

elements in the vector

$$f\left(\sum_{i=1}^{\infty} x_{i}^{i}\right) = f\left(x^{2} + \overline{\omega}\right) \quad \text{with } x^{2} = \begin{pmatrix} x_{i}^{0} \\ x_{i}^{0} \end{pmatrix}$$

$$\tilde{\omega} = \begin{pmatrix} \omega_{0} \\ x_{i}^{0} \end{pmatrix}$$

$$o_4 = f(\hat{x}_4^T \omega_4)$$

0 = f(RT win)

$$W = \begin{bmatrix} -\vec{\omega}_{L} - \vec{\nabla}_{L} - \vec{\nabla}_{L} \end{bmatrix} \hat{f} = \begin{bmatrix} f(\vec{v}_{L}) \\ f(\vec{v}_{L}) \end{bmatrix}$$

then:

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(\$)

compute au pelate

1) formand pass. We used to know uy

y= wz. max(0, wxx+wzxz) y= 4

· de / y=x= - 2(2-4)= 4

 $\frac{d\omega_{1}}{d\omega_{1}} = 1$

 $\frac{do_{L}}{d\omega_{L}}\Big|_{\omega_{L}, \omega_{2}, x_{1}, x_{2}} = 1 \cdot 2 = 2$

de = 4.1.2 = 8

w1 = 1 - 0.8 = 0.2

example O1 = max (0, w1 x1 + w2x2) e = (granget - g)2 de de dy dor dor "back propagation" · dy = -2 (granger -y)

 $\frac{dy}{do_{1}} = -2(y + cwy + -y)$ $\frac{dy}{do_{1}} = w_{3}$ $\frac{dy}{do_{1}} = w_{3}$ $\frac{dy}{do_{2}} = w_{3}$

 $\frac{d\omega_{T}}{d\sigma^{T}} = \begin{cases} 0 & \text{else} \end{cases}$ $\frac{1.x^{T}}{1.x^{T}} = \begin{cases} 0 & \text{else} \end{cases}$

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- · Porediction
- · Bockpropegation for aptimization
- . Jos, for the error comportation

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- · Non, fenctions aren't convex
- · Slope: We more along the steepest slope until we reach the bowest point of the valley!
- · Gradient Vf = [df dx,]

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$$o_1 - \#(\hat{\omega}_1 \hat{x}); \quad y = \hat{\omega}_2 \hat{\sigma}$$

$$\vec{\omega}_{4} = \begin{bmatrix} \omega_{1} \\ \omega_{2} \end{bmatrix}, \quad \vec{\omega}_{\ell} = \begin{bmatrix} \omega_{3} \\ \omega_{\ell} \end{bmatrix}$$

$$\begin{array}{c} \begin{array}{c} \times \\ \times \end{array} = \left[\begin{array}{c} \times_{1} \\ \times_{2} \end{array} \right] \quad \begin{array}{c} \times \\ \end{array} = \left[\begin{array}{c} \times \\ \times_{1} \end{array} \right] \end{array}$$

$$\frac{d\omega_{\perp}}{d\omega_{\perp}} = \begin{cases} x_1 & \text{if } \omega_1 x_1 + \omega_2 x_2 > 0 \\ & \text{else} \end{cases}$$

update:

$$\frac{de}{d\omega_2} = \begin{cases} x_2 & \text{if } \omega_1 \times_1 + \omega_2 \times_2 < 0 \\ d\omega_2 & \text{of } \omega_1 \times_2 + \omega_2 \times_2 < 0 \end{cases}$$

$$\frac{d\omega_2}{d\omega_3} = x_3$$

$$\frac{d\omega_3}{d\omega_4} = x_3$$

Connecting neuron 1 Connection become $\frac{1}{2}$ The neutron $\frac{1}{2}$ Where $\frac{1}{2}$ Wher $\bar{O}_{\xi} = \bar{f}(\omega_{\xi}\bar{x})$ $w_{2} = \begin{bmatrix} w_{11} & w_{21} & w_{31} & w_{41} \\ w_{12} & w_{22} & w_{32} & w_{42} \\ \end{bmatrix}$ $\vec{o_2} = \vec{\uparrow}(\vec{v_2} \vec{o_4})$ ς = π(ω3 δ2 $\omega_{\delta} = \begin{cases} \omega_{1} \zeta & \omega_{2} \zeta \\ \omega_{12} & \omega_{22} \end{cases}$ => simply all weights in way was, was

(1)

1) nothing new; do as in prev. examples

=) one thing to note: We are vering the
logistic function as activation not the Rulu: