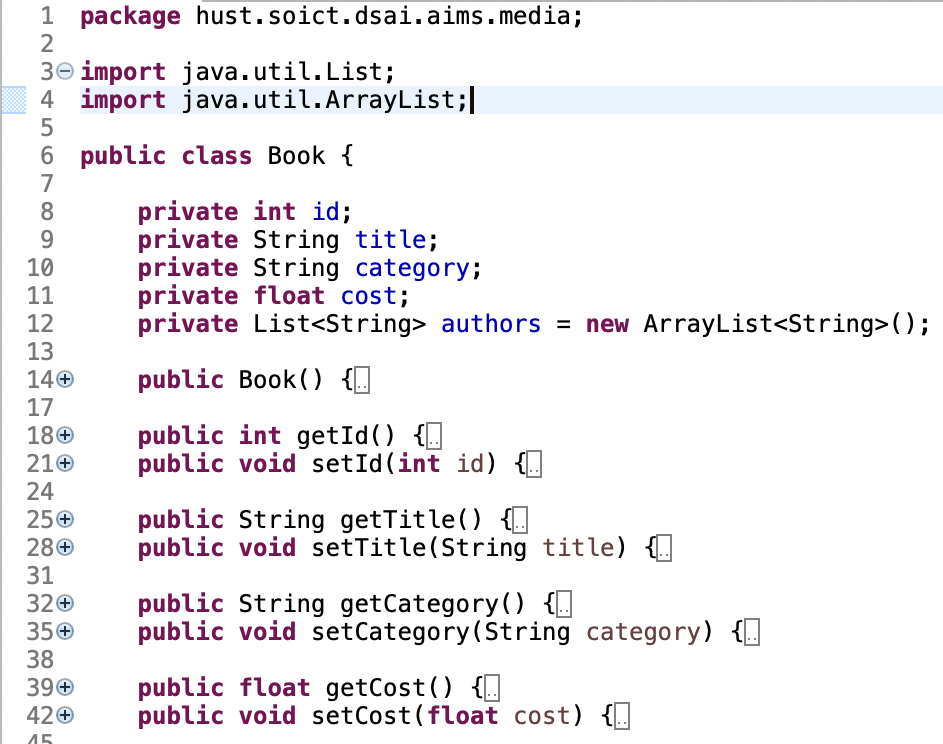
BÁO CÁO THỰC HÀNH LAB 4 – LAB 4 REPORT

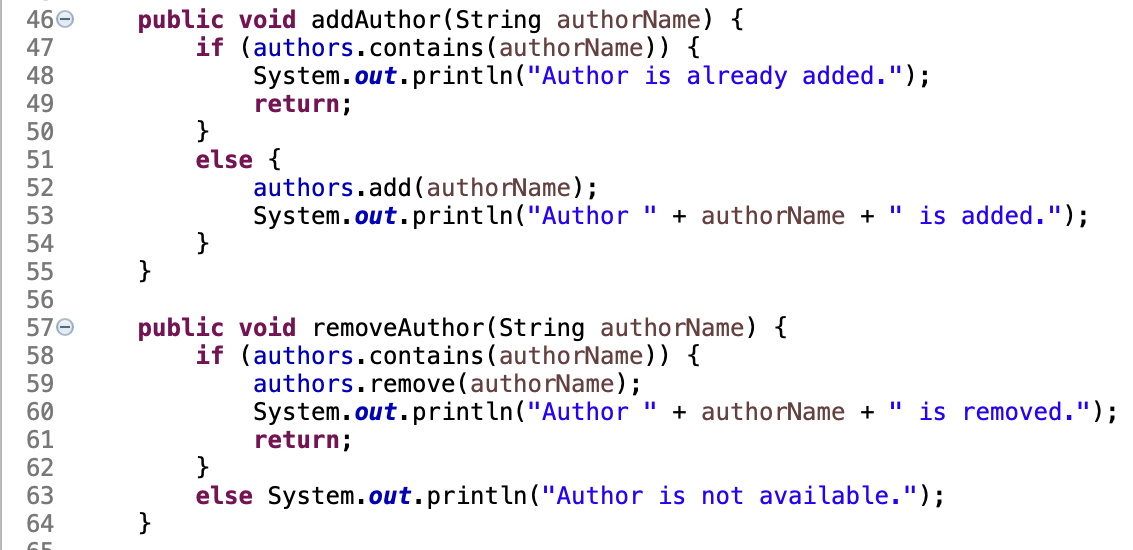
LẬP TRÌNH HƯỚNG ĐỐI TƯỢNG – Object-oriented programming

GitHub repository: <https://github.com/bachthetrollface/OOPLab.git>

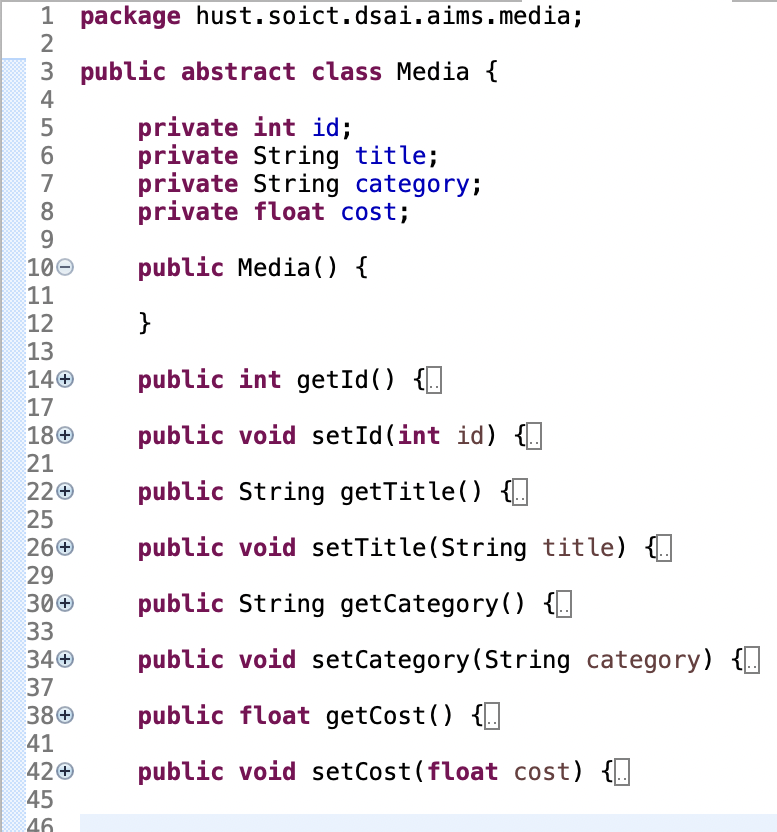
3. Create the Book class



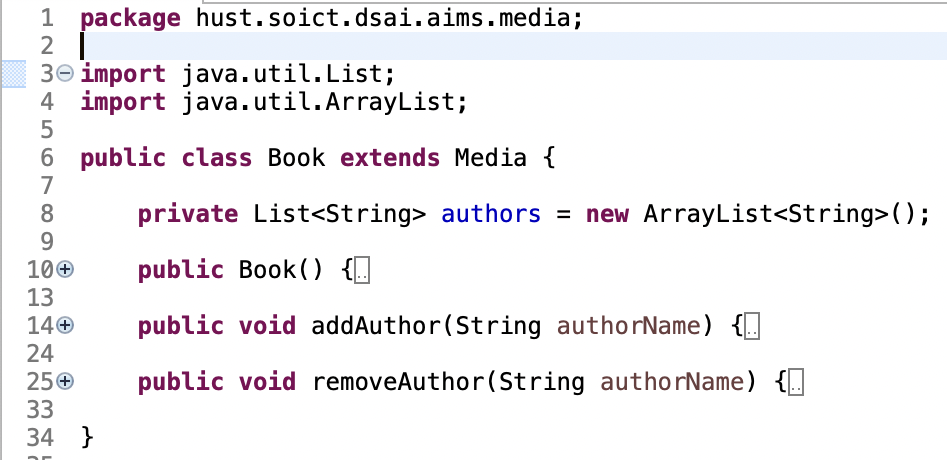
* addAuthor and removeAuthor methods:



4. Create the abstract Media class



Update the Book and DigitalVideoDisc classes:



5. Create the CompactDisc class

* Create the Disc class:

A screenshot of a computer program

Description automatically generated

Change to DigitalVideoDisc class:

A screen shot of a computer program

Description automatically generated

* Create the Track class

A screenshot of a computer program

Description automatically generated

* Add attributes and methods to CompactDisc:

A screenshot of a computer code

Description automatically generatedA screenshot of a computer code

Description automatically generated

* getLength() method: Length of a CompactDisc is updated whenever a Track is added or removed using setLength().

6. Create the Playable interface