All Ingredients have a description, a cost, and a caloric total

Object

String toString()
boolean equals()
...

Ingredient
Ingredient(String description, Money cost, int calories)
//Money getCost() //immutable
//void setCost(Money m)
//int getCalories() //immutable
//void setCalories(int c)

Vegetables can be different colors, like a black olive or red peppers.

Cheese

Meat

Base

Vegetable
Color myColor;
get/setColor()
String toString()
boolean equals()

Mozzarella

Goat

Pepperoni

Sausage

Marinara

Alfredo

Pepper

Olive

All of the bottommost subclasses (leaves) will contain constructors to provide descriptions, costs, and calories to their superclass.
All of the "interior" subclasses will contain constructors to provide descriptions, costs ,and calories to their superclass.
The Vegetable class requires additional methods as indicated in the UML diagram.