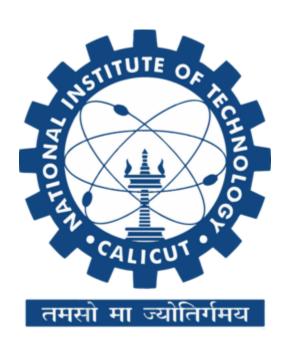
ASSIGNMENT FOR DATA STRUCTURES (EC2022E)

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EC₀₁

DEPARTMENT OF ELECTRONICS & COMMUNICATION ENGINEERING



```
Question no 1:
Code:
#include<iostream>
using namespace std;
class comwarhouse{
private:
int peripheral_sold;
int amount received;
bool target_achived;
public:
void setdata(int ps,int ar,bool ta)
peripheral sold=ps;
amount_received=ar;
target_achived=ta;
void showdata()
cout<<" each peripheral sold is " <<peripheral_sold<<endl;</pre>
cout<<"total amount received is "<< amount_received<<endl;
cout<<" month's target is achived "<<(target achived ? "yes" : "no")<<endl;
}
};
int main (){
 comwarhouse warh1;
 warh1.setdata(2,20000,true);
 warh1.showdata();
 comwarhouse warh2;
 warh2.setdata(3,200000,false);
 warh2.showdata();
 return 0;
 }
```

```
each peripheral sold is 2
total amount received is 20000
month's target is achived yes
each peripheral sold is 3
total amount received is 200000
month's target is achived no
```

Question no 2:

```
Code:
#include<iostream>
#include<string>
using namespace std;
class employee{
private:
string employe_name;
int identity name;
int salary;
int no_leave;
int leave Imt=12;
public:
void setdata(const string& ename, int id, int sal,int nl)
employe_name = ename;
identity name =id;
salary =sal;
no leave=nl;
}
void getincrement(int increment)
salary += increment;
cout<< "salary incremented by:"<<increment<<". new salary :"<<salary<<endl;
void takeLeave(int leaves) {
if (leaves <= leave_lmt - no_leave) {
no leave += leaves;
cout << "Leave approved. Total leaves taken: " << no_leave << endl;</pre>
} else {
cout << "Leave request denied. Exceeds leave limit of " << leave Imt << " days." <<
endl;
}
void showdata()
cout<<"name of the employee :"<< employe name<<endl;</pre>
cout<<"indentity number of the employee :" <<identity_name<<endl;</pre>
cout<<"salary of the employee:"<<salary<<endl;
cout<<"number of leave taken by the employee:"<< no leave<<endl;
}
};
int main(){
```

```
employee e1;
e1.setdata("Ram",230456741,35000,2);
e1.showdata();
e1.getincrement(5000);
e1.takeLeave(2);
e1.takeLeave(6);
employee e2;
e2.setdata("Mohan",230456731,45000,3); // Corrected line
e2.showdata();
e2.getincrement(5000);
e2.takeLeave(3); //how many leave you want
e2.takeLeave(7);
return 0;
}
```

```
name of the employee :Ram
indentity number of the employee :230456741
salary of the employee:35000
number of leave taken by the employee :2
salary incremented by:5000. new salary :40000
Leave approved. Total leaves taken: 4
Leave approved. Total leaves taken: 10
name of the employee :Mohan
indentity number of the employee :230456731
salary of the employee:45000
number of leave taken by the employee :3
salary incremented by:5000. new salary :50000
Leave approved. Total leaves taken: 6
Leave request denied. Exceeds leave limit of 12 days.
```

```
Question No 3:
Code:
#include <bits/stdc++.h>
using namespace std;

class PersonalInformation {
public:
    string name;
    string dateOfBirth;
    string bloodGroup;
    double height;
    double weight;
    string contactAddress;
    string telephoneNumber;
```

```
PersonalInformation(string n, string dob, string bg, double h, double w, string addr, string
phone) {
     this->name = n;
     this->dateOfBirth = dob;
     this->bloodGroup = bg;
     this->height = h;
     this->weight = w;
     this->contactAddress = addr;
     this->telephoneNumber = phone;
  }
};
class Library {
public:
  int accessionNumber:
  string authorName;
  string bookTitle;
  int yearOfPublication;
  double costOfBook;
  Library(int accession, const std::string& author, const std::string& title, int year, double cost)
     : accessionNumber(accession), authorName(author), bookTitle(title),
yearOfPublication(year), costOfBook(cost) {}
  Library(int accession, string& author, string& title, int year, double cost) {
     this->accessionNumber = accession;
     this->bookTitle = title;
     this->yearOfPublication = year;
     this->costOfBook = cost;
};
class Database {
private:
  vector<PersonalInformation> personalInfoTable;
  vector<Library> libraryTable;
public:
  void buildPersonalInfoTable(vector<PersonalInformation>& data) {
     personalInfoTable = data;
  }
  void buildLibraryTable(vector<Library>& data) {
     libraryTable = data;
```

```
}
  void listPersonalInfoTable() {
     for (auto& person : personalInfoTable) {
       cout << "Name: " << person.name << ", Date of Birth: " << person.dateOfBirth << ",
Blood Group: " << person.bloodGroup << ", Height: " << person.height << ", Weight: " <<
person.weight << ", Contact Address: " << person.contactAddress << ", Telephone Number: " <<
person.telephoneNumber << endl;
  }
  void listLibraryTable() {
     for (auto& book : libraryTable) {
       cout << "Accession Number: " << book.accessionNumber << ", Author: " <<
book.authorName << ", Title: " << book.bookTitle << ", Year of Publication: " <<
book.yearOfPublication << ", Cost: " << book.costOfBook << endl;
  }
  void insertPersonalInfoEntry(const PersonalInformation& newPerson) {
     personalInfoTable.push back(newPerson);
  }
  void insertLibraryEntry(const Library& newBook) {
     libraryTable.push_back(newBook);
  }
  void editPersonalInfoEntry(const string& nameToEdit, const PersonalInformation&
updatedPerson) {
     auto it = find_if(personalInfoTable.begin(), personalInfoTable.end(), [nameToEdit](const
PersonalInformation& p) { return p.name == nameToEdit; });
     if (it != personalInfoTable.end()) {
       *it = updatedPerson;
    } else {
       cout << "Entry not found for editing in Personal Information table." << endl;
  }
  void editLibraryEntry(int accessionToEdit, Library& updatedBook) {
     auto it = find if(libraryTable.begin(), libraryTable.end(), [accessionToEdit](const Library&
book) { return book.accessionNumber == accessionToEdit; });
     if (it != libraryTable.end()) {
```

```
*it = updatedBook;
     } else {
       cout << "Entry not found for editing in Library table." << std::endl;
     }
  }
  void searchAndPrintPersonalInfo(const string& nameToSearch) const {
     auto it = std::find if(personalInfoTable.begin(), personalInfoTable.end(),
[nameToSearch](const PersonalInformation& p) { return p.name == nameToSearch; });
     if (it != personalInfoTable.end()) {
       cout << "Name: " << it->name << ", Date of Birth: " << it->dateOfBirth << ", Blood Group:
" << it->bloodGroup << ", Height: " << it->height << ", Weight: " << it->weight << ", Contact
Address: " << it->contactAddress << ", Telephone Number: " << it->telephoneNumber << endl;
     } else {
       cout << "Entry not found in Personal Information table." << endl;</pre>
     }
  }
  void searchAndPrintLibrary(int accessionToSearch) const {
     auto it = find if(libraryTable.begin(), libraryTable.end(), [accessionToSearch](const Library&
book) { return book.accessionNumber == accessionToSearch; });
     if (it != libraryTable.end()) {
       cout << "Accession Number: " << it->accessionNumber << ", Author: " <<
it->authorName << ", Title: " << it->bookTitle << ", Year of Publication: " <<
it->yearOfPublication << ", Cost: " << it->costOfBook << endl;
     } else {
       cout <<"Entry not found in Library table."<<endl;</pre>
     }
   void sortPersonalInfoEntries() {
     sort(personalInfoTable.begin(), personalInfoTable.end(), [](const PersonalInformation& a,
const PersonalInformation& b) {
        return a.name < b.name;
     });
   }
   void sortLibraryEntries() {
     sort(libraryTable.begin(), libraryTable.end(), [](const Library& a, const Library& b) {
        return a.accessionNumber < b.accessionNumber;
     });
  }
};
```

```
int main() {
   vector<PersonalInformation> personalData = {
     {"Aman", "1990-01-15", "A+", 165.0, 55.5, "123 Main St", "555-1234"},
     {"Aditya", "1985-05-20", "B-", 175.5, 70.2, "456 Oak St", "555-5678"},
     {"Aditi", "1992-09-10", "O+", 160.0, 65.0, "789 Elm St", "555-9876"}
  };
   vector<Library> libraryData = {
     {101, "Avinash", "Introduction to C++", 2010, 29.99},
     {102, "Sumit", "Data Structures", 2015, 45.50},
     {103, "Abhay", "HDL", 2018, 55.25}
  }:
   Database myDatabase;
   myDatabase.buildPersonalInfoTable(personalData);
   myDatabase.buildLibraryTable(libraryData);
   cout<<"Listing the Personal Information table:"<<endl;
   myDatabase.listPersonalInfoTable();
   cout << "\nListing the Library table: " << endl;
   myDatabase.listLibraryTable();
   PersonalInformation newPerson("Ritesh Gupta", "1995-03-08", "AB+", 170.5,
                      60.0,"543 Pine St","555-8765");
   myDatabase.insertPersonalInfoEntry(newPerson);
   Library newBook(104,"Abhishek Gupta", "Advanced C++ Programming", 2022,
   myDatabase.insertLibraryEntry(newBook);
   cout<<"\nListing the Personal Information table after insertion:"<<endl;
   myDatabase.listPersonalInfoTable();
   cout<<"\nListing the Library table after insertion:"<<endl;
   myDatabase.listLibraryTable();
   PersonalInformation updatedPerson("Aditya", "1985-05-20", "B-", 175.5,
                        72.0,"456 Oak St, Apt 2","555-5678");
   myDatabase.editPersonalInfoEntry("Aditya", updatedPerson);
   Library updatedBook(102, "Sumit", "Data Structures and Algorithms (Updated Edition)", 2018,
               49.99);
   myDatabase.editLibraryEntry(102, updatedBook);
   cout<<"\nListing the Personal Information table after editing:"<<std::endl;
```

```
myDatabase.listPersonalInfoTable();
     cout<<"\nListing the Library table after editing:"<<std::endl;
     myDatabase.listLibraryTable();
     cout<<"\nSearching for and printing an entry in Personal Information table:"<<endl;
     myDatabase.searchAndPrintPersonalInfo("Alice");
     cout<<"\nSearching for and printing an entry in Library table:"<<endl;
     myDatabase.searchAndPrintLibrary(103);
     myDatabase.sortPersonalInfoEntries();
     myDatabase.sortLibraryEntries();
     cout<<"\nListing the Personal Information table after sorting:"<<endl;
     myDatabase.listPersonalInfoTable();
     cout<<"\nListing the Library table after sorting:"<<endl;
     myDatabase.listLibraryTable();
   return 0;
Output:
 Name: Aman, Date of Birth: 1990-01-15, Blood Group: A+, Height: 165, Weight: 55.5, Contact Add ress: 123 Main St, Telephone Number: 555-1234

Name: Aditya, Date of Birth: 1985-05-20, Blood Group: B-, Height: 175.5, Weight: 70.2, Contact Address: 456 Oak St, Telephone Number: 555-5678

Name: Aditi, Date of Birth: 1992-09-10, Blood Group: O+, Height: 160, Weight: 65, Contact Address: 789 Elm St, Telephone Number: 555-9876
  Listing the Personal Information table:
  Listing the Library table:
  Accession Number: 101, Author: Avinash, Title: Introduction to C++, Year of Publication: 2010,
  Cost: 29.99
  Accession Number: 102, Author: Sumit, Title: Data Structures, Year of Publication: 2015, Cost:
  Accession Number: 103, Author: Abhay, Title: HDL, Year of Publication: 2018, Cost: 55.25
  Listing the Personal Information table after insertion:
 Name: Aman, Date of Birth: 1990-01-15, Blood Group: A+, Height: 165, Weight: 55.5, Contact Add ress: 123 Main St, Telephone Number: 555-1234

Name: Aditya, Date of Birth: 1985-05-20, Blood Group: B-, Height: 175.5, Weight: 70.2, Contact Address: 456 Oak St, Telephone Number: 555-5678

Name: Aditi, Date of Birth: 1992-09-10, Blood Group: O+, Height: 160, Weight: 65, Contact Address: 789 Elm St, Telephone Number: 555-9876

Name: Ritesh Gunta Date of Birth: 1005 03 08 Plead Group: AB: Height: 470 5 Weight: 65
  Name: Ritesh Gupta, Date of Birth: 1995-03-08, Blood Group: AB+, Height: 170.5, Weight: 60, Contact Address: 543 Pine St, Telephone Number: 555-8765
  Listing the Library table after insertion:
Accession Number: 101, Author: Avinash, Title: Introduction to C++, Year of Publication: 2010,
   Cost: 29.99
  Accession Number: 102, Author: Sumit, Title: Data Structures, Year of Publication: 2015, Cost:
  45.5
 Accession Number: 103, Author: Abhay, Title: HDL, Year of Publication: 2018, Cost: 55.25
Accession Number: 104, Author: Abhishek Gupta, Title: Advanced C++ Programming, Year of Publication: 2022, Cost: 69.99
```

}

```
Listing the Personal Information table after editing:
Name: Aman, Date of Birth: 1990-01-15, Blood Group: A+, Height: 165, Weight: 55.5, Contact Address: 123 Main St, Telephone Number: 555-
1234
  Name: Aditya, Date of Birth: 1985-05-20, Blood Group: B-, Height: 175.5, Weight: 72, Contact Address: 456 Oak St, Apt 2, Telephone Numb
  er: 555-5678
Name: Aditi, Date of Birth: 1992-09-10, Blood Group: O+, Height: 160, Weight: 65, Contact Address: 789 Elm St, Telephone Number: 555-98
  .
Name: Ritesh Gupta, Date of Birth: 1995–03–08, Blood Group: AB+, Height: 170.5, Weight: 60, Contact Address: 543 Pine St, Telephone Num
 Listing the Library table after editing:
Accession Number: 101, Author: Avinash, Title: Introduction to C++, Year of Publication: 2010, Cost: 29.99
Accession Number: 102, Author: Sumit, Title: Data Structures and Algorithms (Updated Edition), Year of Publication: 2018, Cost: 49.99
Accession Number: 103, Author: Abhay, Title: HDL, Year of Publication: 2018, Cost: 55.25
Accession Number: 104, Author: Abhishek Gupta, Title: Advanced C++ Programming, Year of Publication: 2022, Cost: 69.99
  Searching for and printing an entry in Personal Information table: Entry not found in Personal Information table.
  Searching for and printing an entry in Library table:
Accession Number: 103, Author: Abhay, Title: HDL, Year of Publication: 2018, Cost: 55.25
  Listing the Personal Information table after sorting:
Name: Aditi, Date of Birth: 1992-09-10, Blood Group: O+, Height: 160, Weight: 65, Contact Address: 789 Elm St, Telephone Number: 555-98
  Name: Aditya, Date of Birth: 1985-05-20, Blood Group: B-, Height: 175.5, Weight: 72, Contact Address: 456 Oak St, Apt 2, Telephone Number: 555-5678
  Name: Aman, Date of Birth: 1990-01-15, Blood Group: A+, Height: 165, Weight: 55.5, Contact Address: 123 Main St, Telephone Number: 555-
  Name: Ritesh Gupta, Date of Birth: 1995-03-08, Blood Group: AB+, Height: 170.5, Weight: 60, Contact Address: 543 Pine St, Telephone Number: 555-8765
 Listing the Library table after sorting:
Accession Number: 101, Author: Avinash, Title: Introduction to C++, Year of Publication: 2010, Cost: 29.99
Accession Number: 102, Author: Sumit, Title: Data Structures and Algorithms (Updated Edition), Year of Publication: 2018, Cost: 49.99
Accession Number: 103, Author: Abhay, Title: HDL, Year of Publication: 2018, Cost: 55.25
Accession Number: 104, Author: Abhishek Gupta, Title: Advanced C++ Programming, Year of Publication: 2022, Cost: 69.99
Question no 4:
Code:
#include <iostream>
using namespace std;
class Polygon {
public:
virtual double area() const = 0; // Pure virtual function
virtual double perimeter() const = 0; // Pure virtual function
};
class Rectangle : public Polygon {
private:
double length;
double width:
public:
// Constructor to initialize length and width
Rectangle(double I, double w) : length(I), width(w) {}
double area() const override {
return length * width;
}
double perimeter() const override {
 return 2 * (length + width);
```

```
// Function to calculate charges
void calculateareaandCharges(double fenceCostPerUnit, double lawnCostPerUnit) const {
double rectArea =area():
double rectPerimeter =perimeter();
double fenceCost = perimeter() * fenceCostPerUnit;
double lawnCost = area() * lawnCostPerUnit;
cout<<"area of the land :"<<rectArea<<"square unit"<<endl;
cout<<"perimeter of the land :"<<rectPerimeter<<" unit"<<endl;
cout << "Charges for building a fence: RS" << fenceCost << endl;
cout << "Charges for laying a lawn: RS" << lawnCost << endl;</pre>
};
int main() {
double length, width;
double fenceCostPerUnit, lawnCostPerUnit;
cout << "Enter the length of the rectangle: ";
cin >> length;
cout << "Enter the width of the rectangle: ";
cin >> width;
cout << "Enter the cost per unit length for building a fence: ";
cin >> fenceCostPerUnit;
cout << "Enter the cost per unit area for laying a lawn: ";
cin >> lawnCostPerUnit;
Rectangle r1(length, width);
r1.calculateareaandCharges(fenceCostPerUnit, lawnCostPerUnit);
return 0:
}
```

```
Enter the length of the rectangle: 20
Enter the width of the rectangle: 12
Enter the cost per unit length for building a fence: 5
Enter the cost per unit area for laying a lawn: 45
area of the land: 240square unit
perimeter of the land: 64 unit
Charges for building a fence: RS320
Charges for laying a lawn: RS10800
```

```
Question no 1:
Code:
#include<iostream>
#include<string>
using namespace std;
class student {
private:
string name;
int roll no;
int total_marks;
public:
void setdata(const string& nm,int rn,int tm)
name =nm;
roll_no =rn;
total_marks =tm;
void showdata()
cout<<" enter your name :" <<name<<endl;
cout<<"enter your roll number :"<<roll_no<<endl;</pre>
cout<<" enter your total marks :"<<total marks<<endl;
}
};
int main (){
student s1;
s1.setdata("vivek",15,70);
s1.showdata();
student s2;
s2.setdata("mohit", 22,80);
s2.showdata();
return 0;
}
```

```
enter your name :vivek
enter your roll number :15
enter your total marks :70
enter your name :mohit
enter your roll number :22
enter your total marks :80
```

```
Question no 2:
Code:
#include<iostream>
#include <cmath>
using namespace std;
class triangle{
private:
double side1,side2,side3;
public:
void getdata(double s1,double s2,double s3)
side1 = s1;
side2 = s2;
side3=s3;
double Area()
double s=(side1+side2+side3)/2;
return sqrt(s*(s-side2)*(s-side1)*(s-side3));
double Perimeter ()
return (side1+side2+side3);
void showAreaandPerimeter(){
double area=Area();
double perimeter = Perimeter();
cout<<"area of the triangle:"<<area<<"square unit"<<endl;
cout<<"perimeter of the triangle :"<<perimeter<<"unit"<<endl;</pre>
}
};
int main() {
triangle t1;
t1.getdata(3,4,5);
t1.showAreaandPerimeter();
return 0;
}
```

```
area of the triangle :6square unit perimeter of the triangle :12unit
```

```
Question No 3:
Code:
#include<iostream>
#include <cmath>
using namespace std;
class rectangle{
private:
double length, breadth;
public:
void setdim(double I,double b)
length=I;
breadth=b;
}
double Area()
return length*breadth;
double Perimeter ()
return (2*(length+breadth));
void showAreaandPerimeter(){
double area=Area();
double perimeter =Perimeter();
cout<<"area of the rectangle:"<<area<<"square unit"<<endl;
cout<<"perimeter of the rectangle :"<<perimeter<<"unit"<<endl;</pre>
}
};
int main() {
rectangle r1;
r1.setdim(4,5);
r1.showAreaandPerimeter();
return 0;
}
```

```
area of the rectangle :20square unit perimeter of the rectangle :18unit
```

```
Question No 4:
Code:
#include <iostream>
using namespace std;
class Complex {
private:
double real;
double imag;
public:
// Constructor to initialize complex number
Complex(double r = 0, double i = 0): real(r), imag(i) {}
// Function to display the complex number
void display() const {
if (imag >= 0)
cout << real << " + " << imag << "i";
else
cout << real << " - " << -imag << "i";
}
// Function to add two complex numbers
Complex add(const Complex& other) const {
return Complex(real + other.real, imag + other.imag);
}
// Function to subtract two complex numbers
Complex subtract(const Complex& other) const {
return Complex(real - other.real, imag - other.imag);
}
// Function to multiply two complex numbers
Complex multiply(const Complex& other) const {
return Complex(real * other.real - imag * other.imag,
real * other.imag + imag * other.real);
}
};
int main() {
double r1, i1, r2, i2;
cout << "Enter the real part of the first complex number: ";
cin >> r1:
cout << "Enter the imaginary part of the first complex number: ";
cin >> i1;
cout << "Enter the real part of the second complex number: ";
cin >> r2;
cout << "Enter the imaginary part of the second complex number: ";
cin >> i2;
```

```
Complex c1(r1, i1);
Complex c2(r2, i2);
// Perform operations
Complex sum = c1.add(c2);
Complex difference = c1.subtract(c2);
Complex product = c1.multiply(c2);
// Display results
cout << "\nSum: ";
sum.display();
cout << "\nDifference: ";
difference.display();
cout << "\nProduct: ";
 product.display();
 cout << endl;
 return 0;
}
```

```
Enter the real part of the first complex number: 5
Enter the imaginary part of the first complex number: 3
Enter the real part of the second complex number: 6
Enter the imaginary part of the second complex number: 3

Sum: 11 + 6i
Difference: -1 + 0i
Product: 21 + 33i
```

```
Question no 5:
Code:
#include <iostream>
using namespace std;
class Matrix {
private:
int rows;
int cols;
int elements[10][10];
public:

Matrix(int r, int c) {
rows = r;
cols = c;
for (int i = 0; i < rows; i++) {
```

```
for (int j = 0; j < cols; j++) {
elements[i][j] = 0;
}
int getRows() {
return rows;
int getCols() {
return cols;
// Function to set an element at position (i, j)
void setElement(int i, int j, int value) {
if (i >= 0 && i < rows && j >= 0 && j < cols) {
elements[i][j] = value;
} else {
cout << "Invalid position (" << i << ", " << j << ")" << endl;
// Function to display the matrix
void display() {
for (int i = 0; i < rows; i++) {
for (int j = 0; j < cols; j++) {
cout << elements[i][j] << " ";
}
cout << endl;
// Function to add two matrices
Matrix add(Matrix other) {
if (rows != other.getRows() || cols != other.getCols()) {
cout << "Addition not possible. Matrices have different dimensions." << endl;
return Matrix(0, 0); // Return an empty matrix
Matrix result(rows, cols);
for (int i = 0; i < rows; i++) {
for (int j = 0; j < cols; j++) {
result.elements[i][j] = elements[i][j] + other.elements[i][j];
}
}
return result;
// Function to multiply two matrices
Matrix multiply(Matrix other) {
```

```
if (cols != other.getRows()) {
cout << "Multiplication not possible. Columns of first matrix must equal rows of second matrix."
<< endl:
return Matrix(0, 0); // Return an empty matrix
Matrix result(rows, other.getCols());
for (int i = 0; i < rows; i++) {
for (int j = 0; j < other.getCols(); <math>j++) {
for (int k = 0; k < cols; k++) {
result.elements[i][j] += elements[i][k] * other.elements[k][j];
}
}
return result;
}
};
int main() {
// Create two 2x2 matrices
Matrix m1(2, 2);
Matrix m2(2, 2);
// Set elements of mat1
m1.setElement(0, 0, 1);
m1.setElement(0, 1, 3);
m1.setElement(1, 0, 4);
m1.setElement(1, 3, 6);
// Set elements of mat2
m2.setElement(0, 0, 5);
m2.setElement(0, 1, 6);
m2.setElement(1, 5, 7);
m2.setElement(1, 0, 8);
// Display the matrices
cout << "Matrix 1:" << endl;
  m1.display();
 cout << "Matrix 2:" << endl;
 m2.display();
 // Add the matrices
 cout << "Matrix 1 + Matrix 2:" << endl;
 Matrix sum = m1.add(m2);
 sum.display();
 // Multiply the matrices
 cout << "Matrix 1 * Matrix 2:" << endl;
  Matrix product = m1.multiply(m2);
  product.display();
  return 0;
```

```
Invalid position (1, 3)
Invalid position (1, 5)
Matrix 1:
1 3
4 0
Matrix 2:
5 6
8 0
Matrix 1 + Matrix 2:
6 9
12 0
Matrix 1 * Matrix 2:
29 6
20 24
```

```
Question no 6:
Code:
#include <iostream>
#include <cstring>
using namespace std;
class REPORT {
private:
int adno;
char name[20]; // Name (20 characters)
float marks[5]; // Array of 5
float average;
// Function to compute the average obtained in five subjects
void GETAVG() {
float sum = 0.0;
for (int i = 0; i < 5; ++i) {
sum += marks[i]; // Sum up the marks
}
average = sum / 5; // Calculate average
}
public:
// Function to accept values for adno, name, and marks
void READINFO() {
cout << "Enter Admission Number (4 digits): ";
cin >> adno;
cout << "Enter Name: ";
```

```
cin.ignore(); // Clear the newline character from the input buffer
cin.getline(name, 20); // Read name
cout << "Enter Marks for 5 subjects: ";
for (int i = 0; i < 5; ++i) {
cin >> marks[i]; // Read marks
}
// Invoke the function to compute average
GETAVG();
}
// Function to display all data members of the report
void DISPLAYINFO() const {
cout << "\nAdmission Number: " << adno << endl;</pre>
cout << "Name: " << name << endl;
cout << "Marks: ";
for (int i = 0; i < 5; ++i) {
std::cout << marks[i] << " "; // Display marks
cout << "\nAverage Marks: " << average << endl; // Display average</pre>
}
};
int main() {
REPORT repo1;
// Read information
repo1.READINFO();
// Display information
repo1.DISPLAYINFO();
return 0;
}
```

```
Enter Admission Number (4 digits): 3248
Enter Name: Badhon Datta
Enter Marks for 5 subjects: 56
34
87
67
98

Admission Number: 3248
Name: Badhon Datta
Marks: 56 34 87 67 98
Average Marks: 68.4
```

```
Question No 7:
Code:
#include <iostream>
#include <string>
using namespace std;
class Movie {
private:
string title;
string studio;
string rating;
public:
Movie(string t, string s, string r) {
title = t;
studio = s;
rating = r;
Movie(string t, string s) {
title = t;
studio = s;
rating = "PG";
}
// Getter for the rating
string getRating() {
return rating;
// Getter for the title
string getTitle() {
return title;
}
// Getter for the studio
string getStudio() {
return studio;
}
};
// Function to get all movies with a rating of "PG"
void getPG(Movie movies[], int size) {
cout << "Movies with PG rating:" << endl;</pre>
for (int i = 0; i < size; i++) {
if (movies[i].getRating() == "PG") {
cout << movies[i].getTitle() << " by " << movies[i].getStudio() << endl;</pre>
}
```

```
int main() {
  // Create an instance of Movie
  Movie casinoRoyale("Casino Royale", "Eon Productions", "PG13");
  // Create an array of movies
  Movie movieList[] = {
    casinoRoyale,
    Movie("Finding nemo", "Disney", "PG"),
    Movie("The dark knight", "Warner Bros.", "PG13"),
    Movie("Toy Story", "Pixar", "PG")
  };
  // Get movies with a "PG" rating
  getPG(movieList, 4);
  return 0;
}
```

Movies with PG rating: Finding nemo by Disney Toy Story by Pixar