

Doing some vector operations

6/6 points (100%)

Practice Quiz, 6 questions

✓ **Congratulations! You passed!**

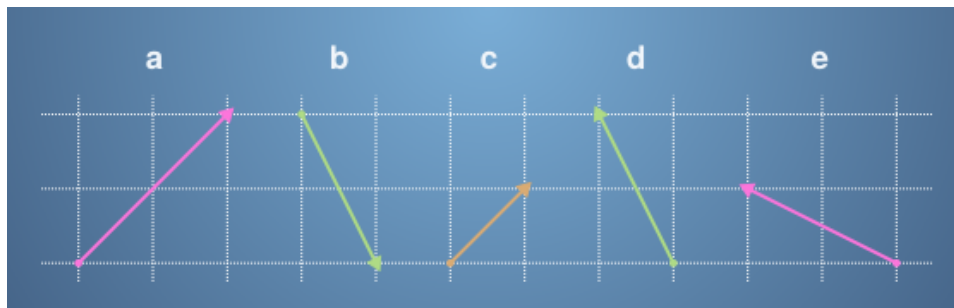
Next Item


 1 / 1
points

1.

This quiz will be to familiarise yourself with vectors and some basic vector operations.

For the following questions, the vectors **a**, **b**, **c**, **d** and **e** refer to those in this diagram:



What is the numerical representation of the vector **a**?

☐ $\begin{bmatrix} 1 \\ 2 \end{bmatrix}$

☐ $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$

☒ $\begin{bmatrix} 2 \\ 2 \end{bmatrix}$




Correct

You can get the numerical representation by following the arrow along the grid.

☐ $\begin{bmatrix} 1 \\ 1 \end{bmatrix}$

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2.

Which vector corresponds to $\begin{bmatrix} -1 \\ 2 \end{bmatrix}$?☐ Vector **a**☐ Vector **b**☐ Vector **c**☒ Vector **d****Correct**

You can get the numerical representation by following the arrow along the grid.

1 / 1
points

3.

What vector is $2\mathbf{c}$?

Please select all correct answers.

☒ **e****Un-selected is correct**☒ $\begin{bmatrix} -2 \\ 2 \end{bmatrix}$ **Un-selected is correct**☒ **a****Correct**

Multiplying by a positive scalar is like stretching out a vector in the same direction.

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Correct

A scalar multiple of a vector can be calculated by multiplying each component.



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points

4.

What vector is $-\mathbf{b}$?

Please select all correct answers.



d

Correct

Multiplying by a negative changes the direction of the vector.



e

Un-selected is correct



$\begin{bmatrix} -2 \\ 1 \end{bmatrix}$

Un-selected is correct



$\begin{bmatrix} -1 \\ 2 \end{bmatrix}$

Correct

A scalar multiple of a vector can be calculated by multiplying each component.



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points

5.

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☐ $\begin{bmatrix} 2 \\ -1 \end{bmatrix}$

☐ $\begin{bmatrix} 1 \\ 3 \end{bmatrix}$

☒ $\begin{bmatrix} -1 \\ -1 \end{bmatrix}$

**Correct**

You add vectors entry by entry.

☐ $\begin{bmatrix} -1 \\ 2 \end{bmatrix}$

1 / 1
points

6.

What is the vector $\mathbf{d} - \mathbf{b}$?

☐ $\begin{bmatrix} 4 \\ -2 \end{bmatrix}$

☐ $\begin{bmatrix} -4 \\ 2 \end{bmatrix}$

☒ $\begin{bmatrix} -2 \\ 4 \end{bmatrix}$

**Correct**

Remember that vectors add by attaching the end of one to the start of the other.

☐ $\begin{bmatrix} 2 \\ -4 \end{bmatrix}$



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