



# Simplex method

- computing BFS
- computing feasible direction
- reduced cost

## Assumptions

Develop simplex method for a LP in standard form:

$$\begin{array}{ll} \min_{\mathbf{x}} \mathbf{c}^T \mathbf{x} & \text{subject to } \frac{\mathbf{A}\mathbf{x} = \mathbf{b}}{\mathbf{x} \geq 0}, \mathbf{A} \in \mathbb{R}^{m \times n} \\ \mathbf{x} & \boxed{\quad}^n \end{array}$$

we will assume:

- $\mathbf{A}$  has full row rank (no redundant rows)
- LP is feasible (need to check if unbounded).
- all basic feasible solutions are non degenerate

$$\rightarrow \text{extreme point, vertex} \quad \mathbf{x} = \begin{bmatrix} \mathbf{x}_B \\ \mathbf{x}_N \end{bmatrix}$$

variable index set:  $\leftarrow$  indices of columns of  $\mathbf{A}$ .

$$B = \{\beta_1, \dots, \beta_m\} \leftarrow \text{basic variable} \quad A = [B \ N]$$

$$N = \{\eta_1, \dots, \eta_{n-m}\} \leftarrow \text{non-basic variable.}$$

## Constructing basic feasible solution

Basic feasible solution partitions the columns of  $A$ :

$$AP = \begin{bmatrix} B & N \end{bmatrix} \in \mathbb{R}^{m \times n} \text{ where } B \text{ is non-singular}$$

$$x_B = B^{-1}b, \quad x_N = 0$$

$$Ax = b$$

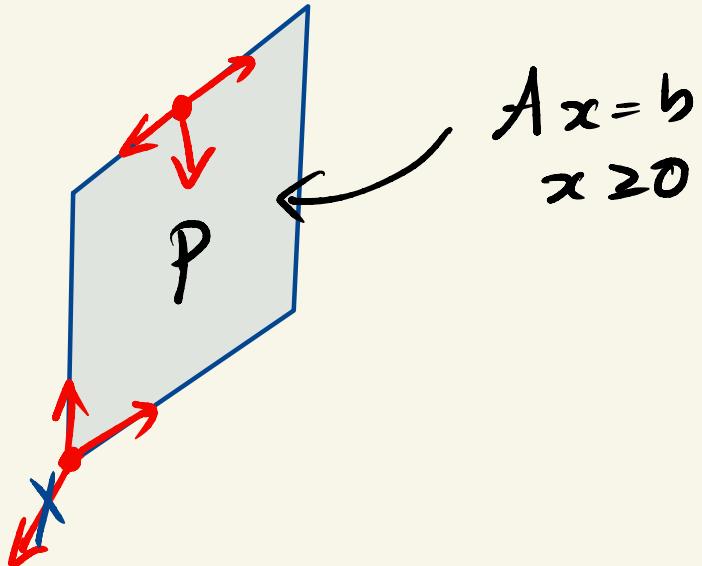
$$\begin{bmatrix} B & N \end{bmatrix} \begin{bmatrix} x_B \\ x_N \end{bmatrix} = b$$

Procedure for constructing BFS:

1. Choose  $m$  linearly independent columns of  $A$ .
2.  $x_N = 0$  ( $x_i = 0$  for  $i \notin B$ )  $A = \begin{bmatrix} B & N \end{bmatrix}$
3.  $x_B = B^{-1}b \in \mathbb{R}^m$
4. check if  $x_B \geq 0$

## Feasible direction.

A direction  $d \in \mathbb{R}^n$  is a feasible direction at  $x \in P$   
if  $x + \alpha d \in P$  for some  $\alpha > 0$



## Constructing a feasible direction

given  $x \in P$  with  $Ax = b$ ,  $x \geq 0$

require for  $\alpha > 0$  that

$$b = A(x + \alpha d) = b + \alpha Ad$$

Thus, we require  $Ad = 0 \leftarrow d \text{ is in the nullspace of } A$ .

Suppose  $x$  is BFS so that

$$A = [B \ N]$$

$$Ad = [B \ N] \begin{bmatrix} d_B \\ d_N \end{bmatrix} = Bd_B + Nd_N$$

$$\Rightarrow Bd_B = -Nd_N \quad \rightarrow \quad d_N = e_k$$

construct search direction by moving a single variable

$\eta_k \in N$ :

$$Bd_B = -N \stackrel{p \in \mathbb{R}^{n-m}}{e_k} = -\alpha_{\eta_k}$$

$\nwarrow$  select a column from non-basic

$$d = \begin{bmatrix} d_B \\ d_N \end{bmatrix}$$

minimize  
subject to

$$\begin{aligned} x_N &= 0 \\ x_N + d_N &\geq 0 \end{aligned}$$

$$B \rightarrow$$

**Example**  $Ax = b$  x ≥ 0

$$c_1 x_1 + c_2 x_2 + c_3 x_3 + c_4 x_4$$

$$x_1 + x_2 + x_3 + x_4 = 2$$

$$2x_1 + 3x_3 + 4x_4 = 2$$

$$x \geq 0$$

$$x_j + d_j = 0$$

$$d = -\frac{x_j}{d_j}$$

$$x_j > 0 \quad \begin{cases} x_j = 0 \\ \min \left\{ -\frac{x_j}{d_j} \mid j \in B \right\} \end{cases}$$

Construct basic feasible soln.

$$B = \{1, 2\} \Rightarrow B = \begin{bmatrix} 1 & 1 \\ 2 & 0 \end{bmatrix} \Rightarrow \begin{bmatrix} 1 & 1 \\ 2 & 0 \end{bmatrix} x_B = \begin{bmatrix} 2 \\ 2 \end{bmatrix} \Rightarrow x_B = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$N = \{3, 4\} \quad x_N = 0$$

Increase a non-basic variable, say  $x_3$ . That is,  $d_N = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$

$$B d_B = -N d_N \Rightarrow \begin{bmatrix} 1 & 1 \\ 2 & 0 \end{bmatrix} d_B = -\begin{bmatrix} 1 \\ 0 \end{bmatrix} \Rightarrow d_B = \begin{bmatrix} 1 \\ -3/2 \end{bmatrix}$$

$$d = (1/2, -3/2, 1, 0) \Rightarrow Ad = 0, A(x+ad) \cancel{=} b, x+ad \geq 0$$

## Change in objective

objective value at  $\bar{x} = x + \alpha d$ , where  $d$  is feasible direction.

how does  $c^T \bar{x} = c^T(x + \alpha d)$  change?

Let  $\phi(x) = \phi = c^T x$ .

$$\begin{aligned}\bar{\phi} &= \phi(\bar{x}) = c^T(x + \alpha d) \\ &= c^T x + \alpha [c_B^T \ c_N^T] \begin{bmatrix} d_B \\ d_N \end{bmatrix} \\ &= \phi + \alpha (c_B^T d_B + c_N^T d_N) \\ &= \phi + \alpha (c_{k'} + c_B^T d_B)\end{aligned}$$

*reduced cost.*

$$Bd_B = -Nd_N \\ = -\alpha r_k$$

if  $d_N = e_k$ ,  $k^{\text{th}}$  non-basic variable increases.

## Reduced cost

reduce cost for any variable  $j = 1, \dots, n$

$$z_j := c_j - c_B^T B^{-1} a_j \quad \text{if } z_j \geq 0 \text{ for all } j$$

reduced cost for basic variable,  $j \in B$

$$\begin{aligned} z_j &:= c_j - c_B^T B^{-1} a_j = c_j - c_B^T B^{-1} B e_j \\ &= 0 \end{aligned}$$

thus only non-basic variables need to be considered.

note: if  $z \geq 0$ , then all feasible directions increase objective value.

Thm: consider a basic feasible solution  $x$  with reduced cost vector  $z$ .

$$z_j < 0$$

- If  $z \geq 0$  then  $x$  is optimal.
- If  $x$  is optimal and non-degenerate, then  $z \geq 0$ .





