

## **TEXT ADVENTURE GAME BY HEMANADH UPPALAPATI**

```
#include <iostream>
#include <string>

using namespace std;

int main() {
    string playerName;
    cout << "Enter your name: ";
    cin >> playerName;

    cout << "Welcome, " << playerName << "! You find yourself in a mysterious forest.\n";
    cout << "You see three paths ahead. Choose your path: \n";
    cout << "1. Go left\n2. Go right\n3. Go straight\n";

    int choice;
    cin >> choice;

    if (choice == 1) {
        cout << "You venture deeper into the forest and discover a hidden treasure!\n";
    }
    else if (choice == 2) {
        cout << "You encounter a wild beast! What will you do?\n";
        cout << "1. Try to scare it away\n2. Fight the beast\n3. Run away\n";
        cin >> choice;

        if (choice == 1) {
            cout << "You make loud noises and scare the beast away. Phew, that was close!\n";
        }
        else if (choice == 2) {
            cout << "You bravely fight the beast. It's a tough battle, but you manage to defeat it.\n";
        }
        else if (choice == 3) {
            cout << "You run away from the beast and find yourself at a peaceful meadow.\n";
        }
        else {
            cout << "You hesitate, and the beast attacks! Quick, run away!\n";
        }
    }
    else if (choice == 3) {
        cout << "You follow the straight path and reach a river.\n";
        cout << "What will you do?\n";
        cout << "1. Try to swim across\n2. Look for a bridge\n3. Follow the riverbank\n";
        cin >> choice;
```

```
    if (choice == 1) {
        cout << "You attempt to swim across, but the river's current is strong. You get carried
away and need help from locals.\n";
    }
    else if (choice == 2) {
        cout << "You find a sturdy bridge and safely cross the river.\n";
    }
    else if (choice == 3) {
        cout << "You follow the riverbank and come across a friendly fisherman. He offers you a
ride across the river.\n";
    }
    else {
        cout << "You hesitate, and night falls. You're lost in the forest!\n";
    }
}
else {
    cout << "You hesitate for a moment and then realize you can't stay here forever. Choose a
path!\n";
}

return 0;
}
```