

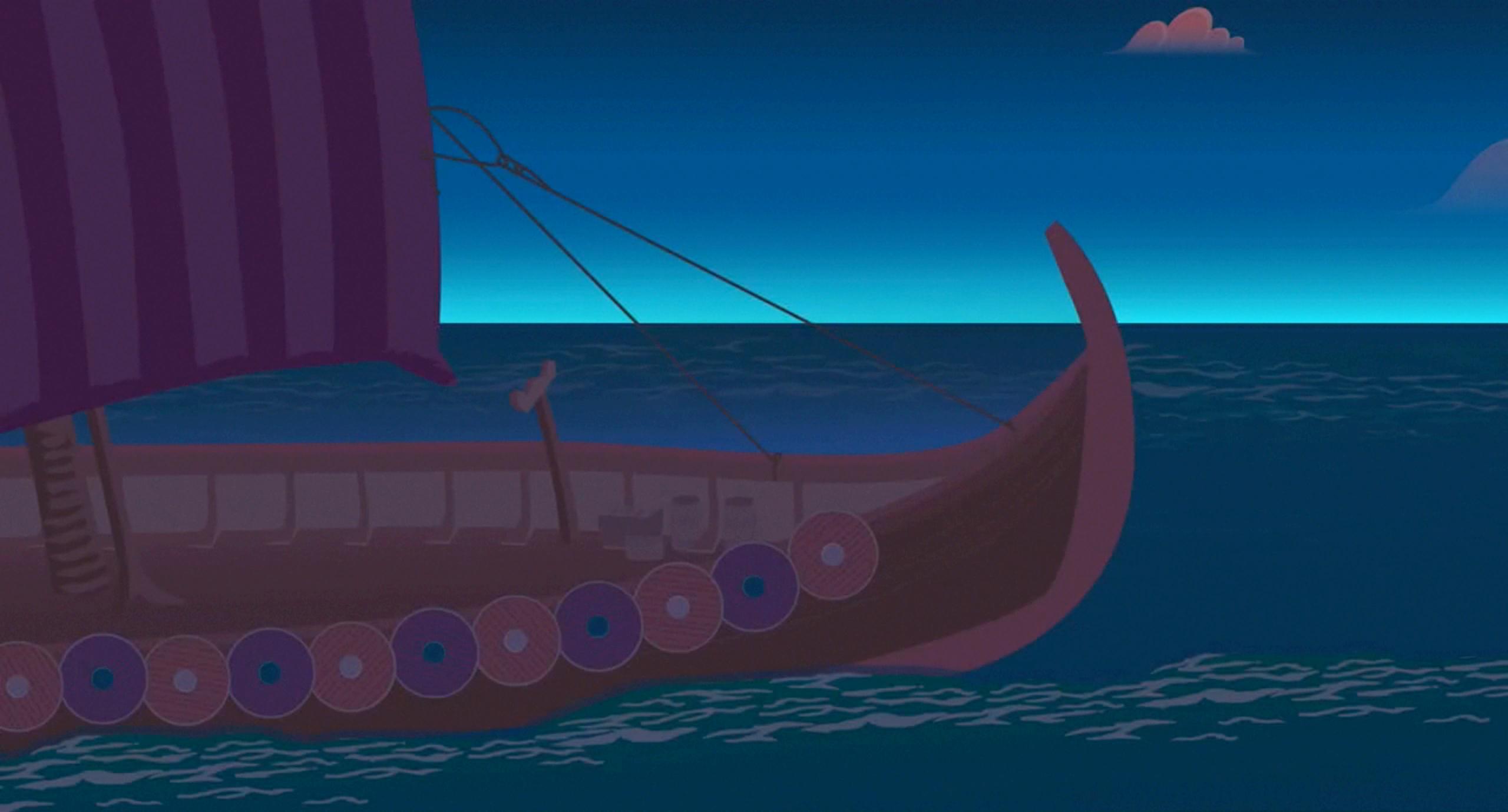
```
<template lang="pug">
  background
    ul.clouds
      li(v-for='n in 10')
        img.clouds__cloud( src='@/images/background/cloud.png')
    .ocean
      .ocean__back-wave(v-for='n in 3')
    .ship
      slot
      .ocean__front-wave
</template>
<script>
export default {
  name: 'Environment'
</script>
```

background { width: 100%; height: 100%; position: relative;

```
.clouds {
 position: relative;
 width: 100%;
 height: 100%;
 img {
   width: 100%;
    float: left;
 @for $i from 1 through 10 {
    li:nth-of-type(#{$i}) {
     will-change: scroll-position;
      list-style: none;
      padding-left: \#\{100 * \$i\}px;
      position: absolute;
     width: \#{500 - (\$i * 5)}px;
      height: auto;
      top: random(100) + px;
      animation-delay: -#{random(100)}s;
      animation-direction: normal;
      animation-iteration-count: infinite;
      animation-name: horizontal-scroll;
      animation-timing-function: linear;
      animation-duration: (5 * (\$i * 2))+(s);
      opacity: (.25 * $i);
     will-change: auto;
```

```
@keyframes horizontal-scroll {
 from { right: -100vw }
 to { right: 100vw }
```

```
@keyframes front-wave {
  0% {
    background-position: 100vw 0;
    transform: translate(0, 0) rotate(1deg);
 50% {
    background-position: 0 0;
    transform: translate(10px, -20px) rotate(-5deg);
  100% {
    background-position: -100vw 0;
    transform: translate(0, 0) rotate(1deg);
```



APP.VUE FILE

```
<script>
import Character from '@/components/Character'
import Environment from '@/components/Environment'
import StatusBar from '@/components/StatusBar'
export default {
  name: 'app',
  components: {
    Character,
    Environment,
    StatusBar
```

ENVIRONMENT. VUE FILE

```
@keyframes front-wave {
    0% {
        background-position: 100vw 0;
        transform: translate(0, 0) rotate(1deg);
    }
    50% {
        background-position: 0 0;
        transform: translate(10px, -20px) rotate(-5deg);
    }
    100% {
        background-position: -100vw 0;
        transform: translate(0, 0) rotate(1deg);
    }
}
```

```
<template lang="pug">
  .background
    ul.clouds
     li(v-for='n in 10')
        img.clouds__cloud( src='@/images/background/cloud.png')
    .ocean
      .ocean__back-wave(v-for='n in 3')
    .ship
     slot
   ocean__front-wave
</template>
<script>
export default {
 name: 'Environment'
</script>
```