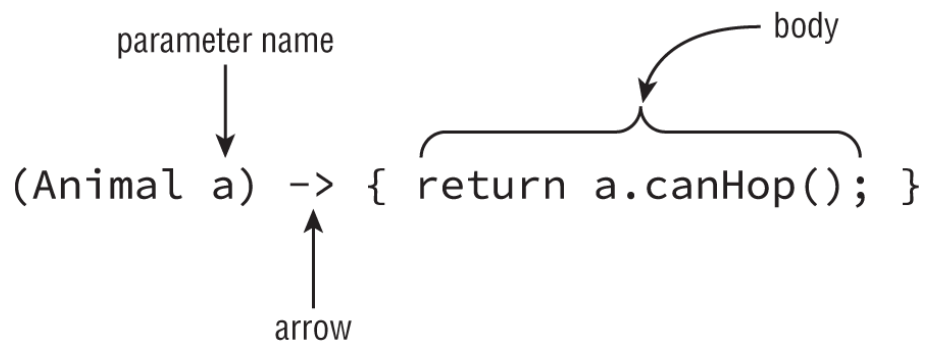
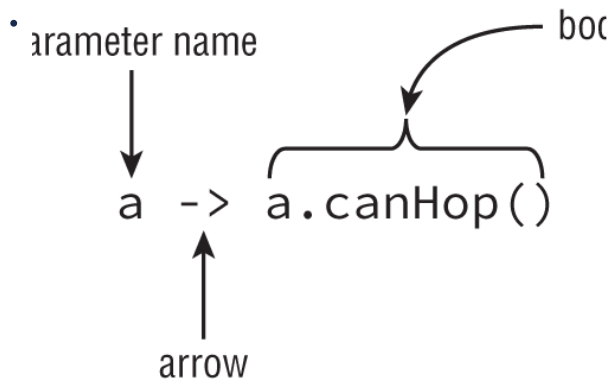


Chapter 6 - Lambdas and Functional interfaces

Lambdas

- *Functional programming* is a way of writing code more declaratively. You specify what you want to do rather than dealing with the state of objects. You focus more on expressions than loops.
- *Deferred execution* means that code is specified now but will run later



Functional Interfaces

- Predicate

```
1 public interface Predicate<T> {  
2     boolean test(T t);  
3 }
```

- Consumer

```
1 void accept(T t)
```

- Supplier

```
1 T get()
```

- Comparator

```
1 int compare(T o1, T o2)
```

Functional interface	# parameters	Return type
Comparator	Two	int
Consumer	One	void
Predicate	One	boolean
Supplier	None	One (type varies)

Variables in lambda

- Variables can appear in 3 places

- Parameter list

```
1 Predicate<String> p = x -> true;
2 Predicate<String> p = (var x) -> true;
3 Predicate<String> p = (String x) -> true;
```

- local variables inside lambda

```
1 (a, b) -> { int c = 0; return 5;}
```

- Variable referenced from outside the body

```
1 public class Crow {
2     private String color;
3     public void caw(String name) {
4         String volume = "loudly";
5         Consumer<String> consumer = s ->
6             System.out.println(name + " says "
7                 + volume + " that she is " + color);
8     }
9 }
```

Method parameters and local variables are allowed to be referenced if they are *effectively final*

Calling APIs with Lambda

- removeIf

```
1 bunnies.removeIf(s -> s.charAt(0) != 'h');
```

- sort

```
1 bunnies.sort((b1, b2) -> b1.compareTo(b2));
```

- foreach

```
1 bunnies.forEach(b -> System.out.println(b));
```

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