

10 **SUPER COLLIDE**
Tour

DAVID QUANG PHAM

Vivace
C/G

QUARK

ЛЕПТОНЫ

How-dy. Join in the cir-cuit! Home to De-ser-tron.

Piano

Drum Set

C/G

Guitar

Guitar

Bass

Bass

7

QUARK

ЛЕПТОНИЯ

Hope, these rays hold in. Beams as far as the eyes can see, any beings to e-ver top your dis-ser-tat-ion.

Piano

Drum Set

Guitar

Guitar

Bass

Bass

Am F G F C/E

Am F G F C/E

Am F G F C/E

3 3 3 2 3 3 3 2 3 3 3 3 3 3 2 2 3 3 3 3 3 3 3 3

19 F/C Dm F/C Em/B Am/C G/B Am/C F/C F E F⁶ Am/C

QUARK nat-ral phy-sics has been trained to get you coff-ee. End up with de-serts. Not the course to de-sert this doct-rate!

ЛЕПТОНИЯ

Piano

Drum Set

Guitar

Guitar

Bass

Bass

Chord progression for Piano and Guitar:

F/C Dm F/C Em/B Am/C G/B Am/C F/C F E F⁶ Am/C

Bass line (Bass staff):

Fretboard diagram (bottom staff):

3 3 0 0 | 3 3 2 2 | 3 3 2 2 | 3 3 3 3 | 3 3 2 2 | 3 3 3 3

QUARK

Well, there it goes. My con-clus-ion. E-go's ne-ver hy-per-sens-tive. This mind stays de - hy - drat - ed.

ЛЕПТОНИЯ

Hy-pot-

Piano

Drum Set

Guitar

Guitar

Bass

Bass

Chords: E/D, Am/C, E/D, Am/C, F/C, Dm, F/C, Em/B, Am/C, G/B, Am/C, F/C

Drum Set notation:

Guitar notation:

Guitar fretboard notation:

Bass notation:

Bass fretboard notation:

QUARK

36 C D C G/D Am/C C

ЛЕПТОНИЯ

in our laws. In fact, force these wave-length-ful keys! Pro-pel pro-tons, smash-ing them in -

Piano

C D C G/D Am/C C

Drum Set

Guitar

C D C G/D Am/C C

Guitar

T 0 2 0 0 4 2 4 0 2 0 0 0 0 2 2 0 0 0 0 0 2 2 2 2 0 0
B 3 3 2 2 3

Bass

Bass

3 3 2 2 3

40 Am/C C Am/C C Am/C C

QUARK

ЛЕПТОНИА

to a graph-ites' nu-cle - i, pro-duc - ing neu-trons with pi-ons, pos-tive neg-tive, tak-ing those po-si-ti - vi-ties,

Piano

Am/C C Am/C C Am/C C

Drum Set

Guitar

Am/C Am/C

Guitar

Bass

Bass

43 Dm Am/C C Dm Am/C C

QUARK

ЛЕПТОНИЯ

fo-cused in a beam so they'd. Par-don my, de - cay. Just theo - rize.....

Piano

Drum Set

Guitar

Guitar

Bass

Bass

47

QUARK

ЛЕПТОНИЯ

Piano

Drum Set

Guitar

Guitar

Bass

Bass

control.

10 SUPER COLLIDE

Tour

DAVID QUANG PHAM

Allegro

Am G#° E C#m F#m

QUARK

ЛЕПТОНИА

Beams su-per col-lide!

ENGINEERS (Soprano)

ENGINEERS (Alto)

ENGINEERS (Tenor)

ENGINEERS (Bass)

Piano

Am G#° E C#m F#m

Drum Set

Guitar

Guitar

Bass

Bass

The musical score is written for a 10-minute piece titled 'SUPER COLLIDE Tour' by David Quang Pham. The tempo is marked 'Allegro'. The score is in 4/4 time. The key signature starts with A minor (Am) and changes to F# minor (F#m) in the second system. The vocal parts include Quark, Leptonia, and Engineers (Soprano, Alto, Tenor, Bass). The instrumental parts include Piano, Drum Set, Guitar, and Bass. The score includes lyrics for the vocal parts and guitar/bass tablature for the instrumental parts.

7 A G#

QUARK

ЛЕПТОНИЯ

БЛЯДЬ. Give me a mo - ment. Hold up u - ni - verse! Quark.

ENGINEERS (Soprano)

ENGINEERS (Alto)

ENGINEERS (Tenor)

ENGINEERS (Bass)

Piano

Drum Set

Guitar

Guitar

Bass

Bass

20 A⁵/E G[#]m(omits) B⁵/F[#] A⁵/E

QUARK

ЛЕПТОНИИ

Su - per - con - duct - ing su - per col - lid - er! A smash.

ENGINEERS (Soprano)

ENGINEERS (Alto)

ENGINEERS (Tenor)

ENGINEERS (Bass)

Piano

Drum Set

Guitar

Guitar

Bass

Bass

Tablature for Guitar:

```

0 5 0 0 5 0 0 5 0 0 5 0 4 7 4 4 7 4 2 7 2 2 7 2 0 5 0 0 5 0 0 5 0 0 5 0

```

Tablature for Bass:

```

0 0 4 4 0 0 0 4 4 0 0 2 0 0 4 4 0 0 0 0 4 4 0 0 2 0 0 4 4 0 0 0 0 4 4 0 0 2

```

G#m(omit5)

B⁵/F#A⁵/E

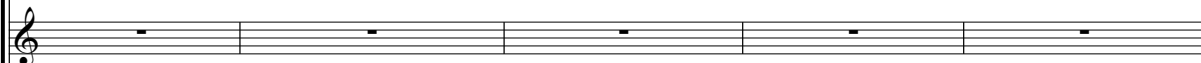
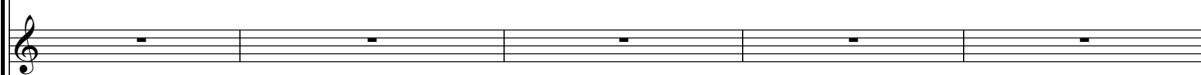
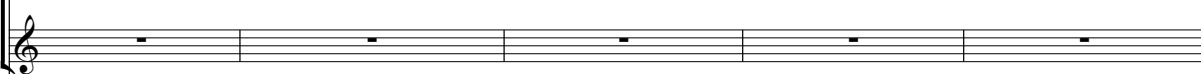
G#m(omit5)

5

QUARK



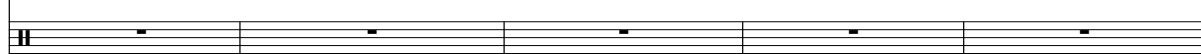
ЛЕПТОНИЯ

ENGINEERS
(Soprano)ENGINEERS
(Alto)ENGINEERS
(Tenor)ENGINEERS
(Bass)

Piano



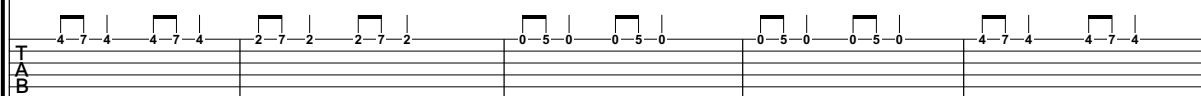
Drum Set



Guitar



Guitar



Bass



31 B^{\flat}/F^{\sharp} A^{\flat}/E A

QUARK
 — Charm. Quan-ta. — 'Ner-gy bun-dles. Stand-ard mo-del. Theo-rized — 'nough.

ЛЕПТОНИИ
 Force!

ENGINEERS (Soprano)
 Rays! — Force! Nowt.

ENGINEERS (Alto)
 Rays! — Force! Nowt.

ENGINEERS (Tenor)
 Rays! — Force! Nowt.

ENGINEERS (Bass)
 Rays! — Force! Nowt.

Piano
 B^{\flat}/F^{\sharp} A^{\flat}/E A

Drum Set

Guitar
 B^{\flat}/F^{\sharp} A^{\flat}/E A

Guitar
 2-7-2 2-7-2 0-5-0 0-5-0 0-5-0 0-5-0 5 — 5-0-0

Bass
 2-2-1-1-0-0 0-0-0 4-4-0-0-2 0-0-4-4-0-0-2 0-0-4-4-0-0-2 0-0-4-4-0-0-2

36

QUARK deactivates the operator's control.

QUARK

ЛЕПТОНИИ

ENGINEERS (Soprano)

ENGINEERS (Alto)

ENGINEERS (Tenor)

ENGINEERS (Bass)

Piano

Drum Set

Guitar

Guitar

Bass

Bass

Quark! Just got your - self roll - ing!

Quark! Just got your - self roll - ing!

Quark! Just got your - self roll - ing!

Quark! Just got your - self roll - ing!

Quark! Just got your - self roll - ing!

5 0 17 12-12 9 9 5 5 2

0 0 4 4 0 0 0 2 0 2 4 4 0 0 2

41 E C#m C#5 G#

QUARK

ЛЕПТОНИИ

ENGINEERS (Soprano)

Spin part-cles at home. Pass by nice pro - tons. Steermagnetic fields. Reach the speed of light.

ENGINEERS (Alto)

Get part-cles in tube. Say hi to 'lec- trons. Feel the e-ner - gy. Light-en, up will 'ya?

ENGINEERS (Tenor)

Spin part-cles at home. Pass by nice pro - tons. Steermagnetic fields. Reach the speed of light.

ENGINEERS (Bass)

Get part-cles in tube. Say hi to 'lec- trons. Feel the e-ner - gy. Light-en, up will 'ya?

Piano

E C#m C#5

Drum Set

Guitar

Guitar

Bass

Bass

16 12 12 9 5 4 5

2 4 0 4

Col

45 A/C# G#m(omit5) B⁵/F# A⁵/E G#m(omit5)

QUARK

ЛЕПТОНИИ

ENGINEERS (Soprano)

Lide! Scientists, build ers, play - ers, friends, and fam - ly all ga-ther_here there

ENGINEERS (Alto)

Lide! Scientists, build ers, play - ers, friends, and fam - ly all ga-ther_here there

ENGINEERS (Tenor)

Lide! Scientists, build ers, play - ers, friends, and fam - ly all ga-ther_here there

ENGINEERS (Bass)

Lide! Scientists, build ers, play - ers, friends, and fam - ly all ga-ther_here there

Piano

G#m(omit5) B⁵/F# A⁵/E G#m(omit5)

Drum Set

Guitar

G#m(omit5) B⁵/F# A⁵/E G#m(omit5)

Guitar

TAB

Bass

Bass

TAB

4-7-4 4-7-4 2-7-2 2-7-2 0-5-0 0-5-0 0-5-0 0-5-0 4-7-4 4-7-4

0-0-0 0-0-0 2-2-1-1 2-2-4 2-2-1-1 2-2-2 2-2-1-1 2-2-4 2-2-1-1 2-2-2

4-4-0

50 $B^5/F\sharp$ A^5/E $G\sharp m(\text{omits})$ $B^5/F\sharp$

QUARK

ЛЕПТОНИА

ENGINEERS (Soprano)

ENGINEERS (Alto)

ENGINEERS (Tenor)

ENGINEERS (Bass)

Piano

Drum Set

Guitar

Guitar

Bass

Bass

Build the ma-chine that pur

__ a-round hu - man's great-est feat ever/under. __

__ a-round hu - man's great-est feat ever/under. __

__ a-round hu-man's great-est feat ever/under. __

__ a-round hu-man's great-est feat ever/under. __

$B^5/F\sharp$ A^5/E $G\sharp m(\text{omits})$ $B^5/F\sharp$ A^5/E

2-7 2-7 2 0 5 0 0 5 0 5 0 0 5 0 2

2-2 1-1 2-2 4 2 2 1-1 2-2 2 2-2 1-1 2-2 4 2 1 0 0 4 0

55 A⁵/E G[#]m(omits) B⁵/F[#] A⁵/E

QUARK

ЛЕПТОНИА

-sues all_ of our day-dreams.____Ful-fill_ un-seen won-ders with pro - ton beams.____Dark field.

ENGINEERS (Soprano)

ENGINEERS (Alto)

ENGINEERS (Tenor)

ENGINEERS (Bass)

Piano

Drum Set

Guitar

Guitar

Bass

Bass

G[#]m(omits) B⁵/F[#] A⁵/E

0 2 2 2 2 2 2 2 1 0 0 4 2 0 0 2 2 2 2 2 1 0 0 4 0

61

QUARK

ЛЕПТОНИИ

ENGINEERS (Soprano)

ENGINEERS (Alto)

ENGINEERS (Tenor)

ENGINEERS (Bass)

Piano

Drum Set

Guitar

Guitar

Bass

Bass

E A

At _____ De - ser - tron.

Lux-ry sci-ence in a de-sert! E - ner - gy, can you feel it, gain the mag- net!

Lux-ry sci-ence in a de-sert! E - ner - gy, can you feel it, gain the mag- net!

Lux-ry sci-ence in a de-sert! E - ner - gy, can you feel it, gain the mag- net!

Lux-ry sci-ence in a de-sert! E - ner - gy, can you feel it, gain the mag- net!

E A

E A

T A B

0 2 2 0 0 0 4 4 0 2

A/C# G#m(omits)

66

QUARK

Su-per-nat- ral. Su-per-vis- ion?

ЛЕПТОНИА

Con-duct your- self. Col-lide o- thers. Lide! Her

ENGINEERS (Soprano)

Reach the speed of light! An- ti quark mat ters su - per-col lide! Her

ENGINEERS (Alto)

Reach the speed of light! An- ti quark mat ters su - per-col lide! Her

ENGINEERS (Tenor)

Reach the speed of light! An- ti quark mat ters su - per col lide! Her

ENGINEERS (Bass)

Reach the speed of light! An- ti quark mat ters su - per-col lide! Her

Piano

G#m(omits)

Drum Set

Guitar

G#m(omits)

Guitar

TAB

Bass

Bass

2 0 2 0 0 4 4 0 0 0 0 2 2 0 0 4 0 0

71 B⁵/F[♯] A⁵/E G[♯]m(omits) B⁵/F[♯]

QUARK

ЛЕПТОНИА

way out bar-yons! Su-per col-lide be - yond! Su-per - con-duc - ti-vi - tyme -

ENGINEERS (Soprano)

way out bar-yons! Su-per col-lide be - yond! Su-per - con-duc - ti-vi - tyme -

ENGINEERS (Alto)

way out bar-yons! Su-per col-lide be - yond! Su-per - con-duc - ti-vi - tyme -

ENGINEERS (Tenor)

way out bar-yons! Su-per col-lide be - yond! Su-per - con-duc - ti-vi - tyme -

ENGINEERS (Bass)

way out bar-yons! Su-per col-lide be - yond! Su-per - con-duc - ti-vi - tyme -

Piano

B⁵/F[♯] A⁵/E G[♯]m(omits) B⁵/F[♯]

Drum Set

Guitar

B⁵/F[♯] A⁵/E G[♯]m(omits) B⁵/F[♯]

Guitar

2-7-2 2-7-2 0-5-0 0-5-0 0-5-0 4-7-4 4-7-4 2-7-2 2-7-2

Bass

4 2-2-1-1-2-2 2 2-2-1-1-2-2 4 2-2-1-1-2-2 2 2-2-1-1-2-2 4 2-2-1-1-2-2

76 A⁵/E B⁵/F# A⁵/E

QUARK

ЛЕПТОНИА

di-um_____ mo- delled. Smash the part- cles to - ge-ther_ for en - tire world_____

ENGINEERS (Soprano)

di-um_____ mo- delled. Smash the part- cles to - ge-ther_ for en - tire world_____

ENGINEERS (Alto)

di-um_____ mo- delled. Smash the part- cles to - ge-ther_ for en - tire world_____

ENGINEERS (Tenor)

di-um_____ mo- delled. Smash the part- cles to - ge-ther_ for en - tire world_____

ENGINEERS (Bass)

di-um_____ mo- delled. Smash the part- cles to - ge-ther_ for en - tire world_____

Piano

A⁵/E B⁵/F# A⁵/E

Drum Set

Guitar

A⁵/E B⁵/F# A⁵/E

Guitar

0 5 0 0 5 0 5 0 0 5 4 2 7 2 2 7 2 0 5 0 0 5 0 0 5 0 0 5 0

Bass

2 2 2 1 1 2 2 4 2 2 1 1 2 2 4 2 2 1 1 2 2 2 2 2 1 1 2 2 4 2 2 1 1 2 2

81 G[#]m(omits) B⁵/F[#] A⁵/E A

QUARK

ЛЕПТОНИА

— re-cord of a - round for - ty ter - ra'lec - tron volts! — God part

ENGINEERS (Soprano)

— re-cord of a - round for - ty ter - ra'lec - tron volts! — God part

ENGINEERS (Alto)

— re-cord of a - round for - ty ter - ra'lec - tron volts! — God part

ENGINEERS (Tenor)

— re-cord of a - round for - ty ter - ra'lec - tron volts! — God part

ENGINEERS (Bass)

— re-cord of a - round for - ty ter - ra'lec - tron volts! — God part

Piano

G[#]m(omits) B⁵/F[#] A⁵/E A

Drum Set

Guitar

G[#]m(omits) B⁵/F[#] A⁵/E A

Guitar

4-7-4 4-7-4 2-7-2 2-7-2 0-5-0 0-5-0 5-0-0 5-0-0 2

Bass

2 2-2-1-1-2-2 4 2-2-1-1-2-2 2 2-2-1-1-2-2 4 2-2-1-1-2-2 0

[illegible]