

Exercise 1: Linear Least Squares

MAD

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Outline

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Information

General

- Slides by LAB are on the website
- These slides: https://polybox.ethz.ch/index.php/s/9NFCvtriBbRBDnS (pw: mad18)



Programming

Install Python & Packages

- 1. Install Pycharm (https://www.jetbrains.com/pycharm/)
- Install Anaconda (https://www.anaconda.com/download)
- 3. Create environment conda create -- name mad
- 4. Activate environment source activate mad
- 5. Install in that environment with pip pip install tensorflow
- 6. In Pycharm adjust the interpreter: Preferences/Project:NAME/Project Interpreter
- 7. Chose from the drop down or navigate to the env folder; select the python version in that folder

Numpy

- Should be preinstalled, else use pip
- Similar to matlab, cheat sheet (https://sebastianraschka.com/blog/2014/matrix_cheatsheet_table.html)
- Examples:

```
A = np.zeros(10), A = np.zeros((10,2))
np.dot(A,b), np.transpose(A), np.linalg.inv(A)
random.uniform(0,1), random.seed(1234)
```

 Reference i.e. google "numpy transpose" (https://docs.scipy.org/doc/numpy/reference/generated/numpy.transpose.html)

Plotting data

- Use matlab or matplotlib (python library)
- Matlab:
 - 1. Create a file in python file = open('mad ex1', 'w')
 - 2. Write to file file.write(str(x) + ', ' + str(y) + str(n))
 - 3. Close file file.close()
 - 4. Import to matlab
- Matplotlib: examples on internet



Questions regarding programming

- Think, search, think, question
- Every question has been answered:

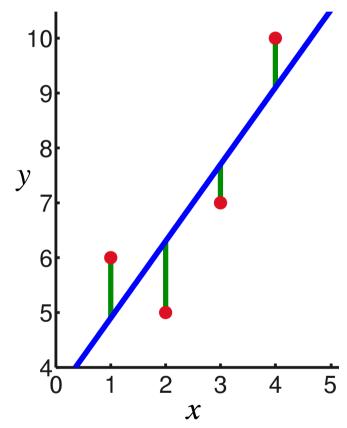




Exercises

Exercise 1: Linear Least Squares in 2d Theory

- $D = \{x_i, y_i\}$
- $f: x \to y$
- 1. Design a function, i.e. y = px
- 2. Introduce data, $\underbrace{\binom{1}{5}}_{\overline{y}} = p \cdot \underbrace{\binom{2}{11}}_{a}$
- 3. Cannot solve for p: Minimize E $E = (2p 1)^2 + (11p 5)^2 \Rightarrow \frac{dE}{dp} = 0$
- 4. Solve for p: $\overline{p} = \frac{a^T \overline{y}}{a^T a}$
- 5. Return to design: $y = \overline{p}x$
- Why squared error?



Exercise 1: Linear Least Squares in 2d Questions

- Write the code
- Find out how outliers & noise influence the fit "how robust is the method"

Exercise 2: Linear Least Squares in 3d Theory

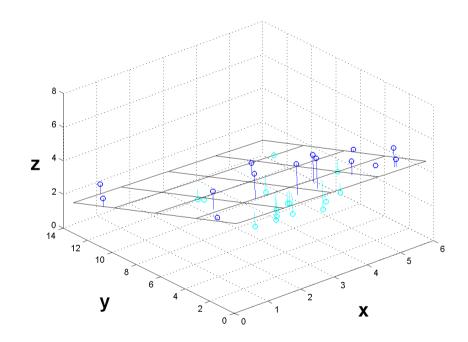
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$$D = \{x_i, y_i, z_i\}$$

•
$$f: x, y \rightarrow z$$

1. Function Design: z = a + bx + cy

2. Rewrite:
$$\underbrace{\begin{bmatrix} 1 & x_1 & y_1 \\ 1 & x_2 & y_2 \\ \vdots & \vdots & \vdots \\ 1 & x_N & y_N \end{bmatrix}}_{A} \cdot \underbrace{\begin{bmatrix} a \\ b \\ c \end{bmatrix}}_{p} = \underbrace{\begin{bmatrix} z_1 \\ z_2 \\ \vdots \\ z_N \end{bmatrix}}_{\bar{z}}$$

- 3. Minimize error: $A^T A \overline{p} = A^T \overline{z}$
- 4. Insert \bar{p} into design



Exercise 2: Linear Least Squares in 3d Questions

- Write the code
- Check how N affects the estimate

Exercise 3: LSQ fit and noise

• Advanced (no points assigned), check lab slides



Questions?

