

# Project (Part 1)

## 1 Team Members

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## 2 The changes

Add a new feature: FOR loop

- Syntax: Lines: (9) and (17)
- Static Semantics: Line (9)
- Dynamic Semantics:  $\text{densem}(\langle \text{for} \rangle)$

## 3 The Language

### 3.1 Syntax

- (1)  $\langle \text{prog} \rangle \rightarrow \langle \text{stmt\_list} \rangle$
- (2)  $\langle \text{stmt\_list} \rangle \rightarrow \epsilon$
- (3)  $\quad \quad \quad | \langle \text{stmt} \rangle \text{ “,” } \langle \text{stmt\_list} \rangle$
- (4)  $\langle \text{stmt} \rangle \rightarrow \langle \text{print} \rangle$
- (5)  $\quad \quad \quad | \langle \text{input} \rangle$
- (6)  $\quad \quad \quad | \langle \text{assign} \rangle$
- (7)  $\quad \quad \quad | \langle \text{if} \rangle$
- (8)  $\quad \quad \quad | \langle \text{while} \rangle$
- (9)  $\quad \quad \quad | \langle \text{for} \rangle$
- (10)  $\langle \text{print} \rangle \rightarrow \text{“print” } \langle \text{p-arg} \rangle$
- (11)  $\langle \text{p-arg} \rangle \rightarrow \text{STRING}$
- (12)  $\quad \quad \quad | \langle \text{expr} \rangle$
- (13)  $\langle \text{input} \rangle \rightarrow \text{“get” ID}$
- (14)  $\langle \text{assign} \rangle \rightarrow \text{ID “=” } \langle \text{expr} \rangle$
- (15)  $\langle \text{if} \rangle \rightarrow \text{“if” } \langle \text{expr} \rangle \text{ “then” } \langle \text{stmt\_list} \rangle \text{ “else” } \langle \text{stmt\_list} \rangle \text{ “end”}$
- (16)  $\langle \text{while} \rangle \rightarrow \text{“while” } \langle \text{expr} \rangle \text{ “do” } \langle \text{stmt\_list} \rangle \text{ “end”}$
- (17)  $\langle \text{for} \rangle \rightarrow \text{“for” } \langle \text{expr} \rangle \langle \text{assign} \rangle \text{ “,” } \langle \text{expr} \rangle \text{ “,” } \langle \text{expr} \rangle \langle \text{stmt\_list} \rangle$
- (18)  $\langle \text{expr} \rangle \rightarrow \langle \text{n\_expr} \rangle \langle \text{b\_expr} \rangle$
- (19)  $\langle \text{b\_expr} \rangle \rightarrow \epsilon$

- (20) | "and" <n\_expr>
- (21) | "or" <n\_expr>
- (22) <n\_expr> → <term> <t\_expr>
- (23) <t\_expr> →  $\epsilon$
- (24) | "+" <n\_expr>
- (25) | "-" <n\_expr>
- (26) <term> → <factor> <f\_expr>
- (27) <f\_expr> →  $\epsilon$
- (28) | "\*" <term>
- (29) | "/" <term>
- (30) | "%0" <term>
- (31) <factor> → <value> <v\_expr>
- (32) <v\_expr> →  $\epsilon$
- (33) | ">" <value>
- (34) | ">=" <value>
- (35) | "<" <value>
- (36) | "<=" <value>
- (37) | "==" <value>
- (38) | "!=" <value>
- (39) <value> → "(" <expr> ")"
- (40) | "not" <value>
- (41) | "-" <value>
- (42) | ID
- (43) | INT

### 3.1.1 Tokens

This subsection describes the token used in the above grammar. Provided for each token is a regex and a description. The regex is for those that know regular expressions and prefer it as a description. The description says the same thing in English. Preprocessing describes how the lexeme is transformed before passing it to the parser.

#### STRING

**As a regex:** `"([^\"]|\\")*"`

**Description:** A quotation mark followed by zero or more characters, where quotation marks must be preceded by a backslash, followed by another quotation mark.

**Preprocessing:** The first and last quotation marks are removed. Scanning from left to right, `"\"` is replaced with `"\"`, `"\t"` is replaced with a tab, `"\n"` is replaced with a newline, `"\"` is replaced with `"\"`, and any `"\"` that is followed by anything else is removed.

**ID**

**As regex:**  $[_a-zA-Z][_a-zA-Z0-9]^*$

**Description:** A letter or underscore followed by a combination of zero or more letters, underscores or digits.

**INT**

**As Regex:**  $(+|-)?[0-9]^+$

**Description:** an optional “+” or “-” followed by one or more digits.

**3.2 Static Semantics**

- 1  $\langle \text{stmt\_list} \rangle .ids = \{\}$
- 3  $\langle \text{stmt\_list} \rangle [1].ids = \{ \langle \text{stmt} \rangle .id \} \cup \langle \text{stmt\_list} \rangle [0].ids$   
 $\langle \text{stmt} \rangle .ids = \langle \text{stmt\_list} \rangle [0].ids$
- 4  $\langle \text{print} \rangle .ids = \langle \text{stmt} \rangle .ids$
- 5  $\langle \text{stmt} \rangle .id = \langle \text{input} \rangle .id$
- 6  $\langle \text{stmt} \rangle .id = \langle \text{assign} \rangle .id$   
 $\langle \text{assign} \rangle .ids = \langle \text{stmt} \rangle .ids$
- 7  $\langle \text{if} \rangle .ids = \langle \text{stmt} \rangle .ids$
- 8  $\langle \text{while} \rangle .ids = \langle \text{stmt} \rangle .ids$
- 9  $\langle \text{for} \rangle .ids = \langle \text{stmt} \rangle .ids$
- 10  $\langle \text{p-arg} \rangle .ids = \langle \text{print} \rangle .ids$
- 11  $\langle \text{expr} \rangle .ids = \langle \text{p-arg} \rangle .ids$
- 12  $\langle \text{input} \rangle .id = \text{ID} .id$
- 13  $\langle \text{assign} \rangle .id = \text{ID} .id$
- 16  $\langle \text{n\_expr} \rangle .ids = \langle \text{expr} \rangle$   
 $\langle \text{b\_expr} \rangle .ids = \langle \text{expr} \rangle$
- 18  $\langle \text{n\_expr} \rangle .ids = \langle \text{b\_expr} \rangle$
- 19  $\langle \text{n\_expr} \rangle .ids = \langle \text{b\_expr} \rangle$
- 20  $\langle \text{term} \rangle .ids = \langle \text{b\_expr} \rangle$   
 $\langle \text{t\_expr} \rangle .ids = \langle \text{b\_expr} \rangle$
- 22  $\langle \text{n\_expr} \rangle .ids = \langle \text{t\_expr} \rangle .ids$
- 23  $\langle \text{n\_expr} \rangle .ids = \langle \text{t\_expr} \rangle .ids$

```

24 <factor>.ids = <term>.ids
    <f_expr>.ids = <term>.ids

26 <term>.ids = <f_expr>.ids

27 <term>.ids = <f_expr>.ids

28 <term>.ids = <f_expr>.ids

29 <value>.ids = <factor>.ids
    <v_expr>.ids = <factor>.ids

31 <value>.ids = <v_expr>.ids

32 <value>.ids = <v_expr>.ids

33 <value>.ids = <v_expr>.ids

34 <value>.ids = <v_expr>.ids

35 <value>.ids = <v_expr>.ids

36 <value>.ids = <v_expr>.ids

37 <expr>.ids = <value>.ids

38 <value>[1].ids = <value>[0].ids

39 <value>[1].ids = <value>[0].ids

40 Predicate: ID.id ∈ <value>.ids

```

### 3.3 Dynamic Semantics

This section gives the dynamic semantics of the language using denotational semantics. Consider the *demsem* function the denotational semantics for this language. We will use a mapping from variable name to value to represent the symbol table of the program during execution, and in code can be represented as a HashMap or similar datatype in your language of choice. We will use a sequence of characters to represent the output of a program, with  $\epsilon$  representing the empty sequence. I will also assume that all strings will be represented as sequences of characters. Assume there is a function *append* that, when given two sequences, appends the second sequence to the first. Also assume, there is a function *seq* that takes an integer and gives a sequence of characters representing that integer as text. Assume there are the functions *head*, which maps a sequence to its first element, *tail*, which maps a sequence to a new one created by removing the first element, *clean*, which maps a sequence of input characters to a new sequence by removing any non-digits from the front of the sequence, and *int* that maps a sequence of digits to the corresponding integer. If the sequence is empty, *int* will give zero. A state, as well as the meaning of a program, will be a 3-tuple consisting of a variable name mapping function, a sequence of input characters and an output sequence. The initial state for any program is  $(\{\}, i, \epsilon)$ , where  $i$  is some sequence of characters the user will input. If a token (represented by all

caps and bold font) appears as a value on the right hand side of a function definition, then replace it with its lexeme. So if a **ID** was generated by the lexer from an  $x$ , then replace **ID** with  $x$ .

$$\begin{aligned}
 & denssem(\epsilon, (\theta, i, p)) = (\theta, i, p) \\
 & denssem(\langle \text{stmt} \rangle \text{ “;” } \langle \text{stmt\_list} \rangle, (\theta, i, p)) = denssem(\langle \text{stmt\_list} \rangle, denssem(\langle \text{stmt} \rangle, (\theta, i, p))) \\
 & denssem(\text{“print” } \mathbf{STRING}, (\theta, i, p)) = (\theta, i, append(p, \mathbf{STRING})) \\
 & denssem(\text{“print” } \langle \text{expr} \rangle, (\theta, i, p)) = (\theta, i, append(p, seq(out))) \\
 & \quad \text{where } out = exprsem(\langle \text{expr} \rangle) \\
 & denssem(\text{“get” } \mathbf{ID}, (\theta, i, p)) = (\theta', i', p) \\
 & \quad \text{where} \\
 & \quad (x, i') = getInt(clean(i)) \\
 & \quad \theta'(n) = \text{if } n = \mathbf{ID} \text{ then } x \text{ else } \theta(n) \\
 & denssem(\mathbf{ID} \text{ “=” } \langle \text{expr} \rangle, (\theta, i, p)) = (\theta', i, p) \\
 & \quad \text{where} \\
 & \quad \theta'(n) = \text{if } n = \mathbf{ID} \text{ then } exprsem(\langle \text{expr} \rangle, \theta) \text{ else } \theta(n) \\
 & denssem(\langle \text{if} \rangle, (\theta, i, p)) = \text{if } exprsem(\langle \text{if} \rangle . \langle \text{expr} \rangle, \theta) \neq 0 \\
 & \quad \text{then } denssem(\langle \text{if} \rangle . \langle \text{stmt\_list} \rangle [0], (\theta, i, p)) \\
 & \quad \text{else } denssem(\langle \text{if} \rangle . \langle \text{stmt\_list} \rangle [1], (\theta, i, p)) \\
 & denssem(\langle \text{while} \rangle, (\theta, i, p)) = \text{if } exprsem(\langle \text{while} \rangle . \langle \text{expr} \rangle, \theta) = 0 \\
 & \quad \text{then } (\theta, i, p) \\
 & \quad \text{else } denssem(\langle \text{while} \rangle, \\
 & \quad \quad denssem(\langle \text{while} \rangle . \langle \text{stmt\_list} \rangle, (\theta, i, p))) \\
 & denssem(\langle \text{for} \rangle, (\theta, i, p)) = \text{if } exprsem(\langle \text{for} \rangle . \langle \text{expr} \rangle . \langle \text{assign} \rangle . \text{“,”} . \\
 & \quad \langle \text{expr} \rangle . \text{“,”} . \langle \text{expr} \rangle, \theta) = 0 \\
 & \quad \text{then } (\theta, i, p) \\
 & \quad \text{else } denssem(\langle \text{for} \rangle, \\
 & \quad \quad denssem(\langle \text{for} \rangle . \langle \text{stmt\_list} \rangle, (\theta, i, p))) \\
 & exprsem(\langle \text{expr} \rangle, \theta) = \text{if } \langle \text{expr} \rangle . \langle \text{b\_expr} \rangle = \epsilon \\
 & \quad \text{then } exprsem(\langle \text{expr} \rangle . \langle \text{n\_expr} \rangle, \theta) \\
 & \quad \text{else } bexprsem(\langle \text{expr} \rangle . \langle \text{b\_expr} \rangle, \\
 & \quad \quad exprsem(\langle \text{expr} \rangle . \langle \text{n\_expr} \rangle), \theta) \\
 & exprsem(\langle \text{n\_expr} \rangle, \theta) = \text{if } \langle \text{n\_expr} \rangle . \langle \text{t\_expr} \rangle = \epsilon \\
 & \quad \text{then } exprsem(\langle \text{n\_expr} \rangle . \langle \text{term} \rangle, \theta) \\
 & \quad \text{else } texprsem(\langle \text{n\_expr} \rangle . \langle \text{t\_expr} \rangle, \\
 & \quad \quad exprsem(\langle \text{n\_expr} \rangle . \langle \text{term} \rangle), \theta) \\
 & exprsem(\langle \text{term} \rangle, \theta) = \text{if } \langle \text{term} \rangle . \langle \text{f\_expr} \rangle = \epsilon \\
 & \quad \text{then } exprsem(\langle \text{term} \rangle . \langle \text{factor} \rangle, \theta) \\
 & \quad \text{else } fexprsem(\langle \text{term} \rangle . \langle \text{f\_expr} \rangle,
 \end{aligned}$$

$$\begin{aligned}
& \text{exprsem}(\langle \text{term} \rangle . \langle \text{factor} \rangle, \theta) \\
\text{exprsem}(\langle \text{factor} \rangle, \theta) &= \text{if } \langle \text{factor} \rangle . \langle \text{v\_expr} \rangle = \epsilon \\
& \quad \text{then } \text{exprsem}(\langle \text{factor} \rangle . \langle \text{value} \rangle, \theta) \\
& \quad \text{else } \text{vexprsem}(\langle \text{factor} \rangle . \langle \text{v\_expr} \rangle, \\
& \quad \quad \text{exprsem}(\langle \text{factor} \rangle . \langle \text{value} \rangle), \theta) \\
\text{exprsem}("(" \langle \text{expr} \rangle ")", \theta) &= \text{exprsem}(\langle \text{expr} \rangle, \theta) \\
\text{exprsem}("not" \langle \text{value} \rangle, \theta) &= \text{if } \text{exprsem}(\langle \text{value} \rangle, \theta) = 0 \text{ then } 1 \text{ else } 0 \\
\text{exprsem}("-", \langle \text{value} \rangle, \theta) &= -\text{exprsem}(\langle \text{value} \rangle, \theta) \\
\text{exprsem}(\text{ID}, \theta) &= \theta(\text{ID}) \\
\text{exprsem}(\text{INT}, \theta) &= \text{INT} \\
\text{bexprsem}("and" \langle \text{n\_expr} \rangle, v, \theta) &= \text{if } v \neq 0 \text{ and } \text{exprsem}(\langle \text{n\_expr} \rangle, \theta) \neq 0 \text{ then } 1 \text{ else } 0 \\
\text{bexprsem}("or" \langle \text{n\_expr} \rangle, v, \theta) &= \text{if } v \neq 0 \text{ or } \text{exprsem}(\langle \text{n\_expr} \rangle, \theta) \neq 0 \text{ then } 1 \text{ else } 0 \\
\text{texprsem}("+ \langle \text{n\_expr} \rangle, v, \theta) &= v + \text{exprsem}(\langle \text{n\_expr} \rangle, \theta) \\
\text{texprsem}("- \langle \text{n\_expr} \rangle, v, \theta) &= v - \text{exprsem}(\langle \text{n\_expr} \rangle, \theta) \\
\text{fexprsem}("* \langle \text{term} \rangle, v, \theta) &= v \times \text{exprsem}(\langle \text{term} \rangle, \theta) \\
\text{fexprsem}("/ \langle \text{term} \rangle, v, \theta) &= \frac{v}{\text{exprsem}(\langle \text{term} \rangle, \theta)} \\
\text{fexprsem}("% \langle \text{term} \rangle, v, \theta) &= v \bmod \text{exprsem}(\langle \text{term} \rangle, \theta) \\
\text{vexprsem}("> \langle \text{value} \rangle, v, \theta) &= \text{if } v > \text{exprsem}(\langle \text{value} \rangle, \theta) \text{ then } 1 \text{ else } 0 \\
\text{vexprsem}(">= \langle \text{value} \rangle, v, \theta) &= \text{if } v \geq \text{exprsem}(\langle \text{value} \rangle, \theta) \text{ then } 1 \text{ else } 0 \\
\text{vexprsem}("< \langle \text{value} \rangle, v, \theta) &= \text{if } v < \text{exprsem}(\langle \text{value} \rangle, \theta) \text{ then } 1 \text{ else } 0 \\
\text{vexprsem}("<= \langle \text{value} \rangle, v, \theta) &= \text{if } v \leq \text{exprsem}(\langle \text{value} \rangle, \theta) \text{ then } 1 \text{ else } 0 \\
\text{vexprsem}("== \langle \text{value} \rangle, v, \theta) &= \text{if } v = \text{exprsem}(\langle \text{value} \rangle, \theta) \text{ then } 1 \text{ else } 0 \\
\text{vexprsem}("!= \langle \text{value} \rangle, v, \theta) &= \text{if } v \neq \text{exprsem}(\langle \text{value} \rangle, \theta) \text{ then } 1 \text{ else } 0 \\
\text{getInt}(i) &= (\text{int}(x), i') \\
& \quad \text{where } (x, i') = \text{getIntSeq}(\epsilon, i) \\
\text{getIntSeq}(i_1, i_2) &= \text{if } \text{digit}(\text{head}(i_2)) \\
& \quad \text{then } \text{getIntSeq}(\text{append}(i_1, \text{head}(i_2)), \text{tail}(i_2)) \\
& \quad \text{else } (i_1, i_2)
\end{aligned}$$

### 3.4 State Transition Diagram

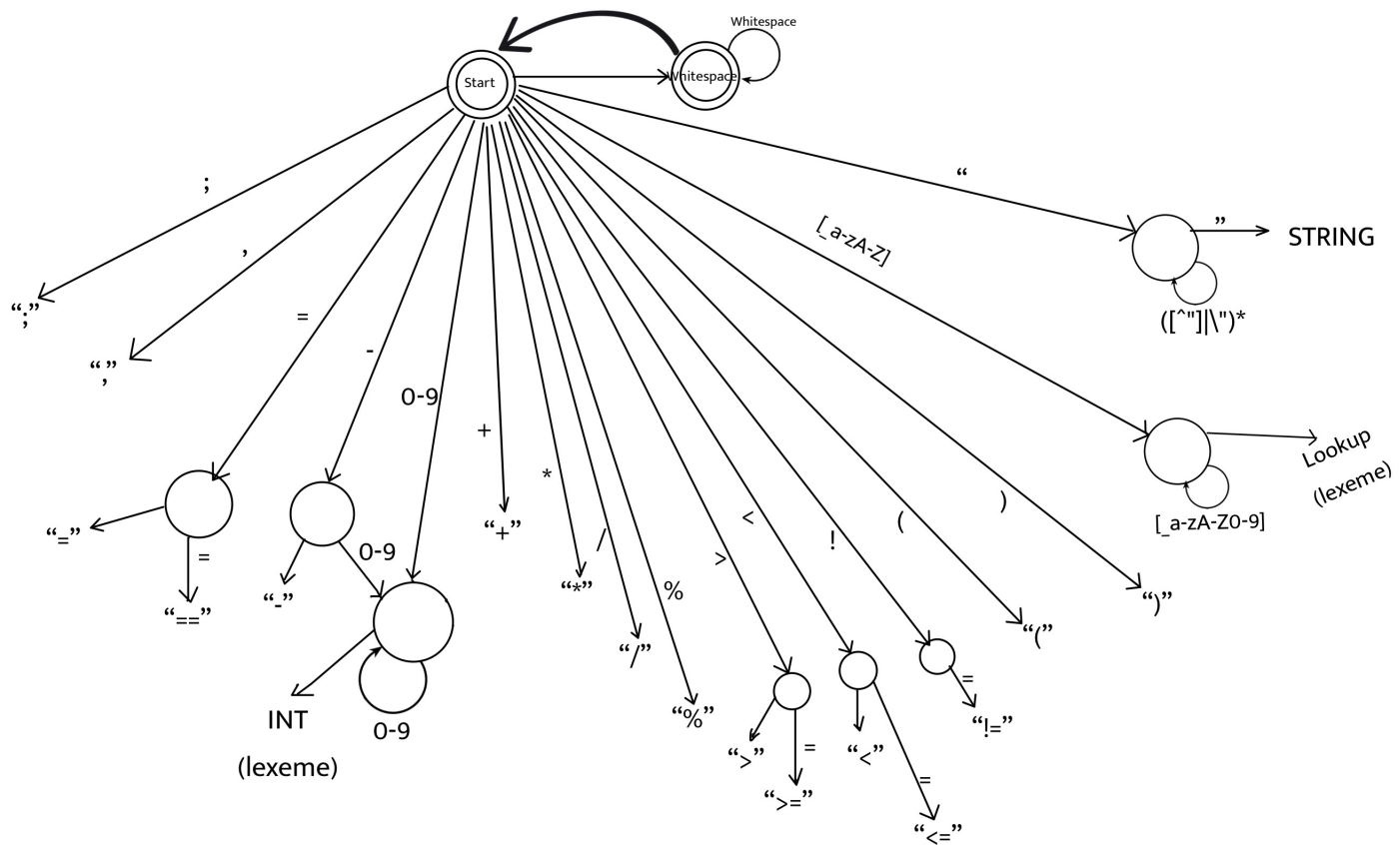


Figure 1: State Transition Diagram.

### 3.5 Test Programs: Output

This section contains a few test programs with output.

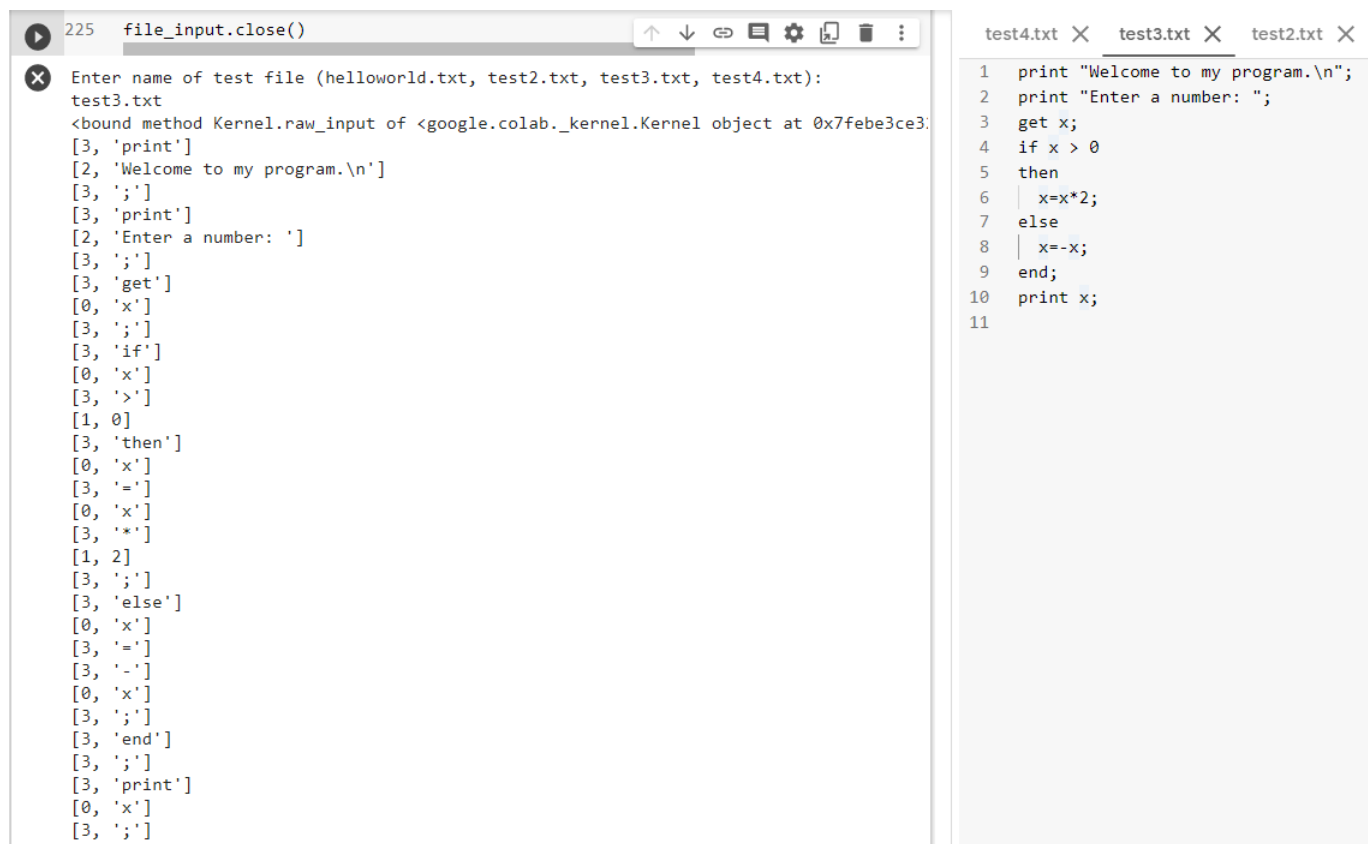


```
225 file_input.close()
Enter name of test file (helloworld.txt, test2.txt, test3.txt, test4.txt):
test2.txt
<bound method Kernel.raw_input of <google.colab._kernel.Kernel object at 0x7febe3ce3...
[3, 'get']
[0, 'x']
[3, ';']
[3, 'get']
[0, 'y']
[3, ';']
[3, 'get']
[0, 'z']
[3, ';']
[3, 'if']
[3, '(']
[0, 'x']
[3, '>']
[0, 'y']
[3, 'and']
[0, 'y']
[3, ')']
[3, '-']
[0, 'z']
[3, 'then']
[3, 'print']
[2, '\t It is true!\n']
[3, ';']
[3, 'else']
[3, 'print']
[2, '\t It is false!!\n']
[3, ';']
[3, 'end']
[3, ';']
```

```
test4.txt X test3.txt X test2.txt X
1 get x;
2 get y;
3 get z;
4 if (x > y and y) - z
5 then
6   print "\t It is true!\n";
7 else
8   print "\t It is false!!\n";
9 end;
10
```

Figure 2: test2.txt's output.





```
225 file_input.close()
Enter name of test file (helloworld.txt, test2.txt, test3.txt, test4.txt):
test3.txt
<bound method Kernel.raw_input of <google.colab._kernel.Kernel object at 0x7febe3ce3...
[3, 'print']
[2, 'Welcome to my program.\n']
[3, ';']
[3, 'print']
[2, 'Enter a number: ']
[3, ';']
[3, 'get']
[0, 'x']
[3, ';']
[3, 'if']
[0, 'x']
[3, '>']
[1, 0]
[3, 'then']
[0, 'x']
[3, '=']
[0, 'x']
[3, '*']
[1, 2]
[3, ';']
[3, 'else']
[0, 'x']
[3, '=']
[3, '-']
[0, 'x']
[3, ';']
[3, 'end']
[3, ';']
[3, 'print']
[0, 'x']
[3, ';']
```

```
test4.txt X test3.txt X test2.txt X
1 print "Welcome to my program.\n";
2 print "Enter a number: ";
3 get x;
4 if x > 0
5 then
6   x=x*2;
7 else
8   x=-x;
9 end;
10 print x;
11
```

Figure 3: test3.txt's output.