

Introduction to General Relativity: Homework 1

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Problem 1 (Lorentz Transformation).

- (i) (2 points) The coordinate transformation for an observer moving at a constant velocity V_x relative to a stationary observer is given by

$$\begin{aligned}t' &= \gamma_x(t - V_x x) \\x' &= \gamma_x(x - V_x t) \\y' &= y \\z' &= z.\end{aligned}$$

How can we write this as a 4×4 Lorentz transformation matrix?

- (ii) (5 points) More generally, suppose we have

$$\begin{aligned}t' &= \mu t + \nu x \\x' &= \sigma t + \gamma x \\y' &= \rho y \\z' &= \lambda z.\end{aligned}$$

How can we write this as a 4×4 Lorentz transformation matrix?

Solution to (i). Given the coordinate transformations, we can express them in matrix form as follows

$$\begin{pmatrix} t' \\ x' \\ y' \\ z' \end{pmatrix} = \begin{pmatrix} \gamma_x & -\gamma_x V_x & 0 & 0 \\ -\gamma_x V_x & \gamma_x & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} t \\ x \\ y \\ z \end{pmatrix}. \quad \square$$

Solution to (ii). More generally, we can express the given coordinate transformations in matrix form as follows

$$\begin{pmatrix} t' \\ x' \\ y' \\ z' \end{pmatrix} = \begin{pmatrix} \mu & \nu & 0 & 0 \\ \sigma & \gamma & 0 & 0 \\ 0 & 0 & \rho & 0 \\ 0 & 0 & 0 & \lambda \end{pmatrix} \begin{pmatrix} t \\ x \\ y \\ z \end{pmatrix}. \quad \square$$

Problem 2 (Coordinate Transformations). Let

$$x = r \cos(\theta) \quad \text{and} \quad y = r \sin(\theta).$$

- (i) (2 points) Compute $\partial x / \partial r$, $\partial x / \partial \theta$, $\partial y / \partial r$, and $\partial y / \partial \theta$.
(ii) (2 points) Use the chain rule to express $\partial / \partial r$ in terms of $\partial / \partial x$ and $\partial / \partial y$.
(iii) (2 points) Interpret $\partial / \partial r$ geometrically.

Solution to (i). Computing the partial derivatives, we have

$$\begin{aligned}\frac{\partial x}{\partial r} &= \cos(\theta), & \frac{\partial x}{\partial \theta} &= -r \sin(\theta) \\ \frac{\partial y}{\partial r} &= \sin(\theta), & \frac{\partial y}{\partial \theta} &= r \cos(\theta).\end{aligned} \quad \square$$

Solution to (ii). Using the Chain Rule, we have

$$\frac{\partial}{\partial r} = \frac{\partial x}{\partial r} \frac{\partial}{\partial x} + \frac{\partial y}{\partial r} \frac{\partial}{\partial y} = \cos(\theta) \frac{\partial}{\partial x} + \sin(\theta) \frac{\partial}{\partial y}. \quad \square$$

Solution to (iii). Geometrically, $\partial/\partial r$ represents the rate of change of a function as we move radially outward from the origin in the direction specified by the angle θ . It combines the contributions from both the x and y directions, weighted by the cosine and sine of the angle θ , respectively. This operator shows how a function changes as we increase our distance from the origin while maintaining a constant angle θ . \square

Problem 3 (Differentials and Geometry). Given the scalar function $f(x, y) = x^2 y$:

- (i) (3 points) Compute the differential df .
- (ii) (2 points) Interpret df geometrically.

Solution to (i). The differential of f is given by

$$df = \frac{\partial f}{\partial x} dx + \frac{\partial f}{\partial y} dy = 2xy dx + x^2 dy. \quad \square$$

Solution to (ii). Geometrically, the differential df represents the approximate change in the function f resulting from small changes in the variables x and y . Specifically, it quantifies how much f will change when we make infinitesimal adjustments dx and dy to the coordinates. The terms $2xy dx$ and $x^2 dy$ indicate how sensitive the function is to changes in each variable, weighted by their respective partial derivatives. \square

Problem 4 (Change of Basis). Write the 2×2 rotation matrix $R(\theta)$ and show how vector components transform.

Solution. The 2×2 rotation matrix $R(\theta)$ is given by

$$R(\theta) = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix}.$$

Taking a vector, say $\mathbf{v} = (v_x \ v_y)^T$, its components transform under rotation as follows

$$\mathbf{v}' = R(\theta)\mathbf{v} = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix} \begin{pmatrix} v_x \\ v_y \end{pmatrix} = \begin{pmatrix} v_x \cos(\theta) - v_y \sin(\theta) \\ v_x \sin(\theta) + v_y \cos(\theta) \end{pmatrix}.$$

Thus, the new components of the vector after rotation are

$$v'_x = v_x \cos(\theta) - v_y \sin(\theta) \quad \text{and} \quad v'_y = v_x \sin(\theta) + v_y \cos(\theta). \quad \square$$

Problem 5 (Eotvos Experiment). Consider a torsion balance consisting of two equal inertial masses mounted at opposite ends of a light horizontal rod and suspended from a thin fiber. The apparatus is fixed to the surface of the rotating Earth at latitude θ .

- (i) (3 points) Define a convenient coordinate system for analyzing the torsion balance. Using this coordinate system, state the condition that must be satisfied for the torsion balance to be in mechanical equilibrium.
- (ii) (3 points) Determine the torque on the torsion balance arising from the Earth's rotation. Your answer should involve the Earth's angular velocity Ω , the latitude θ , and the relevant geometric parameters of the apparatus.

- (iii) (2 points) What is the optimal latitude to perform this experiment? In other words, at what latitude would one expect to measure the largest potential torque?
- (iv) (2 points) State the condition required for the weak equivalence principle to be satisfied for the two test masses in this experiment.

Solution to (i). Define the following coordinate system:

- (i) \hat{z} : be vertical (pointing upwards)
- (ii) \hat{x} : point towards the North
- (iii) \hat{y} : point towards the East

The Earth's rotation vector decomposes as

$$\boldsymbol{\Omega} = \Omega(\cos(\theta)\hat{z} + \sin(\theta)\hat{x}).$$

The angular coordinate φ measures the rod's orientation relative to \hat{z} . For mechanical equilibrium, the net torque on the torsion balance must be zero:

$$\tau_{\text{net}} = \tau_{\text{Earth}} - \kappa\varphi = 0,$$

which gives us that $\tau_{\text{Earth}} = \kappa\varphi$. □

Solution to (ii). Each mass experiences a centrifugal acceleration given by

$$\mathbf{a}_c = \boldsymbol{\Omega} \times (\boldsymbol{\Omega} \times \mathbf{r}),$$

where \mathbf{r} is the position of each mass in the local frame. Only the horizontal component contributes to a torque about the suspension axis. Each mass produces an identical torque magnitude, giving us

$$\mathbf{a}_c = 2ma^2\boldsymbol{\Omega}^2 \sin(\theta) \cos(\theta) \sin(2\varphi).$$

For small enough φ , we have $\sin(2\varphi) \approx 2\varphi$. Therefore, we have

$$\tau_{\text{Earth}} = 4ma^2\boldsymbol{\Omega}^2 \sin(\theta) \cos(\theta) \varphi. \quad \square$$

Solution to (iii). The optimal latitude to perform this experiment is at $\theta = \pi/2$, where the product $\sin(\theta) \cos(\theta)$ is maximized. □

Solution to (iv). An equivalent statement to the weak equivalence principle is

$$\frac{m_{q,1}}{m_{i,1}} = \frac{m_{q,2}}{m_{i,2}},$$

where $m_{q,i}$ is the gravitational mass and $m_{i,i}$ is the inertial mass of the i -th test mass. This condition ensures that both masses experience the same acceleration in a gravitational field, leading to no differential torque on the torsion balance. □

Problem 6 (Thomas Precession). Suppose that students A and B start out in the lab frame. Student A remains in the lab frame. Student B gets in a rocket ship and changes their velocity by V_x in the x -direction (with $V_x \ll 1$) by firing the “+X” thrusters on their rocket. Then they change their velocity by V_y in the new y -direction (again with $V_y \ll 1$) by firing the “+Y” thrusters. Then, they fire the “−X” thrusters (changing their velocity by $-V_x$), and the “−Y” thrusters (changing their velocity by $-V_y$). To lowest order in the V s, how does B 's reference frame now differ from A 's?

Note: The problem is designed so that in Newtonian physics, B 's final reference frame is the same as A 's: they are at rest with respect to each other, with no rotation of the coordinate systems.

Solution. Define the following Lorentz transformation matrices for each boost

$$\Lambda_x(V_x) = \begin{pmatrix} 1 + \frac{1}{2}V_x^2 & -V_x & 0 & 0 \\ -V_x & 1 + \frac{1}{2}V_x^2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} + \mathcal{O}(V_x^2) \quad \text{and} \quad \Lambda_y(V_y) = \begin{pmatrix} 1 + \frac{1}{2}V_y^2 & 0 & -V_y & 0 \\ -V_y & 1 & 1 + \frac{1}{2}V_y^2 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} + \mathcal{O}(V_y^2).$$

The total transformation after the sequence of boosts is given by

$$\Lambda(V) = \Lambda_y(-V_y)\Lambda_x(-V_x)\Lambda_y(V_y)\Lambda_x(V_x).$$

Notice that we can expand $\Lambda_x(V_x)$ and $\Lambda_y(V_y)$ to first order in V_x and V_y to get

$$\Lambda_x(V_x) = 1 + A \quad \text{and} \quad \Lambda_y(V_y) = 1 + B,$$

where we define

$$A = \begin{pmatrix} 0 & -V_x & 0 & 0 \\ -V_x & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \quad \text{and} \quad B = \begin{pmatrix} 0 & 0 & -V_y & 0 \\ 0 & 0 & 0 & 0 \\ -V_y & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix}.$$

Computing $\Lambda(V)$, we get

$$\Lambda(V) = (1 - B)(1 - A)(1 + B)(1 + A) = 1 + [B, A] + \mathcal{O}(V).$$

Computing the commutator $[B, A]$, we find

$$\Lambda(V) = I + \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & -V_x V_y & 0 \\ 0 & V_x V_y & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} + \mathcal{O}(V^3).$$

Therefore, this new coordinate system is rotated with respect to the original one by an angle $\omega_z = V_x V_y$ about the xy -plane. \square

Problem 7 (The sky as viewed from a spaceship). (★) Let's suppose that observer \mathcal{O} remains on Earth in the lab frame. A second observer $\bar{\mathcal{O}}$ moves in a spaceship at velocity $V = \tanh(\alpha)$ in the z -direction with respect to Earth. As you may recall from watching science-fiction movies, if V is large enough, $\bar{\mathcal{O}}$ sees the stars bunch up in front of them (the $+z$ direction). This problem works through the effect.

We suppose that the direction to the star makes an angle θ to the z -axis as seen from Earth, and $\bar{\theta}$ as seen from the spaceship. Without loss of generality, we will place the direction to the star at zero longitude (i.e., in the xz -plane).

- (i) (2 points) Show that in the Earth's frame, in time Δt , a photon from the star undergoes a displacement $\Delta x^\alpha = (\Delta t, -\Delta t \sin(\theta), 0, -\Delta t \cos(\theta))$.
- (ii) (5 points) Apply a Lorentz transformation to find the photon's displacement in $\bar{\mathcal{O}}$'s frame. You may leave some results in terms of $\gamma = 1/\sqrt{1-V^2}$. Show that in the barred frame, the direction of the photon satisfies

$$\cos(\bar{\theta}) = \frac{V + \cos(\theta)}{1 + V \cos(\theta)}.$$

- (iii) (3 points) Show that a star that appears on the “Equator” as seen from Earth ($\theta = \pi/2$) has an apparent position $\bar{\theta} = \arccos(V)$ as seen from the spaceship. How far from the North Pole does the star appear in the spaceship frame if $V = 0.9c$? What about $0.99c$?
- (iv) (5 points) Now take the limit of small $\theta \ll 1$ (i.e., we will consider a constellation that contains the North Pole). Show that

$$\bar{\theta} \approx \sqrt{\frac{1-V}{1+V}} \theta.$$

Hint: Take the Taylor expansion of your answer to (i) to 2nd order in θ . This means that the constellation containing the North Pole appears shrunk by a factor of $\sqrt{(1-V)/(1+V)}$ when seen from the spaceship.

Solution to (i). The photon’s displacement in the Earth’s frame over a time interval Δt is defined to be $\Delta x^0 = \Delta t$. Since the particle is traveling at the speed of light, the magnitude of its spatial displacement must equal the time interval, Δt . The given direction, $(\sin(\theta), \cos(\theta), 0)$ is a unit vector. But this is the direction of the photon, so we have

$$\Delta x^i = -\Delta t(\sin(\theta), 0, \cos(\theta)) = (-\Delta t \sin(\theta), 0, -\Delta t \cos(\theta)).$$

Therefore, the full displacement four-vector is

$$\Delta x^\alpha = (\Delta t, -\Delta t \sin(\theta), 0, -\Delta t \cos(\theta)). \quad \square$$

Solution to (ii). Setting up the Lorentz transformation matrix for a boost in the z -direction, we have

$$\Lambda = \begin{pmatrix} \gamma & -\gamma V & 0 & 0 \\ -\gamma V & \gamma & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}.$$

Therefore, we have the new displacement four-vector in the spaceship frame as

$$\Delta \bar{x}^\alpha = (\gamma(\Delta t - V \Delta z), -\Delta t \sin(\theta), 0, \gamma(\Delta z - V \Delta t)).$$

In the barred frame, the photon travels at $c = 1$, so its spatial direction is given by

$$\cos(\bar{\theta}) = \frac{\Delta \bar{z}}{(\Delta \bar{x})^2 + (\Delta \bar{z})^2}.$$

Using the fact that $\sqrt{(\Delta \bar{x})^2 + (\Delta \bar{z})^2} = \Delta \bar{t}$, since the photon travels at the speed of light, we have

$$\cos(\bar{\theta}) = \frac{\Delta \bar{z}}{\Delta \bar{t}}.$$

Expanding and solving, we find that

$$\cos(\bar{\theta}) = \frac{\Delta z - V \Delta t}{\Delta t - V \Delta z} = \frac{-\Delta t \cos(\theta) - V \Delta t}{\Delta t - V(-\Delta t \cos(\theta))} = \frac{V + \cos(\theta)}{1 + V \cos(\theta)}. \quad \square$$

Solution to (iii). Plugging $\theta = \pi/2$ into the formula from part (ii), we have

$$\cos(\bar{\theta}) = \frac{V + 0}{1 + V \cdot 0} = V.$$

This gives us that $\bar{\theta} = \arccos(V)$. If $V = 0.9c$, then we get $\bar{\theta} \approx 25.9^\circ$ and if $V = 0.99c$, then we get $\bar{\theta} \approx 8.1^\circ$. \square

Solution to (iv). Taking the Taylor series expansion of $\cos(\theta)$ to second order in θ , we have

$$\begin{aligned}\cos(\bar{\theta}) &= \frac{V + \cos(\theta)}{1 + V \cos(\theta)} \\ &= \frac{V + 1 - \frac{1}{2}\theta^2}{1 + V - \frac{1}{2}V\theta^2} + \mathcal{O}(\theta^4) \\ &= 1 - \frac{\frac{1}{2}(1-V)\theta^2}{1 + V - \frac{1}{2}V\theta^2} + \mathcal{O}(\theta^4) \\ &\approx 1 - \frac{1}{2} \frac{(1-V)}{(1+V)} \theta^2 + \mathcal{O}(\theta^4).\end{aligned}$$

Taking the Taylor series expansion of $\arccos(x)$ about $x = 1$, we have

$$\bar{\theta} = \arccos\left(1 - \frac{1}{2} \frac{(1-V)}{(1+V)} \theta^2\right) \approx \sqrt{\frac{1-V}{1+V}} \theta + \mathcal{O}(\theta^3).$$

Thus, we have shown that for small θ , the angle in the spaceship frame is approximately

$$\bar{\theta} \approx \sqrt{\frac{1-V}{1+V}} \theta.$$

□