

EXTENDS *Sequences, Integers, TLC*

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--algorithm recycler
variables
  capacity ∈ [trash : 1 .. 10, recycle : 1 .. 10],
  bins = [trash ↦ ⟨⟩, recycle ↦ ⟨⟩],
  count = [trash ↦ 0, recycle ↦ 0],
  item = [type : {“trash”, “recycle”}, size : 1 .. 6],
  items ∈ item × item × item × item,
  curr = “” ; helper: current item

macro add_item(type)begin
  bins[type] := Append(bins[type], curr);
  capacity[type] := capacity[type] - curr.size;
  count[type] := count[type] + 1;
end macro

begin
  while items ≠ ⟨⟩ do
    curr := Head(items);
    items := Tail(items);
    if curr.type = “recycle” ∧ curr.size < capacity.recycle then
      add_item(“recycle”);
    elseif curr.size < capacity.trash then
      add_item(“trash”);
    end if
  end while ;

  assert capacity.trash ≥ 0 ∧ capacity.recycle ≥ 0;
  assert Len(bins.trash) = count.trash;
  assert Len(bins.recycle) = count.recycle;
end algorithm ;

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BEGIN TRANSLATION

VARIABLES *capacity, bins, count, item, items, curr, pc*

vars \triangleq $\langle \text{capacity}, \text{bins}, \text{count}, \text{item}, \text{items}, \text{curr}, \text{pc} \rangle$

Init \triangleq Global variables

$$\begin{aligned}
 &\wedge \text{capacity} \in [\text{trash} : 1 \dots 10, \text{recycle} : 1 \dots 10] \\
 &\wedge \text{bins} = [\text{trash} \mapsto \langle \rangle, \text{recycle} \mapsto \langle \rangle] \\
 &\wedge \text{count} = [\text{trash} \mapsto 0, \text{recycle} \mapsto 0] \\
 &\wedge \text{item} = [\text{type} : \{ \text{“trash”}, \text{“recycle”} \}, \text{size} : 1 \dots 6] \\
 &\wedge \text{items} \in \text{item} \times \text{item} \times \text{item} \times \text{item} \\
 &\wedge \text{curr} = \text{“”} \\
 &\wedge \text{pc} = \text{“Lbl_1”}
 \end{aligned}$$

$$\begin{aligned}
Lbl_1 &\triangleq \wedge pc = \text{"Lbl_1"} \\
&\wedge \text{IF } items \neq \langle \rangle \\
&\quad \text{THEN } \wedge curr' = Head(items) \\
&\quad \wedge items' = Tail(items) \\
&\quad \wedge \text{IF } curr'.type = \text{"recycle"} \wedge curr'.size < capacity.recycle \\
&\quad \quad \text{THEN } \wedge bins' = [bins \text{ EXCEPT } ![\text{"recycle"}] = Append(bins[\text{"recycle"}], curr')] \\
&\quad \quad \wedge capacity' = [capacity \text{ EXCEPT } ![\text{"recycle"}] = capacity[\text{"recycle"}] - curr'.size \\
&\quad \quad \wedge count' = [count \text{ EXCEPT } ![\text{"recycle"}] = count[\text{"recycle"}] + 1] \\
&\quad \quad \text{ELSE } \wedge \text{IF } curr'.size < capacity.trash \\
&\quad \quad \quad \text{THEN } \wedge bins' = [bins \text{ EXCEPT } ![\text{"trash"}] = Append(bins[\text{"trash"}], curr')] \\
&\quad \quad \quad \wedge capacity' = [capacity \text{ EXCEPT } ![\text{"trash"}] = capacity[\text{"trash"}] - curr'.size \\
&\quad \quad \quad \wedge count' = [count \text{ EXCEPT } ![\text{"trash"}] = count[\text{"trash"}] + 1] \\
&\quad \quad \quad \text{ELSE } \wedge \text{TRUE} \\
&\quad \quad \quad \wedge \text{UNCHANGED } \langle capacity, bins, count \rangle \\
&\quad \wedge pc' = \text{"Lbl_1"} \\
&\quad \text{ELSE } \wedge Assert(capacity.trash \geq 0 \wedge capacity.recycle \geq 0, \\
&\quad \quad \text{"Failure of assertion at line 31, column 5."}) \\
&\quad \wedge Assert(Len(bins.trash) = count.trash, \\
&\quad \quad \text{"Failure of assertion at line 32, column 5."}) \\
&\quad \wedge Assert(Len(bins.recycle) = count.recycle, \\
&\quad \quad \text{"Failure of assertion at line 33, column 5."}) \\
&\quad \wedge pc' = \text{"Done"} \\
&\quad \wedge \text{UNCHANGED } \langle capacity, bins, count, items, curr \rangle \\
&\wedge item' = item \\
Next &\triangleq Lbl_1 \\
&\vee \text{Disjunct to prevent deadlock on termination} \\
&\quad (pc = \text{"Done"} \wedge \text{UNCHANGED } vars) \\
Spec &\triangleq Init \wedge \Box [Next]_{vars} \\
Termination &\triangleq \Diamond (pc = \text{"Done"}) \\
&\text{END TRANSLATION}
\end{aligned}$$

* Modification History
* Last modified Tue Apr 09 23:11:09 CEST 2019 by jrediger
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