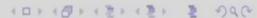
## **Outline**

- Simulations
  - Rosenbrock Function
  - Himmelblau Function
  - Rastrigin Function
  - Ackley Function
- 2 Algorithmic Implementation of DE

0

- Data structure
- Input
- Random initial population
- Fitness assignment
- Mutant Vector
- Trial Vector
- Greedy Selection of DE
- Closure



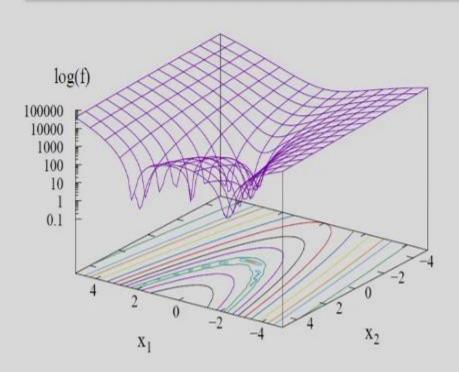
## Recap

- Differential evolution (DE)
  - Introduction
  - Mutant vector
  - Trial vector
  - Greedy selection of canonical DE
- Flow chart of DE
- DE on the generalized framework of EC techniques
- Working principles through an example
- Graphical example

0

#### Rosenbrock Function

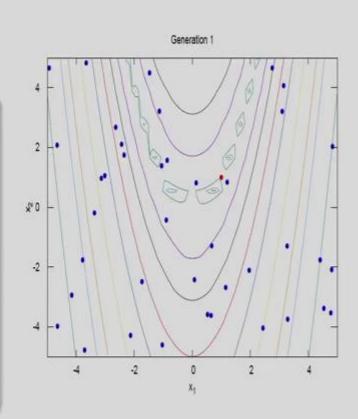
Minimize  $f(x_1, ..., x_n) = \sum_{i=1}^n (100(x_{i+1} - x_i^2)^2 + (1 - x_i)^2)$ , bounds  $-5 \le x_i \le 5$  and i = 1, ..., n.

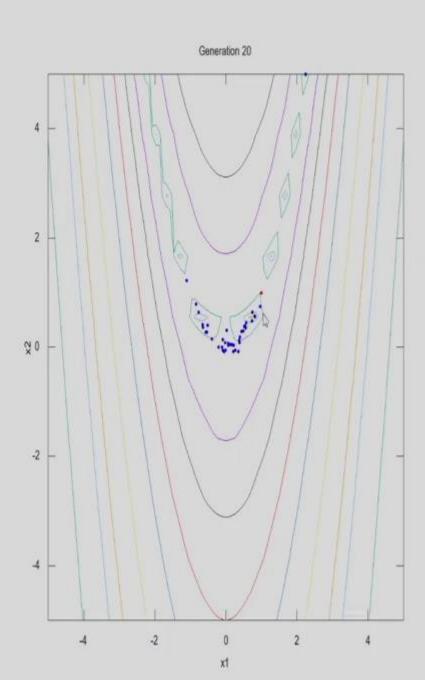


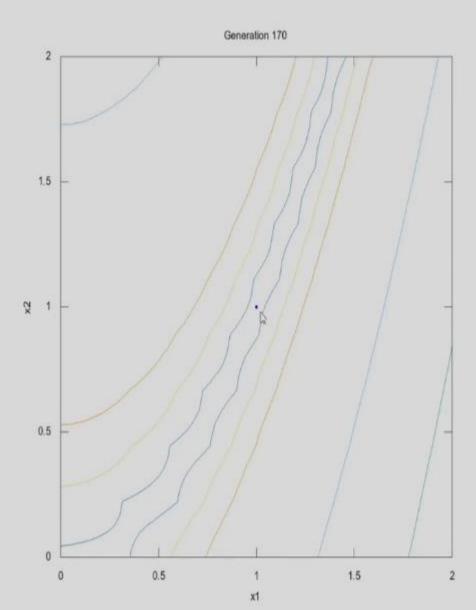
• Optimal solution is  $x^* = (1, ..., 1)^T$  and f(x) = 0

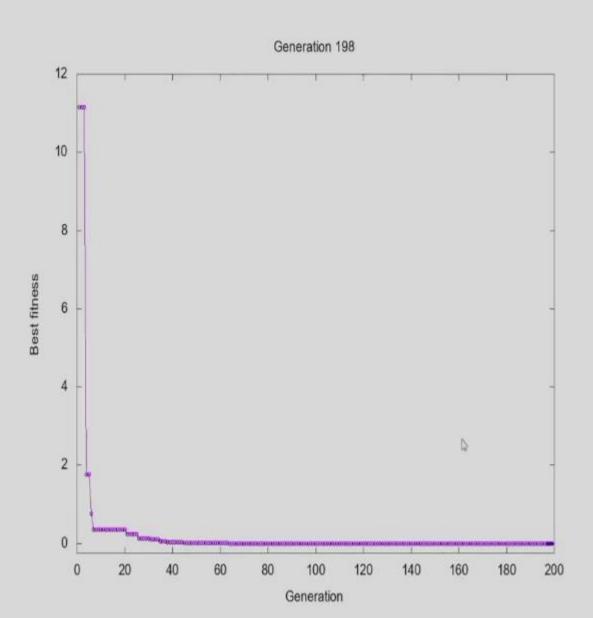
### **DE Parameters**

- Number of variables: n=2
- Population size: N=40
- No. of generations: T = 200
- DE/rand/1/bin
- F = 0.5
- $p_c = 0.5$



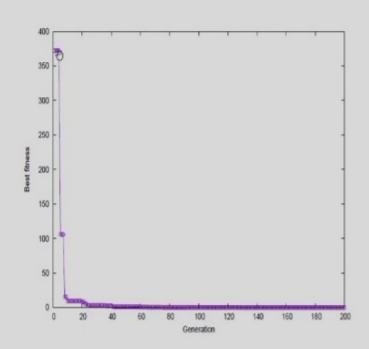




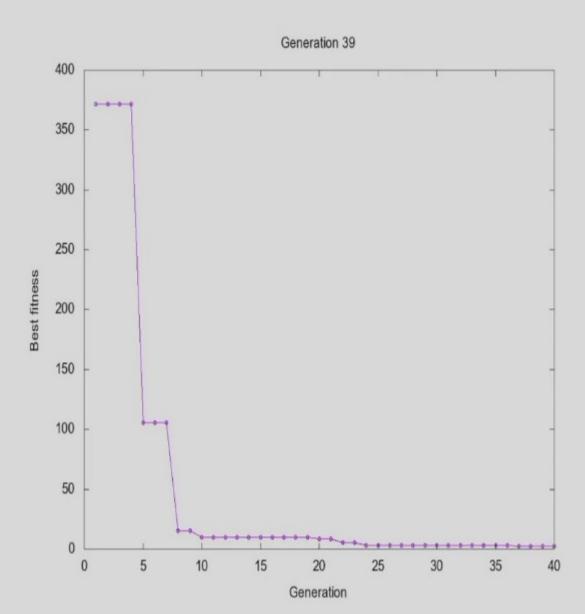


#### **DE** Parameters

- Number of variables: n=4
- Population size: N=60
- $\bullet$  No. of generations: T=200
- DE/rand/1/bin
- F = 0.5
- $p_c = 0.5$

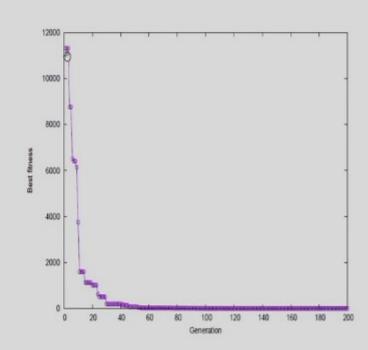


Progress Link

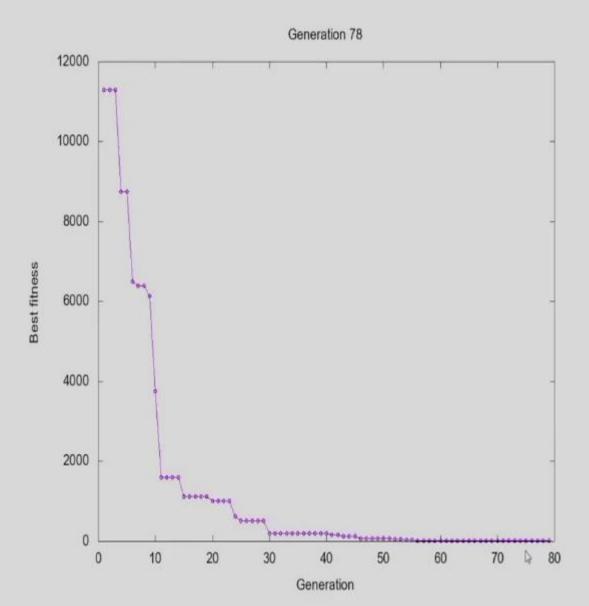


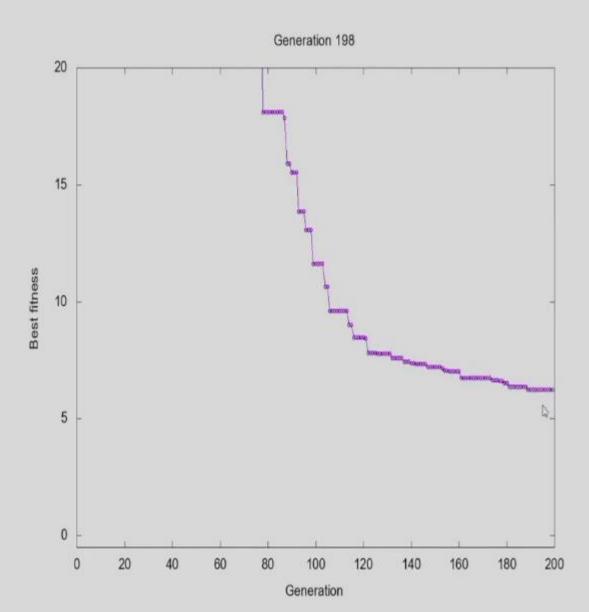
#### **DE** Parameters

- Number of variables: n = 10
- Population size: N=60
- No. of generations: T = 200
- DE/rand/1/bin
- F = 0.5
- $p_c = 0.5$



Progress Link

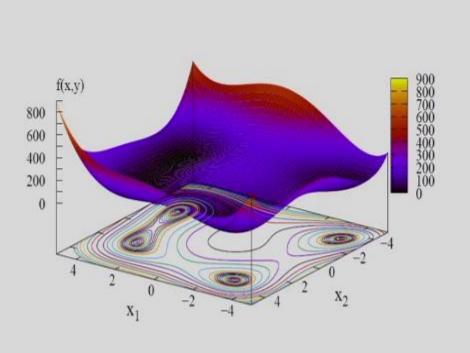




## **Himmelblau Function**

#### Himmelblau Function

Minimize  $f(x_1, x_2) = (x_1^2 + x_2 - 11)^2 + (x_1 + x_2^2 - 7)^2$ , bounds  $-5 < x_1 < 5$  and  $-5 < x_2 < 5$ .

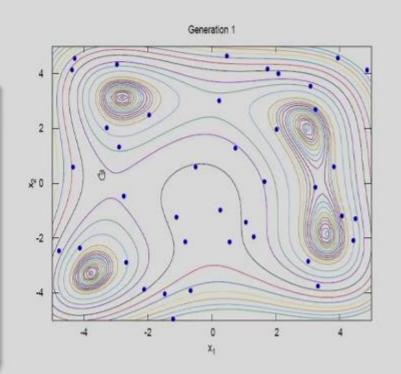


- Multi-modal function: it has 4 minimum points
- First optimal solution is  $x^* = (3, 2)^T$  and f(x) = 0
- Second optimal solution is  $x^* = (-2.805, 3.131)^T$  and f(x) = 0
- Third optimal solution is  $x^* = (-3.779, -3.283)^T$  and f(x) = 0
- Fourth optimal solution is  $x^* = (3.584, -1.848)^T$  and f(x) = 0

## **Himmelblau Function**

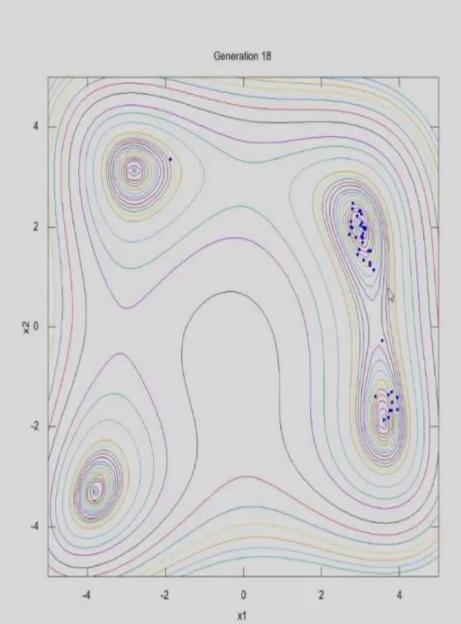
### **DE** Parameters

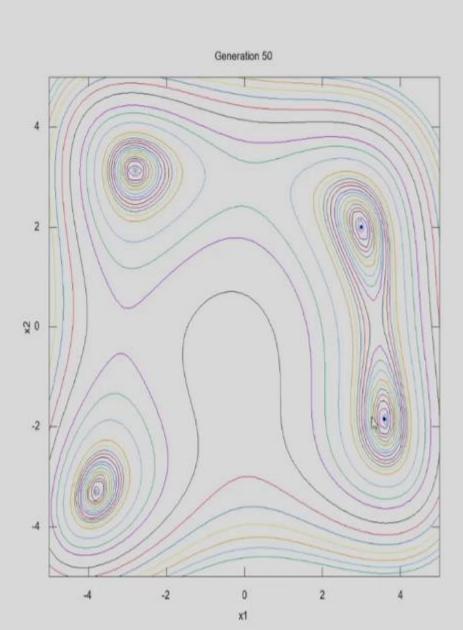
- Number of variables: n=2
- Population size: N=40
- No. of generations: T=200
- DE/rand/1/bin
- F = 0.5
- $p_c = 0.5$

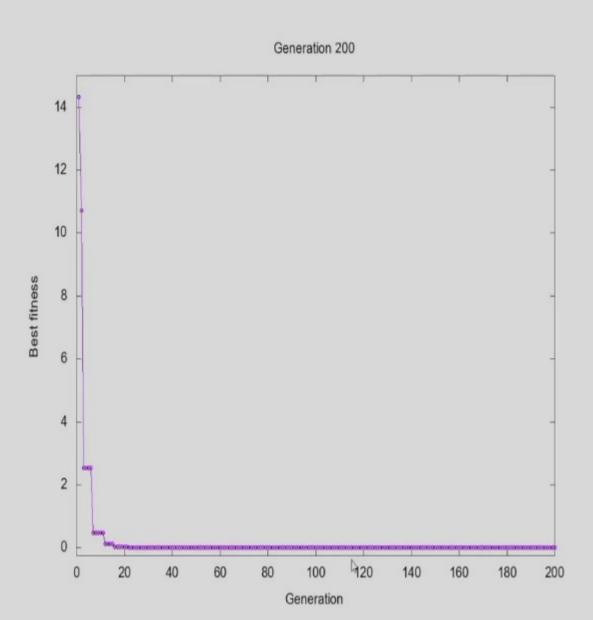


- Simulation
- Progress



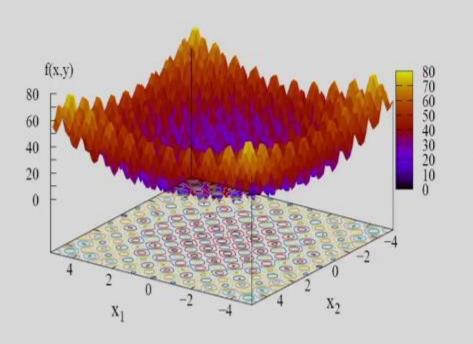






### Rastrigin Function

Minimize  $f(x_1, ..., x_n) = 10n + \sum_{i=1}^n (x_i^2 - 10\cos(2*\pi x_i)),$ bounds  $-5.12 \le x_i \le 5.12$  and  $i \in (1, ..., n).$ 

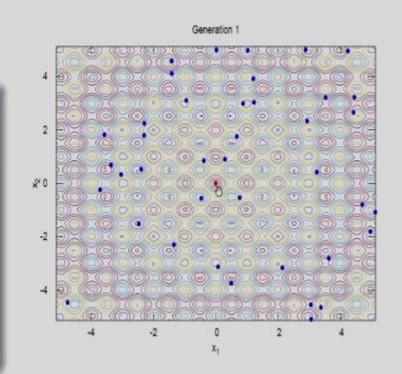


4

• Optimal solution is  $x^* = (0, \dots, 0)^T$  and f(x) = 0

### **DE Parameters**

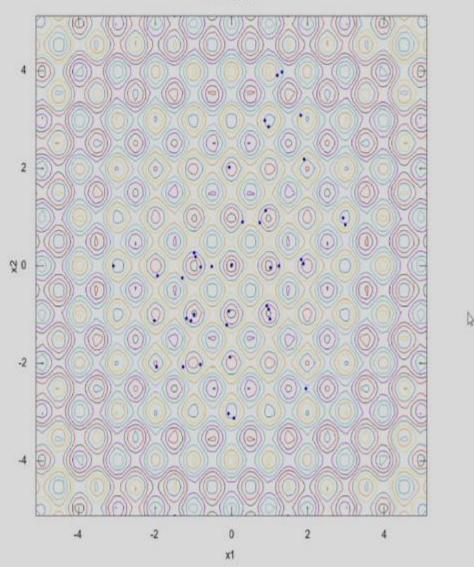
- Number of variables: n=2
- Population size: N=40
- No. of generations: T=200
- DE/rand/1/bin
- F = 0.5
- $p_c = 0.5$

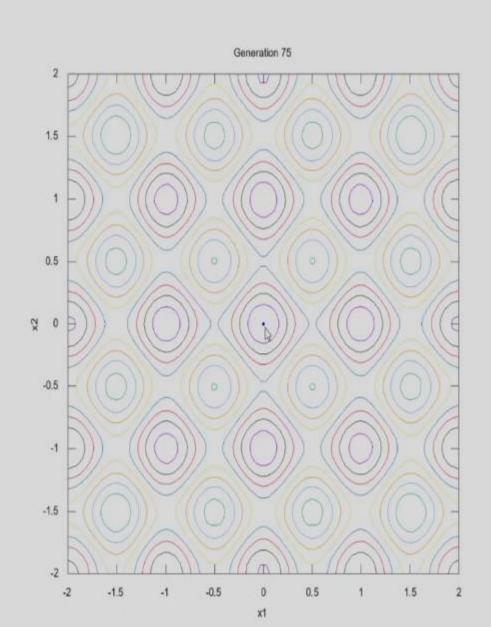


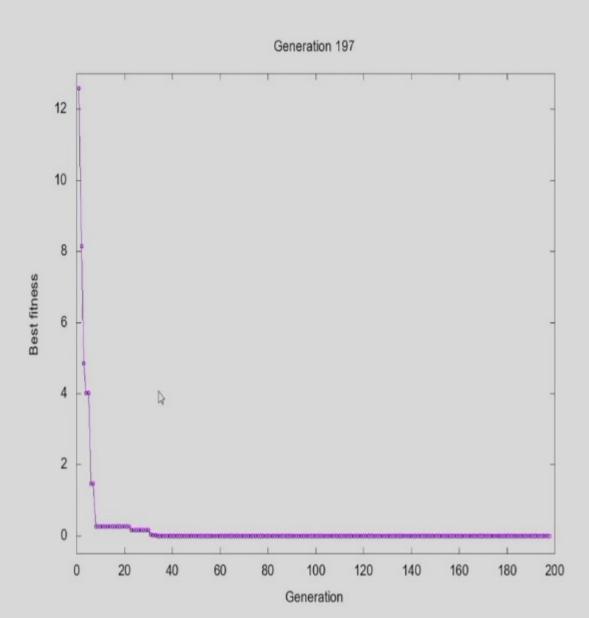
- Simulation
- Progress





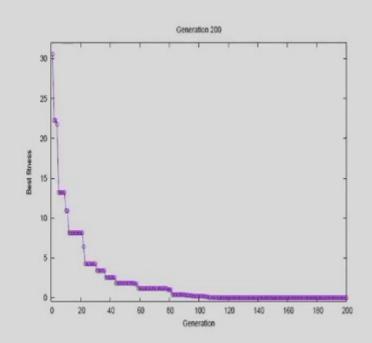


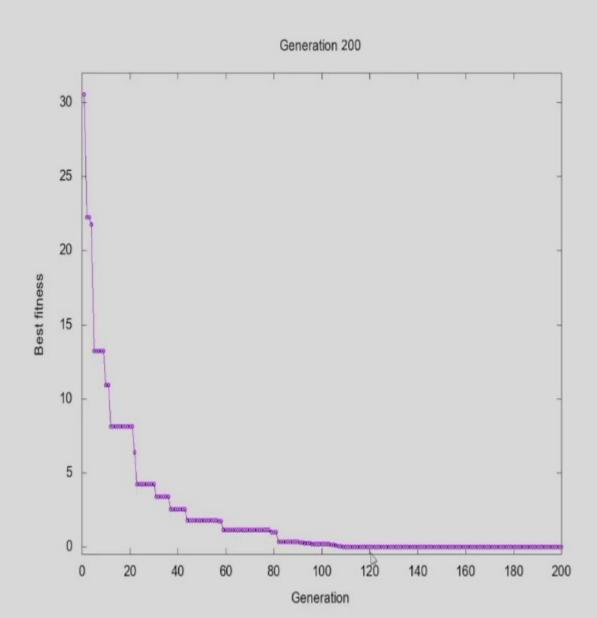




#### **DE** Parameters

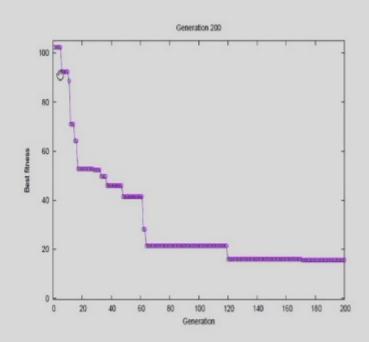
- Number of variables: n=4
- Population size: N=60
- No. of generations: T = 200
- DE/rand/1/bin
- F = 0.5
- $p_c = 0.5$

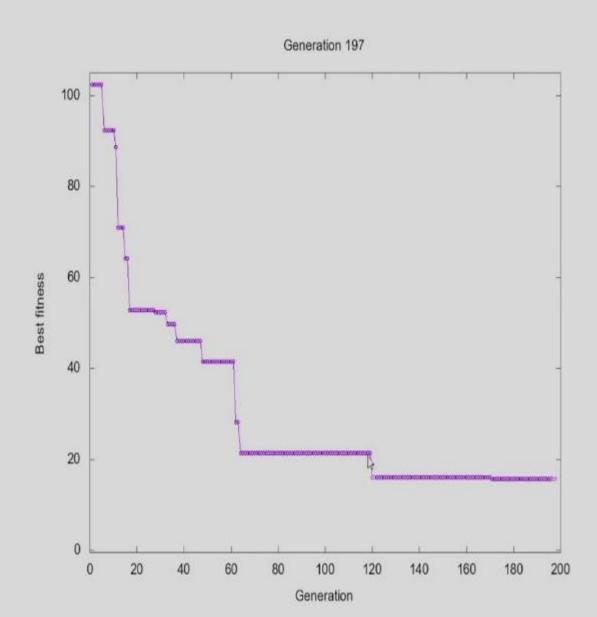




#### **DE** Parameters

- Number of variables: n = 10
- Population size: N=60
- No. of generations: T=200
- DE/rand/1/bin
- F = 0.5
- $p_c = 0.5$

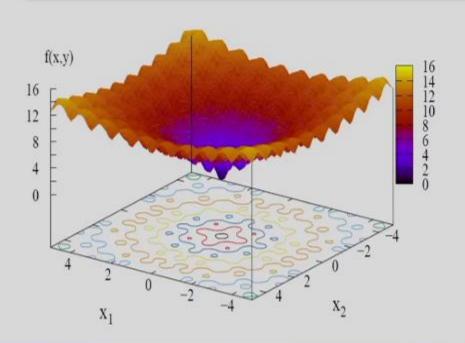




# **Ackley Function**

### **Ackley Function**

Minimize 
$$f(x_1, x_2) = -20 \exp\left(-0.2\sqrt{(0.5(x_1^2 + x_2^2))}\right)$$
  
 $-\exp\left(0.5(\cos(2\pi x_1) + \cos(2\pi x_2))\right) + \exp(1) + 20, \circ$   
bounds  $-5 \le x_1 \le 5$  and  $-5 \le x_2 \le 5$ .

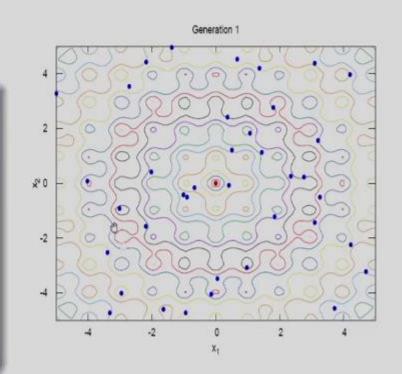


• Optimal solution is  $x^* = (0,0)^T$  and f(x) = 0

# **Ackley Function**

### **DE** Parameters

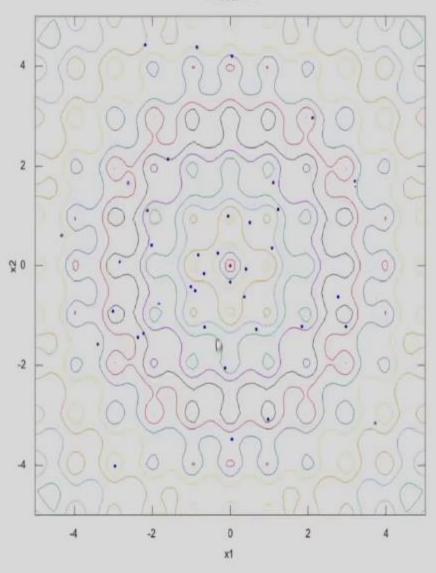
- Number of variables: n=2
- Population size: N=40
- No. of generations: T = 200
- DE/rand/1/bin
- F = 0.5
- $p_c = 0.5$

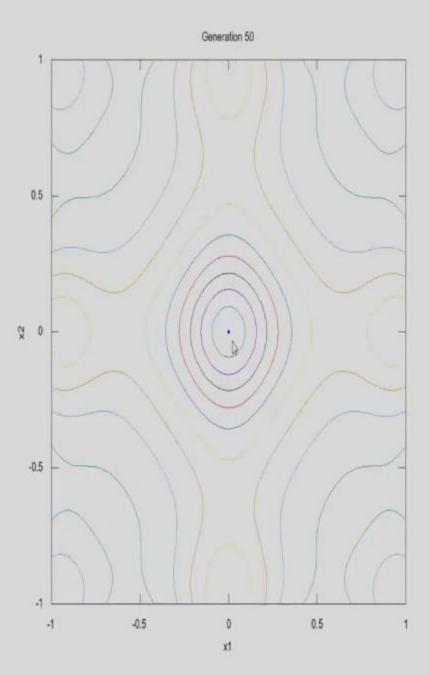


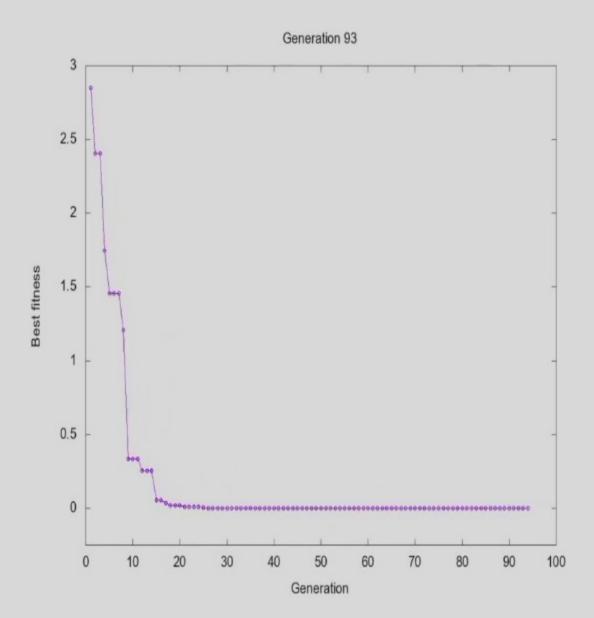
- Simulation











# Generalized Framework of EC Techniques

# Algorithm 1 Generalized Framework for DE

- J Solution representation
- - 3/Initialize random population (P(t));
- $\mathscr{A}$  Evaluate (P(t));
- 5. while  $t \leq T$  do 6/  $\rightarrow$  for  $(i = 1; i \leq N; i + +)$  do

  - Find the mutant vector  $(v_i^{(t+1)})$  for target vector (i);
- Find the mutant vector  $(v_i^{(t+1)})$  for target vector (

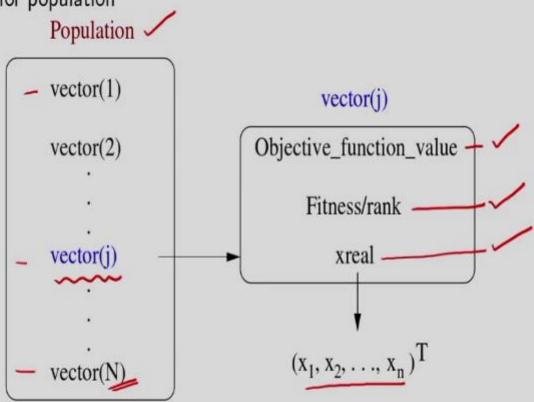
  Find the trail vector  $(u_i^{(t+1)})$  for target vector (i);

  Evaluate  $(u_i^{(t+1)})$ ;
- 10.  $x_i^{(t+1)} := Survivor(x_i^{(t)}, u_i^{(t+1)});$
- 11: oend for
- 12: t := t+1;
- 13: end while

- % Genetics **Input**: t := 1 (Generation counter), Maximum allowed generation = T
  - % Population % Evaluate objective, constraints and assign fitness
    - - → % Mutation
        - → % Crossover
          - % Selection

## Data Structure for DE

Data Structure for population



- datatype Population target\_vectors, mutant\_vectors, trial\_vectors;
  - target\_vectors(j).objective\_function\_value;

## Input to DE

### Algorithm 2 Input

- 1. Population size: N
- $\nearrow$  Number of generations: T
- 3. Number of real variables: n
- # for  $(j = 1; j \le n; j + +)$  do
  - 5: Lower and upper bounds on  $x_j$  that are  $x_i^{(L)}$  and  $x_i^{(U)}$
  - 6: end for
- 7. Other parameters: F,  $p_c$
- 8: Variant of DE

%For each variable

## Initialize random population

### Algorithm 3 Initialize random population

- **Input**: N: population size, n: number of variables
- 2: for  $(i = 1; i \le N; i + +)$  do
- 3 for  $(j = 1; j \le n; j + +)$  do
  - 4:  $x_j =$ Generate real number randomly between  $x_i^{(L)}$  and  $x_i^{(U)}$
- 5: end for
- 6: end for

%For each vector in the population

%For each variable of a vector

### **Evaluate Particle**

### Algorithm 4 Evaluate Population

- 1/ Input: vector(j)
- 2: Evaluate  $f(x^{(j)})$

- %Extract  $x^{(j)} = (x_1, \dots, x_n)^T$  from the data structure of a vector(j)
- Assign fitness same as the function value
- target\_vectors(j).objective\_function\_value =  $f(x_1, ..., x_n)$ ;
- $target\_vectors(j).fitness = target\_vectors(j).objective\_function\_value;$

# Mutant Vector for each target vector(i)

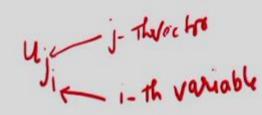
## Algorithm 5 Mutant Vector for each target vector(i)

- 1: Input: Three random vectors  $(r_1, r_2, r_3)$  from the population such that  $(r_1 \neq r_2 \neq r_3 \neq j)$
- 2: Generate mutant vector  $(v_j)$  for the target vector  $(x_j)$  using  $v_j = x_{r1} + F \times (x_{r2} x_{r3})$

### Trial Vector

### **Algorithm 6** Trial Vector(j)

- 1: Input: target vector  $(x_j)$ , mutant vector  $(v_j)$ , n: number of variables
- **2** for  $(i = 1; i \le n; i + +)$  do
- 3: if (if (rand\_no  $\leq p_c$ ) or i = rnbr(j)) then
- 4:  $\longrightarrow u_{j_i} = v_{j_i}$
- 5: end if
- 6:  $\longrightarrow$  if (if (rand\_no >  $p_c$ ) and  $i \neq rnbr(j)$ ) then
- 7:  $u_{j_i} = x_{j_i}$
- 8: end if 🤇 🦵
- 9: end for



%For each variable (i)

## **Greedy Selection of DE**

### **Algorithm 7** Trial Vector(j)

- 1: Input: target vector  $(x_j)$ , trial vector  $(u_j)$
- 2: if  $(f(u_j) < f(x_j))$  then 3:  $x_j = u_j$

%Comparison of fitness

%Adding trial vector

## **Copy Vector**

### Algorithm 8 Copy Vectors

- 1. Input: vector 1, vector 2
- 2/ Copy objective function value of vector 1 to vector 2
- 3. Copy fitness/rank of vector 1 to vector 2
- 4/Copy  $x_j$  of vector 1 to  $x_j$  of vector 2

• Copy the complete data structure

### Closure

- Simulations
  - Rosenbrock function with n = 2, 4, 10 variables
  - Rastrigin function with n=2,4,10 variables
  - Himmelblau multi-modal function
  - Ackley function

- Algorithmic Implementation of DE
  - ✓ Data structure for DE
  - ✓ Input to DE
  - Random initial population
  - Fitness evaluation
  - Mutant vector
  - ✓ Trial vector
  - Greedy selection of canonical DE
    - · copy particle vector