Seth Ashford Cardstock Item Cards

Item Card Freely Transferable

A Card Key

0104

This is the card key for Seth's room. Don't get it mixed up with someone else's!

Reality Check-In September 14, 2012

Item Card Freely Transferable

Incomplete head-mounted display

0771

An intricate piece of machinery, sadly incomplete.

1-Hand Bulky

Reality Check-In September 14, 2012

Item Card Freely Transferable

Bite

0230

A package containing several doses of Anaphmonine, which goes by the street name 'Bite'.

Reality Check-In September 14, 2012

Item Card Freely Transferable

Company Stock

0233

A paper denoting ownership of about \$250,000 worth of stock in the "Vision" company. **Unstashable.**

Reality Check-In September 14, 2012

Item Card Freely Transferable

Company Stock

0233

A paper denoting ownership of about \$250,000 worth of stock in the "Vision" company. **Unstashable.**

Reality Check-In September 14, 2012

Item Card Freely Transferable

Company Stock

0233

A paper denoting ownership of about \$250,000 worth of stock in the "Vision" company. **Unstashable.**

Reality Check-In September 14, 2012

Item Card Freely Transferable

Company Stock

0233

A paper denoting ownership of about \$250,000 worth of stock in the "Vision" company. **Unstashable.**

Reality Check-In September 14, 2012

Item Card Freely Transferable

Altered Paper for submission to International Medal of Science Award

0235

A paper detailing Jacqueline's work on a device called a "Mental Amplifier", but with a few notable changes that constitute substantial plagerism.

Reality Check-In September 14, 2012

Seth Ashford Cardstock Item Cards

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Reverend Cornelius Cardstock Item Cards

Item Card

Freely Transferable

A Card Key

0105

This is the card key for Reverend Cornelius's room. Don't get it mixed up with someone else's!

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A big metal key

0125

This key looks important.

Reality Check-In

Reverend Cornelius Cardstock Item Cards

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Item Card

Freely Transferable

A Card Key

0101

This is the card key for Lindis Curtis's room.Don't get it mixed up with someone else's!

Reality Check-In

Reality Check-In September 14, 2012 item card

Item Card

Freely Transferable

A Card Key

0101

This is the card key for Lindis Curtis's room.Don't get it mixed up with someone else's!

Reality Check-In

Reality Check-In September 14, 2012 item card

Kelly Gordon Cardstock Item Cards

Item Card

Freely Transferable

Military Sketches

0294

These are some basic sketches and blueprints for a few types of advanced military flight technology, such as airplanes and missiles, jotted on a notepad page. They are not overly revealing.

Reality Check-In

Kelly Gordon Cardstock Item Cards

Reality Check-In September 14, 2012 item card

Billy Pulaski Cardstock Item Cards

Item Card

Freely Transferable

A Card Key

0103

This is the card key for Billy Pulaski's room. Don't get it mixed up with someone else's!

Reality Check-In

Billy Pulaski Cardstock Item Cards

Reality Check-In September 14, 2012 item card

Jacqueline Pulaski Cardstock Item Cards

Item Card

Freely Transferable

A Card Key

0102

This is the card key for Jacqueline Pulaski's room. Don't get it mixed up with someone else's!

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

Incomplete mental amplifier

0773

An intricate piece of machinery, sadly incomplete.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

Bite

0230

A package containing several doses of Anaphmonine, which goes by the street name 'Bite'.

Reality Check-In

Jacqueline Pulaski Cardstock Item Cards

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Item Card

Freely Transferable

The Testament of Virtuism

0099

The holy book of Virtuism.

Reality Check-In

Item Card

Freely Transferable

The Testament of Virtuism

0099

The holy book of Virtuism.

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

Military dogtags

0192

A set of military dogtags on a ball chain. The name on them reads Lindis. The shiny metal has fingerprints on it.

Reality Check-In

(turn to other side)

Reality Check-In September 14, 2012 item card

Item Card

Freely Transferable

The Testament of Virtuism

0099

The holy book of Virtuism.

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A small ball

0124

Perfect for playing catch with someone special.

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

Paper for submission to International Medal of Science Award

0234

A paper detailing Jacqueline's work on a device called a "Mental Amplifier".

Reality Check-In

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Item Card

Freely Transferable

The Testament of Virtuism

0099

The holy book of Virtuism.

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

Trojan Dewormer

0111

A small point of light, like a lens flare. You cannot touch it, move it, or interact with it unless you know otherwise.

Reality Check-In

(turn to other side)

Reality Check-In September 14, 2012 item card

Item Card Freely Transferable

The Testament of Virtuism

0099

The holy book of Virtuism.

Reality Check-In

September 14, 2012

Item Card Freely Transferable

A syringe

0124

A syringe.

Reality Check-In

(turn to other side)

Reality Check-In September 14, 2012 item card

Magnet
0117

Aww, how cute. It's shaped like a fruit.

Reality Check-In

Freely Transferable

September 14, 2012

Item Card Freely Transferable

Magnet

0117

Aww, how cute. It's shaped like a fruit.

Reality Check-In September 14, 2012

Item Card Freely Transferable

Magnet

0117

Aww, how cute. It's shaped like a fruit.

Reality Check-In September 14, 2012

Item Card Freely Transferable

Magnet

0117

Aww, how cute. It's shaped like a fruit.

Reality Check-In September 14, 2012

Item Card Freely Transferable

Magnet

0117

Aww, how cute. It's shaped like a fruit.

Reality Check-In September 14, 2012

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Room -002 - The Kitchen Sink	(- 002)		
Item Card	Freely Transferable	Item Card	Freely Transferable
A piece of steel wool		Washcloth	
0112		0150	
Used for scrubbing pots.		This is a washcloth.	
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 2012
Item Card	Freely Transferable	Item Card	Freely Transferable
A piece of steel wool		Washcloth	
0112		0150	
Used for scrubbing pots.		This is a washcloth.	
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 2012
Item Card	Freely Transferable	Item Card	Freely Transferable
A piece of	steel wool	Washcloth	
0112		0150	
Used for scrubbing pots.		This is a washcloth.	
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 2012
Item Card	Freely Transferable	Item Card	Freely Transferable
A piece of steel wool		Washcloth	
0112		0150	
Used for scrubbing pots.		This is a washcloth.	
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 2012
Item Card	Freely Transferable	Item Card	Freely Transferable
A piece of steel wool		Washcloth	
0112		01	50
Used for scrubbing pots.		This is a washcloth.	
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 2012

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Item Card Freely Transferable

A Pasta Strainer

0113

Useful for making pasta.

1-Hand Bulky

Reality Check-In September 14, 2012

Item Card Freely Transferable

A Pasta Strainer

0113

Useful for making pasta.

1-Hand Bulky

Reality Check-In September 14, 2012

Item Card Freely Transferable

A Pasta Strainer

0113

Useful for making pasta.

1-Hand Bulky

Reality Check-In September 14, 2012

Item Card Freely Transferable

A Kitchen Knife

0114

A sharp chef's knife. Appropriate for chopping vegetables. **Edged**

1-Hand Bulky

Reality Check-In September 14, 2012

Item Card Freely Transferable

A Kitchen Knife

0114

A sharp chef's knife. Appropriate for chopping vegetables. **Edged**

1-Hand Bulky

Reality Check-In September 14, 2012

Item Card Freely Transferable

A Kitchen Knife

0114

A sharp chef's knife. Appropriate for chopping vegetables. **Edged**

1-Hand Bulky

Reality Check-In September 14, 2012

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Solenoid

O146

An intricate-looking piece of machinery.

1-Hand Bulky

Reality Check-In

September 14, 2012

Room -002 - The Bar (- 002)

Cardstock Item Cards

oom -002 - The Bar (- 002)				
Item Card	Freely Transferable	Item Card	Freely Transferable	
A Glass Vial		A Glass Vial		
0120		0120		
A small, glass vial.		A small, glass vial.		
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 2012	
Item Card	Freely Transferable	Item Card	Freely Transferable	
A Glass Vial		A Glass Vial		
0120		0120		
A small, glass vial.		A small, glass vial.		
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 201	
Item Card	Freely Transferable	Item Card	Freely Transferabl	
A Glass Vial		A Glass Vial		
0120		0120		
A small, glass vial.		A small, glass vial.		
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 2013	
Item Card	Freely Transferable	Item Card	Freely Transferable	
A Glass Vial		A Glass Vial		
0120		0120		
A small, glass vial.		A small, glass vial.		
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 2012	
Item Card	Freely Transferable	Item Card	Freely Transferable	
A Glass Vial		A Glass Vial		
0120			0120	
A small, glass vial.		A small, glass vial.		
Reality Check-In	September 14, 2012	Reality Check-In	September 14, 201	

Room -002 - The Bar (- 002) Cardstock Item Cards

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Item Card

Freely Transferable

A small soldering iron

0119

Good for fine, delicate work with electronics.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A small soldering iron

0119

Good for fine, delicate work with electronics.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A small soldering iron

0119

Good for fine, delicate work with electronics.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

Trojan Dewormer

0111

A small point of light, like a lens flare. You cannot touch it, move it, or interact with it unless you know otherwise.

Reality Check-In

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Freely Transferable

A piece of 2x4

0121

A long stick of wood. It feels very solid. Blunt.

2-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A piece of 2x4

0121

A long stick of wood. It feels very solid. Blunt.

2-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A piece of 2x4

0121

A long stick of wood. It feels very solid. Blunt.

2-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A long piece of rope

0122

This piece of rope is long enough to tie someone up. If you sucessfully use restrain on a character, you may spend 2 minutes to tie the character up. Anyone can release a character who is tied up. A tied up player who is left alone for 5 minutes (no one else in the room actively watching them) may wiggle free of their bonds and take the rope with them.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A long piece of rope

0122

This piece of rope is long enough to tie someone up. If you sucessfully use restrain on a character, you may spend 2 minutes to tie the character up. Anyone can release a character who is tied up. A tied up player who is left alone for 5 minutes (no one else in the room actively watching them) may wiggle free of their bonds and take the rope with them.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A long piece of rope

0122

This piece of rope is long enough to tie someone up. If you sucessfully use restrain on a character, you may spend 2 minutes to tie the character up. Anyone can release a character who is tied up. A tied up player who is left alone for 5 minutes (no one else in the room actively watching them) may wiggle free of their bonds and take the rope with them.

1-Hand Bulky

Reality Check-In

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Freely Transferable

A puffer fish

0147

This is the rare fugu, a highly poisonous pufferfish.

Reality Check-In

across from -004 Cardstock Item Cards

Item Card

Freely Transferable

Trojan Dewormer

0111

A small point of light, like a lens flare. You cannot touch it, move it, or interact with it unless you know otherwise.

Reality Check-In

across from -004 Cardstock Item Cards

Reality Check-In September 14, 2012 item card

Freely Transferable

Trojan Dewormer

0111

A small point of light, like a lens flare. You cannot touch it, move it, or interact with it unless you know otherwise.

Reality Check-In

Reality Check-In

Item Card Item Card Freely Transferable Freely Transferable A small box of crayons A tin of Shoe Polish 0147 0143 A small tin of black shoe polish. Just 12 colors. Reality Check-In Reality Check-In September 14, 2012 September 14, 2012 Item Card Item Card Freely Transferable Freely Transferable A small box of crayons A tin of Shoe Polish 0147 0143 A small tin of black shoe polish. Just 12 colors. Reality Check-In September 14, 2012 Reality Check-In September 14, 2012 Item Card Freely Transferable Item Card Freely Transferable A Hairbrush A tin of Shoe Polish 0145 0147 A small tin of black shoe polish. A simple hairbrush. Reality Check-In Reality Check-In September 14, 2012 September 14, 2012 Item Card Freely Transferable Item Card Freely Transferable **Scotch Tape** A Hairbrush 0145 0149 A simple hairbrush. This is normal scotch tape. Reality Check-In Reality Check-In September 14, 2012 September 14, 2012 Item Card Item Card Freely Transferable Freely Transferable A tin of Shoe Polish Scotch Tape 0147 0149 A small tin of black shoe polish. This is normal scotch tape.

September 14, 2012

Reality Check-In

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Freely Transferable

Clothes display

0140

A display of chic clothing and matching luggage.

Reality Check-In

-032 - A Pile of Junk (-032) Cardstock Item Cards

Item Card Item Card Freely Transferable Freely Transferable **Trojan Dewormer** The Testament of Virtuism 0111 0099 A small point of light, like a lens flare. You cannot touch it, move it, The holy book of Virtuism. or interact with it unless you know otherwise. Reality Check-In September 14, 2012 Reality Check-In September 14, 2012 Item Card Item Card Freely Transferable Freely Transferable A syringe Copper wire 0116 0124 A small spool copper wire. A syringe. Reality Check-In September 14, 2012 Reality Check-In September 14, 2012 Item Card Freely Transferable Item Card Freely Transferable Copper wire A syringe 0124 0116 A small spool copper wire. A syringe. Reality Check-In Reality Check-In September 14, 2012 September 14, 2012 Item Card Freely Transferable Item Card Freely Transferable Copper wire A syringe 0116 0124 A small spool copper wire. A syringe. Reality Check-In September 14, 2012 Reality Check-In September 14, 2012 Item Card Freely Transferable Copper wire 0116 A small spool copper wire.

September 14, 2012

Reality Check-In

-032 - A Pile of Junk (-032)

Cardstock Item Cards

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

-032 - A Pile of Junk (-032) Cardstock Item Cards

Item Card

Freely Transferable

A long piece of rope

0122

This piece of rope is long enough to tie someone up. If you sucessfully use restrain on a character, you may spend 2 minutes to tie the character up. **Anyone** can release a character who is tied up. A tied up player who is left alone for 5 minutes (no one else in the room actively watching them) may wiggle free of their bonds and take the rope with them.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A long piece of rope 0122

This piece of rope is long enough to tie someone up. If you sucessfully use restrain on a character, you may spend 2 minutes to tie the character up. **Anyone** can release a character who is tied up. A tied up player who is left alone for 5 minutes (no one else in the room actively watching them) may wiggle free of their bonds and take the rope with them.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

A long piece of rope

0122

This piece of rope is long enough to tie someone up. If you sucessfully use restrain on a character, you may spend 2 minutes to tie the character up. **Anyone** can release a character who is tied up. A tied up player who is left alone for 5 minutes (no one else in the room actively watching them) may wiggle free of their bonds and take the rope with them.

1-Hand Bulky

Reality Check-In

-032 - A Pile of Junk (-032) Cardstock Item Cards

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

Owned by GMs Cardstock Item Cards

Unstashable.

Freely Transferable

Complete head-mounted display

0772

An intricate piece of machinery.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

Complete mental amplifier

0774

An intricate piece of machinery.

1-Hand Bulky

Reality Check-In

September 14, 2012

Item Card

Freely Transferable

Toy Rabbit.

0148

A stuffed toy rabbit with big floppy ears. Every 30 minutes you possess this item, raise your β -score by 1.

1-Hand Bulky

Reality Check-In

Owned by GMs Cardstock Item Cards

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card

(turn to other side)

Reality Check-In September 14, 2012 item card