GSTE to "STE with tag invariants"

term-level GSTE theory

Constants, Variable, Expression and Formula

• A constant is either a natural number or boolean value, which also have corresponding symbolic version. Natural number in our theory consists of two parts: its value and its bit length, while a symbolic natural number consists of its name and its bit length. Each boolean constant carries a truth-value and each boolean symbolic constant just carries a name, which can be identified through Ocaml type constructor.

term-level assertion graph definition

```
1. (*b_types.ml *)
2. type scalar =
     IntC of int * int (* value * size *)
3.
       | BoolC of bool
      | SymbIntC of string * int
      | SymbBoolC of string
6.
7.
8. type sort =
     Int of int (* size *)
9.
      Bool
10.
       | Array of int * sort
11.
12.
13. type var =
     | Ident of string * sort
14.
     | Para of var * expression
15.
16. and expression =
     | IVar of var
17.
18.
      | Const of scalar
19.
     | IteForm of formula * expression * expression
20. and formula =
21.
     | Eqn of expression * expression
      | AndForm of formula * formula
22.
      | Neg of formula
23.
      | OrForm of formula * formula
24.
       | ImplyForm of formula * formula
25.
       Chaos
26.
```

term-level tag invariant definition (non auto-generated)

Define manually the tag invariants of a assertion graph.

boolean-level assertion graph in Ocaml

Because boolean theory is a subset of first-order theory, so it is feasible to define bit-level assertion graph in term-level. That is we keep the assertion graph skeleton the same as before and define the assertion graph formula just using following constructors:

```
    BoolC
    BoolV
    AndForm
    Neg
```

boolean-level tag invariant in Ocaml

For one term-level tag invariant, use SMT/Z3 to obtain all the possible boolean-level tag invariants corresponding with it's term-level form. (undone)

symbolic trajectory evaluation formula in Ocaml

Define the STE formula in Ocaml, and then it's convenient to transform boolean-level assertion graph formula into symbolic trajectory evaluation formula in Ocaml and pave the way for transforming AG in Ocaml to AG in Forte.

```
1. (* trajectory.ml *)
 2. type bVar = Bvariable of string
 3. type bExpr =
         | EVar of bVar
4.
         | EAnd of bExpr * bExpr
 5.
         | EOr of bExpr * bExpr
6.
         | ENeg of bExpr
7.
8.
9. let rec bExpr2FLbExprList be =
10.
         match be with
11.
         | EVar (Bvariable name)-> Printf.sprintf "bvariable \"%s\"" name
         | EAnd (be1, be2) -> "(" ^ (bExpr2FLbExprList be1)^ "bAND" ^(bExpr2FLbEx
12.
     prList be2)^ ")"
13.
         EOr (be1, be2) -> "(" ^ (bExpr2FLbExprList be1)^ "bOR" ^(bExpr2FLbExpr
     List be2) ^ ")"
         | ENeg be0 -> "(bNOT (" ^ (bExpr2FLbExprList be0) ^"))"
14.
15.
16.
    type trajNode = Tnode of string
17.
18. type trajForm =
19.
         | Is1 of trajNode
20.
         | Is0 of trajNode
21.
         | Next of trajForm
22.
         | Guard of bExpr * trajForm
         | TAndList of trajForm list
23.
24.
         TChaos
```

```
25.26. let isb p tnode = TAndList [Guard (p, Is1 tnode); Guard ((ENeg p), Is0 tnod e)]
```

STE in Forte

transfrom the assertion graph (AG) defined in Ocaml into complete STE verification program in Forte:

In the meantime, transform tag invariants defined in (STE formula in Ocaml) into Forte-accepted language.

```
(** gsteSpec to forte input AG *)
1.
     let toFL gs model_name binNodes=
 2.
3.
         let rec trans trajf =
             match trajf with
4.
             TChaos -> []
 5.
             Is1 (Tnode name) -> [Printf.sprintf "Is1 \"%s\"" name]
6.
             Is0 (Tnode name) -> [Printf.sprintf "Is0 \"%s\"" name]
7.
             | Guard (be, tf) -> (
8.
9.
                 match (trans tf) with
                 [] -> [Printf.sprintf "Guard (%s) (%s)" (bExpr2FLbExprList be)
10.
     "Chaos"]
                 | f::[] -> [Printf.sprintf "Guard (%s) (%s)" (bExpr2FLbExprList
11.
      be) f]
12.
                 | fs -> [Printf.sprintf "Guard (%s) (%s)" (bExpr2FLbExprList be)
      "TAndList [" ^ (String.concat "," fs) ^ "]"]
13.
             | TAndList ts -> List.flatten (List.map (fun f -> trans f) ts)
14.
             _ -> raise (Invalid_argument "this is for boolean level trajectory
15.
      formula")
16.
         in
17.
         let main_assertion_graph init_node node_set edge_set =
             match init_node with (Vertex inum) -> Printf.fprintf stdout "let ver
18.
     texI = Vertex %d;\n" inum ;
19.
             Printf.fprintf stdout "%s" ("let vertexL = [" ^ (String.concat ","
     (List.map (fun (Vertex i) -> Printf.sprintf "Vertex %d" i) node set)) ^
     "];\n" );
             Printf.fprintf stdout "%s" ("let edgeL = [" ^ (String.concat "," (Li
20.
     st.map (fun (Edge ((Vertex f), (Vertex t))) -> Printf.sprintf "Edge (Vertex %
     d) (Vertex %d)" f t) edge_set)) ^ "];\n");
21.
         in
22.
         let ant function init node node set edge set ants =
23.
             let ants_traj e =
                 let term f = ants e in
24.
25.
                 let bit f = termForm2bitForm term f in
26.
                 let traj_f = bitForm2trajForm bit_f in
                 let add_myclk fs =
27.
28.
                     match fs with
29.
                     | [] -> "TAndList []"
```

```
| s -> "TAndList ["^ (String.concat "," (s@[Printf.sprintf
30.
     "Is0 \"%s\"" visCLKname; Printf.sprintf "Next (Is1 \"%s\")" visCLKname]))
     ^"]"
31.
                 in
32.
                 add_myclk (trans traj_f)
33.
             in
             Printf.fprintf stdout "%s" (
34.
35.
     "let ant aEdge =
36.
         val (Edge (Vertex from) (Vertex to)) = aEdge
37.
38.
             (
39.
                 let items = List.map (fun e -> (
40.
                                                   match e with
                                                   |Edge ((Vertex f),(Vertex t)) ->
41.
      Printf.sprintf "((from = %d) AND (to = %d)) => %s " f t (ants_traj e)
42.
43.
                                  ) edge_set
44.
                 in
                 let cases = String.concat "\n\t| " items in
45.
                 let body = cases ^ "\n\t| error \"In cons: missing case\"" in
46.
47.
                 Printf.sprintf "\t%s\n;\n\n" body
48.
             )
49.
         )
50.
51.
         let cons_function init_node node_set edge_set cons =
52.
             let cons_traj e =
53.
                 let term_f = cons e in
                 let bit_f = termForm2bitForm term_f in
54.
55.
                 let traj_f = bitForm2trajForm bit_f in
56.
                 let add_tandlist ts =
                     match ts with
57.
58.
                      | [] -> "TAndList []"
59.
                      | s -> "TAndList ["^ (String.concat "," s) ^"]"
60.
                 in
61.
                 add_tandlist (trans traj_f)
62.
             in
             Printf.fprintf stdout "%s" (
63.
64.
     "let cons aEdge =
65.
         val (Edge (Vertex from) (Vertex to)) = aEdge
66.
         in
67.
             (
68.
                 let items = List.map (fun e -> (
69.
                                                   match e with
70.
                                                   |Edge ((Vertex f),(Vertex t)) ->
      Printf.sprintf "((from = %d) AND (to = %d)) => %s " f t (cons_traj e)
71.
                                               )
72.
                                  ) edge_set
73.
                 in
74.
                 let cases = String.concat "\n\t| " items in
75.
                 let body = cases ^ "\n\t| error \"In cons: missing case\"" in
76.
                 Printf.sprintf "\t%s\n;\n\n" body
77.
             )
```

```
78.
 79.
          in
 80.
          let binNodesPart binNodes =
              let ivar2str iv =
 81.
                  match iv with
 82.
                  | IVar (Ident (str, Int n)) -> List.map (fun i -> formatMapVIS ~
 83.
      axis1:i str) (upt 0 (n-1))
 84.
                  IVar (Ident (str, Bool)) -> [formatMapVIS str]
 85.
                  | _ -> raise (Invalid_argument "In toFL binNodesPart: sry la")
 86.
              in
 87.
              match binNodes with
              | [] -> "[]"
 88.
 89.
              | bns -> (
 90.
                  let strOfbns = (List.flatten (List.map (fun nd -> ivar2str nd) b
      ns)) in
                  let addQuoteMark = List.map (fun sob -> "\""^sob^"\"") strOfbns
 91.
      in
                  "[" ^ (String.concat "," addQuoteMark) ^"]"
 92.
 93.
              )
 94.
          in
 95.
          match gs with Graph (init_node , node_set, edge_set, ants, cons) -> (
 96.
              Printf.fprintf stdout
 97.
 98.
      let ckt = load_exe \"%s.exe\";
 99.
      load \"gsteSymReduce.fl\";
100.
     loadModel ckt;
      " model_name;
101.
102.
              main_assertion_graph init_node node_set edge_set;
103.
              ant_function init_node node_set edge_set ants;
104.
              cons_function init_node node_set edge_set cons ;
              Printf.fprintf stdout
105.
106.
107. let mainGoal = Goal [] (TGraph (Graph vertexL vertexI edgeL (Edge2Form ant)
      (Edge2Form cons)));
108. let binNodes = %s;
109. lemma \"lemmaTMain\" mainGoal;
110.
          by (gsteSymbSim binNodes);
111. done 0;
112. quit;
113. " (binNodesPart binNodes)
114.
          )
```

GSTE to "STE with tag-invariants"

to FL: term-level (assertion graph & tag-invariants) to Forte-accepted input language: At term-level: using SMT to solve the limited equation to get all possible instantiated invariants then transform tag-invariants sets (instantiated) into boolean-level invariants sets, then transform boolean-level invariants set into Forte-accepted tag invariants (defined in gsteSymReduce.fl)

```
    ## main function
    result = true;
    for edge in edgeL:
    result = result and check(edge)
    return result
```

```
## check function
1.
      # input : edge
2.
      # output : boolean
3.
      val (Edge from to) = edge
4.
      val (Vertex n1) = from
5.
       val (Vertex n2) = to
6.
       ants_set = [ TAndList ((ant edge) : x) for x in (tag from) ]
7.
       cons_set = [ TAndList ((cons edge): (map(Next, x))) for x in (tag to)]
8.
       return check_next_ant(ants_set, cons_set)
9.
```

```
    ## check_next_ant function
    # input : antss: an antecedent set , contss: a consequent set
    # ouput : boolean
    for ant in antss:

            if check_helper(conss, ant):
            continue
            else:

    return false
```

```
1.
        ## check_helper function
2.
        # input : conss: a consequent set, ant: an antecedent
3.
        # output : boolean
        result = false
4.
5.
        for con in conss:
           if steSymbSimGoalfDirect(ant, con):
7.
               result = true
8.
               break
9.
        return result
```

case analysis

ring buffer fifo

Considering a ring buffer fifo circuit with concrete parameters, the concrete parameters are following:

```
    let depth = 4 (* fifo depth *)
    let last = depth - 1 (* fifo maximum index value*)
    let data_length = 2 (* element width of fifo *)
    let index_length = 2 (* the variable (indicating index) 's width *)
```

we can define the main assertion graph's skeleton as follow:

```
1. (** main assertion graph *)
 2. let vertexI = Vertex 0
 3. let vertexL = vertexI :: ((Vertex 1):: (List.map (fun i -> Vertex i) (upt 3
    (2*last+4))))
4. (** odd-vertex selfloop edge, odd-vertex bidirection edge, odd-vertex to eve
     n-vertex edge, even-vertex backward edge, Vertex 4 to Vertex 1 edge*)
5. let edgeL = [Edge (vertexI, (Vertex 1))] @
                 (List.map (fun i -> Edge (Vertex (2*i+1), Vertex (2*i+1))) (upt
      0 depth))@
                 (List.map (fun i \rightarrow Edge (Vertex (2*i-1), Vertex (2*i+1)))
7.
                                                                              (upt
      1 depth))@
 8.
                 (List.map (fun i -> Edge (Vertex (2*i+1), Vertex (2*i-1))) (dwt
      depth 1))@
9.
                 (List.map (fun i -> Edge (Vertex (2*i-1), Vertex (2*i+2))) (upt
      1 depth))@
10.
                 (List.map (fun i -> Edge (Vertex (2*i+2), Vertex (2*i)))
                                                                              (dwt
      depth 2))@
11.
                 [Edge ((Vertex 4), (Vertex 1))]
```

and the antecedent formula set and the consequent formula set can be defined like following:

```
1. (** actions of assertion graph *)
 2. let rst : expression = IVar (Ident ("rst", Bool))
let push
               : expression = IVar (Ident ("push", Bool))
4. let pop : expression = IVar (Ident ("pop", Bool))
5. let empty : expression = IVar (Ident ("empty", Bool))
               : expression = IVar (Ident ("full", Bool))
let full
7. let dataIn : expression = IVar (Ident ("dataIn", Int data length))
8. let dataOut : expression = IVar (Ident ("dataOut", Int data_length))
9. let low
                 : expression = Const (BoolC false)
                 : expression = Const (BoolC true)
10. let high
11. let readDataIn : expression = Const (IntC (1, data_length))
12. let symbolDataOut : expression = Const (SymbIntC ("dout", data_length))
13.
14. let rstFormula = Eqn (rst, high)
15. let nrstFormula = Eqn (rst, low)
16. let pushFormula = AndForm (nrstFormula, AndForm (Eqn (push, high), Eqn (po
    p, low)))
17. let popFormula = AndForm (nrstFormula, AndForm (Eqn (push, low), Eqn (pop,
     high)))
```

```
18. let noPopPushFormula = AndForm (nrstFormula, AndForm(Eqn (push,low), Eqn (po
     p, low)))
19. let fullFormula = Eqn (full, high)
20. let noFullFormula = Eqn (full, low)
21. let emptyFormula = Eqn (empty, high)
22. let noEmptyFormula = Eqn (empty, low)
23.
24. let pushData data = AndForm (pushFormula, Eqn (dataIn, data))
25.
     let popData data = Eqn (dataOut, data)
26.
27. let antOfRbFIFO aEdge =
28.
      let f = nodeToInt (source aEdge) in
29.
       let t = nodeToInt (sink aEdge)
30.
31.
         if( f == 0) then rstFormula
         else (
32.
33.
             if (f \mod 2 == 1) then (
34.
                 if (f = t) then noPopPushFormula
35.
                 else if ((f + 2) == t) then pushFormula
                 else if (f == (t+2)) then popFormula
36.
37.
                 else pushData readDataIn
38.
             )else popFormula
39.
         )
40.
       )
41.
42. let consOfRbFIFO aEdge =
43.
         let f = nodeToInt (source aEdge) in
44.
         let t = nodeToInt (sink aEdge)
45.
         (
46.
             if ((f \mod 2 == 1)\&\&(t \mod 2 == 1)) then (
                 if (f == 1) then AndForm (emptyFormula, noFullFormula)
47.
48.
                 else if (f == (2*depth+1)) then AndForm (noEmptyFormula, fullFor
     mula)
49.
                 else AndForm (noEmptyFormula, noFullFormula)
50.
             )else (
51.
                 if ((f == 4) && (t == 1)) then popData readDataIn
                 else if (f == (2*depth+2)) then AndForm (noEmptyFormula, fullFo
52.
     rmula)
53.
                 else if (f == 1) then AndForm (emptyFormula, noFullFormula)
54.
                 else if (f == 0) then Chaos
                 else if (t == 4) then Chaos
55.
56.
                 else AndForm (noEmptyFormula, noFullFormula)
57.
             )
58.
         )
```

A typical GSTE Assertion graph can be constructed by using following statement:

```
    let rbfifoGsteSpec = Graph (vertexI, vertexL, edgeL, antOfRbFIFO, consOfRbFI
    FO)
```

Next step it is about to construct the tag invariants set and transfrom the (GSTE assertion graph and tag invariants) into Forte-accepted input language by using toFL function

memory