ro7", "ro8"]
       Player0: ch1,we4,ro9
Card: C Mr. Pine Number: 3
▶ (5) ["C_Madame Rubie", "C_General Umber", "C_Miss Azul", "C_Sir Ube", "C_Dr. Rose"]
Player0: C_Mr. Pine
Card: W Cast Iron Pan Number: 0
▶ (5) ["W Butcher Knife", "W Wrench", "W Revolver", "W Golf Club", "W Hammer"]
Player0: C_Mr. Pine,W_Cast Iron Pan
Card: R Game Room Number: 8
▶ (8) ["R_Sitting Room", "R_Theatre Room", "R_Garden Room", "R_Dining Room", "R_Master Bedroom", "R_Spare Bedroom", "R_Kitchen", "R_Entrance"]
Player0: C_Mr. Pine,W_Cast Iron Pan,R_Game Room
TypeError: Cannot read property '0' of undefined
    at players (index.js:87)
    at index.js:66
Players [{"name":"P1","characters":["C Dr. Rose","C General Umber"],"weapons":["W Golf Club"],"rooms":["R Spare Bedroom","R Sitting Room"]},{"name":"P2","characters":["C Miss
Azul", "C_Madame Rubie"], "weapons": ["W_Butcher Knife", "W_Revolver"], "rooms": ["R_Kitchen"]}, "name": "P3", "characters": [], "weapons": ["W_Wrench"], "rooms": ["R_Theatre Room", "R_E
{"name":"P4","characters":["C_Sir Ube"],"weapons":["W_Hammer"],"rooms":["R_Master Bedroom","R_Dining Room"]}]
```

Player0: ch1,we4

Card: ro9 Number: 8

# Thanks!