THE GAME SEQUENCE

START NEW GAME

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CHARACTER.VUE FILE

```vue
<template lang="pug">
  .character(:style='inlineStyle')
</template>

<script>
export default {
  name: 'Character',

  props: {
    characterName: String,
    animationName: String
  },

  computed: {
    inlineStyle() {
      return `background-image: url(${this.characterImagePath}); animation-name: ${this.animationName}`
    },
    characterImagePath() {
      return require(`@/images/${this.characterName}/animations.png`)
    }
  },
}
</script>
```

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