

Setting Ip address in Debian Server

Every Server needs to have a network connection. without a static ip address you cant run a server . Giving a server a static ip address is the most important think to do.

When you install a server the most of the time your installer automatically configure your server network and gets the ip address from a DHCP server. But to run a server you need a static ip address. So we need to change its network from DHCP to static and give the server a static ip address .Here we talk about how to give static ip address to a debian server.

There are multiple way to give server static address , Here we talk about two method

First Method:

Setting the ip address in a debian machine with a easy method
You have to follow these steps

first:

you need to select a static ip address , subnet mask and the gateway that you give your machine . according to your network specifications.

In his example we used a virtual debian box . And we give the following ip address subnet mask , gateway and Dns

ip address : 192.168.0.10

subnet mask: 255.255.255.0

Gateway:192.168.0.1

DNS: 8.8.8.8

second:

you need to find the network interface that you give the static ip address
A Server can have multiple network interface.

In our virtual machine there are two network interface. We can see the interface from this command

=>ifconfig

or

=> ip address show

result:

```
[vagrant@tanvir ~]$ ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST>  mtu 1500
    inet 10.0.2.15  netmask 255.255.255.0  broadcast 10.0.2.255
    inet6 fe80::5054:ff:fe8a:fee6  prefixlen 64  scopeid 0x20<link>
    ether 52:54:00:8a:fe:e6  txqueuelen 1000  (Ethernet)
    RX packets 1110  bytes 135804 (132.6 KiB)
    RX errors 0  dropped 0  overruns 0  frame 0
    TX packets 940  bytes 149277 (145.7 KiB)
    TX errors 0  dropped 0 overruns 0  carrier 0  collisions 0

eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST>  mtu 1500
    inet 192.168.0.5  netmask 255.255.255.0  broadcast 192.168.0.255
    inet6 fe80::a00:27ff:fe8a:5aa3  prefixlen 64  scopeid 0x20<link>
    ether 08:00:27:cd:5a:a3  txqueuelen 1000  (Ethernet)
    RX packets 13  bytes 1362 (1.3 KiB)
    RX errors 0  dropped 0  overruns 0  frame 0
    TX packets 16  bytes 1826 (1.7 KiB)
    TX errors 0  dropped 0 overruns 0  carrier 0  collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING>  mtu 65536
    inet 127.0.0.1  netmask 255.0.0.0
    inet6 ::1  prefixlen 128  scopeid 0x10<host>
    loop txqueuelen 1000  (Local Loopback)
    RX packets 32  bytes 2592 (2.5 KiB)
    RX errors 0  dropped 0  overruns 0  frame 0
    TX packets 32  bytes 2592 (2.5 KiB)
    TX errors 0  dropped 0 overruns 0  carrier 0  collisions 0
```

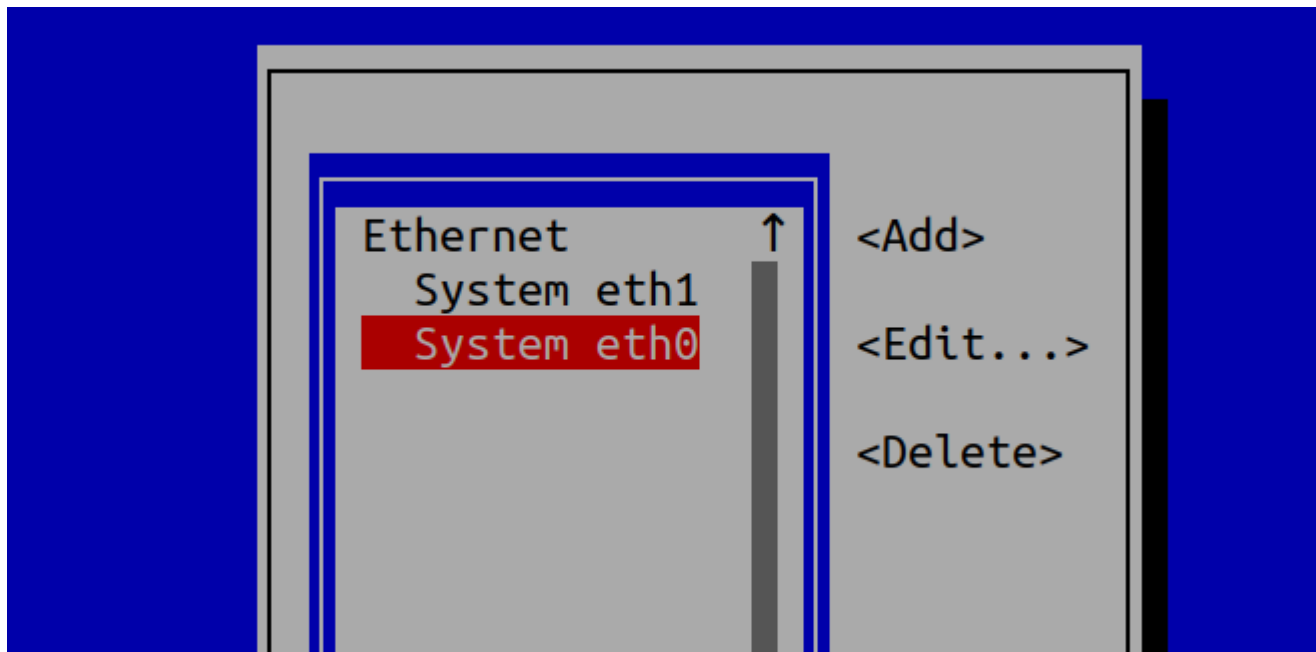
we are currently connected to the server with a ssh connection through eth0. So we can't change the ip address to eth0. This will disconnect the ssh connectivity. We are going to give the static ip address to the eth1 interface

Third:

use the nmtui command and you have to be root to give this command

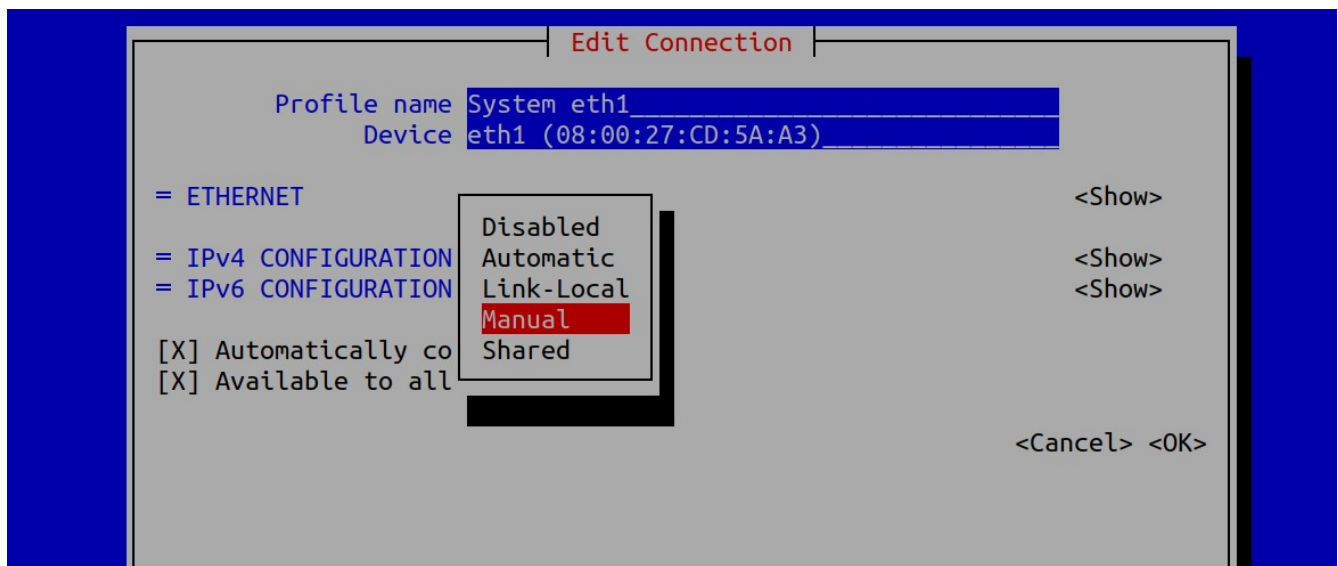
=>**sudo nmtui**

After giving this command this screen appears. From there select the "Edit a connection"



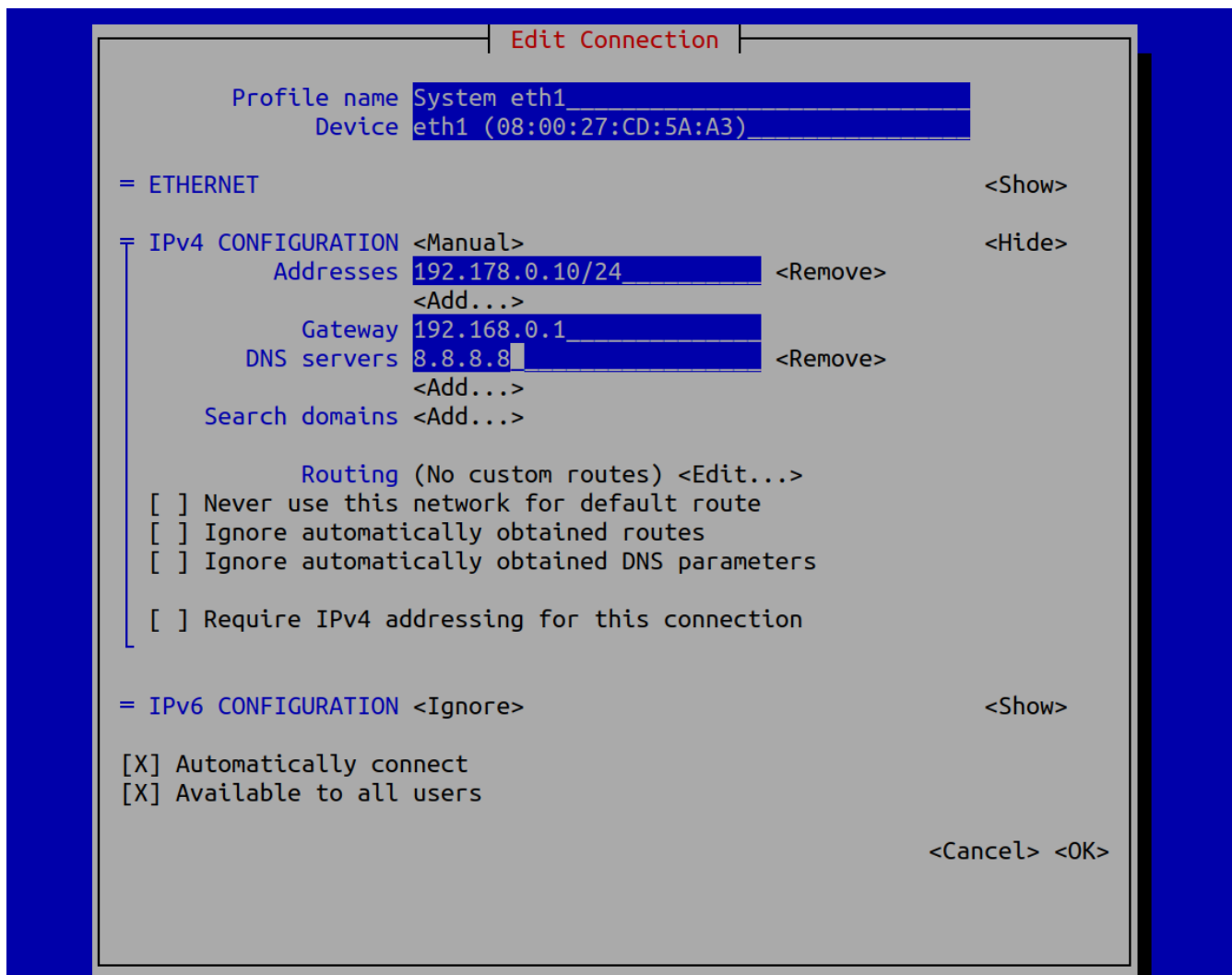
Fourth:

it will show you all the interface. choose your interface in this case we will choose eth1.



Fifth:

we choose the ipv4 and from the option we choose 'manual' and Edit the menu



Sixth:

we give the ip address.we have to give the subnet mask with CIDR notation. Gateway and the The DNS address and click ok. Then quit the program.

Seventh:

if we see our ip address we can see the the ip address still dont change.to make the change we need to restart the interface.

We shutdown the interface with this command

=>**sudo ifdown eth1**

or

=>**nmcli connection down eth1**

Then we start the interface again

=>**sudo ifup eth1**

or

=>**nmcli connection up eth1**

```
[vagrant@tanvir ~]$ sudo ifdown eth1
Device 'eth1' successfully disconnected.
[vagrant@tanvir ~]$ sudo ifup eth1
Connection successfully activated (D-Bus active path: /org/freedesktop/NetworkManager/ActiveConnection/3)
[vagrant@tanvir ~]$ █
```

Eighth:

Then if we check ip address using

=>**ifconfig eth1**

```
[vagrant@tanvir ~]$ ifconfig eth1
eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST>  mtu 1500
    inet 192.178.0.10  netmask 255.255.255.0  broadcast 192.178.0.255
    inet6 fe80::a00:27ff:fe5a:5aa3  prefixlen 64  scopeid 0x20<link>
    ether 08:00:27:cd:5a:a3  txqueuelen 1000  (Ethernet)
    RX packets 62  bytes 5854 (5.7 KiB)
    RX errors 0  dropped 0  overruns 0  frame 0
    TX packets 24  bytes 2452 (2.3 KiB)
    TX errors 0  dropped 0 overruns 0  carrier 0  collisions 0

[vagrant@tanvir ~]$ █
```

we can see the ip address changed .

Ninth:

We have to test the connection via pinging a network.

=>**ping 8.8.8.8**

```
[vagrant@tanvir ~]$ ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=63 time=80.2 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=63 time=102 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=63 time=123 ms
^C
--- 8.8.8.8 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2005ms
rtt min/avg/max/mdev = 80.248/101.916/123.156/17.519 ms
[vagrant@tanvir ~]$ █
```

So the connection is up and running. That's the easy way of giving a static ip address to a Debian server