

# Simplex method

- Step length
- Blocking variable & basis change
- Optimality

$$Bd_B = -Nd_N$$

$$\begin{aligned}\phi(\bar{x}) &= \phi(x) + \alpha c^T d \\ &= \phi + \alpha (c_B^T d_B + c_N^T d_N)\end{aligned}$$

$$z = \begin{bmatrix} \cdot \\ \vdots \\ \cdot \end{bmatrix} \in \mathbb{R}^{n_p} \quad \Rightarrow \quad z_{n_p} = \phi + \alpha (c_B^T d_B + c_{n_p}^T d_{n_p})$$

## Reduced cost

$$\phi(\bar{x}) = \phi(x) + d \cdot z_j$$

reduced cost for any variable  $x_j$ ,  $j = 1, \dots, n$ :

$$z_j := c_j + c_B^T d_B = c_j - c_B^T B^{-1} a_j \quad \bar{x} = x + ad$$

reduced cost for a basic variable,

$$\begin{aligned} z_j &= c_j - c_B^T B^{-1} a_j \\ &= c_j - c_j \\ &= 0 \end{aligned}$$

$$\boxed{j \in B}$$
$$z = \boxed{\begin{matrix} z_1 \\ z_n \end{matrix}} \geq 0$$

$$\phi(\bar{x}) = \phi(x) + d \cdot z_j$$

thus only non-basic variables need to be considered.

note: if  $z \geq 0$ , then all feasible directions increase objective.

Thm: consider a basic feasible solution  $x$  with reduced cost  $z$

- if  $z \geq 0$  then  $x$  is optimal
- if  $x$  is optimal and non-degenerate then  $z \geq 0$

## Choosing a stepsize

change in objective value from moving  $p^{\text{th}}$  non-basic variable.  $\eta_p \in N$  ( $B = \{\beta_1, \dots, \beta_m\}$ ,  $N = \{\eta_1, \dots, \eta_{m-n}\}$ )

$$Bd_B = Nd_N$$

$$\phi(\bar{x}) = \phi + \alpha z_{\eta_p}, \quad z_j = c_j - C_B^{-1} B^{-1} \alpha_j$$

$z_{\eta_p} < 0$ , so choose  $\alpha$  as large as possible. ( $Ax = b$ )

$$d = \begin{bmatrix} d_B \\ d_N \end{bmatrix}$$

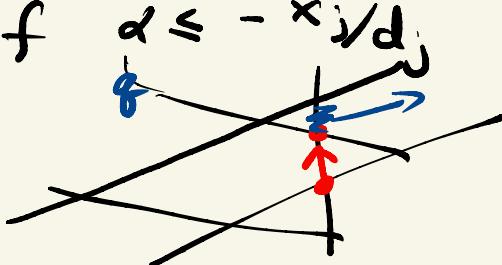
$$\alpha^* = \max \{ \alpha \geq 0 \mid x + \alpha d \geq 0 \}$$

$$x + \alpha d \geq 0$$

case 1: if  $d \geq 0$  then, it is unbounded feasible direction of descent i.e.  $x + \alpha d \geq 0$  for all  $\alpha \geq 0$ .

case 2: if  $d_j < 0$ , then  $x_j + \alpha d_j \geq 0$  if  $\alpha \leq -x_j/d_j$  for every  $d_j < 0$

$$\Rightarrow \text{ratio test: } \alpha^* = \min \left\{ -\frac{x_j}{d_j} \mid j \in B, d_j < 0 \right\}$$



## Basis change

case 1: no "blocking" variable. Therefore d is a direction of unbounded descent

case 2 the first basic variable to "hit" bound is "blocking"

variable swap:

$$\bar{B}x_B = b$$

- enter basic variable  $\gamma_p \in N$  becomes basic  
 $(\bar{x}_{\gamma_p} \rightarrow +)$  (before  $x_{\gamma_p} = 0$ )

- blocking variable  $\beta_q \in B$  becomes non-basic.

$$(\bar{x}_{\beta_q} = 0)$$

$$A = \boxed{\begin{array}{|c|c|c|} \hline B & N & \\ \hline \end{array}}$$

- $B \leftarrow (B \setminus \{\beta_q\}) \cup \{\gamma_p\}$ ,  $N \leftarrow (N \setminus \{\gamma_p\}) \cup \{\beta_q\}$

A new basis

$\beta_g \leftarrow n_p$

the new set of columns define a basic feasible solution

The new basis matrix:

$$\bar{B} = [a_{\beta_1} \dots a_{n_p} \dots a_{\beta_m}] \quad \text{with } n_p \in N$$

has rank m. Note:

$$\bar{B}^{-1} \bar{B} = B^{-1} [a_{\beta_1} \dots a_{\beta_g} \dots a_{\beta_m}] = \bar{B}^{-1} [B e_1 \dots B e_m]$$
$$= [e_1 \dots e_m] = I$$

$$\bar{B}^{-1} \bar{B} = \bar{B}^{-1} [a_{\beta_1} \dots a_{n_p} \dots a_{\beta_m}]$$
$$= [e_1 \dots \bar{B} a_{n_p} \dots e_m] \quad \Rightarrow \quad \begin{bmatrix} 1 & 0 & -d\beta_1 \\ 0 & 1 & -d\beta_g \\ \vdots & \vdots & \ddots \\ 0 & 0 & -d\beta_m & 1 \end{bmatrix}$$

$$B d_B - N d_N = [e_1 \dots -d_B \dots e_m]$$

matrix is invertible.

invertible because  $d_{\beta_p} < 0$

## Simplex without $B^{-1}$

search direction: maintain  $Ax = b$  and  $A(x+\alpha d) = b$  for all  $\alpha \geq 0$ .

$$Ad = [B \ N] \begin{bmatrix} d_B \\ d_N \end{bmatrix} \Rightarrow Bd_B = Nd_N = -c_{Np}$$

effect on objective:  $(z_j = c_j - c_B^T B^{-1} a_j)$

$$B^T y = c_B \Rightarrow y = B^T c_B = (c_B^T B^{-1})^T, z = c - A^T y = \begin{bmatrix} z_B \\ z_N \end{bmatrix}$$

→ simplex "multiplier".

$$\begin{aligned} \phi(\bar{z}) &= \phi(z) + \alpha c^T d = \phi(z) + \alpha (c_B^T d_B + c_N^T d_N) \\ &= \phi + \alpha (y^T B d_B + c_N^T d_N) & c_B^T B^{-1} a_j = (A^T y)_j \\ &= \phi + \alpha (-y^T N d_N + c_N^T d_N) \\ &= \phi + \alpha (c_N - N^T y)^T d_N = \phi + \alpha \cdot z_N^T d_N \end{aligned}$$

choose  $p$  so that  $z_{qp} < 0$  (e.g. must negative) - non-basic  $x_p$  enters basic.

optimality: no improving direction exist if for each

$$j = 1, \dots, n$$

$$x_j \cdot z_j = 0$$

$$x_j \geq 0, z_j \geq 0$$

$$x_j = 0 \text{ and } z_j \geq 0$$

$$x_j \geq 0 \text{ and } z_j = 0$$

ratio test: basic variable  $\beta_q$  exists basic

$$q = \arg \min \frac{-z_{pq}}{d_{pq}}$$

$$q / d_q < 0$$

## Example

$$A = \begin{bmatrix} -2 & 1 & 1 & 0 & 0 \\ -1 & 2 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 \end{bmatrix}, b = \begin{bmatrix} 2 \\ 7 \\ 3 \end{bmatrix}, c = \begin{bmatrix} -1 \\ -2 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Iteration 0:  $B = \{3, 4, 5\}$ ,  $N = \{1, 2\}$

Which of the following is the new basic set (and non-basic set)?

1.  $B = \{2, 4, 5\}$ ,  $N = \{1, 3\}$
2.  $B = \{3, 2, 5\}$ ,  $N = \{1, 4\}$
3.  $B = \{1, 4, 5\}$ ,  $N = \{2, 3\}$

## Example

$$A = \begin{bmatrix} -2 & 1 & 1 & 0 & 0 \\ -1 & 2 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 \end{bmatrix}, \quad b = \begin{bmatrix} 2 \\ 7 \\ 3 \end{bmatrix}, \quad c = \begin{bmatrix} -1 \\ -2 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

Iteration 0:  $B = \{3, 45\}$ ,  $N = \{1, 2\}$

## Example contd

Iteration 2:

- current basis:  $B = \{2, 4, 5\}$ ,  $N = \{1, 3\}$
- $B = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ ,  $B^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$
- $x_0, x_2 \geq 0$   
 $x_2 \geq 0, x_3 \geq 0$
- solve  $Bx_B = b \rightarrow x_B = (2, 3, 3)$   $[x_N = 0]$
- Simplex multiplier:  $B^T y = c_B \rightarrow y = (-2, 0, 0)$
- reduced cost:  $z_N = c_N - N^T y \rightarrow z_N = (-5, 2)$ ,  $[z_B = 0]$
- choose  $\eta_1 = 1$  to enter basis.
- search direction:  $Bd_B = -a_1 \rightarrow d_B = (2, -3, 1)$
- ratio test:  $\bar{g} = \min_{g \leq 1/d_B} \frac{-x_B \beta_B}{\beta_B g} \rightarrow \bar{g} = 2, \beta_B = 4$  exits
- $B = \{2, 1, 5\}$ ,  $N = \{4, 3\}$

Iteration 3:

- current basis  $B = \{2, 1, 5\}$ ,  $N = \{4, 3\}$
- $B = \begin{bmatrix} 1 & -2 & 0 \\ 2 & 1 & 0 \\ 0 & 1 & 1 \end{bmatrix}$ ,  $B^{-1} = (V_3) \begin{bmatrix} -1 & 2 & 0 \\ -2 & 1 & 0 \\ 2 & -1 & 3 \end{bmatrix}$
- solve:  $Bx_B = b \rightarrow x_B = (4, 1, 2)$
- simplex multiplier:  $B^T y = c_B \rightarrow y = (4/3, -5/3, 0)$
- reduced cost:  $z_N = c_N - N^T y \rightarrow z_N = (5/3, -4/3)$
- choose  $\gamma_2 = 3$  to enter basis
- search direction:  $Bd_B = -a_3 \rightarrow d_B = (V_3, 2/3, -2/3)$
- ratio test:  $\gamma = -3, \beta_g = 5$  exits basic
- $B = \{2, 1, 3\}$ ,  $N = \{4, 5\}$

iteration 4:

- current basis:  $B = \{2, 1, 3\}$ ,  $N = \{4, 5\}$

$$\bullet B = \begin{bmatrix} 1 & -2 & 1 \\ 2 & -1 & 0 \\ 0 & 1 & 0 \end{bmatrix}, B^{-1} = \begin{bmatrix} 0 & r_2 & v_2 \\ 0 & 0 & 1 \\ 1 & 2r_2 & 3v_2 \end{bmatrix}$$

- solve  $Bx_B = b \rightarrow x_B = (4, 1, 2)$
- simplex multiplier:  $B^T y = c_B \rightarrow y = (0, -1, -2)$
- reduced cost:  $z_N = c_N - N^T y \rightarrow z_N = (1, 2)$
- $z_N \geq 0 \rightarrow$  basis is optimal

