re-discover

Digital Health Systems
Course Project

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Objectives

- Create a VR based multiplatform solution for viewing memories in the form of multimedia in various use cases

Objective breakdown

Loading multimedia materials from the cloud into a VR environment

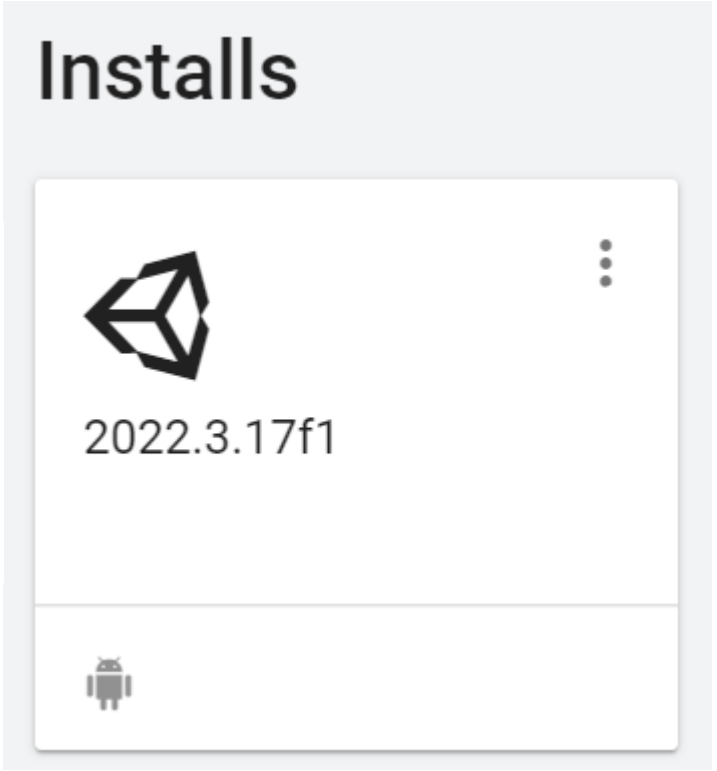
Allow users to use personalized material (photos, videos, audio from relatives, historians, etc.) within virtual reality

Search for an architecture to technically enable operators

Login

Not able to view anyone else's content

Methodes-Unity



1

Download Unity

2

Download Unity version with support for Android and VR in 3D build

3

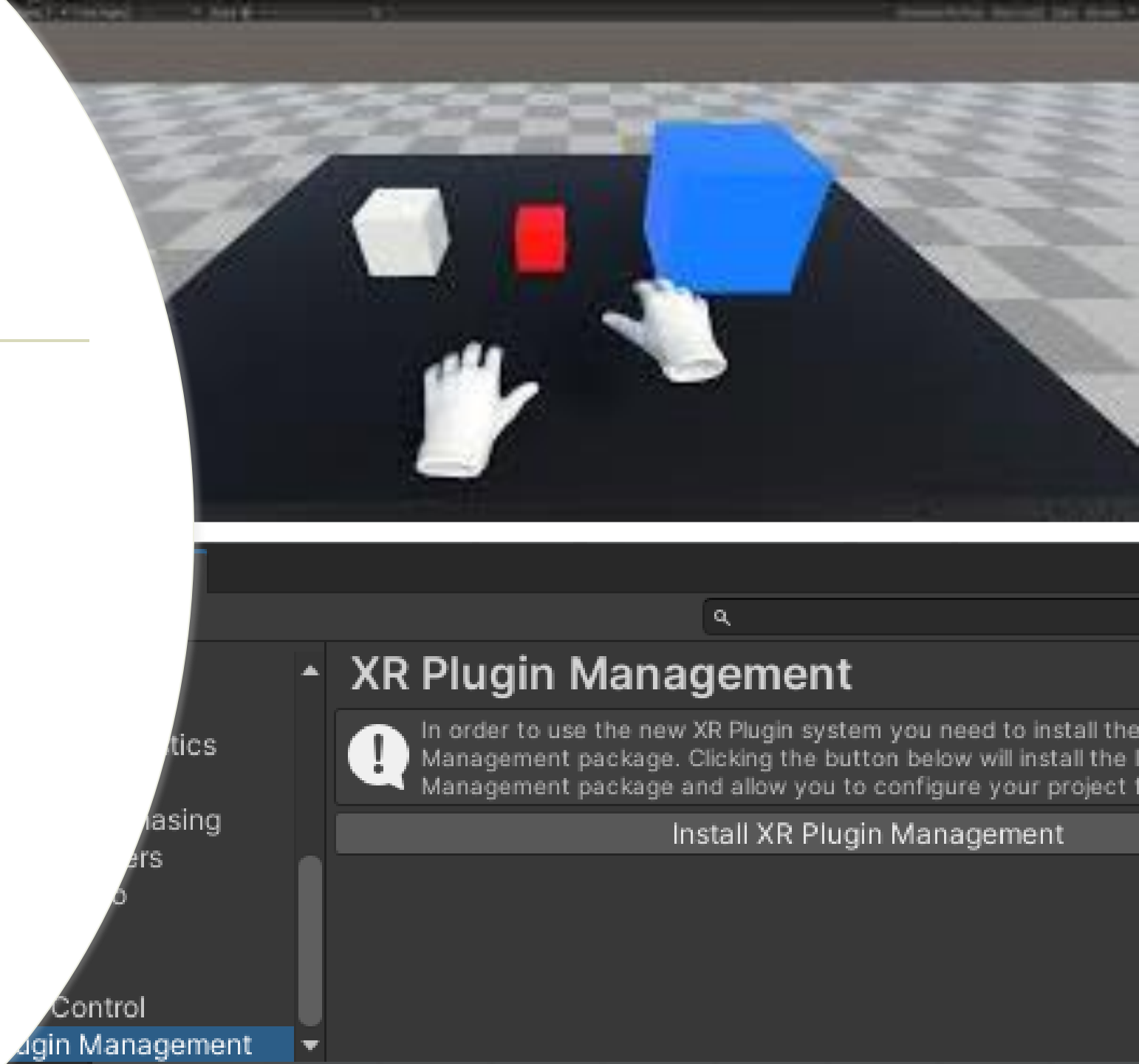
Download terrain and nature packs from Unity Asset Store

4

Download additional packages for interconnectivity to other platforms

Methods- VR

- XR plugin Management
- Tracked Posed Driver
- XR interaction toolkit



Methods- server part

Playfab

Login direct authentication

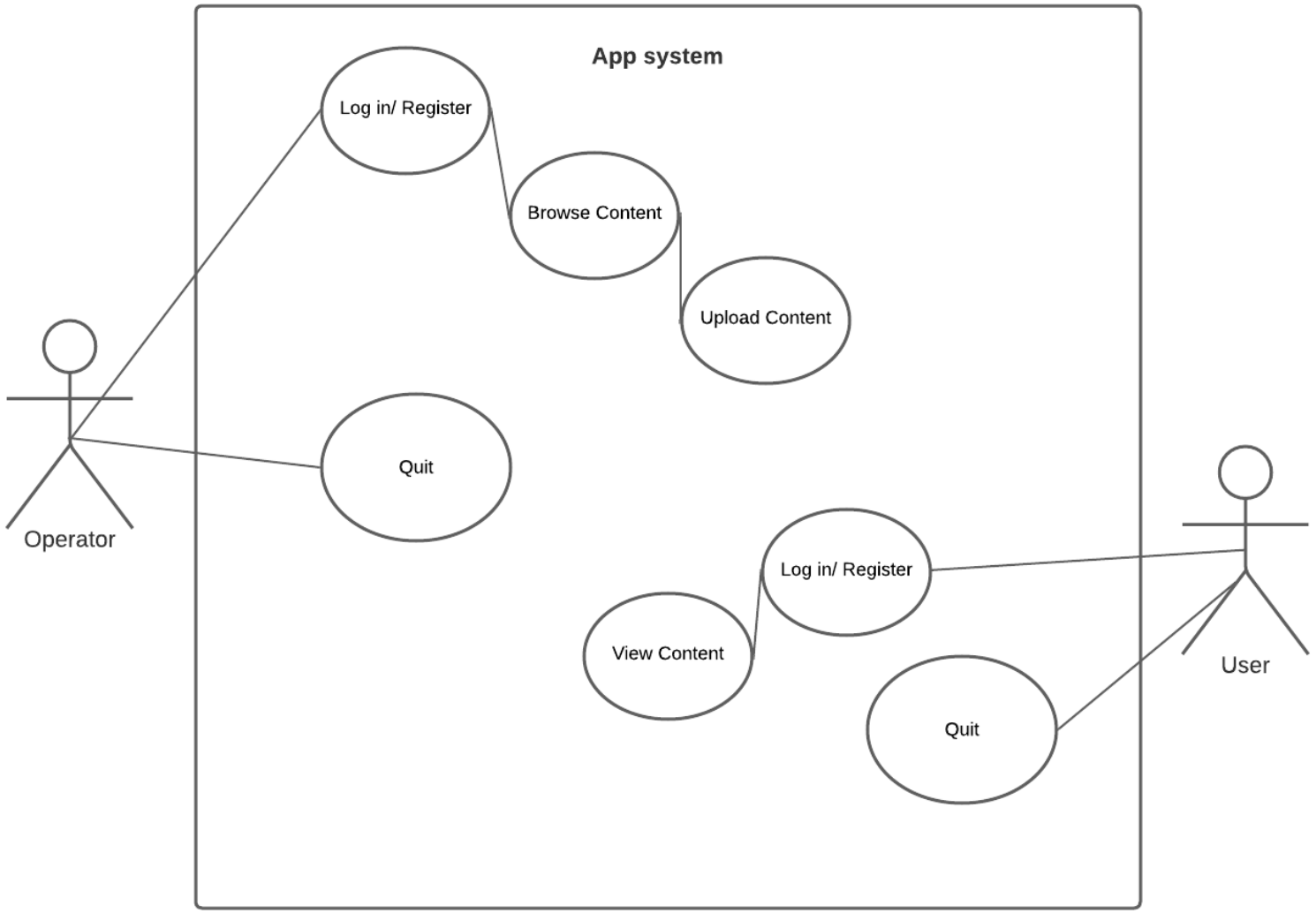
GDPR compliant, however requires an admin

Google Drive

Used for multimedia content upload

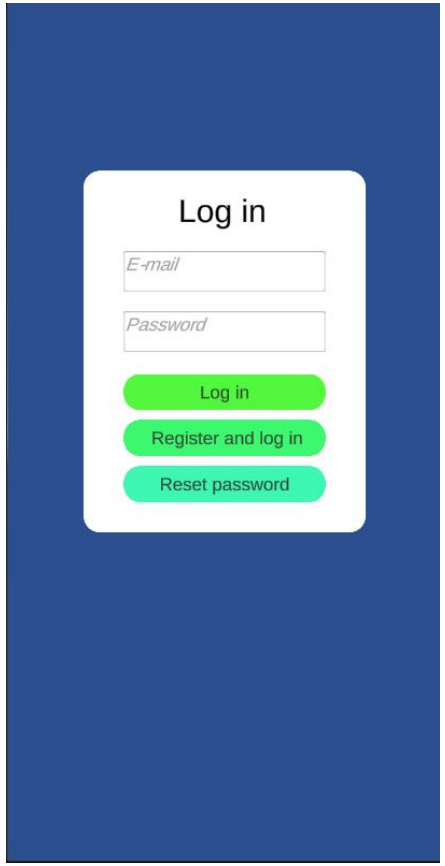
Possibly GDPR compliant, definitely requires an admin

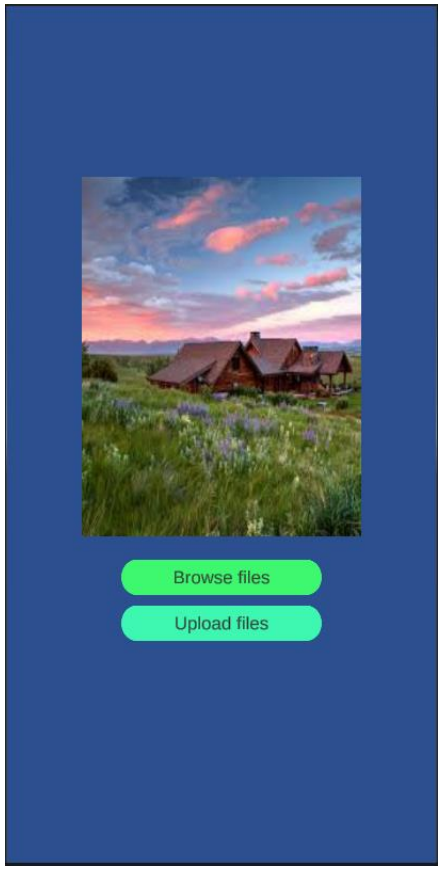
Methods- design



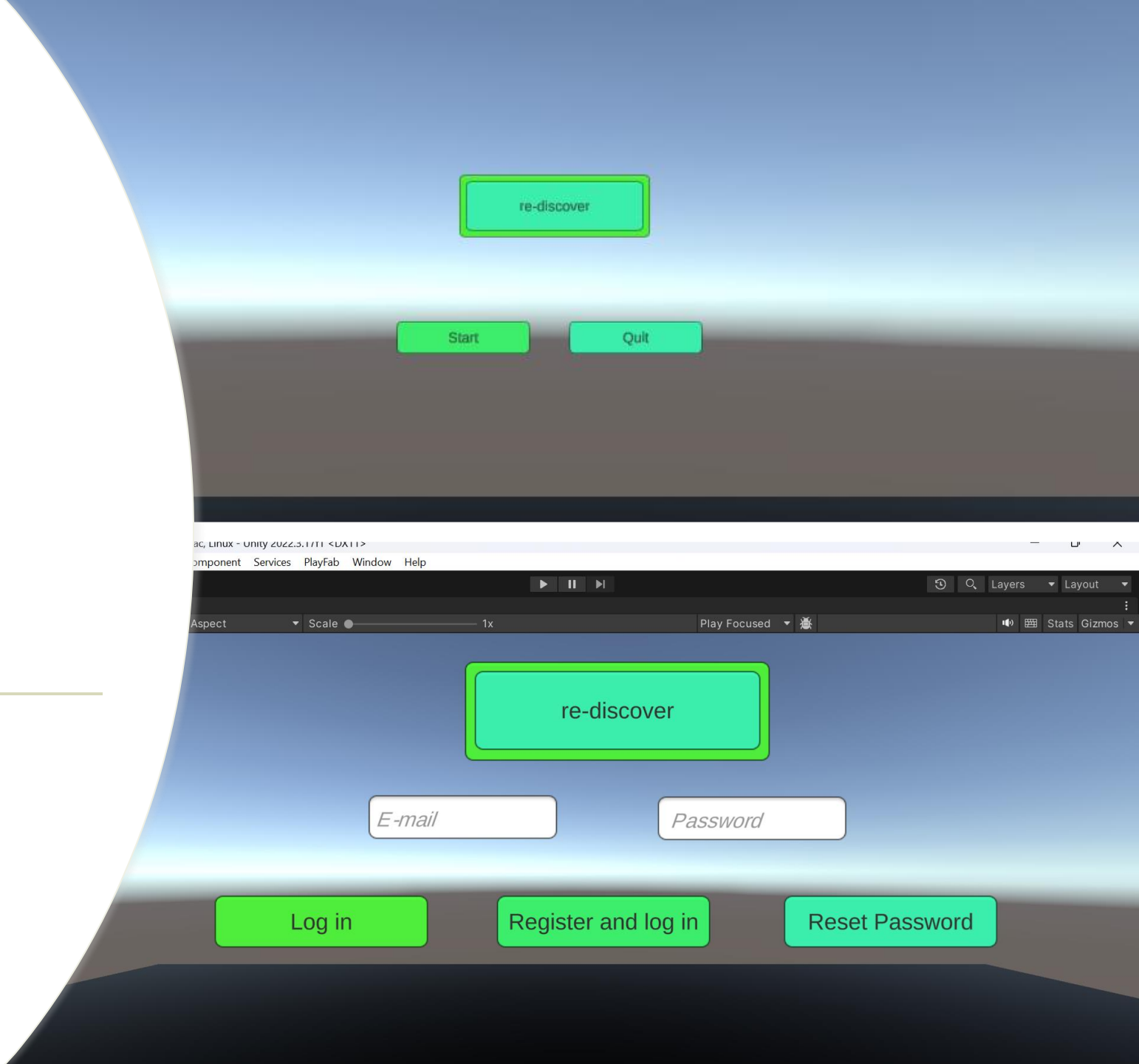
- Fully immersive VR
- General Wellness App

Results- Android





Results- VR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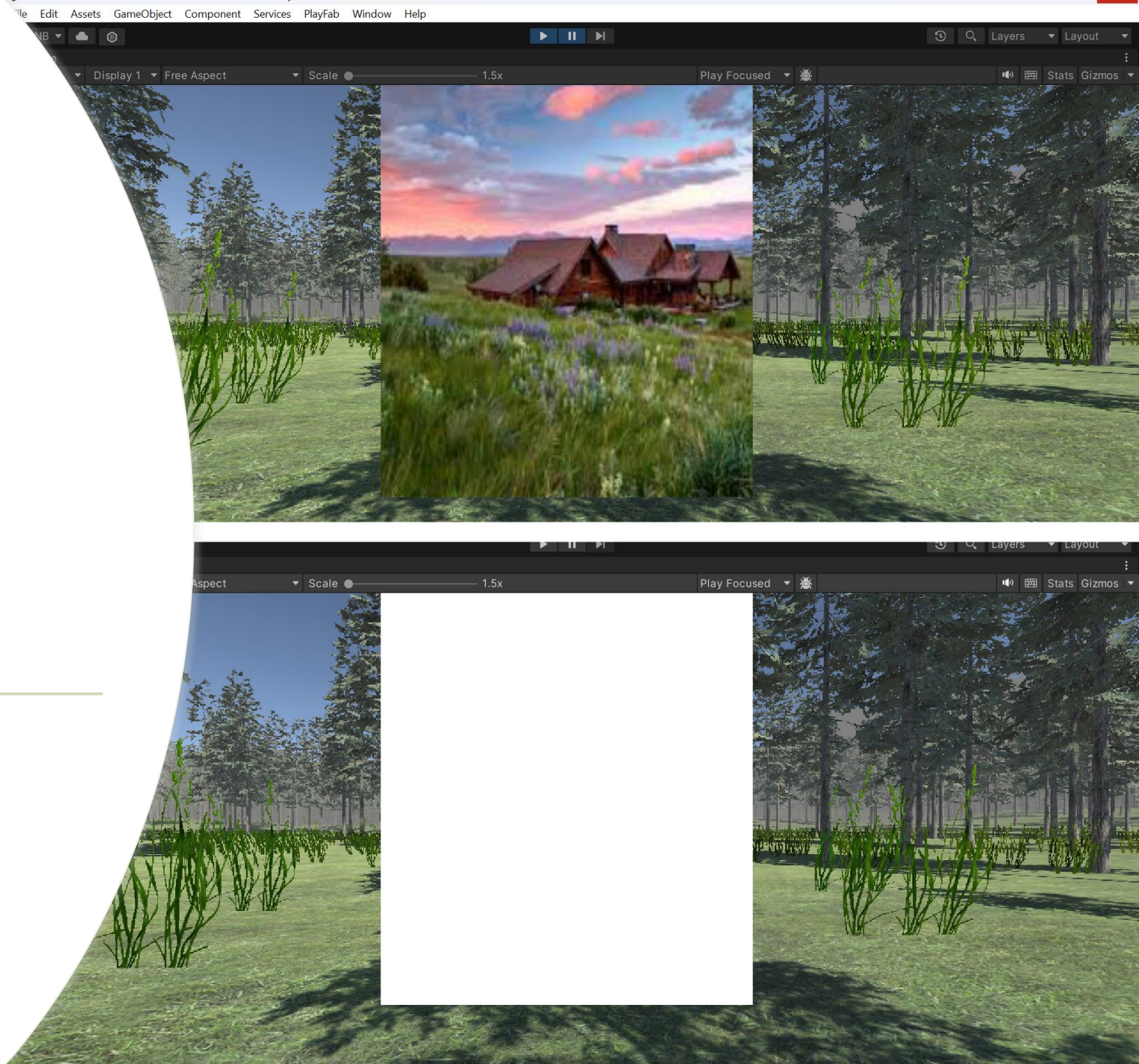
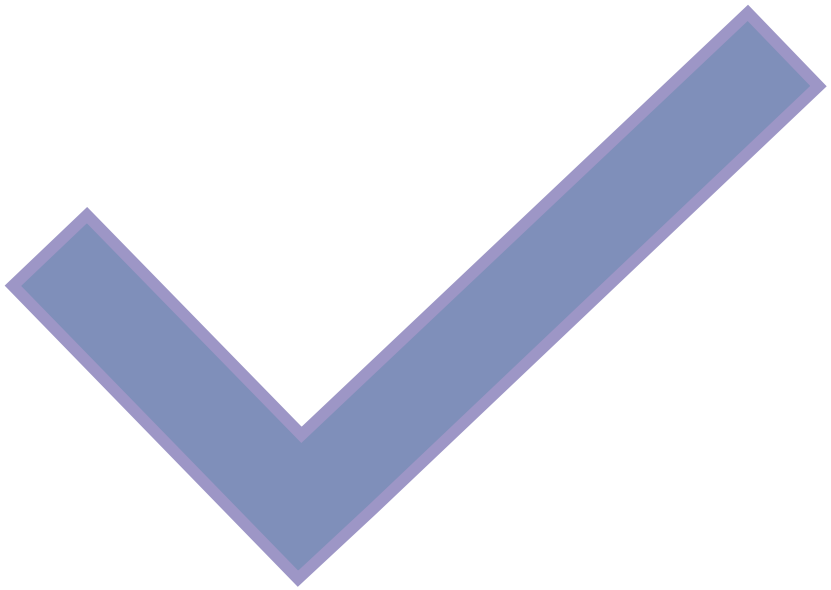
Start
Quit
Component Services PlayFab Window Help
Layers
Layout
Aspect
Scale
1x
Play Focused
Stats
Gizmos
re-discover
E-mail
Password
Log in
Register and log in
Reset Password

Results- VR


Edit
Assets
GameObject
Component
Services
PlayFab
Window
Help
Layers
Layout
Display 1
Free Aspect
Scale
1.5x
Play Focused
Stats
Gizmos

Future implementation

- Native app
- Available communication channel
- Server that can manage both login and store multimedia content automation without any problems
- Communication with the patient's relatives is still the most crucial part
- Not to be used without staff



Task fulfillment

- Loading multimedia materials from the cloud into a VR environment
- Allow users to use personalized material (photos, videos, audio from relatives, historians, etc.) within virtual reality
- Search for an architecture to technically enable operators
- Login
- Not able to view anyone else’s content

Sources

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- Coco Code
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