## **Instructions for Authors of SBC Conferences Papers and Abstracts**

Bruno Rafael dos Santos<sup>1</sup>, Elian Gustavo Chorny Babireski<sup>1</sup>, Helena Vargas Tannuri<sup>1</sup>, Vinícios Bidin dos Santos<sup>1</sup>

<sup>1</sup>Departamento de Ciência da Computação – Universidade do Estado de Santa Catarina (UDESC) Joinville – SC – Brazil

{bruniculos08, elianbabireski, helenavargastannuri, vinibidin}@qmail.com

Abstract. This meta-paper describes the style to be used in articles and short papers for SBC conferences. For papers in English, you should add just an abstract while for the papers in Portuguese, we also ask for an abstract in Portuguese ("resumo"). In both cases, abstracts should not have more than 10 lines and must be in the first page of the paper.

Resumo. Este meta-artigo descreve o estilo a ser usado na confecção de artigos e resumos de artigos para publicação nos anais das conferências organizadas pela SBC. É solicitada a escrita de resumo e abstract apenas para os artigos escritos em português. Artigos em inglês deverão apresentar apenas abstract. Nos dois casos, o autor deve tomar cuidado para que o resumo (e o abstract) não ultrapassem 10 linhas cada, sendo que ambos devem estar na primeira página do artigo.

- 1. General Information
- 2. First Page
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- 4.1. Subsections
- 5. Figures and Captions

mito [Boulic and Renault 1991]

- 6. Images
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## References

Boulic, R. and Renault, O. (1991). 3d hierarchies for animation. In Magnenat-Thalmann, N. and Thalmann, D., editors, *New Trends in Animation and Visualization*. John Wiley & Sons ltd.

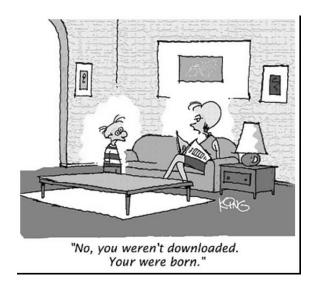


Figure 1. A typical figure

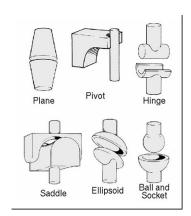


Figure 2. This figure is an example of a figure caption taking more than one line and justified considering margins mentioned in Section 5.

Table 1. Variables to be considered on the evaluation of interaction techniques

	Chessboard top view	Chessboard perspective view
Selection with side movements	6.02 ± 5.22	7.01 <u>+</u> 6.84
Selection with in- depth movements	6.29 <u>+</u> 4.99	12.22 <u>+</u> 11.33
Manipulation with side movements	4.66 <u>+</u> 4.94	3.47 <u>+</u> 2.20
Manipulation with in- depth movements	5.71 <u>+</u> 4.55	5.37 <u>+</u> 3.28