

Jenkins\_Sample 1.0

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# 1. Jenkins\_Sample

This chapter presents an overview of the project measures. This dashboard shows the most important measures related to project quality, and it provides a good starting point for identifying problems in source code.

#### 1.1. Report Overview

### Static Analysis

Lines of code	<b>Comments</b>	Complexity
98	0.0%	1.0
N/A packages	0 comment lines	1.2 /class
5 classes		6 decision points
6 methods		
0.0% duplicated lines		

# **Dynamic Analysis**

Code Coverage	Test Success
N/A	N/A
N/A tests	N/A failures
	N/A errors

### Coding Rules Issues

Technical Debt	Issues
55min	9

## 1.2. Issues Analysis

Most violated rules		
Methods should not be empty	1	
Utility classes should not have public constructors	1	
Tabulation characters should not be used	5	
Magic numbers should not be used	2	



Most violated files	
SpringBootHelloWorldTests.java	2
TestWebApp.java	2
TestController.java	2
SpringBootHelloWorldApplication.ja va	2
Employee.java	1

Most complex files		
TestWebApp.java	2	
SpringBootHelloWorldTests.java	1	
SpringBootHelloWorldApplication.ja va	1	
Employee.java	1	
TestController.java	1	

Most duplicated files	
No duplications	

### 1.3. Issues Details

Rule	Methods should not be empty		
File		Line	
SpringB	BootHelloWorldTests.java	13	

Rule Utility classes should not have public constructors		
File		Line
SpringB	ootHelloWorldApplication.java	7

Rule Tabulation characters should not be used	
File	Line
SpringBootHelloWorldApplication.java	N/A
TestController.java N/A	
Employee.java	N/A





#### Sonar PDF Report

SpringBootHelloWorldTests.java	N/A
TestWebApp.java	N/A

Rule Magic numbers should not be used	
File	Line
TestController.java	21
TestWebApp.java	32