■ Python Data Types and Data Structures	

# 1. Python Data Types

Python is a dynamically typed language:

- You do not declare variable types (unlike Java or C).
- The type is determined by the value you assign.
- If you later assign a different kind of value, the variable's type changes.
- When this happens, Python creates a new object and the variable points to it.

```
x = 5 # int

x = 5.0 # now float (new object created)

x = "Sarah" # now str (new object created)

x = True # now bool (new object created)
```

Common Python data types include:

```
# Int
x = 42
# Float
z = 3.14
# String
name = "Sarah"
# Boolean
flag = True
# Tuple (immutable ordered collection)
location = (42.3601, -71.0589)
# List (mutable ordered collection)
primes = [2, 3, 5, 7, 11, 13]
# Dictionary (key-value pairs)
student = {"fname": "Sarah", "lname": "Smith"}
# Set (unique, unordered collection)
fruits = {"apples", "oranges", "pears"}
```

#### 2. Mutable vs Immutable and References

Data types that hold a single value are sometimes called scalar or primitive types.

Data types that hold multiple values are called data structures.

Every variable in Python stores a reference to an object in memory (RAM).

Immutable types (int, float, bool, str, tuple)  $\rightarrow$  Any change creates a new object (new reference).

Mutable types (list, dict, set) → Contents can be added, removed, or modified without changing the reference to the container.

#### Details about mutables:

- If you reassign a variable to [], {}, or set(), you create a new object with a new reference.
- Each element inside a data structure is itself an object with its own reference.
- Replacing an element updates the reference in the container.
- Adding an element stores the new object's reference in the container.

#### Key takeaway:

- Immutable = object itself cannot change, any update gives you a new object.
- Mutable = the object's identity (reference) stays the same, but its contents can change.

#### 3. Creating Data Structures

Here are 5 different ways to create tuples, sets, lists, and dictionaries.

#### **Tuples**

#### Tuples — 5 Ways:

```
# 1. Using parentheses
t1 = (1, 2, 3)

# 2. Without parentheses (comma separated)
t2 = 1, 2, 3

# 3. From a list
t3 = tuple([1, 2, 3])

# 4. From a string (sequence → tuple of chars)
t4 = tuple("abc") # ('a', 'b', 'c')

# 5. Single-element tuple (must include a comma)
t5 = (42,)
```

#### Sets

#### Sets — 5 Ways:

```
# 1. Using curly braces
s1 = {1, 2, 3}

# 2. From a list
s2 = set([1, 2, 2, 3])  # {1, 2, 3}

# 3. From a string (unique characters)
s3 = set("hello")  # {'h', 'e', 'l', 'o'}

# 4. From a tuple
s4 = set((1, 2, 3, 3))  # {1, 2, 3}

# 5. Empty set (must use constructor)
s5 = set()
```

#### Lists

#### Lists — 5 Ways:

```
# 1. Using square brackets
11 = [1, 2, 3]

# 2. From a tuple
12 = list((1, 2, 3))

# 3. From a string
13 = list("cat")  # ['c', 'a', 't']

# 4. Using list comprehension
14 = [x**2 for x in range(5)]  # [0, 1, 4, 9, 16]

# 5. Empty list
15 = []
```

# Dictionaries: Dictionaries - 5 Ways:

#### 1. Using curly braces {}

```
d1 = {"a": 1, "b": 2, "c": 3}
print(d1) # {'a': 1, 'b': 2, 'c': 3}
```

#### 2. Using dict() constructor with keyword arguments

```
d2 = dict(a=1, b=2, c=3)
print(d2) # {'a': 1, 'b': 2, 'c': 3}
```

#### 3. Using dict() with a list of tuples

```
d3 = dict([("a", 1), ("b", 2), ("c", 3)])
print(d3) # {'a': 1, 'b': 2, 'c': 3}
```

#### 4. Using dictionary comprehension

```
d4 = \{x: x**2 \text{ for } x \text{ in range}(3)\}
print(d4) # \{0: 0, 1: 1, 2: 4\}
```

#### 5. Using zip() to combine two lists

```
keys = ["a", "b", "c"]
values = [1, 2, 3]
d5 = dict(zip(keys, values))
print(d5) # {'a': 1, 'b': 2, 'c': 3}
```

# Lists

# **List Methods**

```
append(elem): add element to end (mutates)
nums = [1, 2, 3]
nums.append(4)
print(nums) # [1, 2, 3, 4]
extend(iterable): add elements from iterable (mutates)
nums = [1, 2, 3]
nums.extend([4, 5])
print(nums) # [1, 2, 3, 4, 5]
insert(i, elem): insert element at index (mutates)
nums = [1, 3, 4]
nums.insert(1, 2)
print(nums) # [1, 2, 3, 4]
remove(elem): remove first occurrence (mutates)
nums = [1, 2, 3, 2]
nums.remove(2)
print(nums) # [1, 3, 2]
pop([i]): remove and return element at index (mutates)
nums = [10, 20, 30]
x = nums.pop(1)
print(x) # 20
print(nums) # [10, 30]
clear(): remove all elements (mutates)
nums = [1, 2, 3]
nums.clear()
print(nums) # []
index(elem): return index of first occurrence
nums = [10, 20, 30, 20]
print(nums.index(20)) # 1
count(elem): count occurrences
nums = [1, 2, 2, 3, 2]
print(nums.count(2)) # 3
sort(key=None, reverse=False): sort list in place (mutates)
nums = [3, 1, 4, 2]
nums.sort()
print(nums) # [1, 2, 3, 4]
nums.sort(reverse=True)
print(nums) # [4, 3, 2, 1]
reverse(): reverse list in place (mutates)
nums = [1, 2, 3]
nums.reverse()
```

```
print(nums) # [3, 2, 1]
```

copy(): shallow copy
nums = [1, 2, 3] t = nums.copy() print(t) # [1, 2, 3]

#### **Dictionaries**

#### **Dictionary Methods**

#### clear(): remove all items (mutates)

```
student = {"name": "Alice", "age": 20}
student.clear()
print(student) # {}

# After clear(), nothing to loop over:
for k in student: # (no output)
    print(k)
```

#### copy(): shallow copy (non-mutating)

### fromkeys(iterable, value=None): build new dict (class method)

#### get(key, default=None): safe lookup (non-mutating)

```
student = {"name": "Alice"}
print(student.get("name"))  # 'Alice'
print(student.get("grade", "N/A"))  # 'N/A'

# Usually used for single lookups. For multiple:
for k in student:
    print(k, student.get(k))  # name Alice
```

# items(): view of (key, value) pairs (non-mutating)

```
student = {"name": "Alice", "age": 20}
print(list(student.items())) # [('name','Alice'), ('age',20)]
# Iterating:
for k, v in student.items():
    print(f''\{k\} \rightarrow \{v\}'') # name \rightarrow Alice
                          \# age \rightarrow 20
keys(): view of keys (non-mutating)
student = {"name": "Alice", "age": 20}
print(list(student.keys())) # ['name', 'age']
# Iterating:
for k in student.keys():
    print(k) # name
               # age
pop(key[, default]): remove by key and return value (mutates)
student = {"name": "Alice", "age": 20}
print(student.pop("age"))
                                   # 20
                                   # { 'name': 'Alice' }
print(student)
print(student.pop("grade", "N/A")) # 'N/A'
                                   # { 'name': 'Alice' }
print(student)
# student.pop() # ■ TypeError: missing required key
# After removal:
for k, v in student.items():
    print(k, v) # name Alice
popitem(): remove & return last inserted (mutates)
student = {"name": "Alice", "age": 20}
print(student.popitem()) # ('age', 20)
print(student)
                          # { 'name': 'Alice'}
# student.popitem(0) # ■ TypeError: takes no arguments
# After popitem:
for k in student:
    print(k) # name
setdefault(key, default=None): get or insert (mutates only if missing)
student = { "name": "Alice"}
print(student.setdefault("grade", "A")) # 'A'
print(student) # {'name': 'Alice', 'grade': 'A'}
print(student.setdefault("grade", "B")) # 'A' (unchanged)
print(student) # {'name': 'Alice', 'grade': 'A'}
# Looping after setdefault:
for k, v in student.items():
    print(k, v) # name Alice
                  # grade A
update([other]): merge mapping or iterable of pairs (mutates)
student = {"name": "Alice"}
student.update({"age": 21, "grade": "B"})
```

## values(): view of values (non-mutating)

Note: - list.pop([i]) allows an optional index (default is last). - dict.pop(key[, default]) requires a key (no default index).

#### Sets

#### Set Methods

```
add(elem): add element (mutates)
```

```
s = {1, 2}
s.add(3)
print(s) # {1, 2, 3}
```

#### clear(): remove all elements (mutates)

```
s = {1, 2, 3}
s.clear()
print(s) # set()
```

#### copy(): shallow copy (non-mutating)

```
s = \{1, 2, 3\}

t = s.copy()

print(t) \# \{1, 2, 3\}
```

#### difference(\*others): elements in self not in others (non-mutating)

```
s = \{1, 2, 3, 4\}
print(s.difference(\{2, 3\})) # \{1, 4\}
```

#### difference\_update(\*others): remove elements found in others (mutates)

```
s = {1, 2, 3, 4}
s.difference_update({2, 3})
print(s) # {1, 4}
```

# discard(elem): remove elem if present; no error if absent (mutates)

```
s = {1, 2}
s.discard(2); s.discard(9)
print(s) # {1}
```

# intersection(\*others): common elements (non-mutating)

```
s = \{1, 2, 3\}
print(s.intersection(\{2, 3, 4\})) # \{2, 3\}
```

# intersection\_update(\*others): keep only common elements (mutates)

```
s = {1, 2, 3}
s.intersection_update({2, 3, 4})
print(s) # {2, 3}
```

# isdisjoint(other): True if no common elements (non-mutating)

```
print(\{1, 2\}.isdisjoint(\{3, 4\})) # True
```

# issubset(other): subset test (non-mutating)

```
print({1, 2}.issubset({1, 2, 3})) # True
```

#### issuperset(other): superset test (non-mutating)

```
print({1, 2, 3}.issuperset({1, 2})) # True
```

#### pop(): remove & return an arbitrary element (mutates; KeyError if empty)

```
s = \{10, 20, 30\}

x = s.pop()

print(x, s) \# (one of \{10, 20, 30\}, remaining set)
```

#### remove(elem): remove elem or KeyError if absent (mutates)

```
s = \{1, 2, 3\}

s.remove(2)

print(s) \# \{1, 3\}

\# s.remove(9) \# \blacksquare KeyError
```

#### symmetric\_difference(other): elements in either but not both (non-mutating)

```
s = \{1, 2, 3\}
print(s.symmetric_difference(\{3, 4\})) # \{1, 2, 4\}
```

### symmetric\_difference\_update(other): replace with symmetric diff (mutates)

```
s = {1, 2, 3}
s.symmetric_difference_update({3, 4})
print(s) # {1, 2, 4}
```

#### union(\*others): all unique elements combined (non-mutating)

```
s = \{1, 2\}
print(s.union(\{2, 3\}, \{3, 4\})) # \{1, 2, 3, 4\}
```

# update(\*others): add elements from others (mutates)

```
s = \{1, 2\}

s.update(\{2, 3\}, \{3, 4\})

print(s) \# \{1, 2, 3, 4\}
```

Note: set.pop() removes an arbitrary element (not necessarily the largest or last). Use remove(x) to delete a specific value, or discard(x) to avoid KeyError if absent.

# **Tuples**

Tuple Methods (tuples are immutable):

count(x): number of occurrences (non-mutating)

```
t = (1, 2, 2, 3)
print(t.count(2)) # 2
```

index(x, start=0, end=len(tuple)): first index or ValueError (non-mutating)

```
t = (1, 2, 2, 3)
print(t.index(3))  # 3
print(t.index(2, 1)) # 1
```