```
var, x
i
typ, A, B, C
                            ::=
                                                                             \operatorname{type}
                                     Int
                                     A \to B
                                     A \vee B
                                                         S
                                     (A)
                                                                             expression
exp, e
                                     \boldsymbol{x}
                                     i
                                     e:A
                                                          \mathsf{bind}\ x\ \mathsf{in}\ e
                                     \lambda x.e
                                     e_1 e_2
                                                          S
                                     (e)
                                     e_1[x \leadsto e_2]
                                                          М
ctx, \ \Gamma
                                                                             typing context
                             ::=
                                     \Gamma, x:A
                                                                             typing direction
dirflag
                                     \Rightarrow
terminals
                                     \mathbf{Int}
                                     \in
                                     \mathsf{fv}
formula
                                     judgement
                                     x:A\,\in\,\Gamma
                                     x\,\mathbf{notin}\,\mathsf{fv}\,e
                                     x\not\in\Gamma
Value
                             ::=
                                     \mathbf{value}\ e
                                                                                 Values
Infterm
                            ::=
                                     \mathbf{infterm}\; e
                                                                                 Inferable terms
```

Typing

::=

 $\Gamma \vdash e \ dirflag \ A$ Typing rules Steping::= $e \longrightarrow e'$ Small-step operational semantics judgementValueInftermTypingSteping  $user\_syntax$ vartypexpctxdirflagterminalsformula $\mathbf{value}\ e$ Values VALUE\_LIT  $\overline{\text{value } i}$  $\overline{\mathbf{value}\,(\lambda x.e):A\to B}$  $\mathbf{infterm}\ e$ Inferable terms  $INFT_LIT$  $\overline{\mathbf{infterm}\ i}$  $INFT\_APP$  $\overline{\mathbf{infterm}} \ e_1 \ e_2$  $\Gamma \vdash e \ dirflag \ A$ Typing rules  $\overline{\Gamma \vdash i \,\Rightarrow\, \mathsf{Int}} \quad {}^{\mathsf{TYP\_LIT}}$  $\frac{x:A\in\Gamma}{\Gamma\vdash x\,\Rightarrow\,A}\quad\text{TYP\_VAR}$ 

$$\frac{x:A\in\Gamma}{\Gamma\vdash x\Rightarrow A}\quad \text{TYP\_VAR}$$
 
$$\frac{\Gamma\vdash e\Leftarrow A}{\Gamma\vdash e:A\Rightarrow A}\quad \text{TYP\_ANN}$$
 
$$\frac{\Gamma\vdash e_1\Rightarrow A\to B}{\Gamma\vdash e_2\Leftarrow A}\quad \text{TYP\_APP}$$
 
$$\frac{\Gamma\vdash e_1e_2\Rightarrow B}{\Gamma\vdash e \Rightarrow A}\quad \text{TYP\_CHK}$$
 
$$\frac{\Gamma,x:A\vdash e\Leftarrow B}{\Gamma\vdash \lambda x.e\Leftarrow A\to B}\quad \text{TYP\_ABS}$$

 $e \longrightarrow e'$  Small-step operational semantics

$$\overline{(\lambda x.e):A\to B\ i\longrightarrow (e[x\leadsto i]):B} \quad \begin{array}{l} \text{STEP\_BETA\_LIT} \\ \hline \\ \overline{(\lambda x.e):A\to B\ (e_2:C)\longrightarrow (\lambda x.e):A\to B\ e_2} \quad \\ \text{STEP\_BETA\_ANN} \\ \hline \\ \overline{(\lambda x.e):A\to B\ (\lambda x.e_1)\longrightarrow (e[x\leadsto (\lambda x.e_1):A]):B} \quad \\ \text{STEP\_BETA\_ABS} \\ \hline \\ \frac{e_1\longrightarrow e_1'}{e_1\ e_2\longrightarrow e_1'\ e_2} \quad \\ \text{STEP\_APPL} \\ \hline \\ \frac{e_2\longrightarrow e_2'}{e_1\ e_2\longrightarrow e_1\ e_2'} \quad \\ \text{STEP\_APPR} \\ \hline \\ \overline{e:A:B\longrightarrow e:B} \quad \\ \hline \\ \frac{\text{infterm}\ e}{e:A\to e} \quad \\ \end{array}$$

Definition rules: 17 good 0 bad Definition rule clauses: 30 good 0 bad