



- Recognizing different variable types
- Converting between variable types
- Creating a basic list
- List-slicing
- Adding and removing list items
- Using for loops to traverse lists
- Using ranges
- Testing code with the debugger
- Building a complete program

## Programs Work with Different Types of Data

- ✓ Text is converted to a series of numbers, which are eventually converted to binary code.
- ✓ Integers are numbers without trailing decimal values. They're efficient but imprecise.
- ✓ Floating point numbers are numbers with decimal points.

#### **Trouble with Numbers**

✓ Examine baddAdd.py

$$\sqrt{3} + 7 = 37$$
?

- Python accepts input data as text.
- The + (plus sign) concatenates (combines) text values.
- It actually sees 3 concat 7.
- So Python gladly combines the two strings, giving 37.

#### **Operator Overloading**

- ✓ The plus sign adds numbers.
- ✓ It's also used to combine strings.
  - The string manipulation is called concatenation.
  - For example, 'good ' + 'morning' becomes 'good morning'.
- ✓ Python concatenates strings but adds numbers.
- ✓ Sometimes it guesses wrong.

# Converting Strings to Numbers

- ✓ You sometimes have to tell Python what type of data it's dealing with.
- ✓ The int() function is perfect for this:

```
>>> x = input("give me a number: ")
>>> y = int(x) + 10
>>> print y
```

✓ View intAdd.py for a partial fix to the baddAdd.py problem.

#### Floating-Point Values

- ✓ Computers can only approximate real numbers.
- ✓ The most common approximation is called a *float* (for floating-point real number).
- ✓ Python has a double (double-precision floating point).
- ✓ In Python, all floats are really doubles.

### **Doing Floating Math**

- ✓ If the value has a decimal point,
  Python automatically makes it a float.
- ✓ If any value is a float, Python makes a float result:

```
>>> print (10 / 4.0)
2.5
>>> print (10.0 / 4)
2.5
```

## Using the float() Function

✓ You can also use the float() function to convert any value to a float:

```
>>> print float("4")
4.0
>>> print float(5)
5.0
```

✓ View calc.py for a complete example.

#### **Storing Information in Lists**

- ✓ Many programs will have large amounts of data.
- ✓ Data can be stored in lists.
- ✓ Python lists are similar to arrays in other languages.
  - Lists have interesting features in Python.

#### **A List Example**

✓ View inventory.py:

```
>>> inventory = [
    "toothbrush",
    "suit of armor",
    "latte espresso",
    "crochet hook",
    "bone saw",
    "towel"]
```

- ✓ A list is surrounded by square braces([]).
- ✓ Items are separated by commas (,).

#### **Extracting Values from a List**

- ✓ It's just like string slicing.
- ✓ Remember, indices come between elements.
- ✓ Also, index starts at zero:

```
>>> print (inventory[1:3])
['suit of armor', 'latte espresso']
>>> print (inventory[5])
towel
>>> (print inventory[-3])
crochet hook
```

### **Changing a List**

✓ You can change the value of a specific element:

inventory[3] = "doily"

✓ You can append a new value to the end of a list:

inventory.append("kitchen sink")

✓ You can remove values from the list:

inventory.remove("kitchen sink")

✓ More list methods: >>> help("list")

#### **Looping Through a List**

- ✓ Often, you'll want to work with all the elements in your list.
- ✓ Python has a nice looping mechanism for this kind of thing.
- ✓ See superHero.py.

#### Introducing the for Loop

✓ See superHero.py:

```
>>>heroes = [
  "Buffalo Man",
  "Geek Boy",
  "Wiffle-Ball Woman"
for hero in heroes:
print ("Never fear,", hero, "is here.")
print ("fin")
print ("vraiment la fin")
Never fear, Buffalo Man is here
Never fear, Geek Boy is here
Never fear, Wiffle-Ball Woman is here
```

#### How superHero Works

- ✓ Python creates a normal variable called hero.
- ✓ Non-array variables are sometimes called scalars.
- ✓ The code repeats once per element in the list.
- ✓ Each time through, hero has a new value.

#### The Python for Loop

- ✓ Requires a list or similar structure.
- ✓ Requires a scalar.
- ✓ Assigns each element to the scalar in turn.
- ✓ Similar to foreach in other languages.
- ✓ The for line ends in a colon (:).
  - Subsequent line(s) are indented.

#### **Indentation and Python**

- ✓ In many languages, indentation is purely a matter of style.
- ✓ Python uses indentation to determine how things are organized.
- ✓ You must indent all lines of a loop.
- ✓ Sloppy indentation won't run.

#### **Using the Debugger**

- ✓ The debugger can show exactly what's going on.
- ✓ It's very useful when things go wrong.
- 1. In the main console window (not the text editor), choose debugger from debug menu.
- 2. Run program.

# Controlling the Debug Console

- ✓ View superHero.py in debug mode.
- ✓ The Debug console shows current position in the program.
- 1. Use Step to move one step at a time.
- 2. Watch the progress.
- 3. Check variables in the Locals window.
- 4. Use the Quit button to finish the program.

#### **Creating a Range**

- ✓ Sometimes you want something to happen a certain number of times.
- ✓ You could make a list of numbers.
  - Technically it's a tuple, not a list, but that discussion can wait.
- ✓ That's what the range() function does:

```
>>> print range(10)
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
```

✓ Create a range of 10 values from 0 to 9.

#### Range() Examples

- ✓ The range() function can take up to three arguments.
  - range(a): Make range from 0 to a-1
  - range (a, b): Make range from a to b-1
  - range (a, b, c): Make range from a to b 1, skipping c values each time

```
>>> print (range(2,5))
[2, 3, 4]
>>> print (range(5, 30, 5))
[5, 10, 15, 20, 25]
```

## Using range() with a Loop

✓ The range() function makes it easy to create loops that happen any number of times (like a traditional for loop):

```
>>> for i in range(3):
    print ("now on lap %d" % i)

now on lap 0
now on lap 1
now on lap 2
```