# Sports Prediction Problem Statement 2

Team Name: Code Blooded

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#### **OBJECTIVE**

Develop a model which will predict the winner of a match

Provided Data set: <a href="https://www.kaggle.com/datasets/rajse">https://www.kaggle.com/datasets/rajse</a> <a href="mailto:ngo/indian-premier-league-ipl-all-seaso">ngo/indian-premier-league-ipl-all-seaso</a> <a href="mailto:ngo/indian-premier-league-ipl-all-seaso">ngo/indian-premier-league-ipl-all-seaso</a>

all\_season\_batting\_card.csv all\_season\_bowling\_card.csv all\_season\_details.csv all\_season\_summary.csv points\_table.csv

#### FUTURE SCOPE

- Real Time Analysis
- Player Training Modules
- Team training
- Team selection
- Wearable devices
- Education and Research
- Multimodal Data Fusion
- Personalized Predictions
- Adaptation to Dynamic Environments
- Global Adoption and Accessibility

# Proposed Approach

# Approach

1.

2.

3.

4.

Exploratory
Data Analysis

Data Preprocessing

Model training And Prediction Model Deployment

#### EDA and Tech Stack

#### **EDA**

- Data set contained data from 2008 to 2023
- Using data from 2018 to 2023
- Data Types: Float, int, object
- Found the unique values of every column from Summary table
- Identifying dependent and independent columns

#### Tech Stack



# Data Preprocessing

- Dropped the null values
- Used StandardScaler for runs
- Calculated the average strike rates and economy rates for both teams in every match using batting and bowling cards
- Calculated the average strike rates and economy rates of current 2024 teams on the basis of past 5 years dataset and current players
- Mapped the textual data to numerical values: team names, venue, toss won, toss decision
- Created a merged data set for the model
- Split the data in a 80:20 ratio

### Model Training and Prediction

#### Architecture and Training

- Model chosen is RandomForestClassifier, accuracy: 49.35%
- RandomForestClassifier gave the highest accuracy out of Logistic Regression, SVM, and XGBoost for the given dataset
- Trained on 9 input features, mainly:
   home\_team, away\_team, toss\_won,
   decision, venue\_name,
   away\_avg\_strike\_rate,
   home\_avg\_strike\_rate,
   home\_avg\_economy\_rate,
   away\_avg\_economy\_rate
- Target variable: Winner

#### **Predictions**

- Input from user: home\_team,
   Away\_team, toss\_won,
   toss\_decision, venue\_name
- Example 1: Match on 3rd April 2024 KKR vs DC
  - Predicted: KKR, Actual: KKR
- Example 2: Match on 2nd April 2024 LSG vs RCB
  - Predicted: LSG, Actual: LSG
- Example 3: Match on 22nd March
   2024 CSK vs RCB
  - Predicted: CSK, Actual: CSK

# Flow Of The Model

## Flow Of the Model

