3. staple here

Reality Check-In /
September 14, 2012
Seth Ashford

Trigger: *You see Badge Number 500*

1.
fold
back
here

2. fold back here

---

3. staple here

Reality Check-In /
September 14, 2012
Seth Ashford

Trigger: *You die.*

1.
fold
back
here

2. fold back here

Reality Check-In / September 14, 2012   **Seth Ashford**

You see Badge Number 500:

This man is Markrox, the founder of Virtuism and its Lord and Savior

Reality Check-In / September 14, 2012   **Seth Ashford**

You die.:

Wait 5 minutes as a corpse. Go 'I'm Not Here." Leave a copy of your name badge on the ground to represent your corpse. Then walk to room 032, and go inside. Wait 2 minutes, lower your Ω-score by 1, and become present .You are now alive again. Use this mechanic again if you die again.

Reality Check-In   September 14, 2012

Seth Ashford - Ω **Packet**

staple binding along here

Each page is a memory/event packet with a separate trigger.

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

staple binding along here

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

staple binding along here

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

fold
back
here

**If your Ω-score
drops to 6**

staple along here

fold
back
here

**If your Ω-score
drops to 3**

Reality Check-In/September 14, 2012   If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012   If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

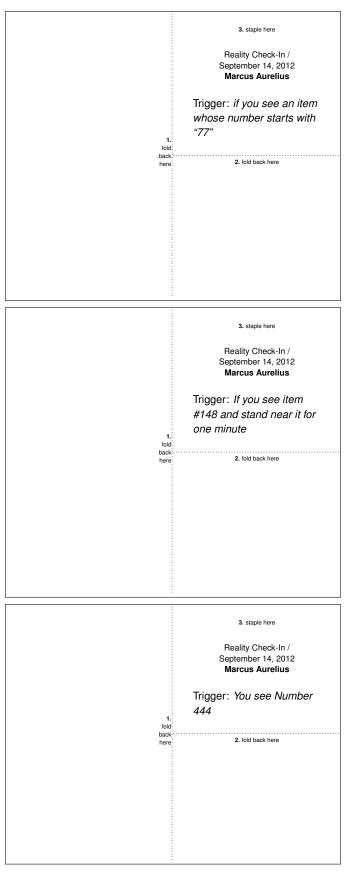You are now in permanent coma, and are effectively dead.

staple along here

fold back here

**If your Ω drops to
1**

staple along here

fold back here

**If your Ω drops to
0**

3. staple here

Reality Check-In /
September 14, 2012
Marcus Aurelius

Trigger: *if you see an item whose number starts with "77"*

1.
fold
back
here

2. fold back here

3. staple here

Reality Check-In /
September 14, 2012
Marcus Aurelius

Trigger: *If you see item #148 and stand near it for one minute*

1.
fold
back
here

2. fold back here

3. staple here

Reality Check-In /
September 14, 2012
Marcus Aurelius

Trigger: *You see Number 444*

1.
fold
back
here

2. fold back here

if you see an item whose number starts with "77":

These people seem to have made quite respectable progress on the mind-machine interface front. With a little help, their work could be just what you need to get out of the simulation. With a **completed head-mounted display and a completed mental amplifier, you might be able to jury-rig up something to get your consciousness uploaded into one of the *New Eden* robots. One problem is that you will need a lensing device of some kind: specifically, a ruby or sapphire gemstone. Open your Δ packet now.**

If you see item #148 and stand near it for one minute:

This is not good. It appears to be a save-state created by one of those damnable Utopians. You would guess that they hid it in one of the subsystems, just waiting for such a low-power emergency. You wouldn't be surprised if they engineered this whole disaster in the first place. They probably have tried to find allies in the simulation, so you will have to be on your guard. If you can get this Utopian save-state back to the ship, you are fairly confident you can destroy it.

You see Number 444:

This is a picture of your face!

Reality Check-In   September 14, 2012

> **Marcus Aurelius - Ω Packet**

staple binding along here

Each page is a memory/event packet with a separate trigger.

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

staple binding along here

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

staple binding along here

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

fold
back
here

**If your Ω-score
drops to 6**

staple along here

fold
back
here

**If your Ω-score
drops to 3**

Reality Check-In/September 14, 2012   If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012   If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

You are now in permanent coma, and are effectively dead.

staple along here

fold
back
here

**If your Ω drops to
1**

staple along here

fold
back
here

**If your Ω drops to
0**

Reality Check-In / September 14, 2012
Marcus Aurelius - Δ Packet

Trigger: Δ *Packet*

Reality Check-In / September 14, 2012   **Marcus Aurelius - Δ Packet**

Δ *Packet:*

   You know how to use the existing technology within the simulation to make the dream controller, a device that can get you out of the simulation.

3. staple here

Reality Check-In /
September 14, 2012
Reverend Cornelius

Trigger: *You see Badge Number 500*

1.
fold
back
here

2. fold back here

3. staple here

Reality Check-In /
September 14, 2012
Reverend Cornelius

Trigger: *You die.*

1.
fold
back
here

2. fold back here

You see Badge Number 500:

This man is Markrox, the founder of Virtuism and its Lord and Savior

You die.:

Wait 5 minutes as a corpse. Go 'I'm Not Here." Leave a copy of your name badge on the ground to represent your corpse. Then walk to room 032, and go inside. Wait 2 minutes, lower your Ω -score by 1, and become present .You are now alive again. Use this mechanic again if you die again.

Reality Check-In   September 14, 2012

Reverend Cornelius - Ω **Packet**

staple binding along here

Each page is a memory/event packet with a separate trigger.

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

staple binding along here

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

staple binding along here

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

If your Ω-score drops to 6

fold
back
here

staple along here

If your Ω-score drops to 3

fold
back
here

Reality Check-In/September 14, 2012

If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012

If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

You are now in permanent coma, and are effectively dead.

staple along here

fold
back
here

**If your Ω drops to
1**

staple along here

fold
back
here

**If your Ω drops to
0**

3. staple here

Reality Check-In /
September 14, 2012
Lindis Curtis

Trigger: *You see Badge Number 500*

1.
fold
back
here

2. fold back here

---

3. staple here

Reality Check-In /
September 14, 2012
Lindis Curtis

Trigger: *You die.*

1.
fold
back
here

2. fold back here

---

3. staple here

Reality Check-In /
September 14, 2012
Lindis Curtis

Trigger: *You get in an argument with Badge Number 439*

1.
fold
back
here

2. fold back here

Reality Check-In / September 14, 2012   ***Lindis Curtis***

You see Badge Number 500:

This man is Markrox, the founder of Virtuism and its Lord and Savior

Reality Check-In / September 14, 2012   ***Lindis Curtis***

You die.:

Wait 5 minutes as a corpse. Go 'I'm Not Here." Leave a copy of your name badge on the ground to represent your corpse. Then walk to room 032, and go inside. Wait 2 minutes, lower your Ω -score by 1, and become present .You are now alive again. Use this mechanic again if you die again.

Reality Check-In / September 14, 2012   ***Lindis Curtis***

You get in an argument with Badge Number 439:

You are the real Lindis, you just know it! But how to prove yourself... Maybe if you could find some of your belongings, that would lend legitimacy to your claims

Reality Check-In   September 14, 2012

staple binding along here

Lindis Curtis - Ω Packet

Each page is a memory/event packet with a separate trigger.

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

staple binding along here

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

staple binding along here

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

fold
back
here

**If your Ω-score
drops to 6**

staple along here

fold
back
here

**If your Ω-score
drops to 3**

Reality Check-In/September 14, 2012   If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012   If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

You are now in permanent coma, and are effectively dead.

staple along here

fold
back
here

**If your Ω drops to
1**

staple along here

fold
back
here

**If your Ω drops to
0**

3. staple here

Reality Check-In /
September 14, 2012
Lindis Curtis

Trigger: *You see Badge
Number 500*

1.
fold
back
here

2. fold back here

---

3. staple here

Reality Check-In /
September 14, 2012
Lindis Curtis

Trigger: *You die.*

1.
fold
back
here

2. fold back here

---

3. staple here

Reality Check-In /
September 14, 2012
Lindis Curtis

Trigger: *You get in an
argument with Badge
Number 438*

1.
fold
back
here

2. fold back here

You see Badge Number 500:

This man is Markrox, the founder of Virtuism and its Lord and Savior

You die.:

Wait 5 minutes as a corpse. Go 'I'm Not Here." Leave a copy of your name badge on the ground to represent your corpse. Then walk to room 032, and go inside. Wait 2 minutes, lower your Ω -score by 1, and become present .You are now alive again. Use this mechanic again if you die again.

You get in an argument with Badge Number 438:

You are the real Lindis, you just know it! But how to prove yourself... Maybe if you could find some of your belongings, that would lend legitimacy to your claims

staple binding along here

Reality Check-In   September 14, 2012

Lindis Curtis - Ω Packet

Each page is a memory/event packet with a separate trigger.

---

staple binding along here

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

---

staple binding along here

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

fold
back
here

**If your Ω-score
drops to 6**

staple along here

fold
back
here

**If your Ω-score
drops to 3**

Reality Check-In/September 14, 2012   If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012   If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

You are now in permanent coma, and are effectively dead.

staple along here

fold
back
here

**If your Ω drops to
1**

staple along here

fold
back
here

**If your Ω drops to
0**

3. staple here

Reality Check-In /
September 14, 2012
Kelly Gordon

Trigger: *if you see an item whose number starts with "77"*

1.
fold
back
here

2. fold back here

---

3. staple here

Reality Check-In /
September 14, 2012
Kelly Gordon

Trigger: *You die.*

1.
fold
back
here

2. fold back here

if you see an item whose number starts with "77":

These people seem to have made quite respectable progress on the mind-machine interface front. With a little help, their work could be just what you need to get out of the simulation. With a **completed head-mounted display and a completed mental amplifier, you might be able to jury-rig up something to get back into your original body. One problem is that you will need a lensing device of some kind: specifically, a ruby or sapphire gemstone. Open your Δ packet now.**

You die.:

Wait 5 minutes as a corpse. Go 'I'm Not Here." Leave a copy of your name badge on the ground to represent your corpse. Then walk to room 032, and go inside. Wait 2 minutes, lower your Ω -score by 1, and become present .You are now alive again. Use this mechanic again if you die again.

Reality Check-In   September 14, 2012

staple binding along here

Kelly Gordon - Ω Packet

Each page is a memory/event packet with a separate trigger.

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

staple binding along here

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

staple binding along here

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

fold
back
here

**If your Ω-score
drops to 6**

staple along here

fold
back
here

**If your Ω-score
drops to 3**

Reality Check-In/September 14, 2012   If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012   If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

You are now in permanent coma, and are effectively dead.

staple along here

fold
back
here

If your Ω **drops to
1**

staple along here

fold
back
here

If your Ω **drops to
0**

Reality Check-In / September 14, 2012
Kelly Gordon - Δ Packet

Trigger: Δ *Packet*

Reality Check-In / September 14, 2012   **Kelly Gordon - Δ Packet**

Δ *Packet*:

　　You know how to use the existing technology within the simulation to make the dream controller, a device that can get you out of the simulation.

3. staple here

Reality Check-In /
September 14, 2012
Billy Pulaski

Trigger: *You die.*

1.
fold
back
here

2. fold back here

You die.:

    Wait 5 minutes as a corpse. Go 'I'm Not Here." Leave a copy of your name badge on the ground to represent your corpse. Then walk to room 032, and go inside. Wait 2 minutes, lower your Ω -score by 1, and become present .You are now alive again. Use this mechanic again if you die again.

Reality Check-In   September 14, 2012

staple binding along here

Billy Pulaski - Ω Packet

Each page is a memory/event packet with a separate trigger.

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

staple binding along here

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

staple binding along here

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

fold
back
here

**If your Ω-score
drops to 6**

staple along here

fold
back
here

**If your Ω-score
drops to 3**

Reality Check-In/September 14, 2012   If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012   If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

You are now in permanent coma, and are effectively dead.

staple along here

fold
back
here

**If your Ω drops to
1**

staple along here

fold
back
here

**If your Ω drops to
0**

3. staple here

Reality Check-In /
September 14, 2012
Jacqueline Pulaski

Trigger: *You die.*

1.
fold
back
here

2. fold back here

You die.:

    Wait 5 minutes as a corpse. Go 'I'm Not Here." Leave a copy of your name badge on the ground to represent your corpse. Then walk to room 032, and go inside. Wait 2 minutes, lower your Ω -score by 1, and become present .You are now alive again. Use this mechanic again if you die again.

Reality Check-In   September 14, 2012

Jacqueline Pulaski - Ω Packet

Each page is a memory/event packet with a separate trigger.

staple binding along here

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

staple binding along here

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

staple binding along here

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

fold
back
here

**If your Ω-score
drops to 6**

staple along here

fold
back
here

**If your Ω-score
drops to 3**

Reality Check-In/September 14, 2012   If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012   If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

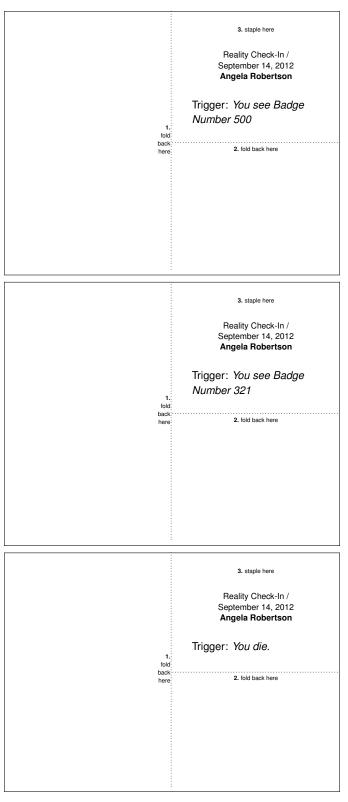You are now in permanent coma, and are effectively dead.

staple along here

**If your Ω drops to
1**

staple along here

**If your Ω drops to
0**

3. staple here

Reality Check-In /
September 14, 2012
Angela Robertson

Trigger: *You see Badge Number 500*

1. fold back here

2. fold back here

---

3. staple here

Reality Check-In /
September 14, 2012
Angela Robertson

Trigger: *You see Badge Number 321*

1. fold back here

2. fold back here

---

3. staple here

Reality Check-In /
September 14, 2012
Angela Robertson

Trigger: *You die.*

1. fold back here

2. fold back here

You see Badge Number 500:

This man is Markrox, the founder of Virtuism and its Lord and Savior

You see Badge Number 321:

Oooh, hm... they're pretty cute. Nice clothes too. They look wealthy...

You die.:

Wait 5 minutes as a corpse. Go 'I'm Not Here." Leave a copy of your name badge on the ground to represent your corpse. Then walk to room 032, and go inside. Wait 2 minutes, lower your Ω -score by 1, and become present .You are now alive again. Use this mechanic again if you die again.

Reality Check-In   September 14, 2012

Angela Robertson - Ω **Packet**

staple binding along here

Each page is a memory/event packet with a separate trigger.

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

staple binding along here

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

staple binding along here

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

fold
back
here

**If your Ω-score
drops to 6**

staple along here

fold
back
here

**If your Ω-score
drops to 3**

Reality Check-In/September 14, 2012   If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012   If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

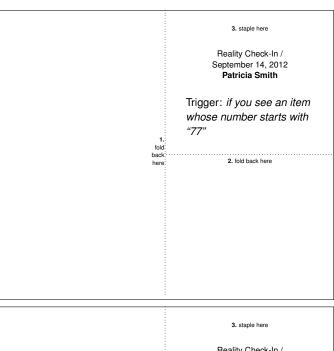You are now in permanent coma, and are effectively dead.

staple along here

fold
back
here

If your Ω **drops to
1**

staple along here

fold
back
here

If your Ω **drops to
0**

3. staple here

Reality Check-In /
September 14, 2012
Patricia Smith

Trigger: *if you see an item whose number starts with "77"*

1. fold back here

2. fold back here

---

3. staple here

Reality Check-In /
September 14, 2012
Patricia Smith

Trigger: *You die.*

1. fold back here

2. fold back here

Reality Check-In / September 14, 2012   **Patricia Smith**

if you see an item whose number starts with "77":

   These people seem to have made quite respectable progress on the mind-machine interface front. With a little help, their work could be just what you need to get out of the simulation. With a **completed head-mounted display and a completed mental amplifier, you might be able to jury-rig up something to get back into your original body. One problem is that you will need a lensing device of some kind: specifically, a ruby or sapphire gemstone. Open your Δ packet now.**

Reality Check-In / September 14, 2012   **Patricia Smith**

You die.:

   Wait 5 minutes as a corpse. Go 'I'm Not Here." Leave a copy of your name badge on the ground to represent your corpse. Then walk to room 032, and go inside. Wait 2 minutes, lower your Ω -score by 1, and become present .You are now alive again. Use this mechanic again if you die again.

Reality Check-In   September 14, 2012

staple binding along here

Patricia Smith - Ω Packet

Each page is a memory/event packet with a separate trigger.

Reality Check-In/September 14, 2012   If your Ω-score drops to 6

staple binding along here

Oh dear, you feel a little odd. The world seems to be moving faster than you are, in leaps and twitches.

You can only walk heel-to-toe and cannot run for five minutes.

Every time your Ω-score drops again, you must walk heel-to-toe for another five minutes.

Reality Check-In/September 14, 2012   If your Ω-score drops to 3

staple binding along here

How frustrating! You can think clearly, but every word coming out of your mouth seems to be garbled. Is your tongue not working?

You can only communicate in gibberish for five minutes. Feel free to gesture. You also have to walk heel-to-toe for five minutes.

Every time your Ω-score drops, you must talk in gibberish for another five minutes, as well as walking heel-to-toe for five minutes.

staple along here

fold
back
here

**If your Ω-score
drops to 6**

staple along here

fold
back
here

**If your Ω-score
drops to 3**

Reality Check-In/September 14, 2012   If your Ω drops to 1

staple binding along here

In addition to talking gibberish and walking heel-to-toe, open your O-packet.

Reality Check-In/September 14, 2012   If your Ω drops to 0

staple binding along here

Oh no, this isn't supposed to happen. You hear a ringing, screeching drone, like a phone dial, and everything goes dark.

You are now in permanent coma, and are effectively dead.

staple along here

fold
back
here

**If your Ω drops to
1**

staple along here

fold
back
here

**If your Ω drops to
0**

Reality Check-In / September 14, 2012
Patricia Smith - Δ Packet

Trigger: Δ *Packet*

Reality Check-In / September 14, 2012   **Patricia Smith - Δ Packet**

Δ *Packet:*

    You know how to use the existing technology within the simulation to make the dream controller, a device that can get you out of the simulation.