Decision trees and Ensembles

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girafe ai

Outline

1. Decision tree: intuition
2. Decision tree construction procedure
3. Information criteria
4. Decision trees special highlights
    - Decision tree as linear model
    - Dealing with missing data
    - Categorical features
5. Bootstrap and Bagging
6. Random Forest

Decision Tree: intuition

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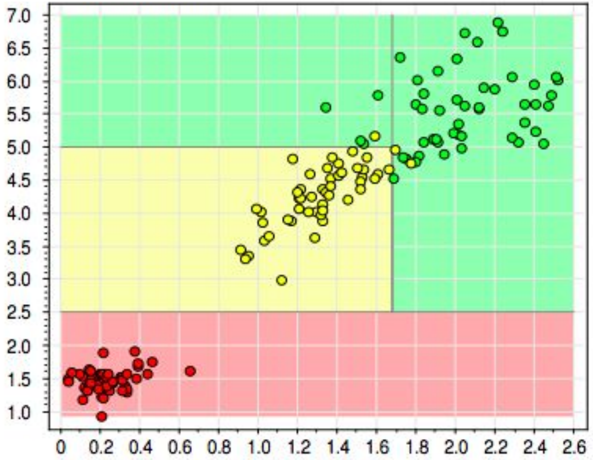
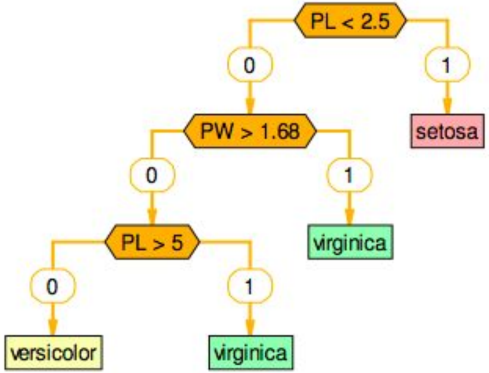
01

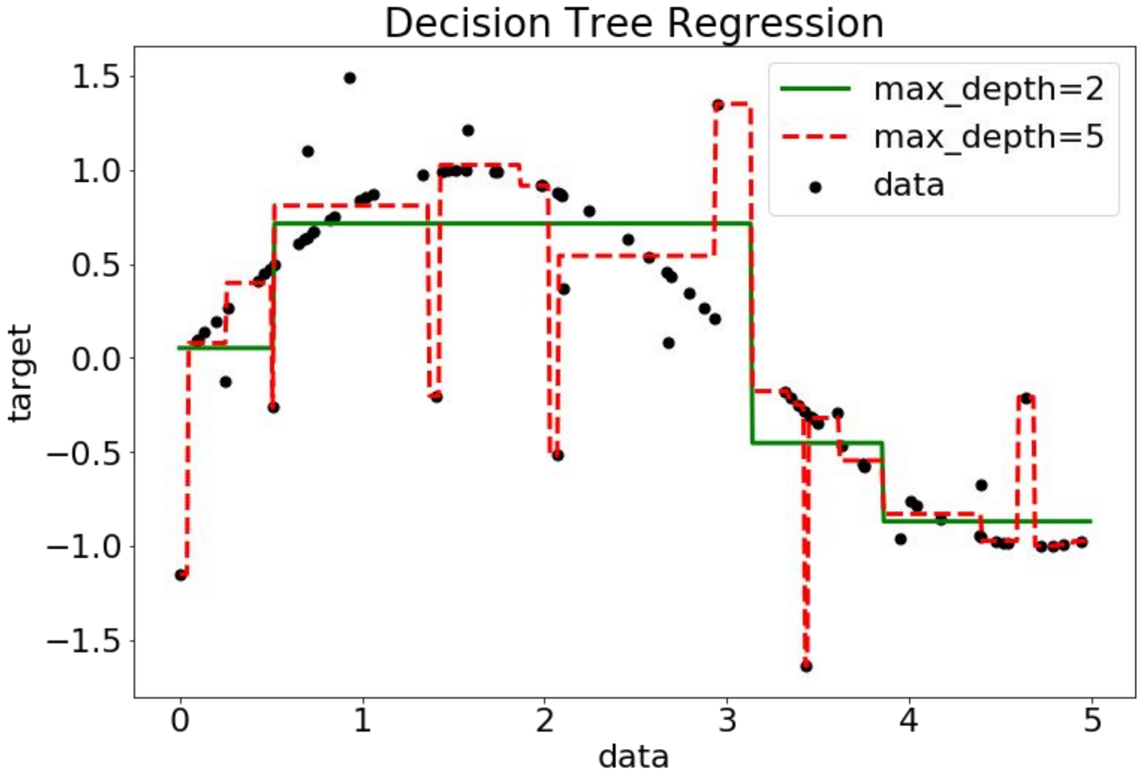
Decision tree for Iris data set





setosa	$r_1(x) = [PL \leqslant 2.5]$
virginica	$r_2(x) = [PL > 2.5] \wedge [PW > 1.68]$
virginica	$r_3(x) = [PL > 5] \wedge [PW \leqslant 1.68]$
versicolor	$r_4(x) = [PL > 2.5] \wedge [PL \leqslant 5] \wedge [PW < 1.68]$

Decision tree in regression



Green - decision tree of depth 2

Red - decision tree of depth 5

Every leaf corresponds to some constant.

Decision Tree construction procedure

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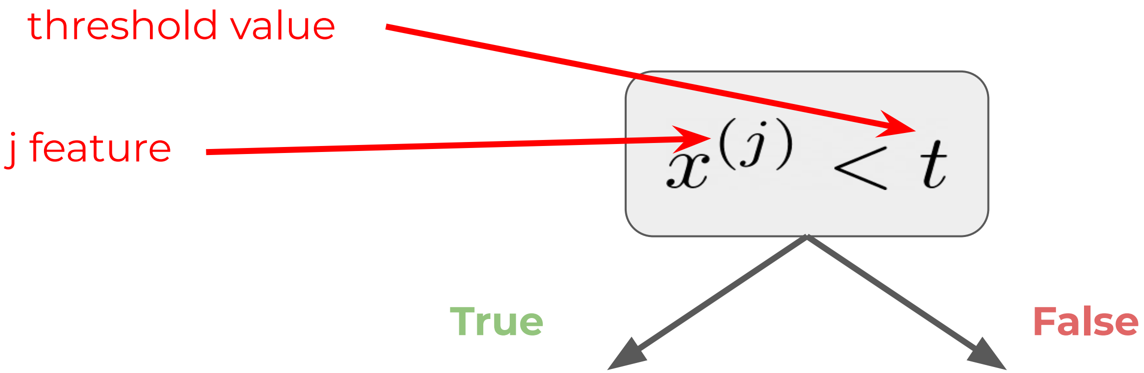
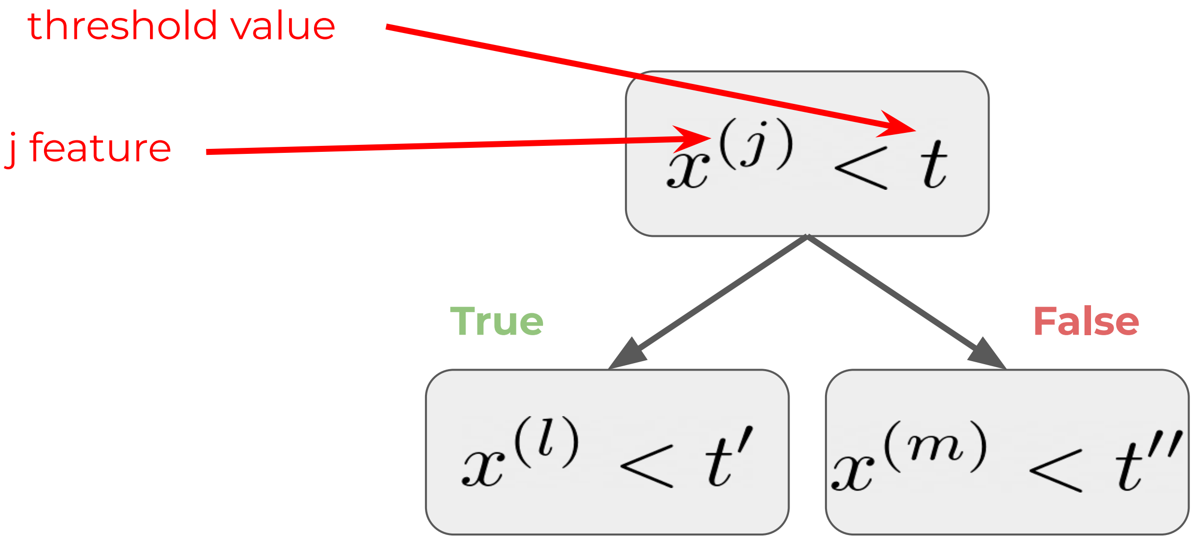
02

Constructing decision trees



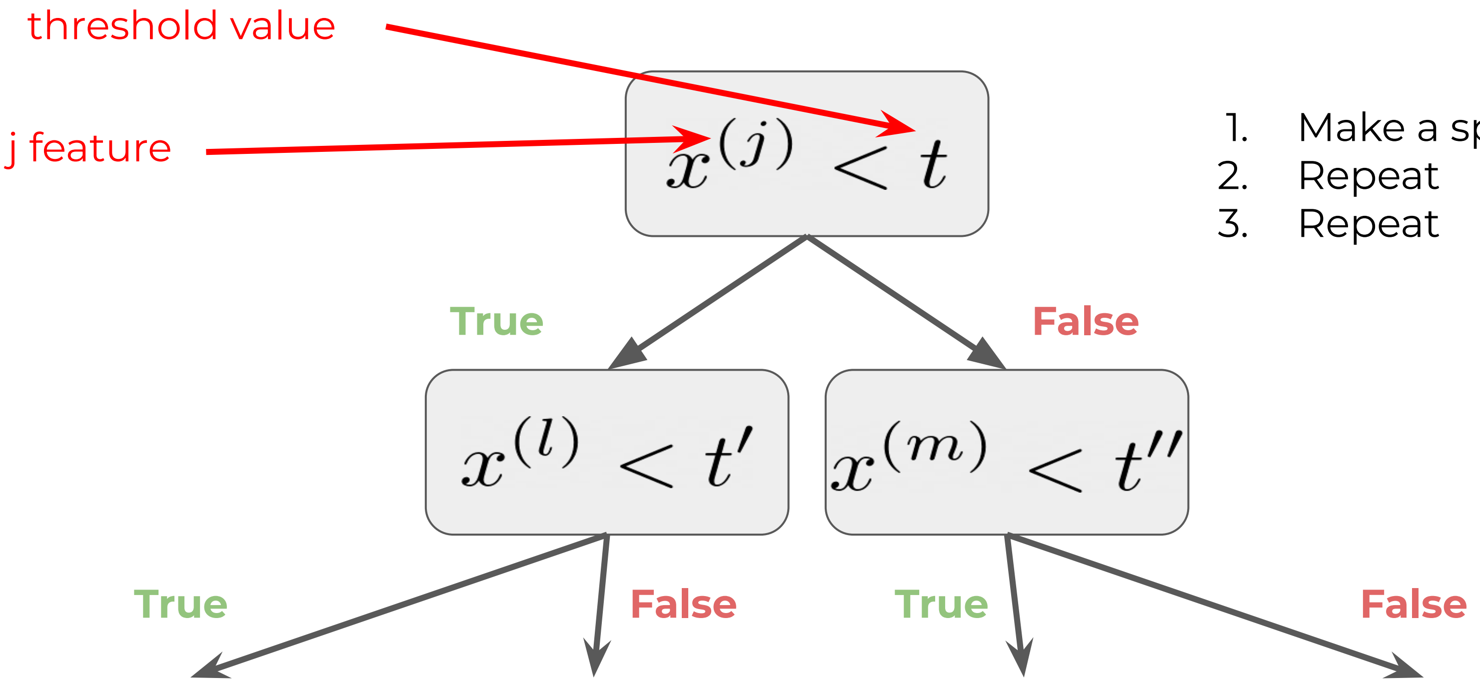
1. Make a split

Constructing decision trees



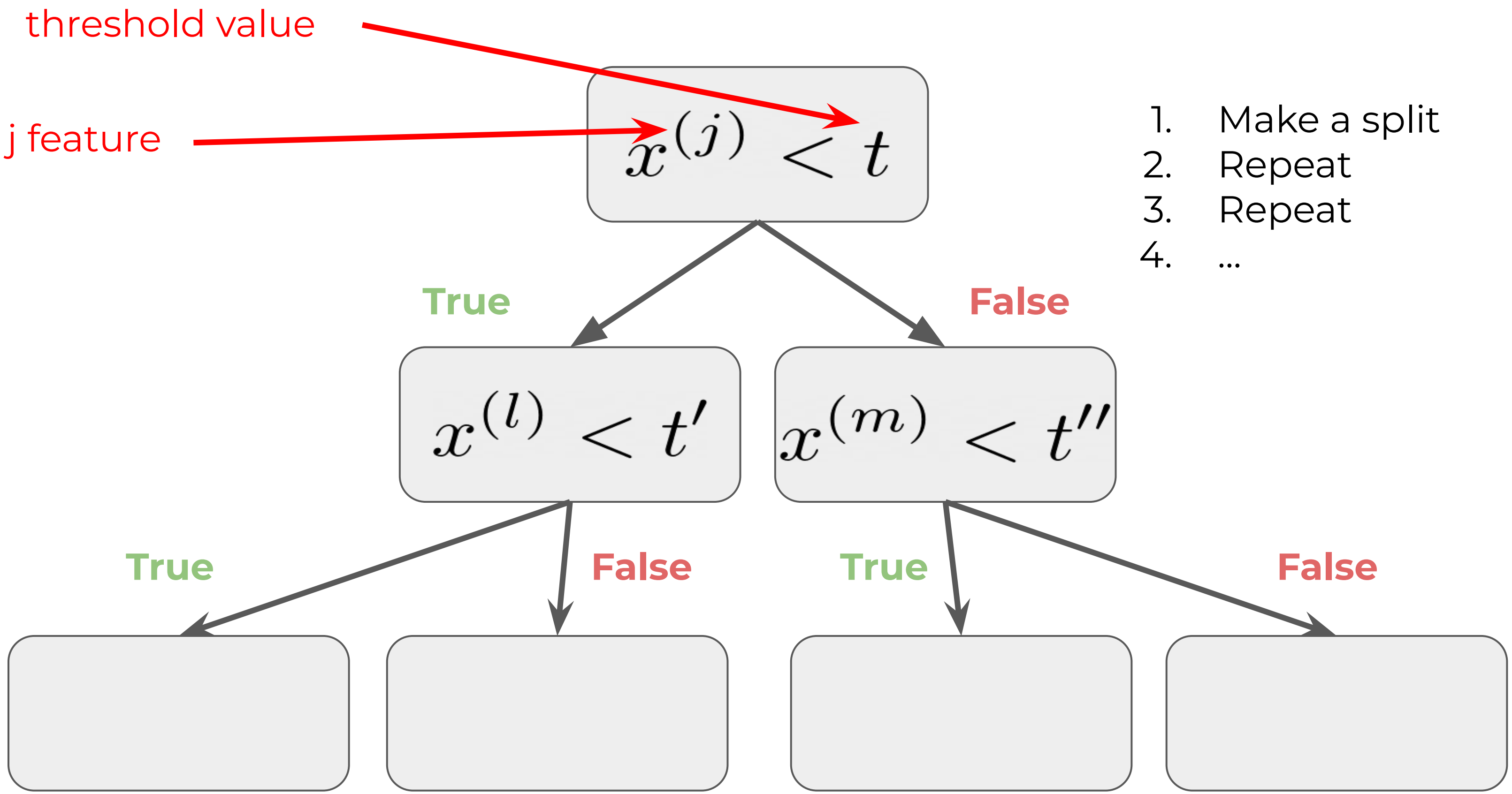
1. Make a split
2. Repeat

Constructing decision trees

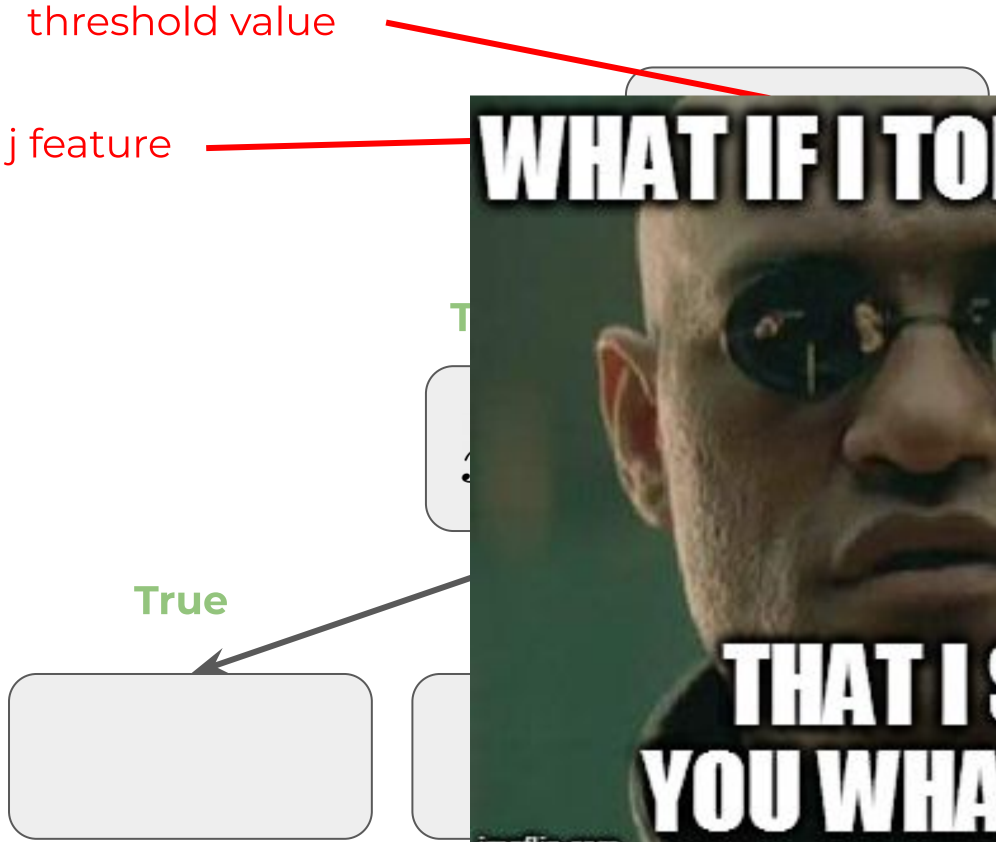


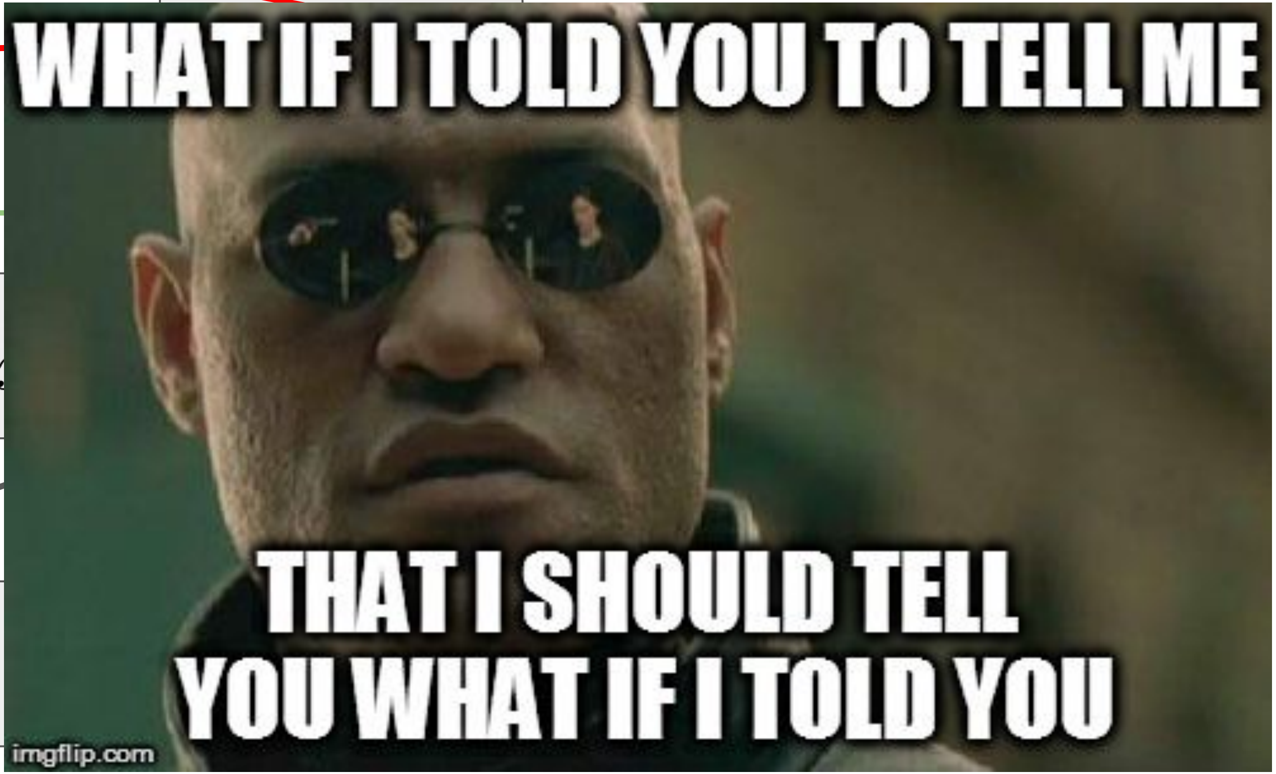
1. Make a split
2. Repeat
3. Repeat

Constructing decision trees

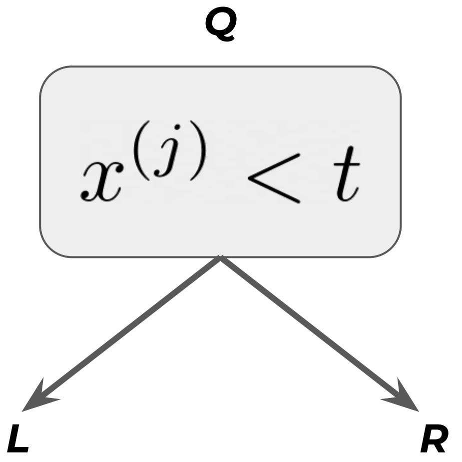


1. Make a split
2. Repeat
3. Repeat
4. ...


threshold value
j feature
True


WHAT IF I TOLD YOU TO TELL ME
THAT I SHOULD TELL
YOU WHAT IF I TOLD YOU
imgflip.com

How to split data properly?



What is H?

$$\frac{|L|}{|Q|}H(L) + \frac{|R|}{|Q|}H(R) \longrightarrow \min_{j,t}$$

Information criteria

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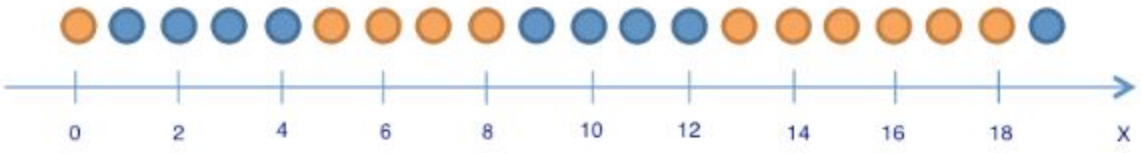
03

Information criteria

H(R) is measure of “heterogeneity” of our data.

Consider binary classification problem:



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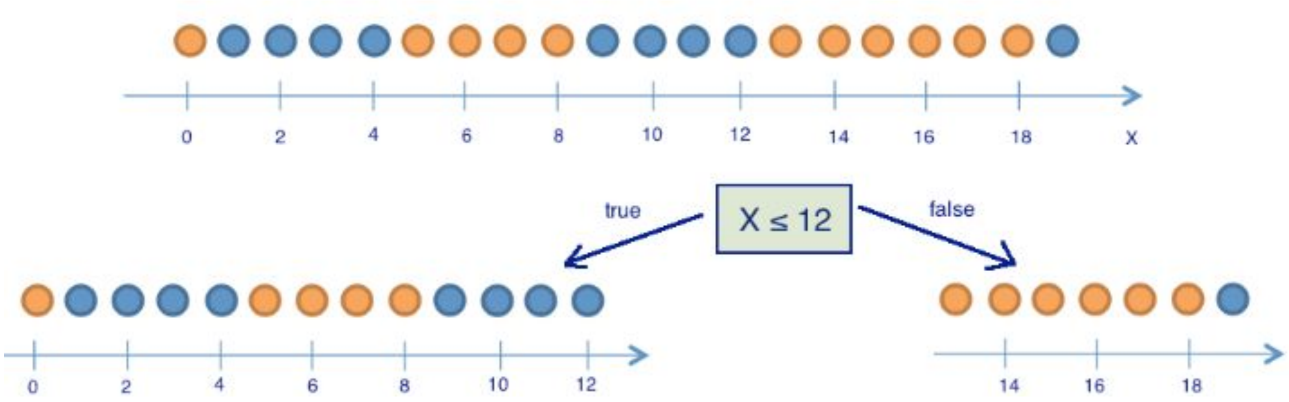


Information criteria

H(R) is measure of “heterogeneity” of our data.

Consider binary classification problem:

Obvious way:
Misclassification criteria:

$$H(R) = 1 - \max\{p_0, p_1\}$$

1. Entropy criteria: $H(R) = -p_0 \log p_0 - p_1 \log p_1$

2. Gini impurity: $H(R) = 1 - p_0^2 - p_1^2 = 2p_0(1 - p_0) = 2p_0 p_1$

Information criteria

H(R) is measure of “heterogeneity” of our data.

Consider multiclass classification problem:

Obvious way:
Misclassification criteria:

$$H(R) = 1 - \max_k \{p_k\}$$

1. Entropy criteria:

$$H(R) = -\sum_{k=0}^{K} p_k \log p_k$$

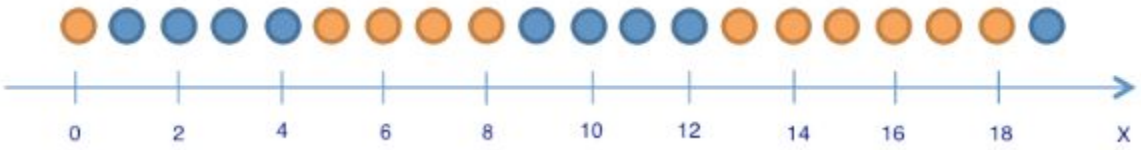
2. Gini impurity:

$$H(R) = 1 - \sum_k (p_k)^2$$

Information criteria

H(R) is measure of “heterogeneity” of our data.

Consider binary classification problem:



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H(R) is measure of “heterogeneity” of our data.

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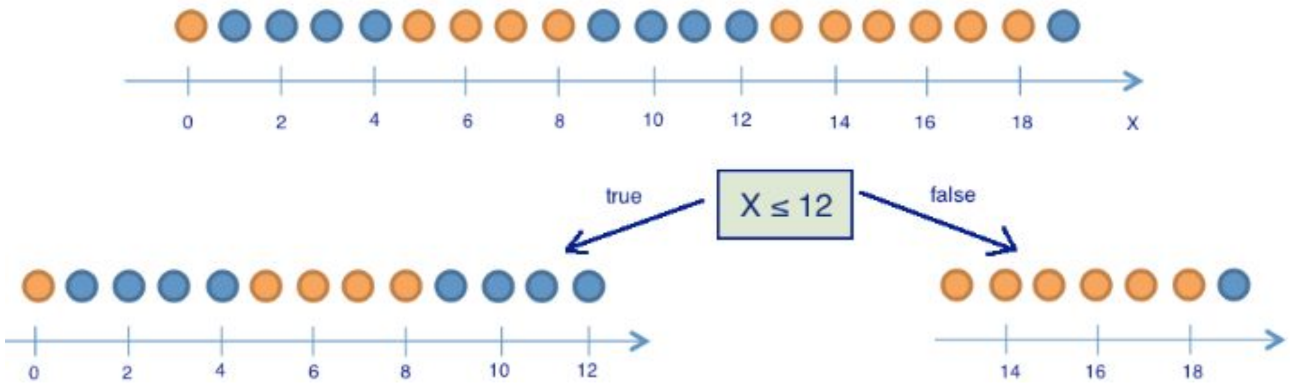
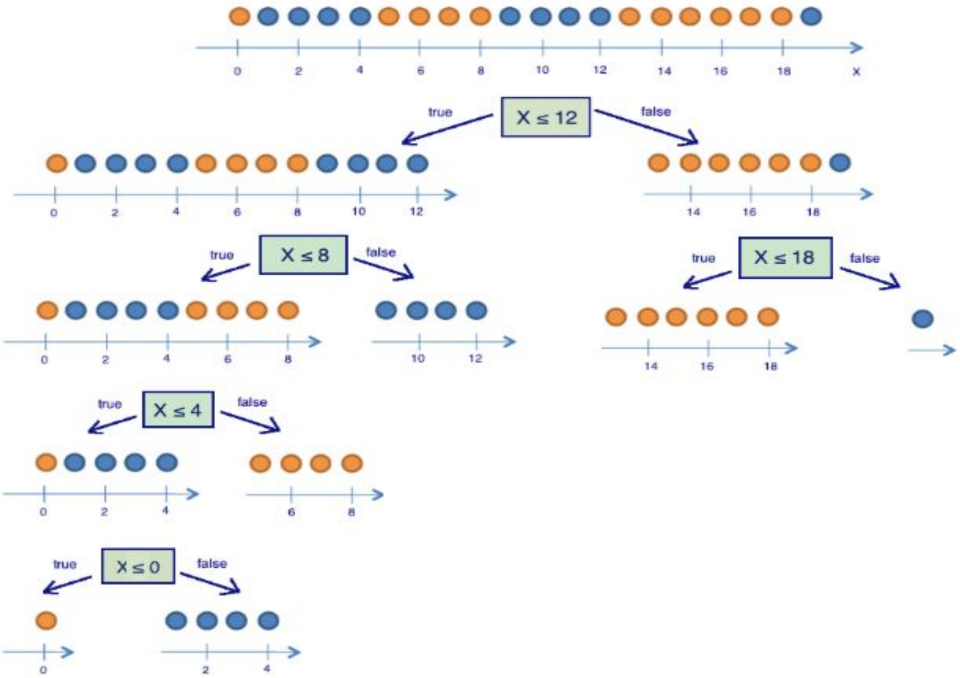


Information criteria: Entropy



$$S = -M \sum_{k=0}^{K} p_k \log p_k$$

In binary case N = 2

$$S = -p_+ \log_2 p_+ - p_- \log_2 p_- = -p_+ \log_2 p_+ - (1 - p_+) \log_2 (1 - p_+)$$

source: https://habr.com/ru/company/ods/blog/322534/

Information criteria: Gini impurity

$$G = 1 - \sum_k (p_k)^2$$

In binary case N = 2

$$G = 1 - p_+^2 - p_-^2 = 1 - p_+^2 - (1 - p_+)^2 = 2p_+(1 - p_+)$$

source: https://habr.com/ru/company/ods/blog/322534/

Information criteria

H(R) is measure of "heterogeneity" of our data.

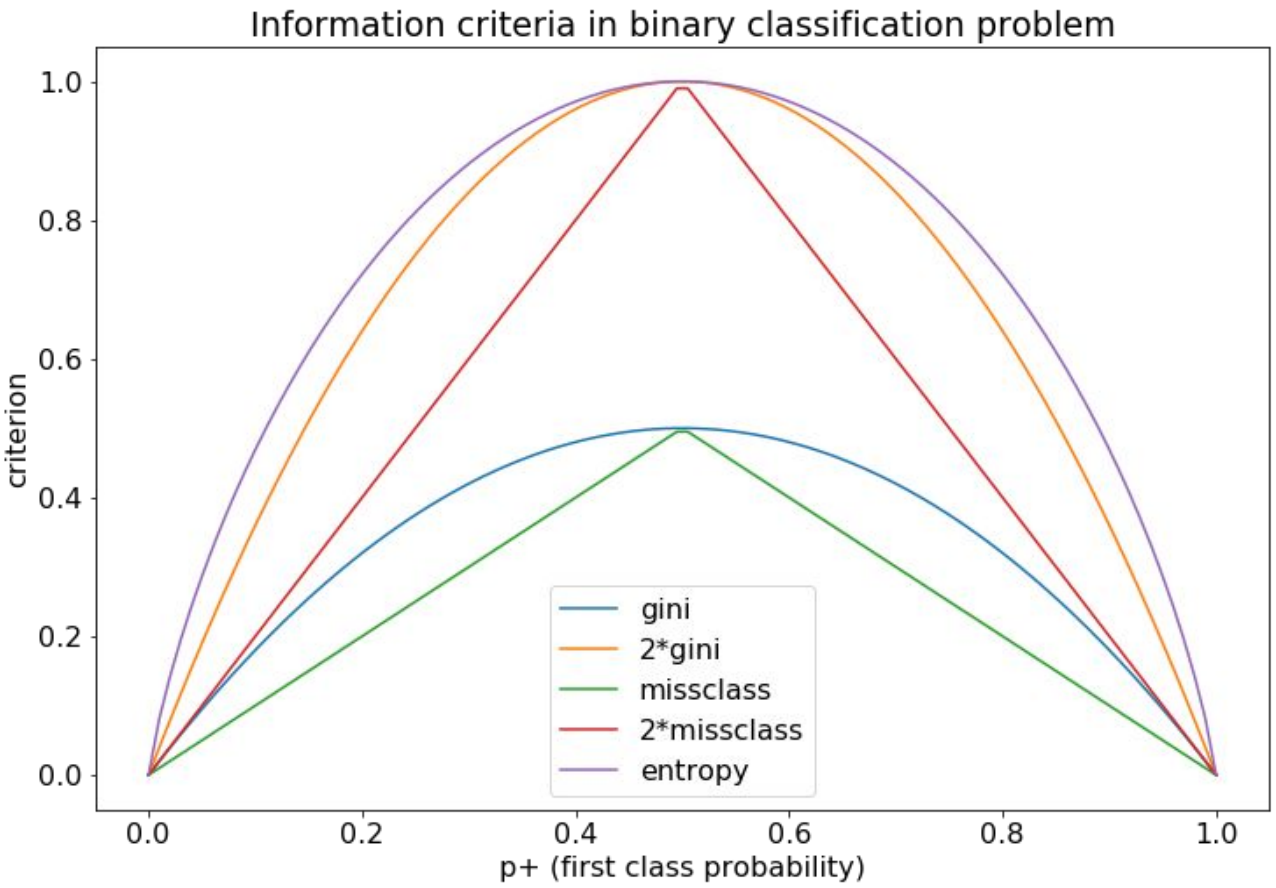
Consider multiclass classification problem:

Obvious way: Misclassification criteria:
$$H(R) = 1 - \max_k \{p_k\}$$

1. Entropy criteria:
$$H(R) = -\sum_k p_k \log_2 p_k$$

2. Gini impurity:
$$H(R) = 1 - \sum_k (p_k)^2$$

Information criteria



Information criteria

H(R) is measure of “heterogeneity” of our data.

Consider regression problem:

1. Mean squared error

$$H(R) = \min_c \frac{1}{|R|} \sum_{(x_i, y_i) \in R} (y_i - c)^2$$

What is the constant?

$$c^* = \frac{1}{|R|} \sum_{y_i \in R} y_i$$

Special highlights

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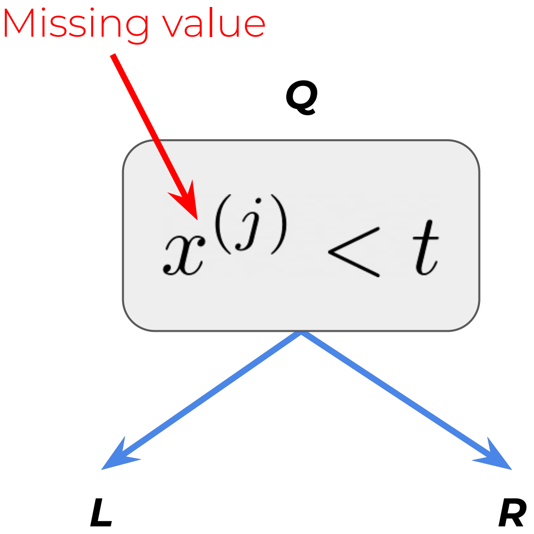
Missing values in Decision Trees

If the value is missing, one might use both sub-trees and average their predictions



$$\hat{y} = \frac{|L|}{|Q|}\hat{y}_L + \frac{|R|}{|Q|}\hat{y}_R$$

Decision Trees as Linear models

Let J be the subspace of the original feature space, corresponding to the leaf of the tree.

Prediction takes form

$$\hat{y} = \sum_{j} w_j [x \in J_j]$$

Construction algorithms: overview

- ID-3
    - Entropy criteria; Stops when no more gain available
- C4.5
    - Normalised entropy criteria; Stops depending on leaf size; Incorporates pruning
- C5.0
    - Some updates on C4.5
- CART
    - Gini criteria; Cost-complexity Pruning; Surrogate predicates for missing data;
- etc.

Bootstrap and Bagging

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05

Bootstrap

Consider dataset X containing m objects.

Pick m objects with return from X and repeat in N times to get N datasets.

Error of model trained on Xj: $$\varepsilon_j(x) = b_j(x) - y(x), \qquad j = 1, \dots, N,$$

Then $$\mathbb{E}_x (b_j(x) - y(x))^2 = \mathbb{E}_x \varepsilon_j^2(x).$$

The mean error of N models: $$E_1 = \frac{1}{N} \sum_{j=1}^{N} \mathbb{E}_x \varepsilon_j^2(x).$$

Bootstrap

Consider the errors unbiased and uncorrelated:

$$\mathbb{E}_x \varepsilon_j(x) = 0;$$
$$\mathbb{E}_x \varepsilon_i(x)\varepsilon_j(x) = 0, \quad i \neq j.$$

The final model averages all predictions:

$$a(x) = \frac{1}{N}\sum_{j=1}^{N} b_j(x).$$

$$E_N = \mathbb{E}_x\left(\frac{1}{N}\sum_{j=1}^{n} b_j(x) - y(x)\right)^2 =$$
$$= \mathbb{E}_x\left(\frac{1}{N}\sum_{j=1}^{N} \varepsilon_j(x)\right)^2 =$$
$$= \frac{1}{N^2}\mathbb{E}_x\left(\sum_{j=1}^{N} \varepsilon_j^2(x) + \underbrace{\sum_{i\neq j} \varepsilon_i(x)\varepsilon_j(x)}_{=0}\right) =$$
$$\boxed{= \frac{1}{N}E_1.}$$

Error decreased by N times!

Bootstrap

Consider the errors ~~unbiased and uncorrelated~~:

This is a lie

$$\mathbb{E}_x \varepsilon_j(x) = 0;$$
$$\mathbb{E}_x \varepsilon_i(x)\varepsilon_j(x) = 0, \quad i \neq j.$$

$$E_N = \mathbb{E}_x \left(\frac{1}{N} \sum_{j=1}^{n} b_j(x) - y(x) \right)^2 =$$
$$= \mathbb{E}_x \left(\frac{1}{N} \sum_{j=1}^{N} \varepsilon_j(x) \right)^2 =$$
$$= \frac{1}{N^2} \mathbb{E}_x \left(\sum_{j=1}^{N} \varepsilon_j^2(x) + \underbrace{\sum_{i \neq j} \varepsilon_i(x)\varepsilon_j(x)}_{=0} \right) =$$
$$\boxed{= \frac{1}{N} E_1.}$$

The final model averages all predictions:

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Error decreased by N times!

Bagging = Bootstrap aggregating

Decreases the variance if the basic algorithms are not correlated.

Random Forest

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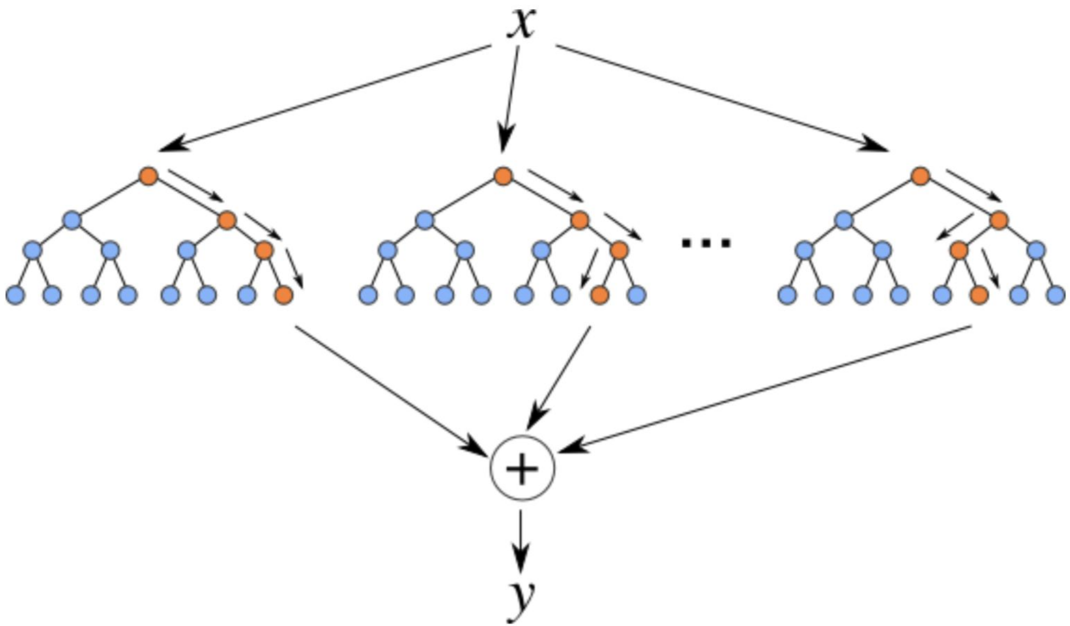
RSM - Random Subspace Method

Same approach, but with features.

Random Forest

Bagging + RSM = Random Forest

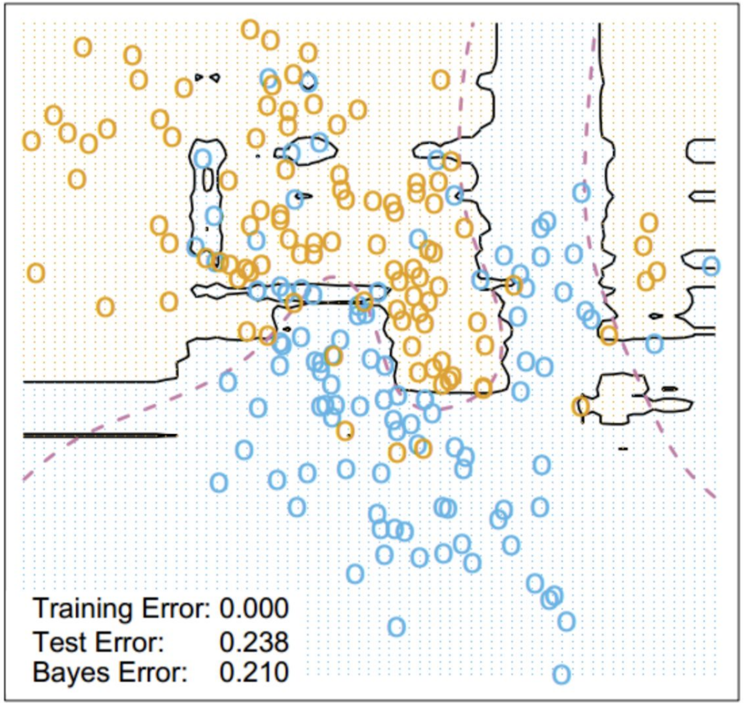


Random Forest

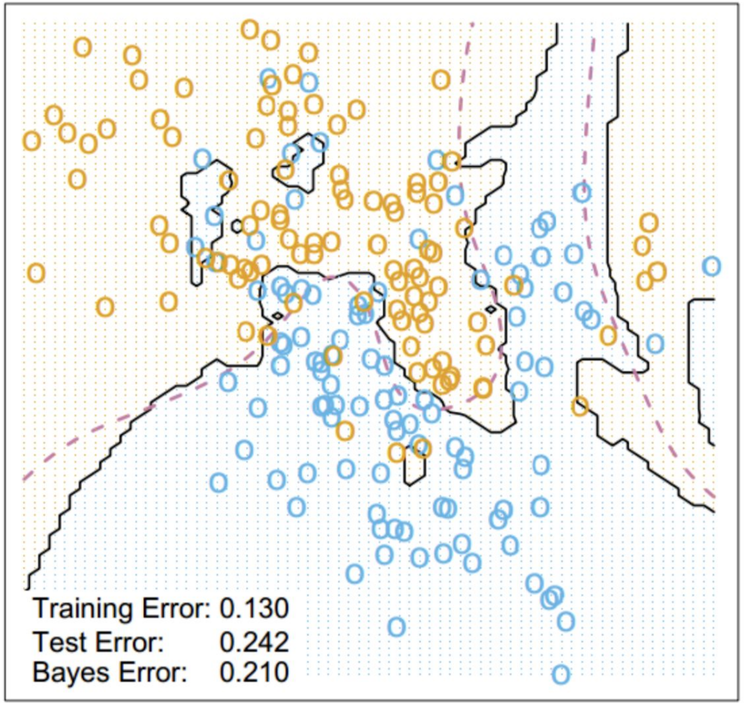
- One of the greatest “universal” models.
- There are some modifications: Extremely Randomized Trees, Isolation Forest, etc.
- Allows to use train data for validation: OOB

$$\mathrm{OOB} = \sum_{i=1}^{\ell} L\left(y_i, \frac{1}{\sum_{n=1}^{N}[x_i \notin X_n]} \sum_{n=1}^{N}[x_i \notin X_n] b_n(x_i)\right)$$

Random Forest Classifier



3−Nearest Neighbors



Revise

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2. Decision tree construction procedure
3. Information criteria
4. Pruning
5. Decision trees special highlights
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Thanks for attention!

Questions?

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