

# Getting Started as a Contributor

**How do I pick a project???**

# What are you interested in?

***Narrow the field of possibilities!***

- I recommend choosing a technical area of focus (language/library/stack you know, or want to learn)
- OR a broad personal interest (e.g. art, music, robotics, community health, security)
- Google is your friend...!

open source projects using react



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Reddit

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Reddit · r/reactjs

6 comments · 1 year ago

## What are some open source react projects I can contribute ...

One great way to find **React projects** to contribute to is by using **GitHub's** search feature and filtering for **projects** with the 'react' tag.

Looking for **Open-Source React Projects** : r/reactjs - Reddit Dec 9, 2022

**Open source project** with best practices : r/reactjs - Reddit Apr 12, 2023

I am Seeking Active **React Open Source Projects** to Contribute ... Mar 19, 2023

Good **open source RN projects** to learn from : r/reactnative Jan 15, 2024

More results from [www.reddit.com](https://www.reddit.com)



Max Rozen

<https://maxrozen.com> › examples-of-large-production-gr...

## Examples of large production-grade, open-source React ...

**Apps** with Users · HospitalRun by HospitalRun · Simorgh by the BBC · AST Explorer by Felix Kling and **open-source** community · Excalidraw by Vjeux and **open-source** ...



GitHub

<https://github.com> › Dun-sin › react-open-source-projects

## Dun-sin/react-open-source-projects

1. Whisper - A Fun **Application** to have a random chat with people safely · 2. Milan - A hub for the Users to connect with the NGOs, Charities and other orgs for a ...

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open source projects for creative coding



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OpenProcessing

<https://openprocessing.org>

## OpenProcessing - Creative Coding for the Curious Mind

Join the community of 100,000 **creative** coders to create **open source projects**, inspire and collaborate. Create unlimited **open source** sketches; **Code** away your ...

[Search](#) · [Create a Sketch](#) · [Join](#) · [Duel \(a shooter game\)](#)



GitHub

<https://github.com> › terkelg › awesome-creative-coding

## terkelg/awesome-creative-coding

Overtone - An **open source** audio environment designed to explore new musical **ideas** from synthesis and instrument building to live-coding. Melröse - A MIDI ...

## Discussions and forums

### What are some interesting open source projects to contribute ...



Reddit · r/opensource · 40+ comments · 1y ago

### What are some good places to find cool new programming ...



Quora · 1 answer · 1y ago

# Launch an investigation

***No use contributing to an inactive project...***

- Is there...
  - a Code of Conduct?
  - documentation on setting up a dev environment and/or contributing?
- How many active contributors?
- Are there open issues? Are these issues getting attention?
- When was the last change accepted?
- Resources:
  - project repos (GitHub, GitLab, etc.) - check out the GitHub “Insights” tab
  - Open Hub ([openhub.net](https://openhub.net)) also has helpful stats on mid-size/major projects!

is:pr is:open

2 Open ✓ 80 Closed

🔗 Upgrades for various gem versions

#217 opened on Feb 27, 2014 by robotmay

🔗 wrote pending tests - for review

#212 opened on Jan 3, 2014 by dklunge

💡 ProTip! Filter pull requests

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 Star **21k**

Pulse

Contributors

Community Standards

Commits

Code frequency

Dependency graph

Network

Forks

May 16, 2024 – May 23, 2024

Period: 1 week ▾

Overview

13 Active pull requests

15 Active issues

12

Merged pull requests

1

Open pull request

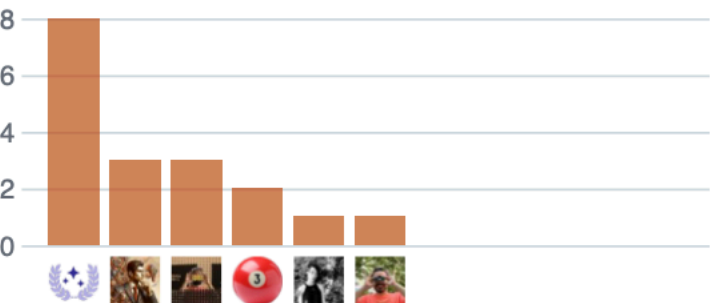
9

Closed issues

6

New issues

Excluding merges, **6 authors** have pushed **18 commits** to main and **18 commits** to all branches. On main, **12 files** have changed and there have been **2,102 additions** and **512 deletions**.





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#212 opened on Jan 3 <> **Code** ⓘ Issues **273** ⓘ Pull requests **45** ⓘ Actions ⓘ Projects **6** ⓘ Wiki ⓘ Security ⓘ Insights

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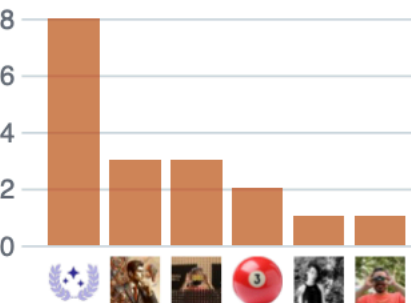
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1 Release published by 1 person

# Lurk! 🐼

***Is this a community you would enjoy working in?***

- GitHub Issues
- Discord/Slack instances
- Live community calls (audio/video)

**From** Linus Torvalds <>

**Date** Sun, 23 Dec 2012 09:36:15 -0800

**Subject** Re: [Regression w/ patch] Media commit causes user space to misbahave (was: Re: Linux 3.8-rc1)

On Sun, Dec 23, 2012 at 6:08 AM, Mauro Carvalho Chehab <mchehab@redhat.com> wrote:

>

> Are you saying that pulseaudio is entering on some weird loop if the returned value is not -EINVAL? That seems a bug at  
> pulseaudio.

Mauro, **SHUT THE [REDACTED] UP!**

It's a bug alright - in the kernel. How long have you been a maintainer? And you *\*still\** haven't learnt the first rule of kernel maintenance?

If a change results in user programs breaking, it's a bug in the kernel. We never EVER blame the user programs. **How hard can this be to understand?**

To make matters worse, commit f0ed2ce840b3 is clearly **total and utter CRAP** even if it didn't break applications. ENOENT is not a valid error return from an ioctl. Never has been, never will be. ENOENT means "No such file and directory", and is for path operations. ioctl's are done on files that have already been opened, there's **no way in hell** that ENOENT would ever be valid.

> So, on a first glance, this doesn't sound like a regression, but, instead, it looks tha pulseaudio/tumbleweed has some  
> serious bugs and/or regressions.

**Shut up, Mauro. And I don't ever want to hear that kind of obvious garbage and idiocy from a kernel maintainer again. Seriously.**

I'd wait for Rafael's patch to go through you, but I have another error report in my mailbox of all KDE media applications being broken by v3.8-rc1, and I bet it's the same kernel bug. And **you've shown yourself to not be competent** in this issue, so I'll apply it directly and immediately myself.

WE DO NOT BREAK USERSPACE!

Seriously. **How hard is this rule to understand?** We particularly don't break user space with **TOTAL CRAP**. I'm angry, because your whole email was so **horribly wrong**, and the patch that broke things was so obviously crap. The whole patch is **incredibly broken shit**. It adds an insane error code (ENOENT), and then because it's so insane, it adds a few places to fix it up ("ret == -ENOENT ? -EINVAL : ret").

The fact that you then try to make *\*excuses\** for breaking user space, and blaming some external program that *\*used\** to work, **is just shameful**. It's not how we work.

**Fix your f\*cking "compliance tool", because it is obviously broken. And fix your approach to kernel programming.**

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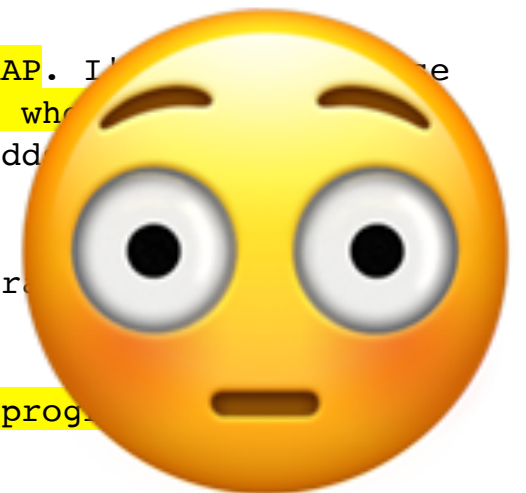
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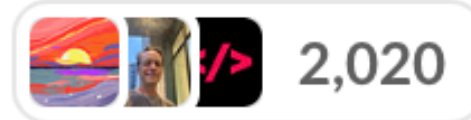
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# newcomers ▾ Type the word "newb..."



**Goziem Ajulibe** 9:21 AM

July 31st, 2023 ▾

Hey everyone! I'm Goziem, a product designer, and I am very happy to be here.  
newbie



**Jake Campbell** 9:24 AM

Hello Everyone, I'm Jake, a frontend developer, and I'm excited to be part of this...



**Maryblessing** 10:53 AM

Hello [@Hamza](#) [@Abraham Edokpayi](#) [@Goziem Ajulibe](#) [@Jake Campbell](#), we're excited to have y'all join us! Here is [a comprehensive post](#) to help you get started with contributing to the CHAOSS project.

Additionally, we have the new comers hangout happening tomorrow. Do plan to join the call and get any questions you may have answered. It's 3pm WAT and 9am UTC. You should see the [#general](#) channel for more on this tomorrow.

Hope to see you there!





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 2,020

 ▾

 Canvas



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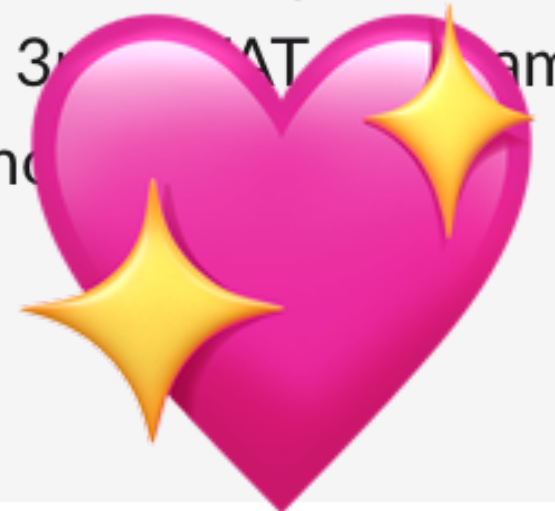


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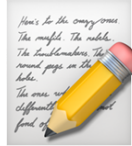
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# Start Small



***... but earn mad props (via documentation fixes)***

- *Understand the community's workflow* before you've invested hours into a technical change
- Pave the road for more new contributors to get up and running!
- Gain the appreciation of community leaders, who'll be happy to invest more expertise/mentorship as you tackle harder problems



**WHEN YOU CONTRIBUTE TWO LINES TO A  
PROJECT WITH THOUSANDS OF LINES OF CODE.**



**ONE DOES NOT  
SIMPLY**



**THAT FEELING WHEN YOU  
GET**



**WHEN EMILY ASKS HOW  
THE PROJECT IS GOING.**





